

Day3: Basic CRUD operation using JPA with Hibernate:

Note: When we call the **createEntityManagerFactory(-)** method on the **Persistence** class by supplying the persistence-unit name, we will get the **EntityManagerFactory** object.

- This method loads the "**persistence.xml**" file into the memory
- **EntityManagerFactory** object should be only one per application.

This **EntityManagerFactory** object contains:

Connection pool (readily available some JDBC connection objects)

Some meta information

This **EntityManagerFactory** is a heavy-weight object, by using this **EntityManagerFactory** class only we create the **EntityManager** object.

EntityManagerFactory is a heavy weight object, it should be one per application.

```
EntityManager em= emf.createEntityManager();
```

Note:- Inside every DAO method(for every use case) we need to get the EntityManager object after performing the database operation for that use case we should close the EntityManager object.

Inserting a Record:

In order to perform any **DML (insert update delete)** the method calls should be in a transactional area.

em.getTransaction() method returns the "**javax.persistence.EntityTransaction**" object.

This **EntityTransaction** object is a singleton object, i.e. per **EntityManager** object, only one **EntityTransaction** object is created.

To store the object we need to call **persist(-)** method on the **EntityManager** object.

Example:

```
package com.masai;

import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.Persistence;

public class Demo {

    public static void main(String[] args) {
```

```

EntityManagerFactory emf= Persistence.createEntityManagerFactory("studentUnit");

EntityManager em= emf.createEntityManager();

Student student= new Student(30, "Ratan", 500);

//  EntityManager et= em.getTransaction();
//
//  et.begin();
//
//  em.persist(student);
//
//  et.commit();

em.getTransaction().begin();

em.persist(student);

em.getTransaction().commit();

System.out.println("done..");

em.close();

}

}

```

Delete Operation:

```

public class Main {

    public static void main(String[] args) {

        EntityManagerFactory emf=Persistence.createEntityManagerFactory("studentUnit");

        EntityManager em= emf.createEntityManager();

        Scanner sc=new Scanner(System.in);

        System.out.println("Enter roll to delete ");
        int roll=sc.nextInt();

        Student student= em.find(Student.class, roll);

        if(student != null){

            em.getTransaction().begin();

            em.remove(student);

            em.getTransaction().commit();

            System.out.println("Student removed...");

        }else
            System.out.println("Student not found...");

        em.close();

        System.out.println("done");
    }
}

```

```
}  
}
```

Update Operation:

Update the marks:

```
public class Main {  
  
    public static void main(String[] args) {  
  
        EntityManagerFactory emf=Persistence.createEntityManagerFactory("studentUnit");  
  
        EntityManager em= emf.createEntityManager();  
  
        Scanner sc=new Scanner(System.in);  
  
        System.out.println("Enter roll to give grace marks ");  
        int roll=sc.nextInt();  
  
        Student student=em.find(Student.class, roll); //if it returns the obj then the obj will be in p.state  
  
        if(student == null){  
            System.out.println("Student does not exist..");  
        }  
        else  
        {  
  
            System.out.println("Enter the grace marks");  
            int marks=sc.nextInt();  
  
            em.getTransaction().begin();  
  
            student.setMarks(student.getMarks()+marks);  
  
            em.getTransaction().commit();  
  
            System.out.println("Marks is graced...");  
  
        }  
        em.close();  
  
        System.out.println("done");  
  
    }  
}
```

In the above application, we didn't call any update method, we just change the state of the persistence/entity object inside the transactional area, at the end of the transaction, the ORM engine will generate the update SQL.

- This is known as the ORM s/w maintaining synchronization between Entity object and the database table records.
- We have a method called `merge()` inside the `EntityManager` obj to update a record also.

Life-cycle of persistence/entity object:-

An Entity object has the 3 life-cycle stages:

1. New state/transient stage
2. Persistence state/managed stage
3. Detached stage

1. New state/transient stage:

If we create an object of persistence class and this class is not attached to the EntityManager object then this stage is known as the new state/transient stage.

example:

```
Student student=new Student(10,"Ram",780);
```

2. Persistence stage:

If a persistence class object or Entity object is associated with the EntityManager object, then this object will be in a **persistence stage**.

example:

When we call the **persist(-)** method by supplying the Student entity object then at that time student object will be in a persistence state

OR

When we call the **find()** method and this method returns the Student object, then that object will also be in a persistence stage.

Note:- when an entity class object is in the persistence stage, It will be in-sync with the database table i.e. any change made on that object inside the transactional area will reflect table automatically.

ex:-

```
Student s=new Student(150,"Manoj",850); // here student obj is in transient state.

em.getTransaction().begin();

    em.persist(s); // here it is in the persistence state

s.setMarks(900);

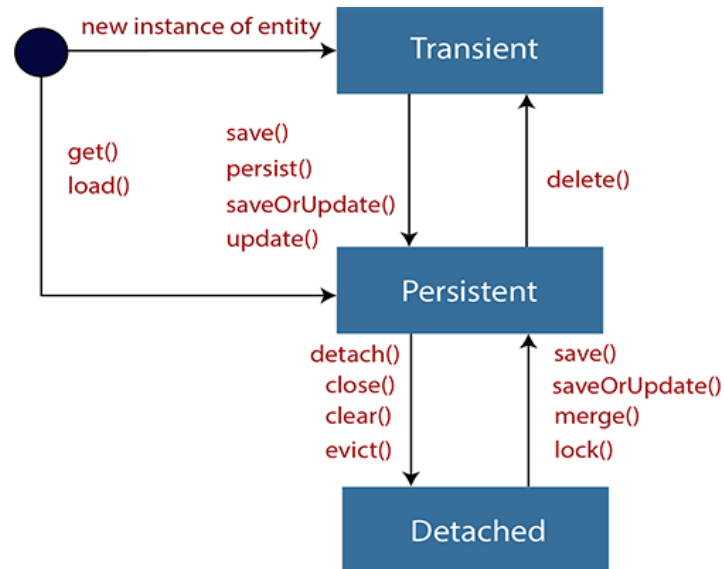
em.getTransaction().commit();
```

3. Detached stage:

When we call the **close()** method or call the **clear()** method on the EntityManager object, then all the associated entity objects will be in a detached state.

In this stage, the entity objects will not be **in-sync** with the table.

Note:- we have a `merge()` method in the `EntityManager` object, when we call this method by supplying any detached object then that detached object will bring back into the persistence state.



Example:

```
//Main.java:-
public class Main {
    public static void main(String[] args) {
        EntityManagerFactory emf=Persistence.createEntityManagerFactory("studentUnit");
        EntityManager em= emf.createEntityManager();

        Student s= em.find(Student.class, 20); //persistence state
        em.clear(); //detached state

        em.getTransaction().begin();

        s.setMarks(500);

        //em.persist(s); // it will throw duplicate ID related exception
        em.merge(s); //persistence state

        em.getTransaction().commit();

        em.close();

        System.out.println("done");
    }
}
```

Note:- To see the ORM tool(Hibernate) generated SQL queries on the console add the following property inside the persistence.xml:

```
<property name="hibernate.show_sql" value="true"/>
```

To create or update the table according to the entity class mapping information:

```
<property name="hibernate.hbm2ddl.auto" value="create"/>
```

create: Drop the existing table then create a fresh new table and insert the record.

update: If the table is not there then create a new table, and if the table is already there, it will perform the insert operation only in the existing table.

Some of the annotations of JPA:

@Entity: to make a Java bean class as an entity class, i.e. to map with a table

@Id: To make a field as the ID field (to map with Primary Key of a table)

@Table(name="mystudents"): If the table name and the class names are different

@Column(name="sname"): If the column name of the table and corresponding variable of the Entity class is different.

@Transient: It will ignore the field value while persisting the Entity object.

@Temporal: To save the Date type of value inside the Database (LocalDate, LocalDateTime)

@Enumerated: We can use the *@Enumerated* annotation to specify whether the *enum* should be persisted by name or by ordinal (default):

Generators in JPA:

Generators are used to generate the ID field value automatically.

Example:

```
@Id
@GeneratedValue(strategy=GenerationType.AUTO)
private int roll;
```

Here roll will be generated automatically for each row.

Note: If we use this **@GeneratedValue** annotation then we should not give the roll explicitly while inserting a record.

So we should create the entity class object by using the zero-argument constructor and set each value by calling the setter method. or we can use an overloaded constructor which ignores the Id field.

For the auto-generated strategy we can use one of the following 3 options:

AUTO: internally underlying ORM s/w creates a table called "**hibernate_sequence**" to maintain the Id value.

IDENTITY: It is used for the **auto_increment** feature of the database to auto-generate the id value

SEQUENCE: It is used the **sequence** feature of the database to auto-generate the Id value.

TABLE: Hibernate uses a database table to simulate a sequence.

DAO pattern example with JPA:

```
EMUtil.java:-
-----

package com.masai.utility;
public class EMUtil {

    private static EntityManagerFactory emf;

    static{
        emf=Persistence.createEntityManagerFactory("account-unit");
    }

    public static EntityManager provideEntityManager(){

        //EntityManager em= emf.createEntityManager();
        //return em;

        return emf.createEntityManager();
    }
}
```

```
Account.java:- (Entity class)
-----

package com.masai.model;
@Entity
public class Account {

    @Id
    @GeneratedValue(strategy = GenerationType.AUTO)
    private int accno;
    private String name;
    private int balance;

    public Account() {
        // TODO Auto-generated constructor stub
    }
}
```

```

    public int getAccno() {
        return accno;
    }

    public void setAccno(int accno) {
        this.accno = accno;
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public int getBalance() {
        return balance;
    }

    public void setBalance(int balance) {
        this.balance = balance;
    }

    public Account(int accno, String name, int balance) {
        super();
        this.accno = accno;
        this.name = name;
        this.balance = balance;
    }

    @Override
    public String toString() {
        return "Account [accno=" + accno + ", name=" + name + ", balance="
            + balance + "]";
    }
}

```

```

AccountDao.java:-(interface)
-----

package com.masai.dao;

public interface AccountDao {

    public boolean createAccount(Account account);

    public boolean deleteAccount(int accno);

    public boolean updateAccount(Account account);

    public Account findAccount(int accno);

}

```

```

AccountDaoImpl.java:-
-----

```



```

package com.masai.dao;

public class AccountDaoImpl implements AccountDao{

    @Override
    public boolean createAccount(Account account) {

        boolean flag= false;

        EntityManager em= EMUtil.provideEntityManager();

        em.getTransaction().begin();

        em.persist(account);
        flag=true;

        em.getTransaction().commit();

        em.close();

        return flag;
    }

    @Override
    public boolean deleteAccount(int accno) {
        boolean flag=false;

        EntityManager em= EMUtil.provideEntityManager();

        Account acc=em.find(Account.class, accno);

        if(acc != null){

            em.getTransaction().begin();

            em.remove(acc);
            flag=true;

            em.getTransaction().commit();
        }

        em.close();

        return flag;
    }

    @Override
    public boolean updateAccount(Account account) {

        boolean flag=false;

        EntityManager em= EMUtil.provideEntityManager();

        em.getTransaction().begin();

        em.merge(account);
        flag=true;

        em.getTransaction().commit();

        em.close();

        return flag;
    }

    @Override
    public Account findAccount(int accno) {
        /*Account account=null;

```

```

    EntityManager em=EMUtil.provideEntityManager();

    account = em.find(Account.class, accno);

    return account;*/

    return EMUtil.provideEntityManager().find(Account.class, accno);
}
}

```

persistence.xml:

```

<?xml version="1.0" encoding="UTF-8"?>

<persistence xmlns="http://java.sun.com/xml/ns/persistence"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://java.sun.com/xml/ns/persistence http://java.sun.com/xml/ns/persistence/persistence_2_0.xsd"
    version="2.0">

    <persistence-unit name="account-unit" >

<properties>

        <property name="hibernate.connection.driver_class" value="com.mysql.cj.jdbc.Driver"/>
        <property name="hibernate.connection.username" value="root"/>
        <property name="hibernate.connection.password" value="root"/>
        <property name="hibernate.connection.url" value="jdbc:mysql://localhost:3306/ratandb"/>

        <property name="hibernate.show_sql" value="true"/>
        <property name="hibernate.hbm2ddl.auto" value="update"/>

    </properties>
</persistence-unit>
</persistence>

```

DepositUseCase.java:-

```

package com.masai.usecases;
public class DepositUseCase {

    public static void main(String[] args) {

        AccountDao dao=new AccountDaoImpl();

        /*Account acc1=new Account();
        acc1.setName("Ramesh");
        acc1.setBalance(880);

        boolean f= dao.createAccount(acc1);

        if(f)
            System.out.println("Account created..");

```

```

else
    System.out.println("Not created...");*/

Scanner sc=new Scanner(System.in);

System.out.println("Enter Account number");
int ano=sc.nextInt();

Account acc= dao.findAccount(ano);

if(acc == null)
    System.out.println("Account does not exist..");
else{

    System.out.println("Enter the Amount to Deposit");
    int amt=sc.nextInt();

    acc.setBalance(acc.getBalance()+amt);

    boolean f =dao.updateAccount(acc);

    if(f)
        System.out.println("Deposited Sucessfully...");
    else
        System.out.println("Technical Error .....");

    }
}
}

```

WithdrawUseCase.java:-

```

package com.masai.usecase;
public class WithdrawUseCase {

    public static void main(String[] args) {

        AccountDao dao=new AccountDaoImpl();

        Scanner sc=new Scanner(System.in);

        System.out.println("Enter Account number");
        int ano=sc.nextInt();

        Account acc= dao.findAccount(ano);

        if(acc == null)
            System.out.println("Account does not exist..");
        else{

            System.out.println("Enter the withdrawing amount");
            int amt=sc.nextInt();

            if(amt <= acc.getBalance()){

                acc.setBalance(acc.getBalance()-amt);
                boolean f=dao.updateAccount(acc);
                if(f)
                    System.out.println("please collect the cash...");
                else
                    System.out.println("Technical Error...");

            }else
                System.out.println("Insufficient Amount..");
        }
    }
}

```

```
}
```