

Linear Algebra and Matrices

Methods for Dummies

21st October, 2009

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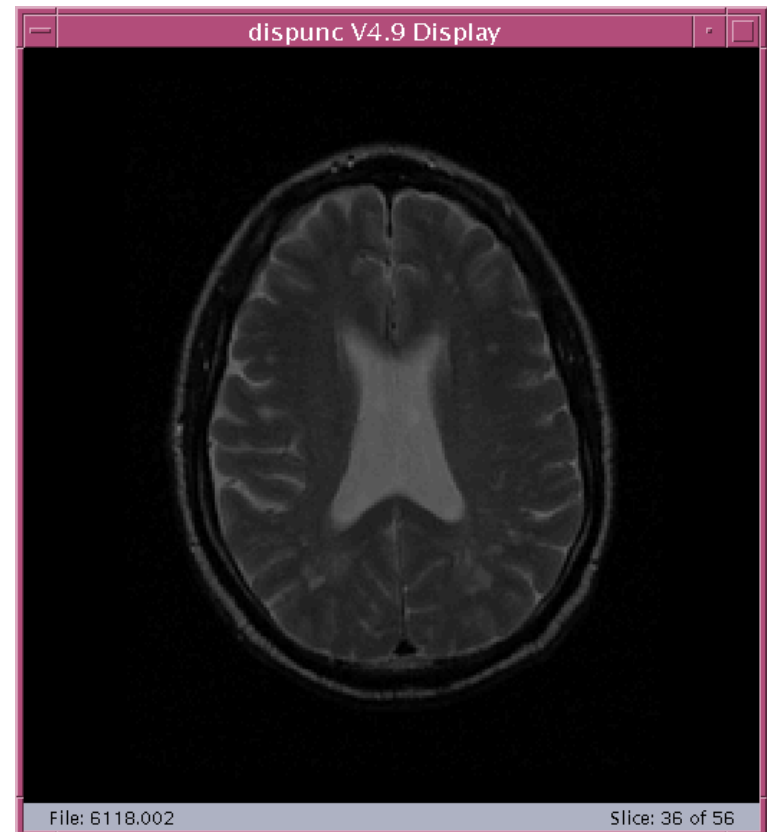
Talk Outline

- Scalars, vectors and matrices
- Vector and matrix calculations
- Identity, inverse matrices & determinants
- Solving simultaneous equations
- Relevance to SPM

Scalar

- Variable described by a single number

e.g. Intensity of each voxel in an MRI scan



Vector

- Not a physics vector (magnitude, direction)
- Column of numbers e.g. intensity of same voxel at different time points

$$\begin{bmatrix} x1 \\ x2 \\ x3 \end{bmatrix}$$

Matrices

- Rectangular display of vectors in rows and columns
- Can inform about the same vector intensity at different times or different voxels at the same time
- Vector is just a $n \times 1$ matrix

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 5 & 4 & 1 \\ 6 & 7 & 4 \end{bmatrix}$$

Square (3 x 3)

$$\mathbf{C} = \begin{bmatrix} 1 & 4 \\ 2 & 7 \\ 3 & 8 \end{bmatrix}$$

Rectangular (3 x 2)

$$\mathbf{D} = \begin{bmatrix} d_{11} & d_{12} & d_{13} \\ d_{21} & d_{22} & d_{23} \\ d_{31} & d_{32} & d_{33} \end{bmatrix}$$

d_{ij} : i^{th} row, j^{th} column

Defined as rows x columns (R x C)

Matrices in Matlab

- **X=matrix**
- **:=end of a row**
- **:=all row or column**

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

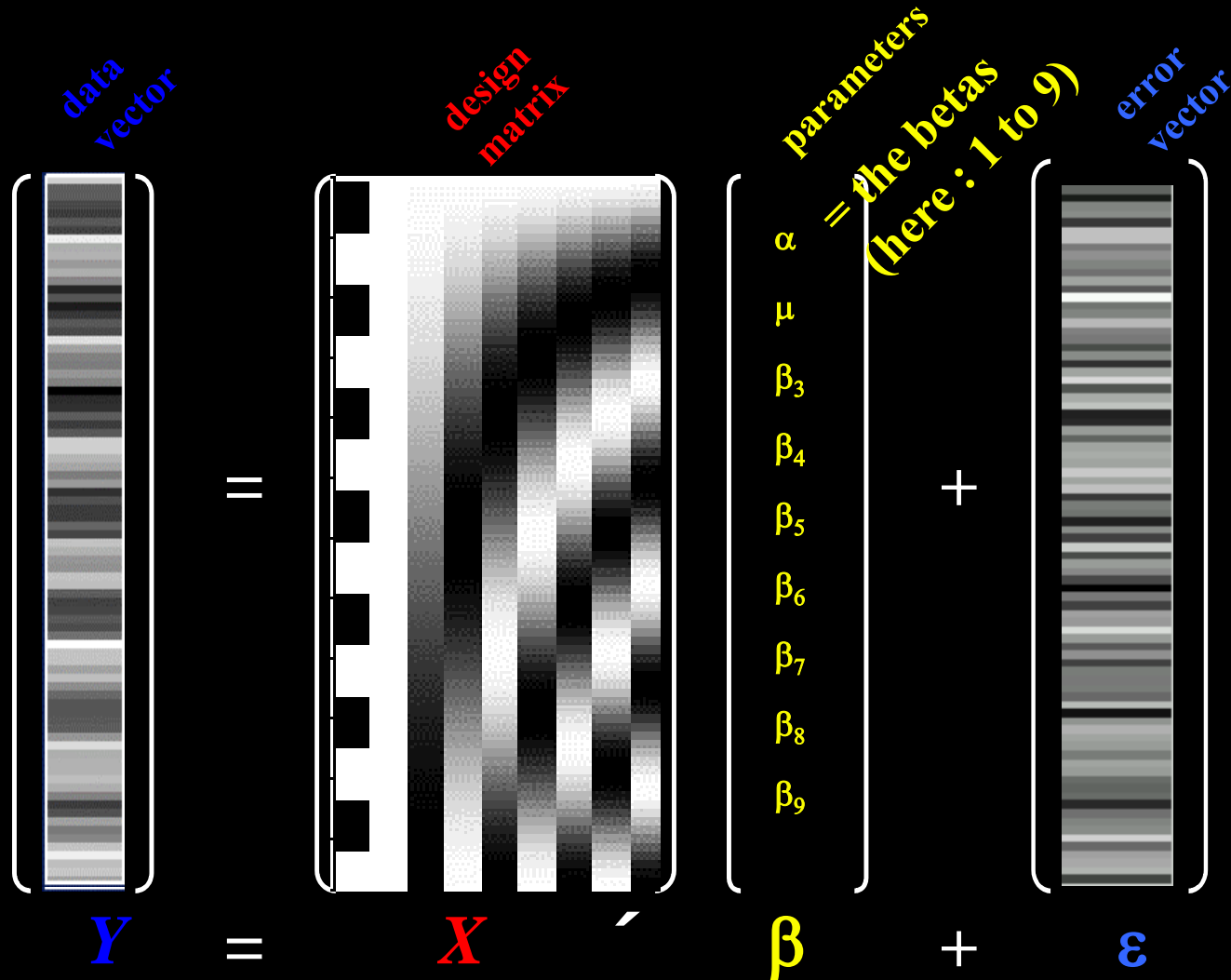
Subscripting – each element of a matrix can be addressed with a pair of numbers; row first, column second (Roman Catholic)

e.g. $\mathbf{X}(2,3) = 6$
 $\mathbf{X}(3, :) =$
 $\mathbf{X}([2 \ 3], 2) = \begin{pmatrix} 5 \\ 8 \end{pmatrix}$

“Special” matrix commands:

- $\mathbf{zeros}(3,1) = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$
- $\mathbf{ones}(2) = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$
- $\mathbf{magic}(3) = \begin{pmatrix} 8 & 1 & 6 \\ 3 & 5 & 7 \\ 4 & 9 & 2 \end{pmatrix}$

Design matrix



data vector

design matrix

parameters = the betas (here: 1 to 9)

error vector

$$Y = X\beta + \epsilon$$

Transposition

$$\mathbf{b} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

$$\mathbf{b}^T = [1 \quad 1 \quad 2]$$

$$\mathbf{d} = [3 \quad 4 \quad 9]$$

$$\mathbf{d}^T = \begin{bmatrix} 3 \\ 4 \\ 9 \end{bmatrix}$$

column



row

row



column

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 5 & 4 & 1 \\ 6 & 7 & 4 \end{bmatrix}$$

$$\mathbf{A}^T = \begin{bmatrix} 1 & 5 & 6 \\ 2 & 4 & 7 \\ 3 & 1 & 4 \end{bmatrix}$$

Matrix Calculations

Addition

- Commutative: $\mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A}$
- Associative: $(\mathbf{A} + \mathbf{B}) + \mathbf{C} = \mathbf{A} + (\mathbf{B} + \mathbf{C})$

$$\mathbf{A} + \mathbf{B} = \begin{bmatrix} 2 & 4 \\ 2 & 5 \end{bmatrix} + \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 2+1 & 4+0 \\ 2+3 & 5+1 \end{bmatrix} = \begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix}$$

Subtraction

- By adding a negative matrix

$$\mathbf{A} - \mathbf{B} = \begin{bmatrix} 2 & 4 \\ 5 & 3 \end{bmatrix} - \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 5 & 3 \end{bmatrix} + \begin{bmatrix} -1 & -2 \\ -3 & -4 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & -1 \end{bmatrix}$$

Scalar multiplication

- Scalar x matrix = scalar multiplication

$$\lambda \begin{pmatrix} a & b & c \\ d & e & f \end{pmatrix} = \begin{pmatrix} \lambda a & \lambda b & \lambda c \\ \lambda d & \lambda e & \lambda f \end{pmatrix}$$

Matrix Multiplication

“When \mathbf{A} is a $m \times n$ matrix & \mathbf{B} is a $k \times l$ matrix, \mathbf{AB} is only possible if $n=k$. The result will be an $m \times l$ matrix”

$$\begin{array}{c}
 \xrightarrow{\quad n \quad} \\
 \begin{array}{ccc}
 A_1 & A_2 & A_3 \\
 A_4 & A_5 & A_6 \\
 A_7 & A_8 & A_9 \\
 A_{10} & A_{11} & A_{12}
 \end{array}
 \end{array}
 \times
 \begin{array}{c}
 \xrightarrow{\quad l \quad} \\
 \begin{array}{cc}
 B_{13} & B_{14} \\
 B_{15} & B_{16} \\
 B_{17} & B_{18}
 \end{array}
 \end{array}
 \begin{array}{c}
 \downarrow \\
 k
 \end{array}
 = m \times l \text{ matrix}$$

Number of columns in \mathbf{A} = Number of rows in \mathbf{B}

Matrix multiplication

- Multiplication method:

Sum over product of respective rows and columns

$$\begin{pmatrix} 1 & 0 \\ 2 & 3 \end{pmatrix} \times \begin{pmatrix} 2 \\ 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} \mathbf{c_{11}} & \mathbf{c_{12}} \\ \mathbf{c_{21}} & \mathbf{c_{22}} \end{pmatrix} \quad \begin{array}{l} \text{Define output} \\ \text{matrix} \end{array}$$

A **B**

$$= \begin{bmatrix} (1 \times 2) + (0 \times 3) & (1 \times 1) + (0 \times 1) \\ (2 \times 2) + (3 \times 3) & (2 \times 1) + (3 \times 1) \end{bmatrix}$$

$$= \begin{pmatrix} \mathbf{2} & \mathbf{1} \\ \mathbf{13} & \mathbf{5} \end{pmatrix}$$

- Matlab does all this for you!
- Simply type: $\mathbf{C} = \mathbf{A} * \mathbf{B}$

Matrix multiplication

- Matrix multiplication is NOT commutative
- $AB \neq BA$
- Matrix multiplication IS associative
- $A(BC) = (AB)C$
- Matrix multiplication IS distributive
- $A(B+C) = AB+AC$
- $(A+B)C = AC+BC$

Vector Products

Two vectors:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

Inner product = scalar

Inner product $\mathbf{X}^T \mathbf{Y}$ is a scalar
(1xn) (nx1)

$$\mathbf{x}^T \mathbf{y} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = x_1 y_1 + x_2 y_2 + x_3 y_3 = \sum_{i=1}^3 x_i y_i$$

Outer product = matrix

$$\mathbf{xy}^T = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \begin{bmatrix} y_1 & y_2 & y_3 \end{bmatrix} = \begin{bmatrix} x_1 y_1 & x_1 y_2 & x_1 y_3 \\ x_2 y_1 & x_2 y_2 & x_2 y_3 \\ x_3 y_1 & x_3 y_2 & x_3 y_3 \end{bmatrix}$$

Outer product \mathbf{XY}^T is a matrix
(nx1) (1xn)

Identity matrix

Is there a matrix which plays a similar role as the number 1 in number multiplication?

Consider the $n \times n$ matrix:

$$I_n = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{pmatrix}.$$

For any $n \times n$ matrix A , we have $A I_n = I_n A = A$

For any $n \times m$ matrix A , we have $I_n A = A$, and $A I_m = A$ (so 2 possible matrices)

Identity matrix

Worked
example
 $\mathbf{A} \mathbf{I}_3 = \mathbf{A}$
for a 3x3 matrix:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1+0+0 & 0+2+0 & 0+0+3 \\ 4+0+0 & 0+5+0 & 0+0+6 \\ 7+0+0 & 0+8+0 & 0+0+9 \end{bmatrix}$$

- In Matlab: **eye(r, c)** produces an r x c identity matrix

Matrix inverse

- Definition.** A matrix \mathbf{A} is called **nonsingular** or **invertible** if there exists a matrix \mathbf{B} such that:

$$\boxed{\mathbf{A} \mathbf{B} = \mathbf{B} \mathbf{A} = \mathbf{I}_n}$$

$$\begin{bmatrix} 1 & 1 \\ -1 & 2 \end{bmatrix} \times \begin{bmatrix} \frac{2}{3} & -\frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{bmatrix} = \begin{bmatrix} \frac{2}{3} + \frac{1}{3} & -\frac{1}{3} + \frac{1}{3} \\ \frac{-2}{3} + \frac{2}{3} & \frac{1}{3} + \frac{2}{3} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

- Notation.** A common notation for the inverse of a matrix \mathbf{A} is \mathbf{A}^{-1} . So:

$$\boxed{\mathbf{A} \mathbf{A}^{-1} = \mathbf{A}^{-1} \mathbf{A} = \mathbf{I}_n .}$$

- The inverse matrix is unique when it exists. So if \mathbf{A} is invertible, then \mathbf{A}^{-1} is also invertible and then $(\mathbf{A}^T)^{-1} = (\mathbf{A}^{-1})^T$

• In Matlab: $\mathbf{A}^{-1} = \mathbf{inv}(\mathbf{A})$

• Matrix division: $\mathbf{A}/\mathbf{B} = \mathbf{A} * \mathbf{B}^{-1}$

Matrix inverse

- For a $X \times X$ square matrix:
$$A = \begin{pmatrix} x_{1,1} & \dots & x_{1,j} \\ \vdots & \ddots & \vdots \\ x_{i,1} & \dots & x_{i,j} \end{pmatrix}$$
- The inverse matrix is:
$$A^{-1} = \frac{1}{\det(A)} \begin{pmatrix} \text{cof}(A, x_{1,1}) & \dots & \text{cof}(A, x_{1,j}) \\ \vdots & \ddots & \vdots \\ \text{cof}(A, x_{i,1}) & \dots & \text{cof}(A, x_{i,j}) \end{pmatrix}^T$$
- E.g.: 2×2 matrix
$$A^{-1} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}.$$

Determinants

- Determinants are mathematical objects that are very useful in the analysis and solution of [systems of linear equations](#) (i.e. GLMs).
- The **determinant** is a [function](#) that associates a [scalar](#) $\det(A)$ to every [square matrix](#) A .
 - Input is $n \times n$ matrix
 - Output is a single number (real or complex) called the determinant

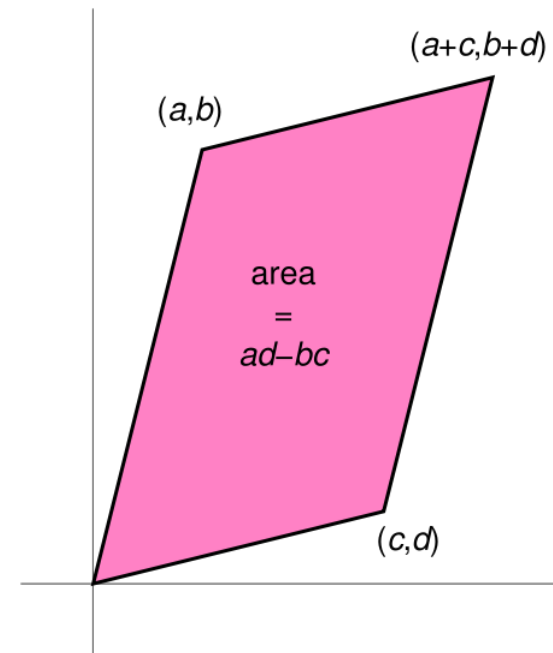
$$\det(M) = \begin{vmatrix} M_{11} & M_{12} & \dots & M_{1n} \\ M_{21} & M_{22} & \dots & M_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ M_{n1} & M_{n2} & \dots & M_{nn} \end{vmatrix} = \sum_{\sigma \in S_n} \text{sgn}(\sigma) M_{1\sigma_1} M_{2\sigma_2} \dots M_{n\sigma_n}$$

Determinants

- Determinants can only be found for square matrices.
- For a 2x2 matrix A , $\det(A) = ad - bc$. Lets have a closer look at that:

$$\det(A) = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = ad - bc$$

- In Matlab: $\det(A) = \det(A)$



- A matrix A has an inverse matrix A^{-1} if and only if $\det(A) \neq 0$.

Solving simultaneous equations

For one linear equation $ax=b$ where the unknown is x and a and b are constants,

3 possibilities:

→ If $a \neq 0$ then $x = \frac{b}{a} \equiv a^{-1}b$ thus there is single solution

→ If $a = 0, b = 0$ then the equation $ax = b$ becomes $0 = 0$ and any value of x will do

→ If $a = 0, b \neq 0$ then $ax = b$ becomes $0 = b$ which is a contradiction

With >1 equation and >1 unknown

- Can use solution $x = a^{-1}b$ from the single equation to solve

- For example $2x_1 + 3x_2 = 5$
 $x_1 - 2x_2 = -1$

- In matrix form
$$\begin{bmatrix} 2 & 3 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

$\mathbf{A} \quad \mathbf{X} \quad = \quad \mathbf{B}$



$$\mathbf{X} = \mathbf{A}^{-1}\mathbf{B}$$

- $\mathbf{X} = \mathbf{A}^{-1}\mathbf{B}$
- To find \mathbf{A}^{-1}

$$\mathbf{A}^{-1} = \frac{1}{\det(\mathbf{A})} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

- Need to find determinant of matrix \mathbf{A}

$$\det(\mathbf{A}) = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

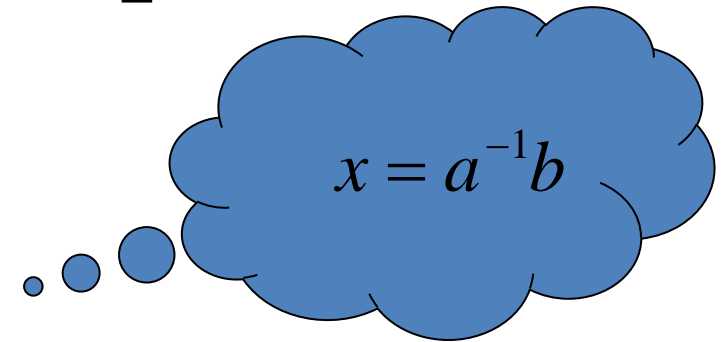
- From earlier

$$\begin{bmatrix} 2 & 3 \\ 1 & -2 \end{bmatrix} \quad (2 \cdot -2) - (3 \cdot 1) = -4 - 3 = -7$$

- So determinant is **-7**

$$A^{-1} = \frac{1}{(-7)} \begin{bmatrix} -2 & -3 \\ -1 & 2 \end{bmatrix} = \frac{1}{7} \begin{bmatrix} 2 & 3 \\ 1 & -2 \end{bmatrix}$$

if **B** is $\begin{bmatrix} 1 \\ 4 \end{bmatrix}$



$x = a^{-1}b$

$$X = \frac{1}{7} \begin{bmatrix} 2 & 3 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} = \frac{1}{7} \begin{bmatrix} 14 \\ -7 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$

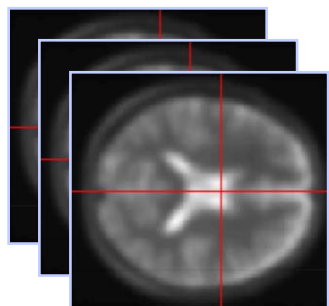
So

$$x_1 = 2$$

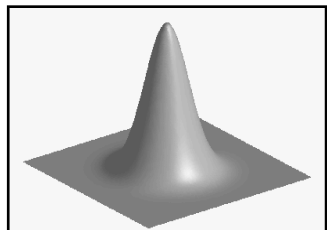
$$x_2 = -1$$

How are matrices relevant to fMRI data?

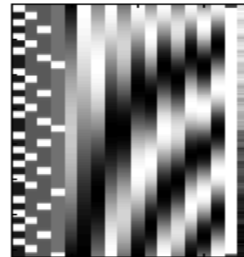
Image time-series



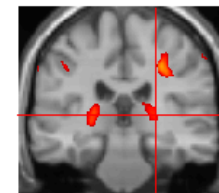
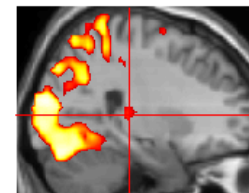
Spatial filter



Design matrix



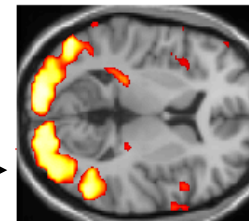
Statistical Parametric Map



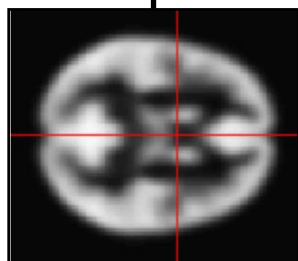
Realignment

Smoothing

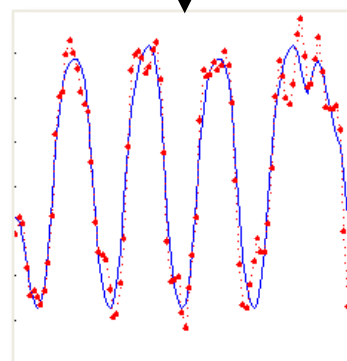
General Linear Model



Normalisation



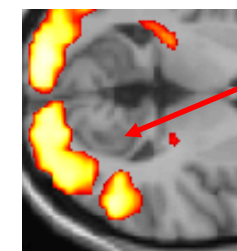
Anatomical
reference



Parameter estimates

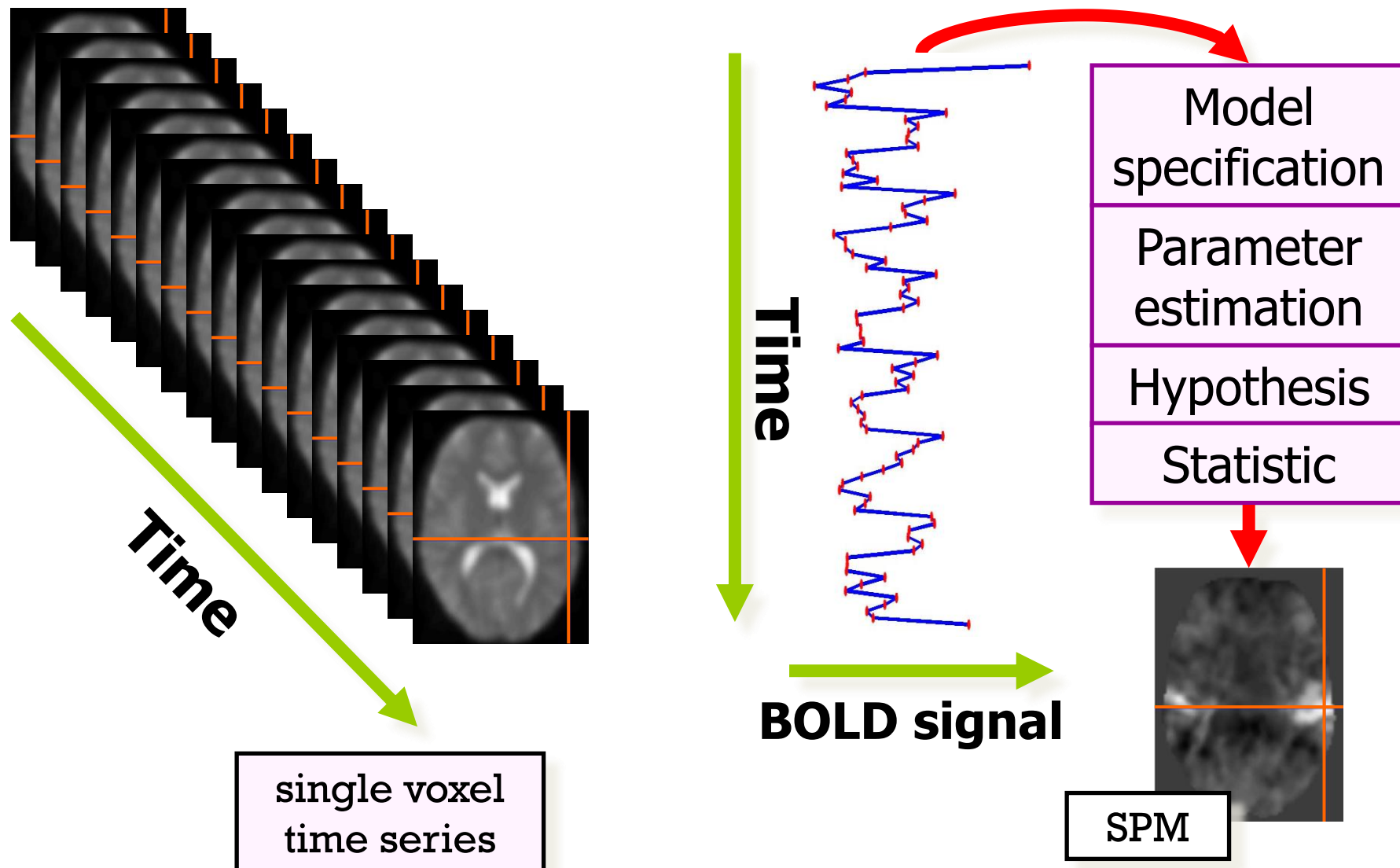
Statistical
Inference

RFT

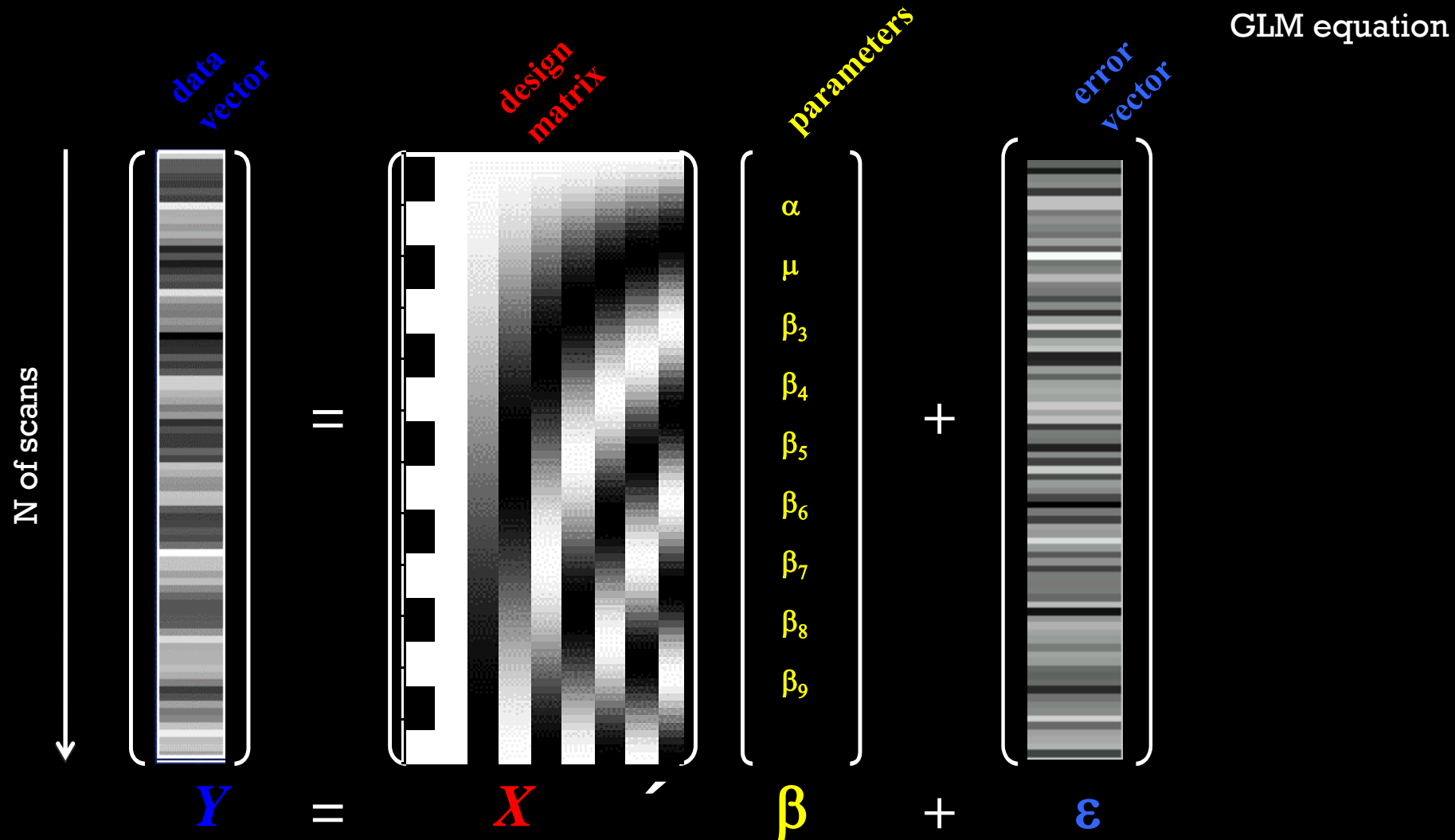


$p < 0.05$

Voxel-wise time series analysis



How are matrices relevant to fMRI data?



How are matrices relevant to fMRI data?

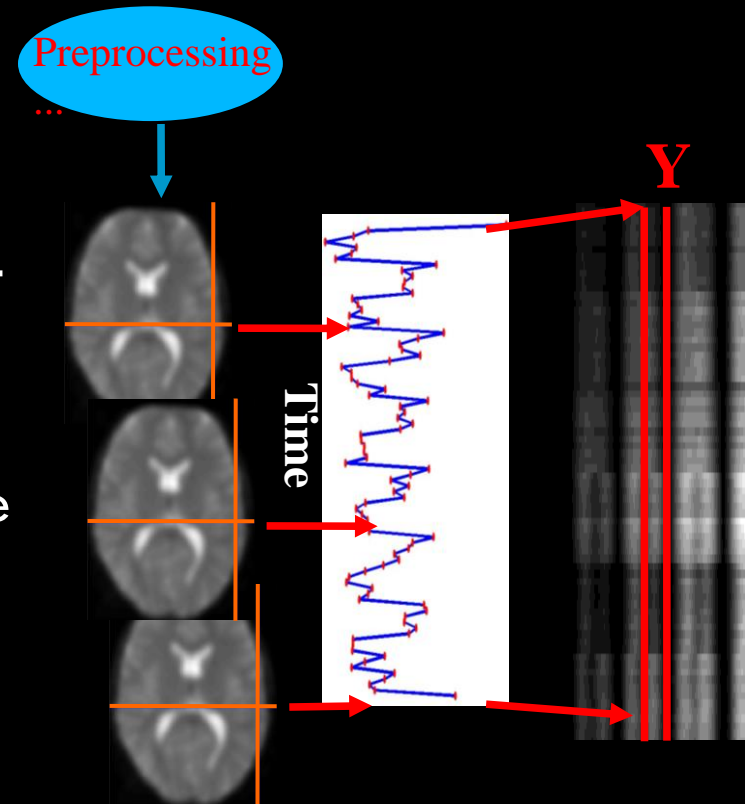


Response variable

e.g BOLD signal at a particular voxel

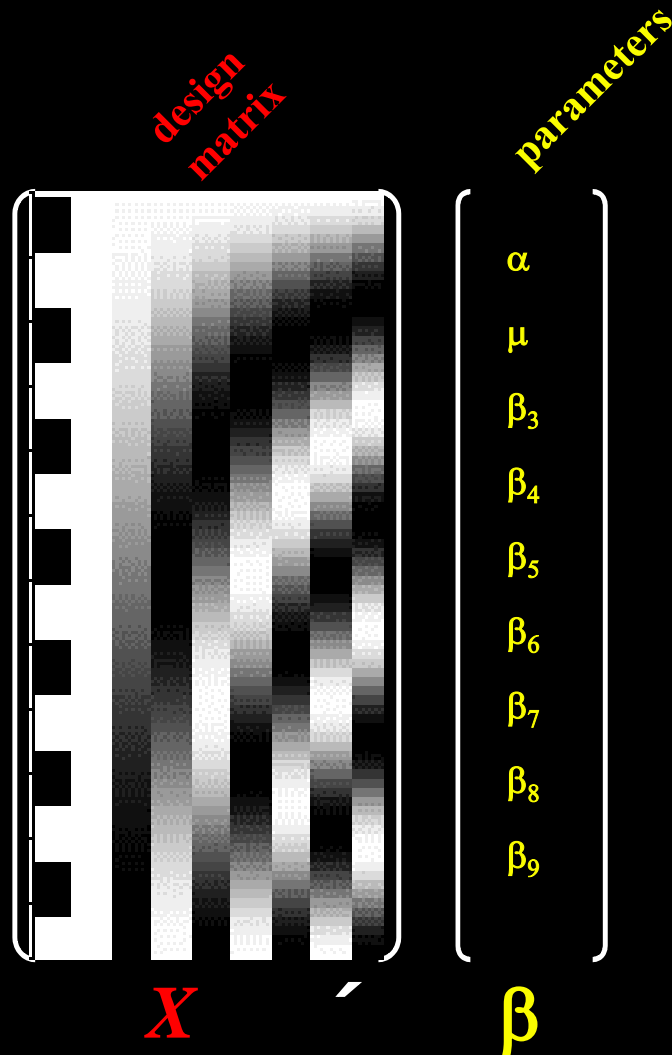
A single voxel sampled at successive time points.

Each voxel is considered as independent observation.



$$Y = X \cdot \beta + \varepsilon$$

How are matrices relevant to fMRI data?



Explanatory variables

- These are assumed to be measured without error.
- May be continuous;
- May be dummy, indicating levels of an experimental factor.

Solve equation for β – tells us how much of the BOLD signal is explained by X

$$Y = X \cdot \beta + \varepsilon$$

In Practice

- Estimate MAGNITUDE of signal changes
- MR INTENSITY levels for each voxel at various time points
- Relationship between experiment and voxel changes are established
- Calculation and notation require linear algebra

Summary

- SPM builds up data as a matrix.
- Manipulation of matrices enables unknown values to be calculated.

$$Y = X \cdot \beta + \varepsilon$$

Observed = Predictors * Parameters + Error

BOLD = Design Matrix * Betas + Error

References

- SPM course <http://www.fil.ion.ucl.ac.uk/spm/course/>
- Web Guides
<http://mathworld.wolfram.com/LinearAlgebra.html>
<http://www.maths.surrey.ac.uk/explore/emmaspages/options1.html>
<http://www.inf.ed.ac.uk/teaching/courses/fmcs1/>
(Formal Modelling in Cognitive Science course)
- <http://www.wikipedia.org>
- Previous MfD slides