Practical Lecture : Operator Overloading 2



# **Quick Recap**

Let's take a quick recap of previous lecture –

A)

B)

C)

D)

E)

# **Today's Agenda**

Today we are going to cover -

- Overloading Binary Operator using a Friend function
- MCQ Question
- Coding Based Question



# **Let's Get Started-**

In this approach, the operator overloading function must precede with friend keyword, and declare a function class scope. Keeping in mind, friend operator function takes two parameters in a binary operator, varies one parameter in a unary operator. All the working and implementation would same as binary operator function except this function will be implemented outside of the class scope.

```
#include <iostream>
using namespace std;
class Distance {
public:
  // Member Object
  int feet, inch;
  // No Parameter Constructor
  Distance()
    this->feet = 0;
    this->inch = 0;
```

```
// Implementing friend function with two parameters
Distance operator+(Distance d1, Distance d2) // Call by reference
  // Create an object to return
  Distance d3:
  // Perform addition of feet and inches
  d3.feet = d1.feet + d2.feet;
  d3.inch = d1.inch + d2.inch;
  // Return the resulting object
  return d3;
```

```
int main()
{ // Declaring and Initializing first object
  Distance d1(8, 9);
  // Declaring and Initializing second object
  Distance d2(10, 2);
  // Declaring third object
  Distance d3;
  // Use overloaded operator
  d3 = d1 + d2;
  // Display the result
  cout << "\nTotal Feet & Inches: " << d3.feet << "'" << d3.inch;
  return 0;
```

Which of the following operators cannot be overloaded

A (Member Access or Dot operator)

**B?:** (Ternary or Conditional Operator )

C:: (Scope Resolution Operator)

D.\* (Pointer-to-member Operator )

E. All the above

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Which is the correct example of a binary operator?

- a) ++
- b) —
- c) Dereferencing operator(\*)
- d) +

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- a) Only arithmetic operators can be overloaded
- b) Only non-arithmetic operators can be overloaded
- c) Precedence of operators are changed after overlaoding
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**B** Comparison Operator

C Insertion Operator <<

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- 1. Static member functions
- 2. Non- static member functions
- 3. Friend Functions
- a. Only 2
- b. Only 1, 3
- c. Only 2 , 3
- d. All 1, 2, 3

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When overloading unary operators using Friend function, it requires\_\_\_\_\_ argument/s.

a. Zero

b. One

c. Two

d. None of these.

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#### Questions

- 1) What do you understand by operator overloading explain with example?
- 2) Which operators cannot be overloaded?
- 3) What are the different approach to overload operator?

# **QNA Time**

# Any Questions ?? Any Questions??

# Thank You!

See you guys in next class.