Streamlit WebApp in Local System

- ► Steps to run the Streamlit WebApp in local system
 - 1. Create the Python environment using Anaconda Prompt.
 - Enter any name in 'env_name'

```
Anaconda Prompt (anaconda3)

(base) C:\Users\Admin>conda create -n env_name
```

Type 'y' in next step

```
Anaconda Prompt (anaconda3) - conda create -n env_name

(base) C:\Users\Admin>conda create -n env_name

Collecting package metadata (current_repodata.json): done

Solving environment: done

==> WARNING: A newer version of conda exists. <==
    current version: 4.9.2
    latest version: 4.10.3

Please update conda by running
    $ conda update -n base -c defaults conda

## Package Plan ##
    environment location: C:\Users\Admin\anaconda3\envs\env_name

Proceed ([y]/n)? y
```

2. Then activate the environment

```
Executing transaction: done

#
# To activate this environment, use

#
# $ conda activate env_name

#
# To deactivate an active environment, use

#
# $ conda deactivate

(base) C:\Users\Admin>conda activate env_name
```

After activating, the 'base' environment is changed to activated environment.

```
(base) C:\Users\Admin>conda activate env_name
   (env_name) C:\Users\Admin>
```

Now, install streamlit library in this library. pypi.org/project/streamlit/

```
(env_name) C:\Users\Admin≽pip install streamlit
```

3. Create the folder and the create/store all the files, codes in that.



4. Open that folder in anaconda prompt.

Note: Activate the previously created environment instead of base environment.

```
(env_name) C:\Users\Sathiya vigraman M>cd D:\Project\DS-55\Heroku\project-bonds
```

```
(env_name) D:\Project\DS-55\Heroku\project-bonds>
```

5. Then install all the dependencies stored in 'requirements.txt'.

```
(env_name) D:\Project\DS-55\Heroku\project-bonds>pip install -r requirements.txt
```

Note: It may take some time to install those packages.

6. Now, run the streamlit command to open the webapp in local system.

Open this URL in browser.

