

# Model Assessment and Selection (I)

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Reading: Sects. 2.2, 5.1, 7.1 [Intro Stat Learn Python]

https://www.statlearning.com/

https://web.stanford.edu/~hastie/ElemStatLearn/printings/ESLII\_print10.pdf



## Lecture Goal

Understanding the ultimate goal of machine learning

Model assessment and selection: motivation, tasks and methodology

• Empirical methods: held-out validation, *K*-fold and leave-one-out cross-validation

Practical aspects of empirical methods



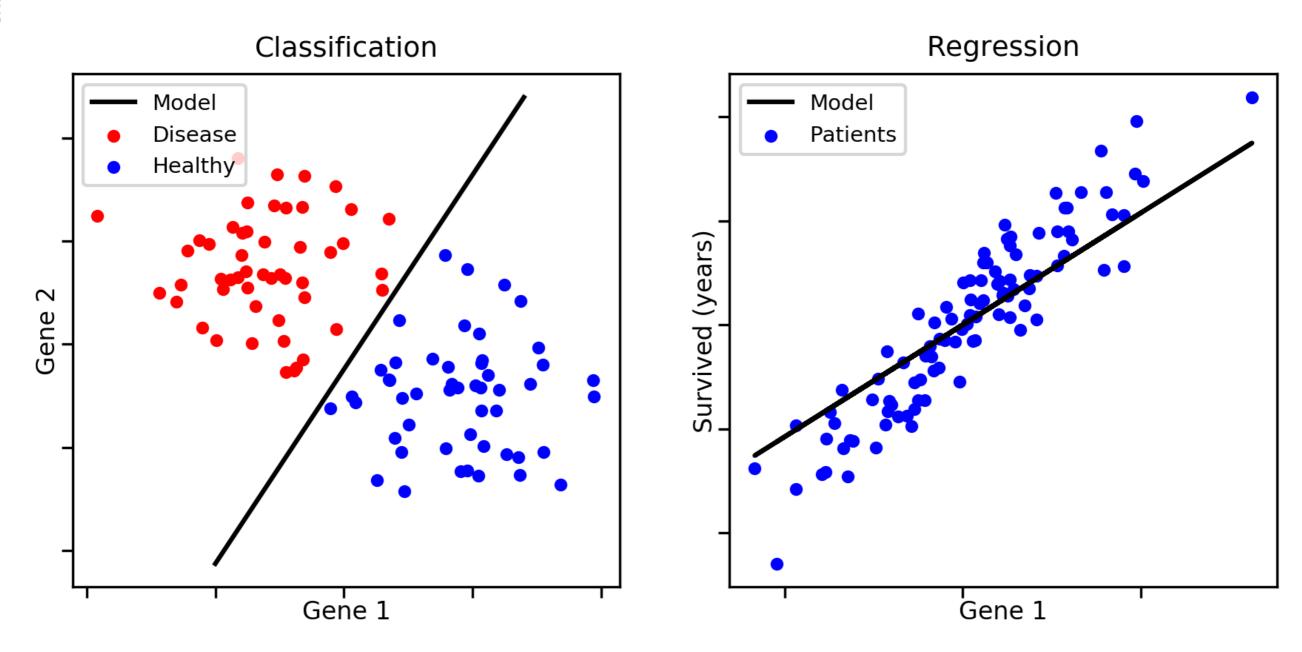
## Learning Model and Ultimate Goal

- <u>Learning models</u> are established based on a data-driven principle; a typical process is to learn/discover generic regularities (or distributions from a probabilistic perspective) based on a training data set (a collection of observations – a sample).
- Statistical learning works in an <u>inductive learning</u> manner; learning/discovery of a generic regularity/rule from a number of examples/instances generated by such a regularity/rule.
- The nature of statistical (machine) learning always limits the training data to only a specific sample of a population to be modelled.
- The <u>ultimate goal</u> of statistical learning is towards <u>inductive bias</u> or <u>generalisation</u>;
  a learning model can predict output correctly given input that have not been
  encountered during learning. In other words, a learning model should be able to
  generalise the regularity/rule learned from observed data to unseen data.





## Learning Model and Ultimate Goal





## Learning Model and Ultimate Goal

- For a task, different learning models could be employed to learn or discover the regularity or rules behind from training data.
- Different models have different capacities in problem solving via learning, which are
  often quantified by their <u>complexities</u> or <u>flexibilities</u>.
  - For example, polynomial regression models; a quadratic model of degree 2 has a larger capacity than a linear model of degree 1

Linear model:  $f(x; \boldsymbol{\beta}) = \beta_0 + \beta_1 x$ 

Quadratic model:  $f(x; \beta) = \beta_0 + \beta_1 x + \beta_2 x^2$ 

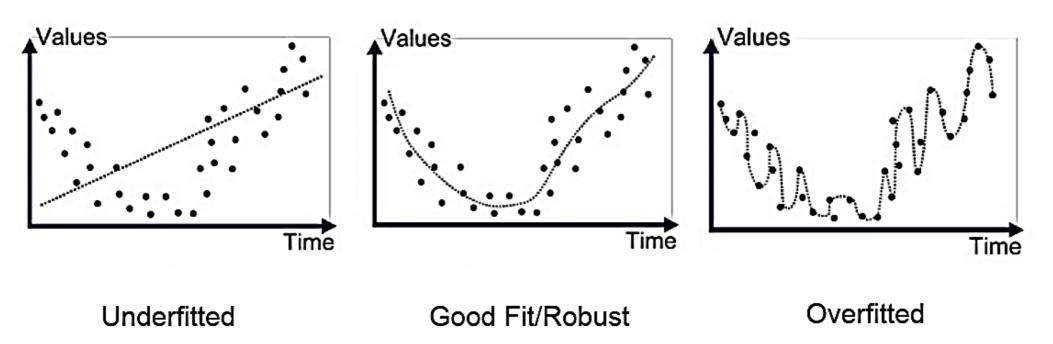
To attain the ultimate goal of statistical learning (<u>inductive bias</u> or <u>generalisation</u>),
 a proper model of certain complexity (flexibility) must be used for a specific data set!



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## Learning Model and Ultimate Goal

- For a specific data set, what happens if a proper model is NOT used ......
- Under-fitting (Underfitting) vs. Over-fitting (Overfitting)
  - <u>Underfitting</u>: a model has a too limited capacity to capture the underlying regularity of the data
  - Overfitting: a model (of a higher complexity than what is required) closely explain training data but fail to generalise the regularity found to unseen data (against the ultimate goal!)

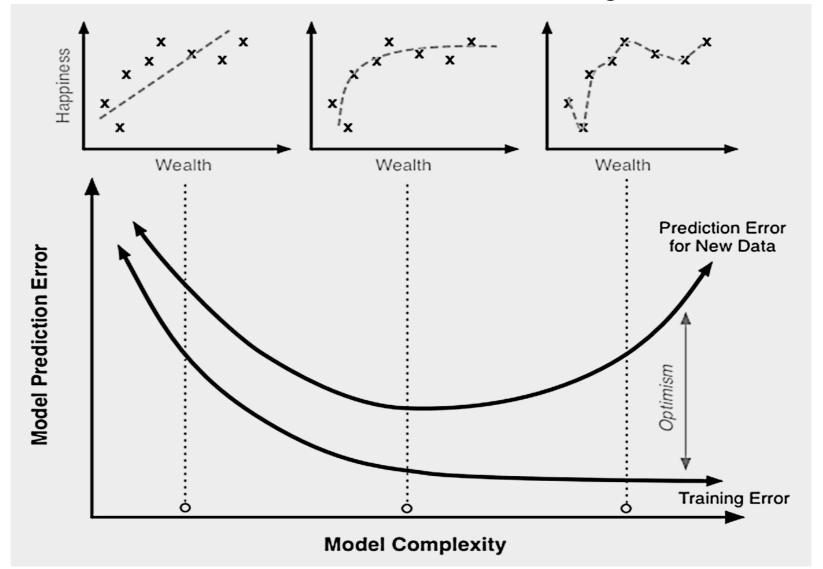




### Bias, Variance and Their Trade-off

How to quantify those phenomena is essential for statistical learning!

General observation





### Bias, Variance and Their Trade-off

- In general, we can use two "measurements" to quantify the phenomena.
- Regression setting:  $Y = f(X) + \varepsilon$ ;  $E(\varepsilon) = 0$  and  $Var(\varepsilon) = \sigma_{\varepsilon}^2$ 
  - Learning an approximation of f(X):  $\hat{f}(X, \Theta)$  based on training data (a sample of the population)
  - Different training data sets lead to different  $\hat{f}(X,\Theta)$  even when the same learning model is used.
- Bias vs. Variance
  - "Averaging" performance on all samples of a population, can be characterised by two aspects:
     <u>Bias</u> is defined as

Bias<sup>2</sup>
$$(\mathbf{x}_i) = [E\hat{f}(\mathbf{x}_i, \Theta) - f(\mathbf{x}_i)]^2$$

Variance is defined as

$$Var(\mathbf{x}_i) = E[\hat{f}(\mathbf{x}_i, \Theta) - E\hat{f}(\mathbf{x}_i, \Theta)]^2$$





### Bias, Variance and Their Trade-off

Decomposing test error in terms of bias and variance

true mean

$$\operatorname{Err}(\boldsymbol{x}_i) = E[y_i - \hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})]^2$$

$$= E[y_i - E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) + E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) - \hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})]^2$$

$$= E[[(f(\boldsymbol{x}_i) + \varepsilon) - E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})] + [E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) - \hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})]]^2$$

$$= E[[(f(\boldsymbol{x}_i) - E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})] + [E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) - \hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})] + \varepsilon]^2$$

$$= [E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) - f(\boldsymbol{x}_i)]^2 + E[\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta}) - E\hat{f}(\boldsymbol{x}_i, \boldsymbol{\Theta})]^2 + E(\varepsilon^2)$$

$$= \operatorname{Bias}^2(\boldsymbol{x}_i) + \operatorname{Var}(\boldsymbol{x}_i) + \sigma_{\varepsilon}^2$$

$$= \operatorname{Amount by which average estimate differs from the}$$

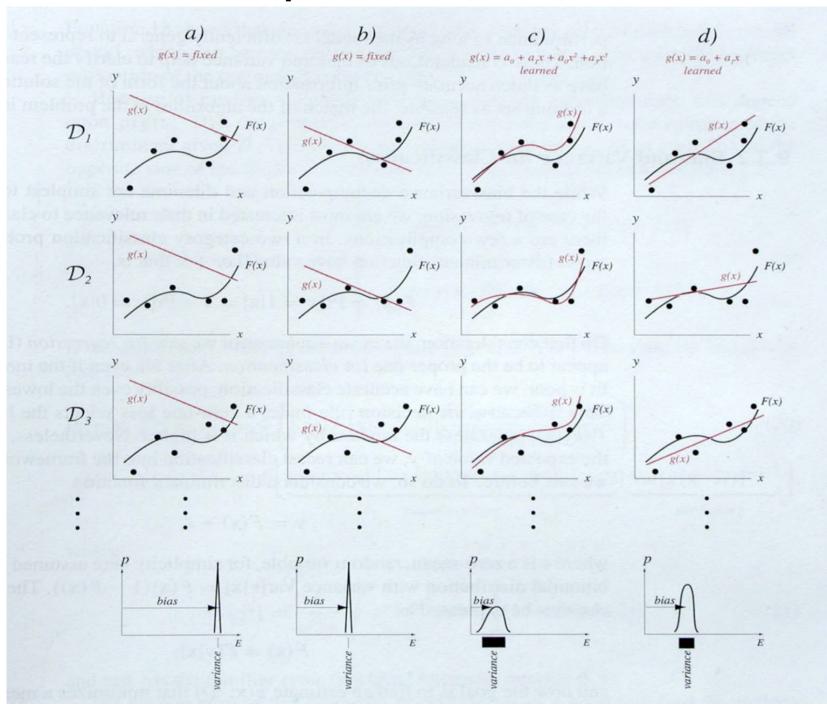
$$= \operatorname{Expected deviation of f}_{\hat{f}(\boldsymbol{x}, \boldsymbol{\Theta}) \text{ around its mean}}$$

$$= \operatorname{Irreducible}_{\text{orror}}$$

error

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### Bias, Variance and Their Trade-off



Example: decomposing test error in terms of bias and variance

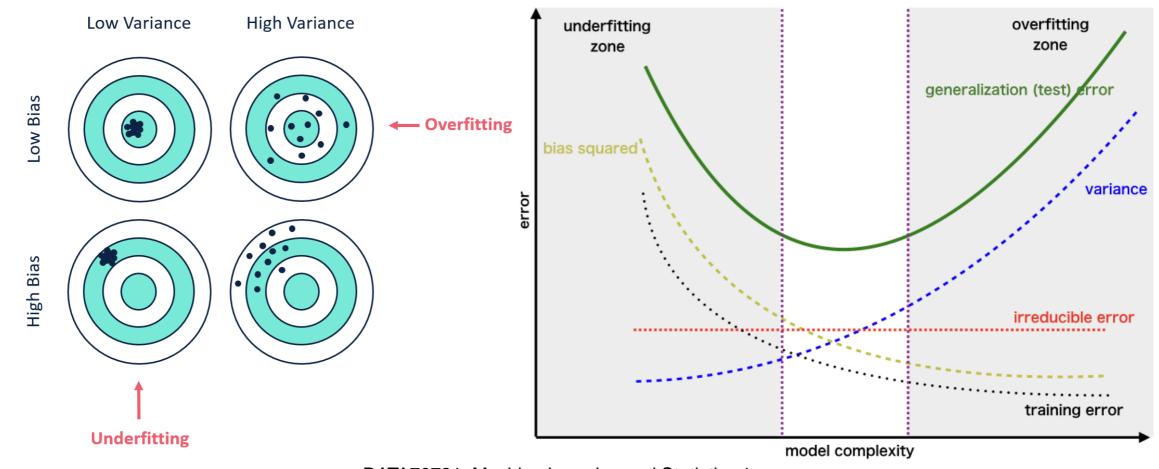
Duda, Hart & Stork, Pattern Classification, 2<sup>nd</sup> Ed., 2001.



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### Bias, Variance and Their Trade-off

- The <u>bias-variance trade-off</u> (<u>bias-variance dilemma</u>)
  - To minimise the test error, both bias and variance should be reduced simultaneously in theory.
  - In reality, however, reducing bias is often at a cost of increasing variance and vice versa. (<u>Dilemma</u>)
  - The complementarity of bias and variance demands a trade-off between them in statistical learning.





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#### **Model Assessment and Selection**

- To evaluate the performance of learning models in term of the ultimate goal, there
  are two essential tasks: model assessment and model selection.
  - Model selection: For a number of candidate models trained on a data set, estimating performances
    of different models to choose the best one that leads to the least prediction error on unseen data.
  - Model assessment: Having chosen a model and trained it on a training data set, estimating the prediction error on new data that are never involved during learning.
- Measuring errors: loss (cost/score) functions

```
Regression: l(Y, \hat{f}(X)) = (Y - \hat{f}(X))^2 (residual sum of square loss)
Classification: l(Y, \hat{f}(X)) = I(Y \neq \hat{f}(X)) (0-1 loss)
```

- In reality, however, it is impossible to do model assessment and selection properly by simply measuring training errors (  $\overline{\text{err}} = l(Y_{tr}, \hat{f}(Y_{tr}))$ ). In fact, the test error (Err) is (nearly always) higher than training error (i.e.,  $\overline{\text{err}} < \text{Err}$ ).
- Methodologies for model assessment and selection: <u>Empirical</u> vs. <u>Analytical</u>



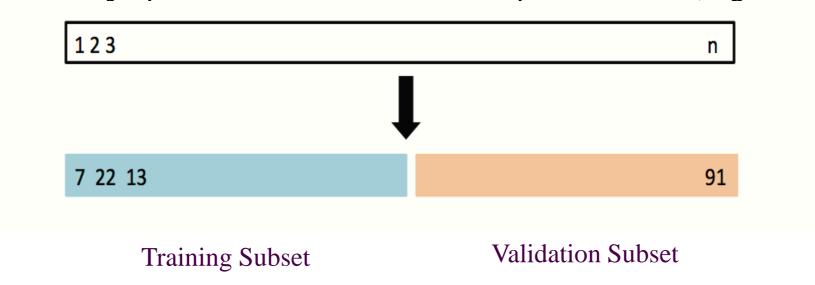
## **Empirical Methodology**

- For model assessment and selection on a sample (available for a learning model), an intuitive idea is "simulating" a <u>training-test scenario</u> via re-sampling techniques.
- Re-sampling techniques allow for splitting a data set available into subsets <u>randomly</u>.
- An empirical method for model assessment and selection would use only some subsets of data for training a learning model while reserving the remaining data as "simulated" test data for validation.
  - Held-out validation
  - Cross-validation
    - K-fold cross-validation
    - leave-one-out cross-validation (LOOCV)



#### **Held-out Validation**

- <u>Held-out validation</u> is a straightforward manner to "simulate" a training-test scenario.
- A data set is randomly split into two subsets in a specific ratio (e.g., 80% vs. 20%).



- <u>Training subset</u> is used for training a learning model, while <u>validation subset</u> is used for "model assessment". For model selection, all the candidate models work on the same condition so model comparison is done based on their "model assessment".
- For reliability, multiple trials of (independent) held-out validation is often conducted.
- Pro & con: computationally efficient; only a subset of data used in training a model



#### **Held-out Validation**

- Example: predicting mpg from horsepower
  - Polynomial models of different degrees
    - Linear model (1 degree): mpg ~ horsepower
    - Quadratic model (2 degree): mpg ~ horsepower + horspower<sup>2</sup>
    - **–** .....

#### Which model gives a better fit?

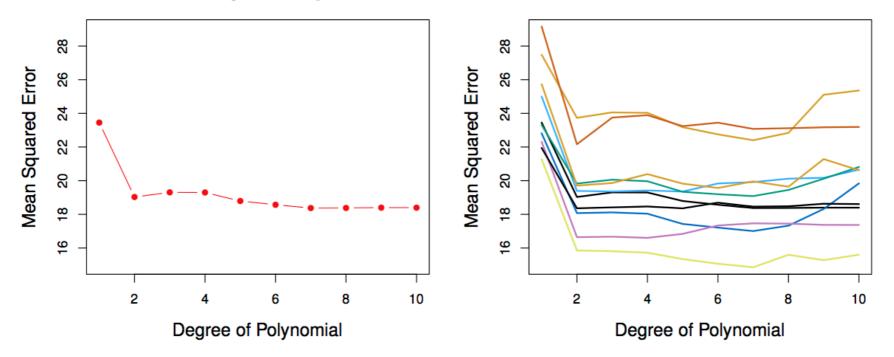
- We randomly split <u>392 observations</u> into training and validation data sets (50/50), and we fit both models using the training data.
- Next, we evaluate those models of different degrees using the validation data set.
- Winner = model with the <u>lowest</u> validation MSE





#### **Held-out Validation**

Example: predicting mpg from horsepower (cont.)



**Left Panel:** Validation error estimates for a single split into training and validation data sets.

**Right Panel:** Validation error estimates for 10 trials (splits); shows the validation MSE is highly variable.



#### **Cross-Validation**

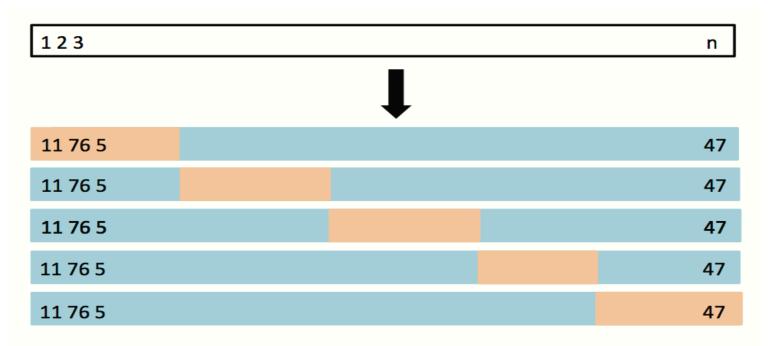
- <u>Cross-validation</u> is going to overcome the <u>limitation</u> of held-out validation
  - Training and validation subsets are exclusive; only a part of data are used for training a model.
  - Random splitting may lead to unstable (highly variable) validation error rates.
  - The above problems are exacerbated when only fewer training data (a small sample) are available. In this case, the validation error rate often tends to be over-estimated.
- Cross-validation is probably the most commonly used empirical method for <u>model</u> <u>assessment</u>, <u>model selection</u>, <u>model comparison</u>, <u>hyper-parameter tuning</u> and so on.
- Unlike the held-out validation, all the data (in the sample available for training) are always used in both training and validation in turn.





#### K-fold Cross-Validation

K-fold cross-validation randomly splits a data set into K subsets of equal size.



- The first subset is treated as a <u>validation</u> subset, and the model is trained on the remaining K-1 subsets. The error is measured on the validation subset.
- The process is repeated K times, taking out a different subset each time.
- By <u>averaging the *K* estimates</u> of the validation error, we get an averaging validation error rate for each model. Multiple trials may have to be done when *K* is small.



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#### K-fold Cross-Validation

- Let the K folds be  $C_1, ..., C_K$ , where  $C_k$  denotes the equal-sized subsets of the data in fold k. There are  $n_k$  data in fold k: if N is a multiple of K, then  $n_k = n / K$ . (Otherwise, split data into K folds as even as possible).
- Compute:  $CV_{(K)} = \sum_{k=1}^K \frac{n_k}{n} MSE_k$  in terms of regression where  $MSE_k = \frac{1}{n_k} \sum_{i \in C_k} (y_i \hat{f}(x_i))^2$  and  $\hat{Y}_i$  is the fitted value for observation i, obtained from the data with fold k removed.

1	2	3	4	5	
Train	Train	Validation	Train	Train	$MSE_3$ estimated on $C_3$



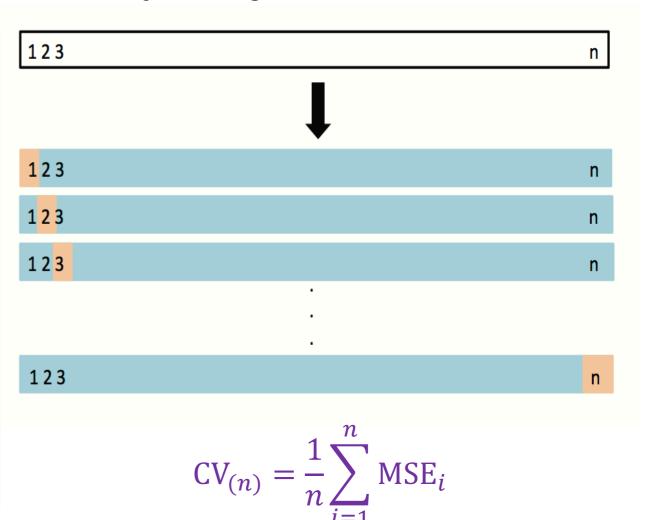
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## Leave-One-Out Cross-Validation (LOOCV)

• LOOCV is a special case of K-fold cross-validation by setting K = n.

#### **LOOCV Algorithm**

- Split the entire data set of size n into:
  - Blue = <u>training subset of *n-1* data</u>
  - Beige = <u>validation subset of 1 datum</u>
- Fit the model using the training subset
- Evaluate the model using validation subset and compute the corresponding MSE.
- Repeat this process n times, producing n validation errors. The average of these n validation errors for each model.







## Leave-One-Out Cross-Validation (LOOCV)

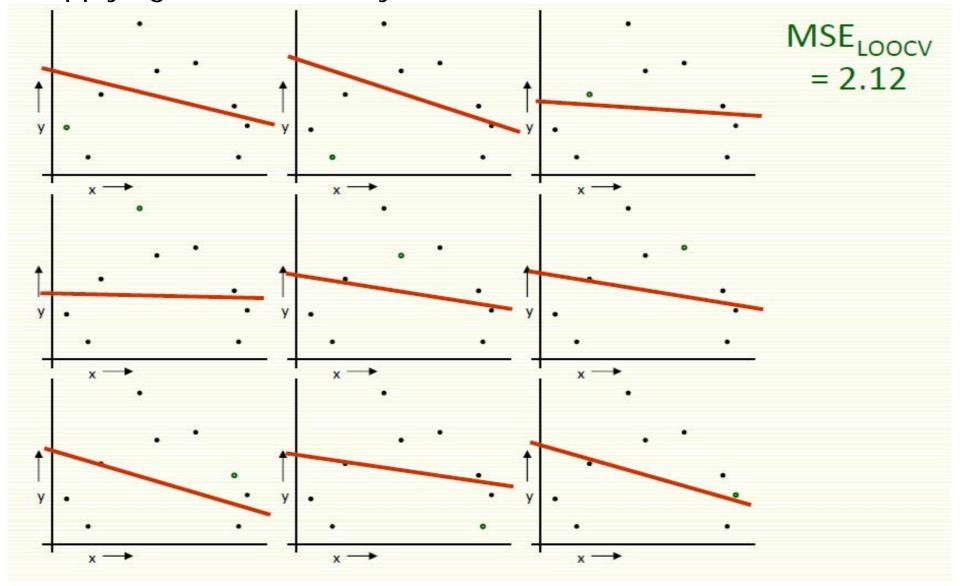
- LOOCV is a special case of K-fold cross-validation by setting K = n but significantly different from held-out validation and K-fold cross-validation settings when K << n.
- LOOCV is far more stable and hence not to overestimate the validation error rate.
- Performing LOOCV multiple times always yields the same results because there is no randomness in the training/validation splits; no longer a re-sampling method!
- LOOCV is computationally intensive because the model has to be <u>fit n times</u>. For all <u>linear regression</u> models, there is a short-cut via <u>generalised cross-validation (GCV)</u>:

$$GCV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{y_i - \hat{f}(\boldsymbol{x}_i)}{1 - \mathrm{df}(\boldsymbol{\hat{y}})} \right)^2, \text{ where } \mathrm{df}(\boldsymbol{\hat{y}}) = \frac{\sum_{i=1}^{n} cov(y_i, \hat{y}_i)}{\sigma_{\varepsilon}^2}, \sigma_{\varepsilon}^2 = RSS/(n-2).$$



## Leave-One-Out Cross-Validation (LOOCV)

• Example: applying LOOCV to a toy data set with <u>linear models</u>

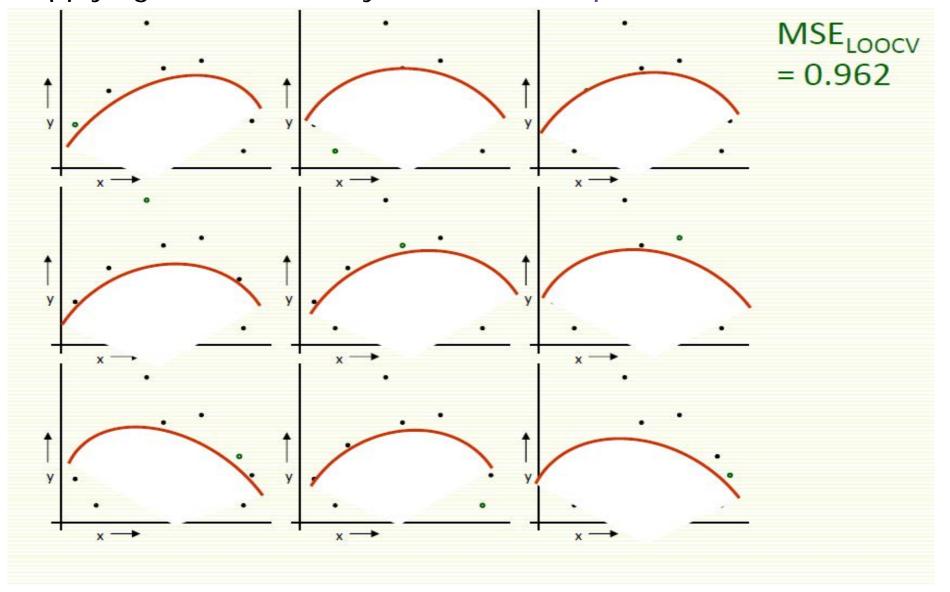




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## Leave-One-Out Cross-Validation (LOOCV)

Example: applying LOOCV to a toy data set with <u>quadratic models</u>

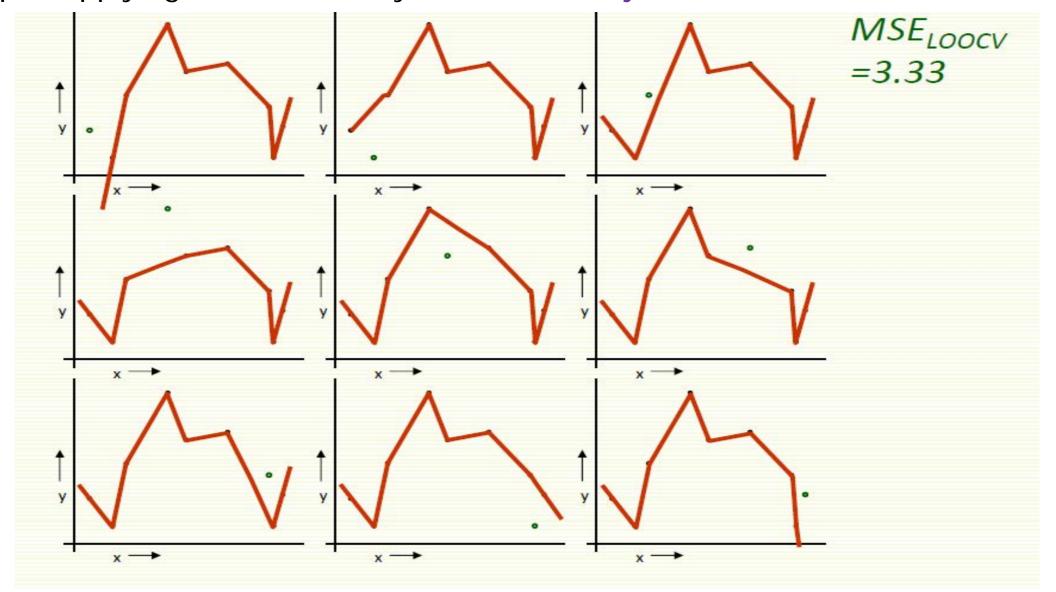




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## Leave-One-Out Cross-Validation (LOOCV)

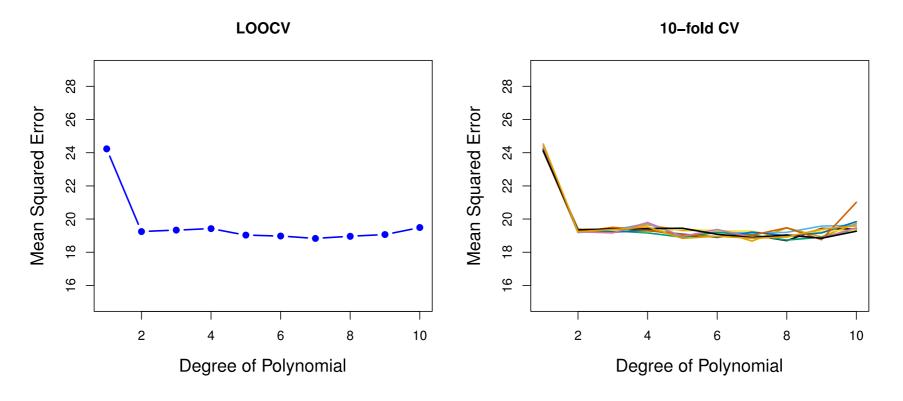
Example: applying LOOCV to a toy data set with <u>"joint the dots" models</u>





## K-fold Cross-Validation vs. LOOCV

Example: predicting mpg from horsepower



**Left Panel:** LOOCV Error Curve

**Right Panel:** 10-fold CV run 9 separate times (i.e. 9 trials), each trial with a different random split of the data into ten subsets of (almost) equal size.





## **Practical Aspect of Empirical Methods**

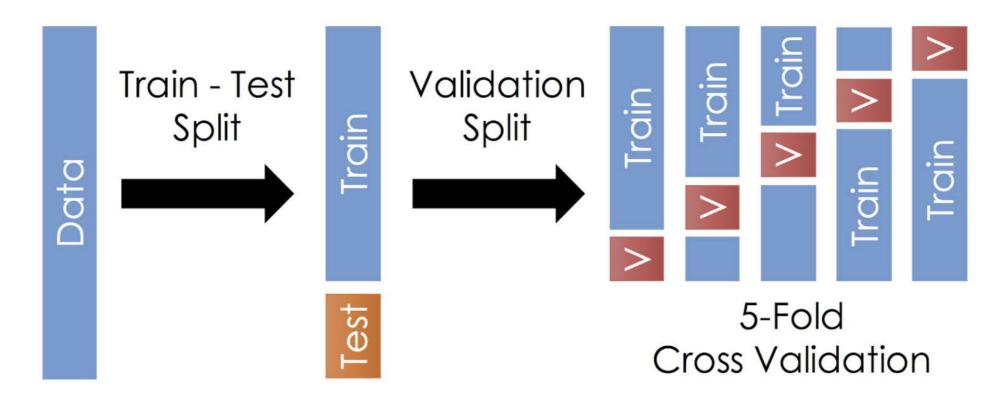
- Which is better, LOOCV or K-fold cross-validation?
  - LOOCV is more computationally intensive than K-fold cross-validation in general.
  - From the perspective of bias reduction, LOOCV is preferred to K-fold cross-validation when K < n, as more examples are available for training a learning model.
  - However, LOOCV often has higher variance than K-fold cross-validation when K < n.
  - Thus, we see the bias-variance trade-off between the two cross-validation methods.
- We tend to use K-fold cross-validation with K = 5 or K = 10, as these values have been shown empirically to yield test error rate estimates that suffer neither from excessively high bias nor from very high variance by considering the biasvariance trade-off.
- The empirical methods are often used for <a href="https://example.com/hyper-parameter">hyper-parameter</a> tuning in a "complex" learning model. The model is trained multiple times with different hyper-parameters on training subset and errors are estimated on validation subset.





## **Practical Aspect of Empirical Methods**

- In real applications, data available, aka <u>development</u> data, for building up a learning model are always split into two data sets for training and test to simulate the real scenarios.
- For example, <u>K-fold cross-validation</u> is applied on the <u>development</u> data set as follows:





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## Summary

- The <u>ultimate goal</u> of statistical learning enables a learning model to work for unseen (new) data instead of only working perfectly on seen (training) data
  - inductive bias and generalisation
  - model complexity (flexibility), underfitting vs. overfitting
  - the <u>bias-variance trade-off</u> in attaining the ultimate goal
- Model assessment and model selection are essential in statistical learning.
- <u>Empirical methods</u> for model assessment and selection
  - held-out validation
  - <u>cross-validation</u>: <u>K-fold</u> and <u>leave-one-out</u>
  - practical aspects of empirical methods