

CSE408 Fundamentals of Data Structure

Lecture #2

Fundamental data structures



- list
 - array
 - linked list
 - string
- stack
- o queue
- priority queue/heap

- graph
- tree and binary tree
- set and dictionary

Linear Data Structures



- Arrays
 - A sequence of n items of the same data type that are stored contiguously in computer memory and made accessible by specifying a value of the array's index.
- Linked List
 - A sequence of zero or more nodes each containing two kinds of information: some data and one or more links called pointers to other nodes of the linked list.
 - Singly linked list (next pointer)
 - Doubly linked list (next + previous pointers)

Arrays

- fixed length (need preliminary reservation of memory)
- contiguous memory locations
- direct access
- Insert/delete

Linked Lists

- dynamic length
- arbitrary memory locations
- access by following links
- Insert/delete

Stacks and Queues



- Stacks
 - A stack of plates
 - insertion/deletion can be done only at the top.
 - LIFO
 - Two operations (push and pop)
- Queues
 - A queue of customers waiting for services
 - Insertion/enqueue from the rear and deletion/dequeue from the front.
 - FIFO
 - Two operations (enqueue and dequeue)

Priority Queue and Heap



- Priority queues (implemented using heaps)
 - A data structure for maintaining a set of elements, each associated with a key/priority, with the following operations
 - Finding the element with the highest priority
 - Deleting the element with the highest priority
 - Inserting a new element
 - Scheduling jobs on a shared computer

Graphs



- Formal definition
 - A graph $G = \langle V, E \rangle$ is defined by a pair of two sets: a finite set V of items called vertices and a set E of vertex pairs called edges.
- Undirected and directed graphs (digraphs).
- What's the maximum number of edges in an undirected graph with |V| vertices?
- © Complete, dense, and sparse graphs
 - A graph with every pair of its vertices connected by an edge is called complete, $K_{|V|}$





Graph Representation



- Adjacency matrix
 - n x n boolean matrix if |V| is n.
 - The element on the ith row and jth column is 1 if there's an edge from ith vertex to the jth vertex; otherwise 0.
 - The adjacency matrix of an undirected graph is symmetric.
- Adjacency linked lists
 - A collection of linked lists, one for each vertex, that contain all the vertices adjacent to the list's vertex.
- Which data structure would you use if the graph is a 100-node star shape?

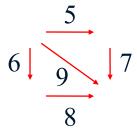


Weighted Graphs



Weighted graphs

• Graphs or digraphs with numbers assigned to the edges.



Graph Properties -- Paths and Connectivity



Paths

- A path from vertex u to v of a graph G is defined as a sequence of adjacent (connected by an edge) vertices that starts with u and ends with v.
- Simple paths: All edges of a path are distinct.
- Path lengths: the number of edges, or the number of vertices -1.

Connected graphs

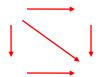
• A graph is said to be connected if for every pair of its vertices u and v there is a path from u to v.

Connected component

• The maximum connected subgraph of a given graph.



- Cycle
 - A simple path of a positive length that starts and ends a the same vertex.
- Acyclic graph
 - A graph without cycles
 - DAG (Directed Acyclic Graph)



Trees



- Trees
 - A tree (or free tree) is a connected acyclic graph.
 - Forest: a graph that has no cycles but is not necessarily connected.
- Properties of trees
 - For every two vertices in a tree there always exists exactly one simple path from one of these vertices to the other. Why?
 - Rooted trees: The above property makes it possible to select an arbitrary vertex in a free tree and consider it as the root of the so called rooted tree.
 - Levels in a rooted tree.

Rooted Trees (I)

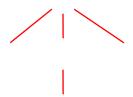


- Ancestors
 - For any vertex v in a tree T, all the vertices on the simple path from the root to that vertex are called ancestors.
- Descendants
 - All the vertices for which a vertex *v* is an ancestor are said to be descendants of *v*.
- Parent, child and siblings
 - If (u, v) is the last edge of the simple path from the root to vertex v, u is said to be the parent of v and v is called a child of u.
 - Vertices that have the same parent are called siblings.
- Leaves
 - A vertex without children is called a leaf.
- Subtree
 - A vertex *v* with all its descendants is called the subtree of *T* rooted at *v*.

Rooted Trees (II)



- Depth of a vertex
 - The length of the simple path from the root to the vertex.
- Height of a tree
 - The length of the longest simple path from the root to a leaf.



Ordered Trees



- Ordered trees
 - An ordered tree is a rooted tree in which all the children of each vertex are ordered.
- Binary trees
 - A binary tree is an ordered tree in which every vertex has no more than two children and each children is designated s either a left child or a right child of its parent.
- Binary search trees
 - Each vertex is assigned a number.
 - A number assigned to each parental vertex is larger than all the numbers in its left subtree and smaller than all the numbers in its right subtree.
- $\log_2 n \le h \le n-1$, where h is the height of a binary tree and n the size.





Thank You!!!