**Practical Lecture:** Function



# **Quick Recap**

Let's take a quick recap of previous lecture –

A)

B)

C)

D)

E)

# Today's Agenda

Today we are going to cover -

- MCQ Question
- Coding Question



## **Let's Get Started-**

- 1. Which of the following is the default return value of functions in C++?
- a) int
- b) char
- c) float
- d) void

1. Which of the following is the default return value of functions in C++?

a) int

b) char

c) float

d) void

**Answer:** a

Explanation: C++ uses int as the default return values for functions. It also restricts that the return type of the main function must be int.

What happens to a function defined inside a class without any complex operations (like looping, a large number of lines, etc)?

- a) It becomes a virtual function of the class
- b) It becomes a default calling function of the class
- c) It becomes an inline function of the class
- d) The program gives an error

What happens to a function defined inside a class without any complex operations (like looping, a large number of lines, etc)?

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- b) It becomes a default calling function of the class
- c) It becomes an inline function of the class
- d) The program gives an error

Answer: c

Explanation: Any function which is defined inside a class and has no complex operations like loops, a large number of lines then it is made inline.

What is an inline function?

- a) A function that is expanded at each call during execution
- b) A function that is called during compile time
- c) A function that is not checked for syntax errors
- d) A function that is not checked for semantic analysis

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- b) A function that is called during compile time
- c) A function that is not checked for syntax errors
- d) A function that is not checked for semantic analysis

**Answer:** a

Explanation: Inline function is those which are expanded at each call during the execution of the program to reduce the cost of jumping during execution.

An inline function is expanded during \_\_\_\_\_

- a) compile-time
- b) run-time
- c) never expanded
- d) end of the program

An inline function is expanded during \_\_\_\_\_

- a) compile-time
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Answer: a

**Explanation:** An inline function is expanded during the compile-time of a program.

Which of the following feature is used in function overloading and function with default argument?

- a) Encapsulation
- b) Polymorphism
- c) Abstraction
- d) Modularity

Which of the following feature is used in function overloading and function with default argument?

a) Encapsulation

#### b) Polymorphism

c) Abstraction

d) Modularity

Answer: b
Explanation: Both of the above types allows a function overloading which is the basic concept of Polymorphism.

#### Find the output

```
#include<iostream.h>
long BixFunction(int x, int y = 5, float z = 5)
  return(++x * ++y + (int)++z);
int main()
  cout<< BixFunction(20, 10);</pre>
  return 0;
```

#### **Solution**

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#### Find the output

```
#include<iostream.h>
int BixFunction(int a, int b = 3, int c = 3)
  cout<< ++a * ++b * --c;
  return 0;
int main()
  BixFunction(5, 0, 0);
  return 0;
```

#### **Solution**

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#### Find the output

```
#include<iostream.h>
void MyFunction(int a, int b = 40)
  cout<< " a = "<< a << " b = " << b << endl;
int main()
  MyFunction(20, 30);
  return 0;
```

#### **Solution**

#### Find the output

```
#include<iostream.h>
static int b = 0;
void DisplayData(int *x, int *y = &b)
  cout<< *x << " " << *y;
int main()
  int a = 10, b = 20;
  DisplayData(&a, &b);
  return 0;
```

#### Solution

The program will print the output 10 20.

#### **Coding Question**

1. Write a program using function to find whether a number is Armstrong or not.

2. Write a program using function to find the sum and product of all elements in an array.

### **QNA Time**

# Any Questions ?? Any Questions??

# Thank You!

See you guys in next class.