

JavaScript Functions and Arrays

JavaScript Functions

- A JavaScript function is a block of code designed to perform a particular task.
- A JavaScript function is executed when "something" invokes it (calls it).

Display an alert box on the basis of function:

```
<html>
<head>
<script>
function myFunction()
{
alert("Hello! I am an alert box!");
}
</script>
</head>
<body>
<input type="button" onclick="myFunction()" value="Show alert box" />
</body>
</html>
```

Display a confirm box on the basis of function:

```
<body>
<button onclick="myFunction()">Try it</button>
<p id="demo"></p>
<script>
function myFunction()
{
var x;
var r=confirm("Press a button!");
if (r==true)
{
x="You pressed OK!";
}
else
{
x="You pressed Cancel!";
}
document.getElementById("demo").innerHTML=x;
}
</script>
</body>
```

Display a prompt box on the basis of function:

```
<html>
<body>
<p>Click the button to demonstrate the prompt box.</p>
<button onclick="myFunction()">Try it</button>
<p id="demo"></p>
<script>
function myFunction()
{
var x;
var name=prompt("Please enter your name","Harry Potter");
if (name!=null)
{ x="Hello " + name + "! How are you today?";
document.getElementById("demo").innerHTML=x;
}
}
</script>
</body>
</html>
```

Calling a function with two arguments:

```
<script>
```

```
function myfunction(txt)
```

```
{
```

```
  alert(txt);
```

```
}
```

```
</script>
```

```
<form>
```

```
<input type="button" onclick="myfunction('Good Morning!')" value="In the  
  Morning">
```

```
<input type="button" onclick="myfunction('Good Evening!')" value="In the  
  Evening">
```

```
</form>
```

```
<p>
```

When you click on one of the buttons, a function will be called with two arguments.

```
</p>
```

Function that returns a value:

```
<html>
<head>
<script>
function myFunction()
{
return ("Hello world!");
}
</script>
</head>
<body>

<script>
document.write(myFunction())
</script>

</body>
</html>
```

Function that returns a value:

```
<html>
<head>
<script>
function pro(a,b)
{
return a*b;
}
</script>
</head>
<body>

<script>
document.write(pro(8,5));
</script>

</body>
</html>
```


Taking Values from textbox:

```
<html>
  <head>
    <script type="text/javascript">
      function add()
      {
        var x=document.getElementById("first").value;
        var y=document.getElementById("second").value;
        var z = parseInt(x) + parseInt(y);
        alert(z);
      }
    </script>
  </head>
  <body>
    <form method="get" action="#">
      Enter First Name: <input type="text" name="first" id="first"> <br/>
      Enter First Name: <input type="text" name="second" id="second"> <br/>
      <input type="button" value="Show Result" onClick="add()"> &nbsp;
      <input type="reset" value="reset">
    </form>
  </body>
</html>
```

Array

An **indexed list** of elements

We said that a variable is a container that holds **a** value.

Similarly, an Array can be considered a container as well, but this one can hold **multiple** values

```
var student1, student2, student3, student4 ;  
  
student1 = "Waseem" ;  
student2 = "varun" ;  
student3 = "ankit" ;  
student4 = "Deepak" ;  
  
document.write( student1 ) ;  
document.write( student2 ) ;  
document.write( student3 ) ;  
document.write( student4 ) ;
```

```
student = new Array( 4 ) ; //array declaration
```

```
student[ 0 ] = "Waseem" ;
```

```
student[ 1 ] = "varun" ;
```

```
student[ 2 ] = "ankit" ;
```

```
student[ 3 ] = "Deepak" ;
```

Can you see
the advantage
of using arrays
along with the
'for' loop?

```
for ( x = 0 ; x < 4 ; x = x + 1 ) {  
    document.write( student[ x ] ) ;  
}
```

```
student = new Array( 4 ) ; //array declaration
```

```
student[ 0 ] = "Waseem" ;
```

```
student[ 1 ] = "varun" ;
```

```
student[ 2 ] = "ankit" ;
```

```
student[ 3 ] = "Deepak" ;
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    document.write( student[ x ] ) ;  
}
```

Arrays in JavaScript

- In JavaScript, arrays are implemented in the form of the **'Array' object**
- The key property of the 'Array' object is **'length'**, i.e the number of elements in an array
- Two of the key 'Array' **methods** are:
 - **reverse()**
 - **sort()**
- **Elements** of an array **can be of any type**; you can even have an array containing **other arrays**

JavaScript Arrays are Heterogeneous

Unlike many other popular languages, a JavaScript Array can hold elements of multiple data types, simultaneously

```
a = new Array( 9 ) ;
```

```
b = new Array( 13 ) ;
```

```
b[ 0 ] = 23.7 ;
```

```
b[ 1 ] = " Continental Hotel" ;
```

```
b[ 2 ] = a ;
```

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b[ 2 ] = a ;
```

Array Methods: `reverse()`

Reverses the order of the elements

```
x = new Array ( 4 ) ;
```

```
x[ 0 ] = "Waseem" ;
```

```
x[ 1 ] = "Waqar" ;
```

```
x[ 2 ] = "Saqlain" ;
```

```
x[ 3 ] = "Shoaib" ;
```

```
x.reverse( ) ;
```

```
x.sort( ) ;
```

```
for ( k = 0 ; k < x.length; k = k + 1 ) {  
    document.write( x[ k ] + "<BR>" ) ;
```

```
}
```

Saqlain
Shoaib
Waqar
Waseem

Is this the
required
result?

Array Methods

- Push
- Pop
- Unshift
- Shift
- Reverse
- Sort
- Join
- splice

join

- ```
var fruits = ["Banana", "Orange","Apple",
"Mango"];
document.getElementById("demo").innerHTML
= fruits.join(" * ");
```

- Result

Banana \* Orange \* Apple \* Mango

# pop

- ```
var fruits = ["Banana", "Orange", "Apple",  
"Mango"];  
fruits.pop();  
  
// Removes the last element ("Mango") from  
fruits
```
- ```
var fruits = ["Banana", "Orange", "Apple",
"Mango"];
var x = fruits.pop();

// the value of x is "Mango"
```

# push

- `var fruits = ["Banana", "Orange", "Apple", "Mango"];`  
`fruits.push("Kiwi");`

`// Adds a new element ("Kiwi") to fruits`

- `var fruits = ["Banana", "Orange", "Apple", "Mango"];`  
`var x = fruits.push("Kiwi");`

`// the value of x is 5`

# shift

- ```
var fruits = ["Banana", "Orange", "Apple",  
  "Mango"];  
fruits.shift();  
// Removes the first element "Banana" from  
fruits
```

unshift

- ```
var fruits = ["Banana", "Orange", "Apple",
 "Mango"];
fruits.unshift("Lemon");
```

```
// Adds a new element "Lemon" to fruits
```

```
var fruits = ["Banana", "Orange", "Apple",
 "Mango"];
fruits.unshift("Lemon"); // Returns 5
```



# splice

- ```
var fruits = ["Banana", "Orange", "Apple",  
"Mango"];  
fruits.splice(2, 0, "Lemon", "Kiwi");
```
- The first parameter (2) defines the position **where** new elements should be **added** (spliced in).
- The second parameter (0) defines **how many** elements should be **removed**.
- The rest of the parameters ("Lemon" , "Kiwi") define the new elements to be **added**.