**Practical Lecture 1:** Pointers



## **Quick Recap**

Let's take a quick recap of previous lecture –

- Pointers
- Difference b/w pointers and reference variables
- Void pointer
- Pointer to Pointer

## **Today's Agenda**

Today we are going to cover -

- MCQ
- Output based question
- Coding Question



## **Let's Get Started-**

1. What does the following statement mean?

```
int (*fp)(char*)
```

- a) pointer to a pointer
- b) pointer to an array of chars
- c) pointer to function taking a char\* argument and returns an int
- d) function taking a char\* argument and returning a pointer to int

- 1. What does the following statement mean?
  - int (\*fp)(char\*)
  - . . . . .
- a) pointer to a pointer
- b) pointer to an array of chars
- c) pointer to function taking a char\* argument and returns an int
- d) function taking a char\* argument and returning a pointer to int
- Explanation: The (\*fn) represents a pointer to a function and char\* as arguments and returning int from the function. So according to that, the above syntax represents a pointer to a function taking a char\* as an argument and returning int.

- 2. The operator used for dereferencing or indirection is \_\_\_\_\_
- a) \*
- b) &
- c) ->
- d) ->

2. The operator used for dereferencing or indirection is \_\_\_\_\_

a) \*

b) &

c) ->

d) ->>

Explanation: \* is used as dereferencing operator, used to read value stored at the pointed address

3. What will happen in the following C++ code snippet?

```
int a = 100, b = 200;
int *p = &a, *q = &b;
p = q;
```

- a) b is assigned to a
- b) p now points to b
- c) a is assigned to b
- d) q now points to a

```
3.What will happen in the following C++ code snippet? int a = 100, b = 200; int *p = &a, *q = &b; p = q;
```

a) b is assigned to a

#### b) p now points to b

c) a is assigned to b

d) q now points to a

Assigning to reference changes the object to which the reference is bound.

- 4. Void pointer can point to which type of objects?
- A)int
- B) float
- C) double
- D) all of the mentioned

Void pointer can point to which type of objects?

A)int

B) float

C) double

D) all of the mentioned

The correct statement for a function that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to a integer is \_\_\_\_\_

- a) int \*\*fun(float\*\*, char\*\*)
- b) int \*fun(float\*, char\*)
- c) int \*\*fun(float\*, char\*\*)
- d) int \*\*\*fun(\*float, \*\*char)

The correct statement for a function that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to a integer is \_\_\_\_\_

- a) int \*\*fun(float\*\*, char\*\*)
- b) int \*fun(float\*, char\*)
- c) int \*\*fun(float\*, char\*\*)
- d) int \*\*\*fun(\*float, \*\*char)

Function that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to a integer is int \*\*fun(float\*, char\*\*).

#### Predict the ouput 1

```
#include <iostream>
 using namespace std;
 int main()
    char arr[20];
    int i;
    for(i = 0; i < 10; i++)
      *(arr + i) = 65 + i;
    *(arr + i) = '\0';
    cout << arr;</pre>
    return(0);
```

#### Ouput

**ABCDEFGHIJ** 

Each time we are assigning 65 + i. In first iteration i = 0 and 65 is assigned. So it will print from A to J.

#### Predict the ouput 2

```
#include <iostream>
 using namespace std;
 int main()
   int a = 5, b = 10, c = 15;
   int *arr[] = {&a, &b, &c};
   cout << arr[1];
   return 0;
```

## **Ouput**

it will return address of b

## **Predict the ouput 3**

```
#include <iostream>
using namespace std;
int main()
  int a = 32, *ptr = &a;
  char ch = 'A', &cho = ch;
  cho += a;
  *ptr += ch;
  cout << a << ", " << ch << endl;
  return 0;
```

## **Ouput**

**129**, a

#### Predict the ouput 4

```
#include <iostream>
using namespace std;
int main()
  int arr[] = {4, 5, 6, 7};
  int* p = (arr + 1);
  cout << *arr + 10;
  return 0;
```

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#### **Coding Question**

- 1. Write a program to print all the alphabets using a pointer.
- 2. Write a program to print the elements of an array in reverse order using pointer.
- 3. Write a program to count the number of vowels and consonants in a string using a pointer.
- 4. Write a program to find the maximum number between three numbers using a pointer.

## **QNA Time**

# Any Questions ?? Any Questions??

## Thank You!

See you guys in next class.