

### What properties does a linear shift-invariant filter have:

- A Linear shift-invariant (LSI) filter also known as a linear time-invariant has two fundamental properties.

**Linearity:** The property implies that the filter's response to a linear combination of inputs is the same as the linear combination of the responses to each input individually. Basically  $F(ax_1 + bx_2) = aF(x_1) + bF(x_2)$  Crucial in simplifying the analysis of design in of filters.

**Shift invariance:** Means the filter's response does not change if the input signal is shifted. If you delay or shift the input signal, the output is correspondingly delayed by the same amount. In the context of images, shifting an image input by a certain amount will shift the filtered image by the same amount.

### How do you define a convolution?

Think of transformation. It combines two functions to produce a third function. It essentially measures how the shape of one function is modified by the other. In the context of "D images processing, the convolution is typically used with an image and a kernel (small matrix). The convolution operation involves flipping the kernel both horizontally and vertically, and then sliding it over the image. At each position, the product of the overlapping values of the image and the kernel is calculated and summed up. This sum forms a single pixel in the output image.

### What is a convolution?

A convolution is a mathematical operation that combines two functions into a third function. It is a fundamental tool in signal processing, image processing, and many areas of applied mathematics and engineering.

In a more intuitive sense, convolution can be thought of as a way of mixing two signals (or functions) together. When applied in the context of image processing, it involves a process where a kernel (a small matrix) is applied to an image. This kernel is slid over the image, and at each position, a mathematical operation is performed that combines the values in the kernel with the values of the pixels it covers in the image.

### Why are convolutions important in linear filtering:

**Implementation of Linear filters:** This can be thought of as a weighted average of input pixels and convolution provides a systematic way to compute this weighted average

**Shift Invariance:** The filters behavior does not change if the input signal is shifted.

**Spatial Filtering:** Allows for spatial filtering where each output pixel's value depends on its neighbouring input pixels.

**Frequency Domain Analysis:** Convolution in the time or spatial domain is equivalent to multiplication in the frequency domain. Essential in understanding and designing filters based on their frequency response.

**Simplicity and Efficiency:** Allows for a lot of hocus pocus

### How do you define a 2D Fourier transform:

It's an extension of the 1D Fourier transform to two dimensions. It transforms a 2D spatial function to its frequency representation. Mathematically:

$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-i2\pi(ux+vy)} dx dy$$

$F(x,y)$  is the input image and  $F(u,v)$  is its Fourier transform in the frequency domain.  $e^{-i2\pi(ux+vy)}$  is the complex exponential that oscillates with frequency. The double integral sums over the entire 2D space.

In the context of digital images, we work with Discrete Fourier Transform(DFT) due to the discrete nature of images. The Fast Fourier Transform efficiently computes DFT.

**If you apply Fourier transform to an image, what do you get:**

You'll get the image in terms of its spatial frequencies. You'd observe:

**Frequency components:** The image is decomposed into its constituent frequency. It shows how much of each frequency is present in the image.

**Magnitude Spectrum:** Often when visualizing the result of a Fourier Transform on an image, you'll see a magnitude spectrum. This shows the magnitude (or amplitude) of the various frequencies. In many images, the low-frequency components (which represent the general shape and structure of the image) have higher magnitudes and are located at the center of the spectrum.

**Symmetry:** The Fourier Transform of a real-valued image (like a typical grayscale image) is symmetric. This symmetry is because the Fourier Transform of a real function is Hermitian

**Real and Imaginary parts:** The output of the Fourier Transform is complex-valued, consisting of real and imaginary parts. These can be converted into magnitude and phase representations.

**Insight into Image Content:** High-frequency components often represent edges and detailed textures in the image, while low-frequency components correspond to smooth, slowly varying parts. This distinction is crucial in various image processing tasks, such as filtering, where you might want to remove high frequencies (to blur the image) or enhance them (to sharpen the image).

**What information does a phase contain?**

The phase component of a signal, including in the context of an image transformed via the Fourier Transform, contains critical information about the structure and positioning of objects within the signal or image. The importance of phase in signal and image processing can be summarized as follows:

**Spatial Relationships:** In an image, the phase encodes information about the position of objects. It essentially tells where in the space (or time, for 1D signals) the different frequency components of the signal are located.

**Edge and Shape Information:** For images, the phase often carries crucial information about edges and shapes within the image. While the magnitude tells how strong these features are, the phase tells where they are and how they are oriented.

**Image Reconstruction:** If you only have the phase information and random magnitude data, you can often still recognize the original image, but with the phase randomized and the correct magnitude, the image usually becomes unrecognizable.

**Preservation of Details:** Phase information is crucial for preserving the detailed structure of the image. While magnitude can give a general idea of the intensity variations, the phase ensures that these variations are correctly aligned and positioned.

**Pattern Recognition and Image Matching:** In computer vision, phase correlation is used for tasks like image registration, where the goal is to find the alignment between two images. Phase information is crucial here because it enables the accurate matching of corresponding points between images.

### **What information does the magnitude contain?**

The magnitude component in the Fourier Transform of an image contains information about the strength or amplitude of various frequency components. It reveals:

**Frequency Strength:** How strong different frequencies are in the image.

**Contrast and Brightness:** Insights into overall contrast and brightness variations.

**Texture and Details:** Information about edges, textures, and fine details based on high-frequency components.

**Pattern Recognition:** Identifies regular patterns or repeated structures.

**Noise Characteristics:** Indicates the presence of noise, especially in high frequencies.

**Basis for Image Compression:** Used in techniques like JPEG to reduce file size.

**What is the Fourier Transform of convolution, and why is that important:**

The Fourier transform of a convolution of two functions is the pointwise product of their Fourier transforms. This fundamental property is often stated as:

$$\mathcal{F}\{f * g\} = \mathcal{F}\{f\} \cdot \mathcal{F}\{g\}$$

where  $f$  and  $g$  are two functions and  $F$  and  $G$  are the Fourier transformation of  $f$  and  $g$

Important because it simplifies convolution into a simpler multiplication in the frequency domain. This makes processing images more efficient particularly in filtering and data analysis applications.

**What does the separability of filters mean**

- It means that you have to rewrite a 2D convolution into a set of two 1D convolutions. This speeds up computation so instead of  $n^2$  you instead get  $2n$  operations per pixel.

**How do you interpret a point in the Fourier domain in the spatial domain?**

The distance from the origin in Fourier domain indicates the frequency's magnitude and the direction signifies its orientation. The point's brightness (magnitude) reflects how dominant this frequency is in the spatial domain. The phase at this point though not visible in the magnitude only representation, indicates the position and alignment of the frequency component within the spatial domain. High frequency (far from the center) corresponding to the fine details or edges in the spatial domain while low frequency relate to the overall structure or slowly changing parts

## **How do you apply a discrete Fourier transform?**

### **What happens to the Fourier transform if you translate or rotate an image?**

- Translating an image results in a phase shift in its Fourier Transform but does not affect the magnitude. Rotating an image results in a corresponding rotation in its Fourier Transform magnitude.

The magnitude spectrum remains unchanged in translation, reflecting the fact that translation does not alter the frequency content of the image, just its phase relationships. In rotation, the orientation of frequency components changes, mirrored in the Fourier Transform's rotation.

### **In what sense is the Fourier transform symmetric?**

- The Fourier Transform of a real-valued function (like a grayscale image) is symmetric in the sense that its magnitude spectrum is symmetric, and its phase spectrum is Hermitian symmetric. This means that the positive and negative frequency components have the same magnitude and mirror-image phase values, resulting from the complex-conjugate symmetry of the Fourier Transform of real-valued signals.