

Command Design Pattern

→ Basically, git solves, the problem, for Invoking any Command, Command like, **UNDO, REDO, etc.**

→ It helps in ① Abstraction

② UNDO/ REDO Functionality

③ Helps in Maintaining Code

→ Behavioural Design Pattern

→ Basically breaks the code, into Command Implementer,
Invoker & Receiver,

→ Invoker \Rightarrow Executor \Rightarrow Receiver

↑

[here we can execute multiple commands]

⇒ UML with Example.

