

CSE101-Lec#5

Operators

Operators

- Operator is the symbol which performs some operations on the operands.

5+5=10

+ and = are the operator and
5 and 10 are operands

Types of Operators

- **Types of operators are:**
 1. Arithmetic operator
 2. Unary operator
 3. Relational operator
 4. Logical operator
 5. Assignment operator
 6. Conditional operator
 7. Bitwise operator
 8. Special operator

Description of Operators

➤ Arithmetic Operators

These are binary operators i.e. expression requires two operands

Operator	Description	Example (a=4 and b=2)
+	Addition of two operands	$a + b = 6$
-	Subtraction of two operands	$a - b = 2$
*	Multiplication of two operands	$a * b = 8$
/	Division of two operands	$a / b = 2$
%	Modulus gives the remainder after division of two operands	$a \% b = 0$

Arithmetic Operators

If the radius of car wheel is 15inch then what will the diameter and calculate distance traveled after one rotation of that wheel?

Sol:

$$r = 15$$

$$\text{diameter} = r + r = 2 * r = 2 * 15 = 30$$

$$\text{dist_travelled} = \pi * d$$

$$\text{dist_travelled} = \pi * \text{diameter}$$

$$= 3.14 * 30 = 94.2$$

Arithmetic
Operators

Arithmetic Operators

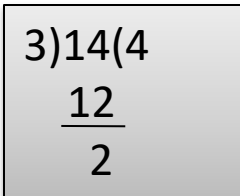
To get the remainder of the integer v.

Eg:

$$14 \bmod 3 = 2$$

$$17 \bmod 2 = 1$$

$$190 \bmod 3 = 1$$


$$\begin{array}{r} 3 \overline{)14} 4 \\ \underline{12} \\ 2 \end{array}$$

Quick yak:

Discuss where all arithmetic operators are being used daily like -

- Summing up the expenses done in a day

Q: Suppose we have to distribute 10 chocolates equally then after equal distribution how many chocolates will be left?

Sol: $10 \bmod 3 = 1$

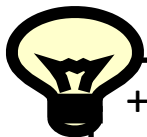
So 1 chocolate will be left as all 3 students will have 3 chocolates each.

be

➤ Unary Operator

These operator requires only one operand.

Operator	Description	Example(count=1)
+	unary plus is used to show positive value	+count; value is 1
-	unary minus negates the value of operand	-count; value is -1
++	Increment operator is used to increase the operand value by 1	++count; value is 2 count++; value is 2
--	Decrement operator is used to decrease the operand value by 1	--count; value is 1 count--; value is 1



++count increments count by 1 and then uses its value as the value of the expression. This is known a **prefix operator**.

count++ uses count as the value of the expression and then increments count by 1. This is known as **postfix operator**.

Unary Operators

Q: In an exam there was 10 question each carry 1 mark for right answer and 0.50 marks were deducted for wrong answer. A student attempted 6 questions and out of that 5 questions were wrong. So what is the score of the student out of 10?

Sol: No. of questions attempted = 6

Marks deducted = $5 * 0.50 = 2.5$

Marks for right answer = 1

Total marks = $1 - 2.5 = -1.5$

Unary Minus
indicates that value is
negative.

Unary Operators

Q: Suppose 3 friends went for shopping. All of them took a toothbrush for themselves.

So the counter(no. of toothbrush) = 3  ++counter

At the time of billing cashier told them that there is one toothbrush free with the purchase of 3 toothbrush.

But before the counter = 4 the friends have paid only for 3 toothbrush.

counter = 4  counter++

i.e before incrementing the counter they have used the value of counter to pay bill.

➤ Relational Operator

It compares two operands depending upon the their relation. Expression generates zero(false) or nonzero(true) value.

Operator	Description	Example (a=10 and b=20)
<	less than, checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.	(a < b) value is 1(true)
<=	less than or equal to, checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.	(a <= b) value is 1(true).
>	greater than, checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.	(a > b) value is 0 (not true).
>=	greater than or equal to, checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.	(a >= b) value is 1(true).
==	equality ,checks if the value of two operands is equal or not, if yes then condition becomes true.	(a == b) value is 0 (not true).
!=	inequality, checks if the value of two operands is equal or not, if values are not equal then condition becomes true.	(a != b) value is 1(true).

Relational Operator

Q: Age of Sam is 20 and age of Tor
Verify the relationship between

Sol: age of Sam = $S1 = 20$

age of Tom = $T1 = 19$

$S1 < T1 = 0$ (false)

$S1 == T1 = 0$ (false)

$S1 > T1 = 1$ (true)

So, Sam is elder than Tom.

Quick yak:
Where relational
operators being
used:

- Comparing heights
- Passing an exam
- Grades obtained

➤ Logical Operator

It checks the logical relationship between two expressions and the result is zero(false) or nonzero(true).

Operator	Description	Example
&&	Logical AND operator. If both the operands are true then condition becomes true.	(5>3 && 5<10) value is 1 (true).
	Logical OR Operator. If any of the two operands is true then condition becomes true.	(5>3 5<2) value is 1 (true).
!	Logical NOT Operator. Use to reverses the logical state of its operand. If a condition is true then Logical NOT operator will make false.	!(8==8) value is 0 (false).

Logical Operator

Grade system :

If (Marks ≥ 90 || marks == 100)

students performance is excellent.

If (Marks ≤ 40 && attendance < 75)

student is detained.

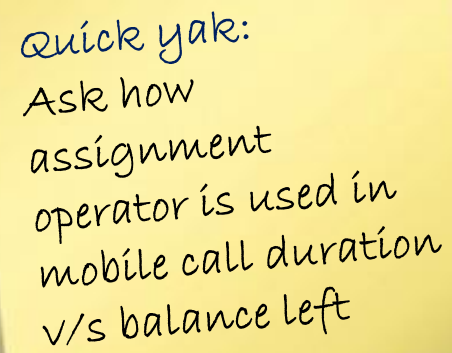
➤ Assignment Operator

They are used to assign the result of an expression on right side to a variable on left side.

Operator	Description	Example(a=4 and b=2)
+=	a=a+b	a+=b; a=a+b = 6
-=	a=a-b	a-=b; a=a-b = 2
*=	a=a*b	a*=b; a=a*b = 8
/=	a=a/b	a/=b; a=a/b = 2
%=	a=a%b	a%=b; a=a%b = 0
>>=	a=a>>b	a=00000100 >> 2 = 00010000
<<=	a=a<<b	A=00000100 << 2 = 00000001
&=	a=a&b	(a=0100, b=0010) a&=b; a=a&b = 0000
 =	a=a b	(a=0100, b=0010) a =b; a=a b =0110
^=	a=a^b	(a=0100, b=0010) a^=b; a=a^b = 0110

Assignment Operator

- To increase the cost of item soap
`Cost_soap = Cost_soap + 5`
or `Cost_soap += 50;`
- To double the quantity of water
`Water_inBowl *= 2;`

A yellow sticky note is pinned to the right side of the slide with a blue pushpin. It contains handwritten text in blue ink.

quick yak:
Ask how
assignment
operator is used in
mobile call duration
v/s balance left

- ✓ Therefore assignment operator are used to store the changed value of the variable in the same variable.

➤ Conditional Operator

Conditional operator contains condition followed by two statements. If the condition is true the first statement is executed otherwise the second statement.

It is also called as **ternary operator** because it requires three operands.

Operator	Description	Example
?:	conditional expression, Condition? Expression1: Expression2	(a>b)? "a is greater": "b is greater"

Conditional Operator

- Eligibility to cast vote

`(age >= 18)? "can cast vote": "cannot cast vote";`

- In C

`(age >= 18)? printf("can cast vote") : printf("cannot cast vote");`

➤ Bitwise Operator

A bitwise operator works on each bit of data.

Logical Table				
a	b	a & b	a b	a ^ b
0	0	0	0	0
0	1	0	1	1
1	1	1	1	0
1	0	0	1	1

Operator	Description	Example(a=1 and b=0)
&	bitwise AND	a & b = 0
	bitwise OR	a b = 1
^	bitwise XOR	a ^ b = 1
~	bitwise one's complement	~a = 0, ~b=1
<<	bitwise left shift, indicates the bits are to be shifted to the left.	1101 << 1 = 1010
>>	bitwise right shift, indicates the bits are to be shifted to the right.	1101 >> 1 = 0110

➤ Some Special Operators

Operator	Description	Example
,	comma operator, can be used to link the related expressions together	int a, b, x;
sizeof ()	sizeof operator to find the size of an object.	int a; sizeof(a)=2
type	Cast operator, to change the data type of the variable	float x= 12.5; int a; a = (int) x; value of a is 12.

- Comma operator can be used like:
`for(i=0 , j=1 ; i>10 ; i++ , j++)`
- To know space occupied by variable in computer memory we use *sizeof()* operator.
`char choice;`
`int char_sz = sizeof(choice); // 1 because char is 1byte`
- If we are adding float number and integer number and we require output in float then integer number is converted to float using *type cast* operator.
`int num1;`
`float num2, sum;`
`sum= (float) num1 + num2;`

Precedence of Operators

- The precedence of operators determine a rank for the operators. The higher an operator's precedence or priority, the higher “binding” it has on the operands.



Example: So how the expression $a * b + c$ will be interpreted?

$(a * b) + c$ or $a * (b + c),$

here the first interpretation is the one that is used because the multiplication operator has higher precedence than addition.

Associativity of Operators

- Associativity tell us the order in which several operators with equal precedence are computed or processed in two directions, either from left to right or vice-versa.



Example: In the expression

$$a * b / c,$$

since multiplication and division have the same precedence we must use the associativity to determine the grouping. These operators are left associative which means they are grouped left to right as if the expression was

$$(a * b) / c.$$

Operator	Associativity	Type
() [] . -> ++(postfix) -- (postfix)	left to right	Highest
+ - ++ -- ! & * ~ sizeof (type)	right to left	Unary
* / %	left to right	multiplicative
+ -	left to right	additive
<< >>	left to right	shifting
< <= > >=	left to right	relational
== !=	left to right	equality
&	left to right	bitwise AND
^	left to right	bitwise OR
	left to right	bitwise OR
&&	left to right	logical AND
	left to right	logical OR
?:	right to left	conditional
= += -= *= /= &= = ^= <<= >>= %=	right to left	assignment
,	left to right	comma



Next Class: Control Structures

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