

# PL/SQL Introduction



# Introduction

- The PL/SQL programming language was developed by Oracle Corporation in the late 1980s as procedural extension language for SQL and the Oracle relational database.

- Following are notable facts about PL/SQL:
- PL/SQL is a completely portable, high-performance transaction-processing language.
- PL/SQL provides a built-in interpreted and OS independent programming environment.
- PL/SQL can also directly be called from the command-line SQL\*Plus interface.
- PL/SQL's general syntax is based on that of **ADA** and **Pascal** programming language.

# Features of PL/SQL

- PL/SQL is tightly integrated with SQL.
- It offers extensive **error checking**.
- It offers numerous data types.
- It offers a variety of programming structures.
- It supports structured programming through **functions and procedures**.
- It supports **object oriented** programming.
- It supports developing **web applications** and server pages.

# Features of PL/SQL

- SQL is the standard database language and PL/SQL is strongly integrated with SQL.
  - PL/SQL supports both static and dynamic SQL.
    - Static SQL supports DML operations and transaction control from PL/SQL block.
    - Dynamic SQL is SQL allows embedding DDL statements in PL/SQL blocks.

# Features of PL/SQL

- PL/SQL allows sending an entire block of statements to the database at one time.
  - This reduces network traffic and provides high performance for the applications.

# Features of PL/SQL

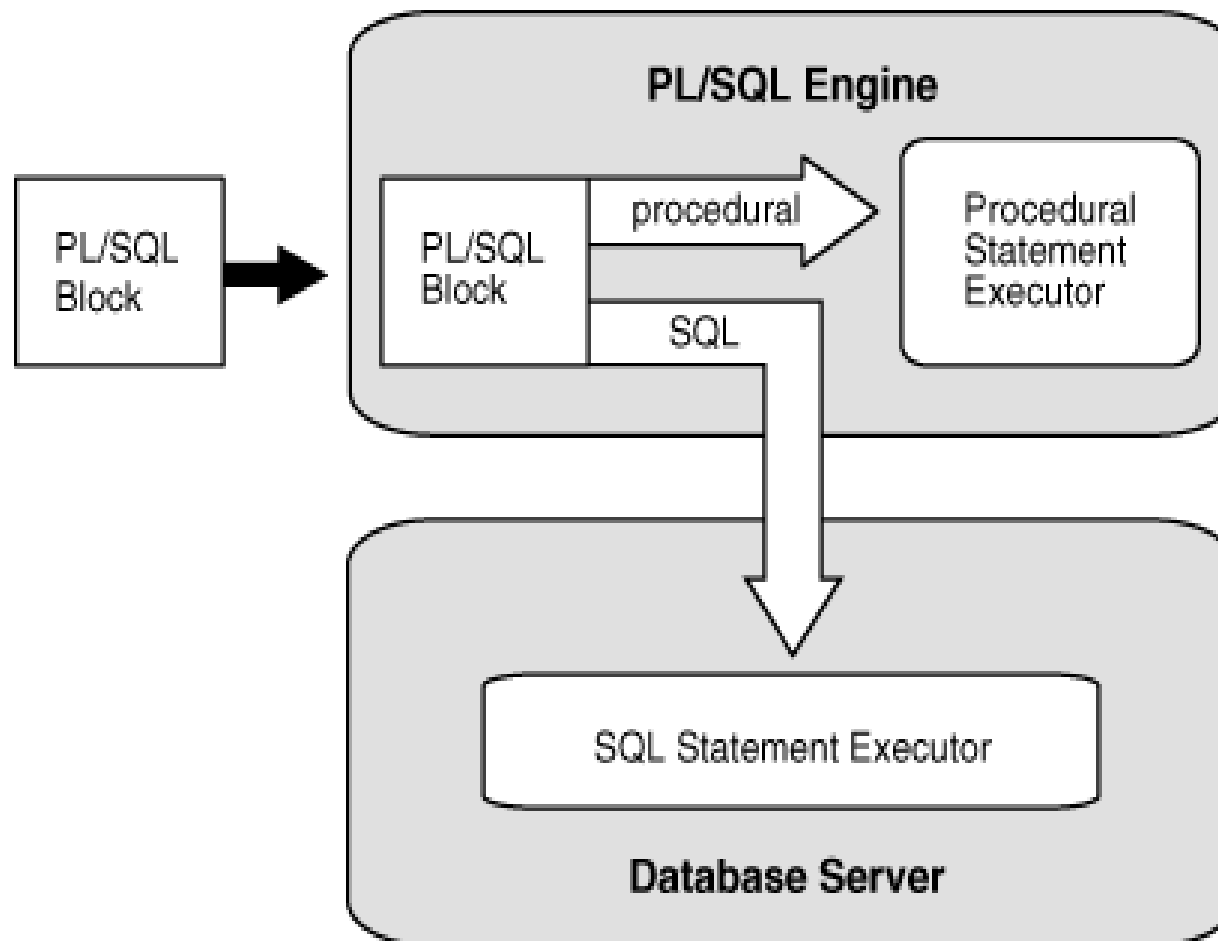
- PL/SQL give high productivity to programmers as it can query, transform, and update data in a database.
- PL/SQL saves time on design and debugging by strong features, such as exception handling, encapsulation, data hiding, and object-oriented data types.

# Features of PL/SQL

- Applications written in PL/SQL are fully portable.
- PL/SQL provides access to predefined SQL packages.
- PL/SQL provides support for Object-Oriented Programming.
- PL/SQL provides support for Developing Web Applications and Server Pages.



# PL/SQL execution



# PL/SQL BLOCK STRUCTURE

DECLARE (optional)

- variable declarations

BEGIN (required)

- SQL statements
- PL/SQL statements or sub-blocks

EXCEPTION (optional)

- actions to perform when errors occur

END; (required)

# PL/SQL Block Types

## Anonymous

```
DECLARE
BEGIN
    -statements
EXCEPTION
END;
```

## Procedure

```
PROCEDURE <name>
IS
BEGIN
    -statements
EXCEPTION
END;
```

## Function

```
FUNCTION <name>
RETURN <datatype>
IS
BEGIN
    -statements
EXCEPTION
END;
```

# PL/SQL Variable Types

- Variable-name datatype(size);

DECLARE

a number := 10;

b number := 20;

c number;

# Declaring a Constant

```
PI CONSTANT NUMBER := 3.141592654;
```

```
DECLARE
```

```
-- constant declaration
```

# Assignment

- 1.     :=

- A:=10;

- Sum:=A+B+C;

- 2. Get value from data base object.

- SELECT INTO

- Select salary into SAL from employee where  
empid=12;

# PL/SQL is strongly typed

- All variables must be declared before their use.
- The assignment statement

`: =`

is not the same as the equality operator

`=`

- All statements end with a ;

# The PL/SQL Literals

Literal Type	Example:
Numeric Literals	050 78 -14 0 +32767 6.6667 0.0 -12.0 3.14159 +7800.00 6E5 1.0E-8 3.14159e0 -1E38 -9.5e-3
Character Literals	'A' '%' '9' ' ' 'z' '('
String Literals	'Hello, world!' 'Tutorials Point' '19-NOV-12'
BOOLEAN Literals	TRUE, FALSE, and NULL.
Date and Time Literals	DATE '1978-12-25'; TIMESTAMP '2012-10-29 12:01:01';



# PL/SQL Operators

Operator	Description	Example
+	Adds two operands	A + B will give 15
-	Subtracts second operand from the first	A - B will give 5
*	Multiply both operands	A * B will give 50
/	Divide numerator by de-numerator	A / B will give 2
**	Exponentiation operator, raises one operand to the power of other	A ** B will give 100000

# Relational

Operator	Description	Example
=	Checks if the value of two operands is equal or not, if yes then condition becomes true.	(A = B) is not true.
!= <> ~=	Checks if the value of two operands is equal or not, if values are not equal then condition becomes true.	(A != B) is true.
>	Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.	(A > B) is not true.
<	Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.	(A < B) is true.
>=	Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.	(A >= B) is not true.
<=	Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.	(A <= B) is true.

# Comparison Operators

Operator	Description	Example
LIKE	The LIKE operator compares a character, string, or CLOB value to a pattern and returns TRUE if the value matches the pattern and FALSE if it does not.	If 'Zara Ali' like 'Z% A_i' returns a Boolean true, whereas, 'Nuha Ali' like 'Z% A_i' returns a Boolean false.
BETWEEN	The BETWEEN operator tests whether a value lies in a specified range. x BETWEEN a AND b means that x >= a and x <= b.	If x = 10 then, x between 5 and 20 returns true, x between 5 and 10 returns true, but x between 11 and 20 returns false.
IN	The IN operator tests set membership. x IN (set) means that x is equal to any member of set.	If x = 'm' then, x in ('a', 'b', 'c') returns boolean false but x in ('m', 'n', 'o') returns Boolean true.
IS NULL	The IS NULL operator returns the BOOLEAN value TRUE if its operand is NULL or FALSE if it is not NULL. Comparisons involving NULL values always yield NULL.	If x = 'm', then 'x is null' returns Boolean false.

# Logical Operators

Operator	Description	Example
and	Called logical AND operator. If both the operands are true then condition becomes true.	(A and B) is false.
or	Called logical OR Operator. If any of the two operands is true then condition becomes true.	(A or B) is true.
not	Called logical NOT Operator. Used to reverse the logical state of its operand. If a condition is true then Logical NOT operator will make it false.	not (A and B) is true.

# PL/SQL Comments

- `A:=5; --` assign value 5 to variable A.
- `A:=b+c; /*` the value of variable A and B are added and assign to variable A `*/`

# Important PL/SQL delimiters

**+**, **-**, **\***, **/** arithmetic operators  
**;** statement terminator  
**:=** assignment operator  
**=>** association operator  
**||** strings concatenation operator  
**.** component indicator  
**%** attribute operator  
**'** character string delimiter  
**--** single line comment  
**/\***, **\*/** multi line comment delimiters  
**..** range operator  
**=**, **>**, **>=**, **<**, **<=** relational operators  
**!=**, **~=**, **^=**, **<>** not equal relational operators  
**is null**, **like**, **between** PL/SQL relational operators

# Example Prog

```
DECLARE
```

```
message varchar2(30):= 'Hello World';
```

```
BEGIN
```

```
    dbms_output.put_line(message);
```

```
END;
```

# Out Put

- SQL> Set Serveroutput ON;
- dbms\_output.put\_line(A);
- dbms\_output.put\_line('Value of A is: ' || A);



# Read a value during runtime

- Num:= &num;
  - This will produce a message on screen
    - Enter the value of NUM:  
User can enter any value at run time to NUM.

Declare

```
a number(2);  
b number (2);  
c number(2);
```

Begin

```
a:=&a;  
b:=&b;  
c:=a+b;
```

```
dbms_output.put_line('sum=' || c);
```

End;

# Control statements

- Conditional / selection
- Iterative
- Sequence

# Conditional / selection

- IF condition then  
    Sequence of statements;  
    End if;
- IF condition then  
    Sequence of statements;  
    Else  
    Sequence of statements;  
    End if;
- IF condition1 then  
    Sequence of statements;  
    Else if condition2 then  
    Sequence of statements;  
    Else  
    Sequence of statements;  
    End if;

Declare

Num1 number(2);

Num2 number(2);

Begin

Num1:=&num1;

Num2:=&num2;

If num1>num2 then

dbms\_output.put\_line('greater number is:= ' || num1);

Else

dbms\_output.put\_line('greater number is:= ' || num2);

End if;

End;

- Iterative
  - Loop
  - While – loop
  - For-loop

Loop

Sequence of statements;

Exit when condition;

End loop;

```
Set serveroutput on;  
Declare  
i number(2);  
Begin  
i:=1;  
Loop  
Dbms_output.put_line(i);  
i:=i+1;  
Exit when i>10;  
End loop;  
End;
```



```
Set serveroutput on;  
Declare  
A number(2);  
Begin  
A:=1;  
While a<=10  
Loop  
Dbms_output.put_line(a*a);  
A:=a+1;  
End loop;  
End;
```

# For loop

- For counter in [reverse] lower bound..higher bound
- Loop
- Sequence of statements;
- End loop;

```
Declare  
Total number(4);  
Begin  
For i in 1..10  
Loop  
Total:=2*i;  
Dbms_output.put_line('2*' || i || '=' || total);  
End loop;  
End;
```

# goto

- Declare
- Num1 number(2);
- Num2 number(2);
- Begin
- Num1:=&num1;
- Num2:=&num2;
- If num1> num2 then
- Goto p1;
- Else
- Goto p2;
- End if;
- <<p1>>
- Dbms\_output.put\_line('num1 is bigger');
- Goto p3;
- <<p2>>
- Dbms\_output.put\_line('num2 is bigger');
- <<p3>>
- Dbms\_output.put\_line('End of Program ');
- End;

# Subprograms

- Functions
- Procedures
- Stored procedures
  - Modularity
  - Reusability

## **Declare**

Global variables declaration;

Procedure procedure name

(Arguments IN/OUT/IN OUT data types)

IS/AS

Variable and constant declaration;

## **Begin**

PL/SQL statements;

Exception

Statements;

End procedure name;

## **Begin**

Executable statements;

Procedure calling;

**End;**

# Function

- Create or replace function f101(num1 number, num2 number) return number IS
- c number(10);
- Begin
- c:=num1+num2;
- return c;
- End;

# Execute Func

- set serveroutput on;
- begin
- dbms\_output.put\_line(f101(10,20));
- end;



# Stored Procedure

- Create or replace procedure addition6 IS
- num1 number(10) :=3;
- num2 number(10) :=7;
- c number(10);
- Begin
- c:=num1+num2;
- dbms\_output.put\_line(c);
- End;

# Execute Stored Proc

- set serveroutput on;
- exec addition6 ;

# emp table

Emp_name	Emp_id	TA	DA	Total	Branch_City
abc	10	1200	1345	2545	Delhi
xyz	12	1100	1200	2300	Mumbai

Declare

    a number(5);

    b number(5);

    t number(5);

Begin

    select ta,da,into a,b from emp where empid=12;

        t:=a+b;

    update emp set total =t where empid=12;

end;

Emp_name	Branch	City	Contact_number
A kumar	Delhi main	Delhi	9872177002

# %TYPE

- Provide the data type of a variable or column.
- Exp:
  - sal employee.salary%TYPE;

# %ROWTYPE

- Declare
- `dept_rec dept%ROWTYPE; -- declaring record variable.`  
`dept_rec.deptno;`  
`dept_rec.deptname; -- accessing columns`
- %ROWTYPE has all properties of %TYPE and one additional that we required only one variable to access any number of columns.

# emp table

Emp_name	Emp_id	TA	DA	Total	Branch_City
abc	10	1200	1345	2545	Delhi
xyz	12	1100	1200	2300	Mumbai



Declare

a emp.ta%TYPE;

b emp.da%TYPE;

t emp.total%TYPE;

Begin

Select ta,da into a,b from emp where emp\_id=12;

t:=a+d;

Update emp set total =t where empid=12;

End;

Declare

Record1 emp%ROWTYPE;

Begin

Select \* into record1 from emp where empid=12;

Record1.total:=record1.ta+record1.da;

Update emp set total=record1.total where empid=12;

End;

# Triggers

- Stored procedures that automatically executed when some event occurs to data base.
- Events are
  - Insert
  - Delete
  - Update

# Trigger vs procedures

- Triggers do not accept parameters.
- Triggers are executed automatically without user calling.

# Parts of trigger

- Triggering event or statement
- Trigger restriction
  - Is boolean value true or false.
- Trigger action

# Types of triggers

- Row trigger
  - Fired for each row effected by trigger statement.
- Statement trigger
  - Fired once for triggering statements regardless of number of rows effected.

# Another classification of triggers

- BEFORE trigger
  - Trigger executes its trigger action before the triggering statement
- AFTER trigger
  - Trigger executes its trigger action after the triggering statement

Create or replace trigger t11  
BEFORE/AFTER  
DELETE/INSERT/UPDATE of column name  
On table  
REFERENCING OLD AS old, NEW AS new  
For each row  
When condition  
Declare  
Variable declarations  
Begin  
Statements  
Exception  
Error handling statements  
End;



write a trigger that will copy a record in second table  
before deleting the record in the 1st table

create or replace trigger trigger5243

BEFORE DELETE on t5243

referencing OLD as OLD

for each row

BEGIN

Insert into t52432 values(:OLD.id,:OLD.name);

end;

- Create PL/SQL trigger which will tell about the operation performed on database.

```
Create or replace trigger t11
Before INSERT or UPDATE or DELETE
ON Student
Begin
IF INSERTING then
Dbms_output.put_line("operation performed inserting");
ELSEIF UPDATING then
Dbms_output.put_line("operation performed Updating");
ELSE
Dbms_output.put_line("operation performed Deletion");
End if;
End;
```

# Cursors

- A cursor is a work area where the result of a SQL query is stored at server side.
- The contents of a cursor are then displayed at client machine via a network.
- Known as active data set
  - Declare a cursor
  - Open a cursor
  - Read from a cursor
  - Close cursor

# Types of cursors

- Implicit cursor
- Work area that is declared, opened and closed internally by oracle engine.
- Explicit cursor ( user defined)
  - Define in DECLARE section of PL/SQL block

# Cursor attributes

- %ISOPEN
- %FOUND
- %NOTFOUND
- %ROWCOUNT

# Implicit cursors

- SQL%ISOPEN
- SQL%FOUND
- SQL%NOTFOUND
- SQL%ROWCOUNT

- Write a PL/SQL block to display a message that whether a record is updated or not.



- Begin
- Update student set city = 'delhi' where rollno=&rollno;
- If SQL%FOUND then
- Dbms\_output.put\_line('record updated');
- End if;
- If SQL%NOTFOUND then
- Dbms\_output.put\_line('record not updated');
- End if;
- End;

- set serveroutput on;
- Begin
- Update student2 set class = 'me' where std\_no=&std\_no;
- If SQL%FOUND then
- Dbms\_output.put\_line('record updated');
- End if;
- If SQL%NOTFOUND then
- Dbms\_output.put\_line('record not updated');
- End if;
- End;

- Write a PL/SQL block to count the number of rows affected by an update statement.

- Declare
- Num number(2);
- Begin
- Update student set grade ='b' where grade  
='c';
- Num:=SQL%ROWCOUNT;
- Dbms\_output.put\_line('total rows affected ='  
|| num);
- End;

# Explicit cursors

- %ISOPEN
- %FOUND
- %NOTFOUND
- %ROWCOUNT

# Steps of execution

- Declare the cursor
- Open the cursor
- Using loop, fetch the data from cursor one row at a time and store in memory variable
- Exit from the loop
- Close the cursor

- Cursor cursorname IS select statements.
- Cursor C123 IS select rollno,name from student where branch='CSE';

- Open cursorname;
- Open C123;



- FETCH cursorname INTO variable;
- FETCH C123 INTO my\_rollno,my\_name;

- Loop
- FETCH C123 into MY\_record;
- Exit when C123%notfound;
- Other statements;
- End loop;

- `CLOSE cursorname;`
- `CLOSE C123;`

- Write a PL/SQL cursor to display the name of the students belonging to CSE branch...

- Declare
- Cursor C123 is select name from student where branch = 'CSE';
- my\_name student.name%type;
- Begin
- Open C123;
- Loop
- Fetch C123 into my\_name;
- Exit when C123%NotFound;
- dbms\_output.put\_line(my\_name);
- End loop;
- Close C123;
- End;

# Exception

- set serveroutput on;
- declare
- n emp.name%type;
- begin
- select name into n from emp where id=502;
- dbms\_output.put\_line('empname :=' || n);
- exception
- when **too\_many\_rows** then
- dbms\_output.put\_line('more than one row returned');
- end;

# User Defined Exceptions

- set serveroutput on;
- declare
- a number:=3;
- b number:=0;
- c number;
- e exception;
- begin
- if b=0 then
- raise e;
- end if;
- c:=a/b;
- dbms\_output.put\_line('result=' || c);
- exception when e then
- dbms\_output.put\_line('error!- your divisor is zero');
- end;