

Types of languages

```
graph TD; A[Types of languages] --> B[Procedural]; A --> C[Functional]; A --> D[Object Oriented]
```

Procedural


- specifies a series of well-structured steps and procedures to compose a program.
- Contains a systematic order of statements, functions and commands to complete a task.

Functional

- Writing a program only in pure functions i.e. never modify variables, but only create new ones as an output.
- Used in situations where we have to perform lots of different operations on the same set of data, like ML.
- First class functions?

Object Oriented


- Revolves around objects
- Code + Data = Object
- Developed to make it easier to develop, debug, reuse, and maintain software.

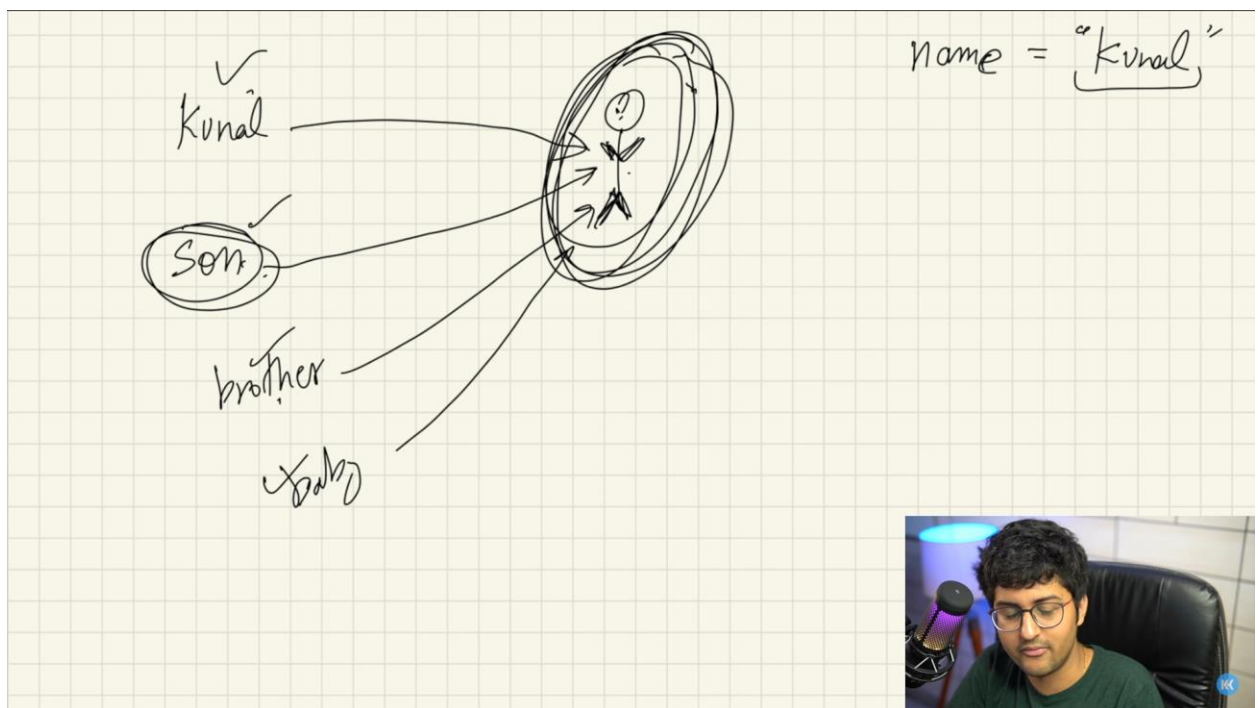
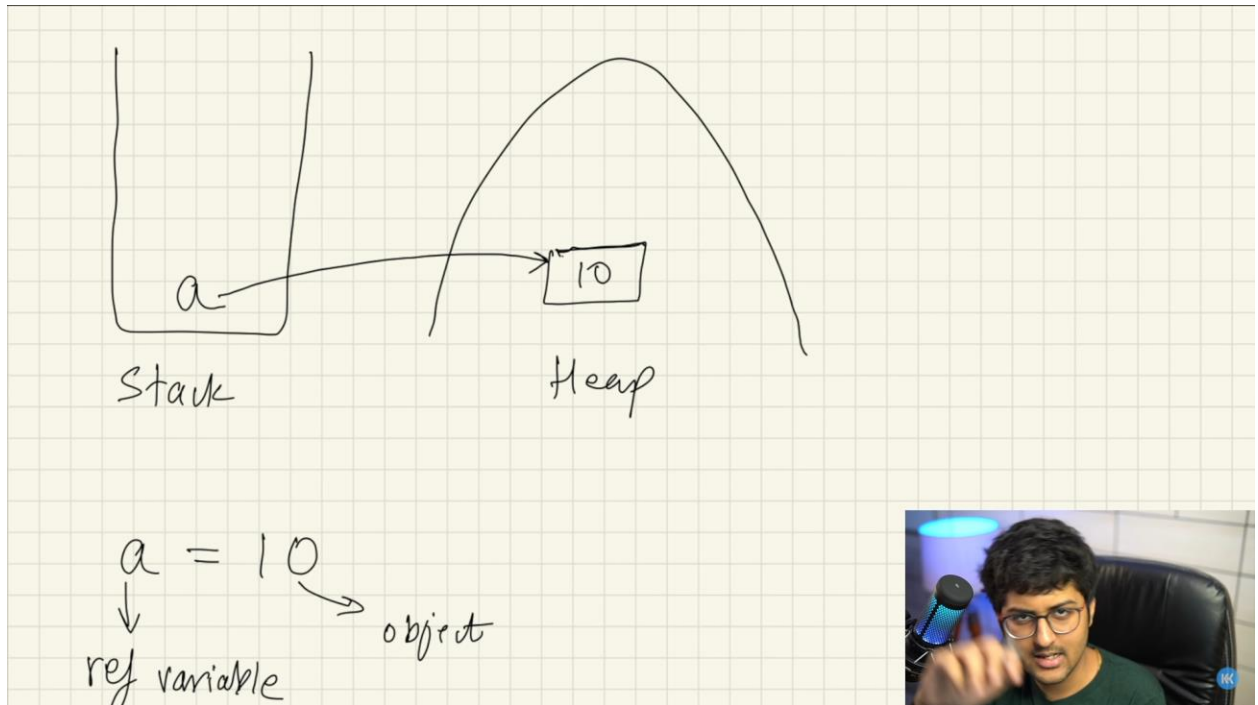


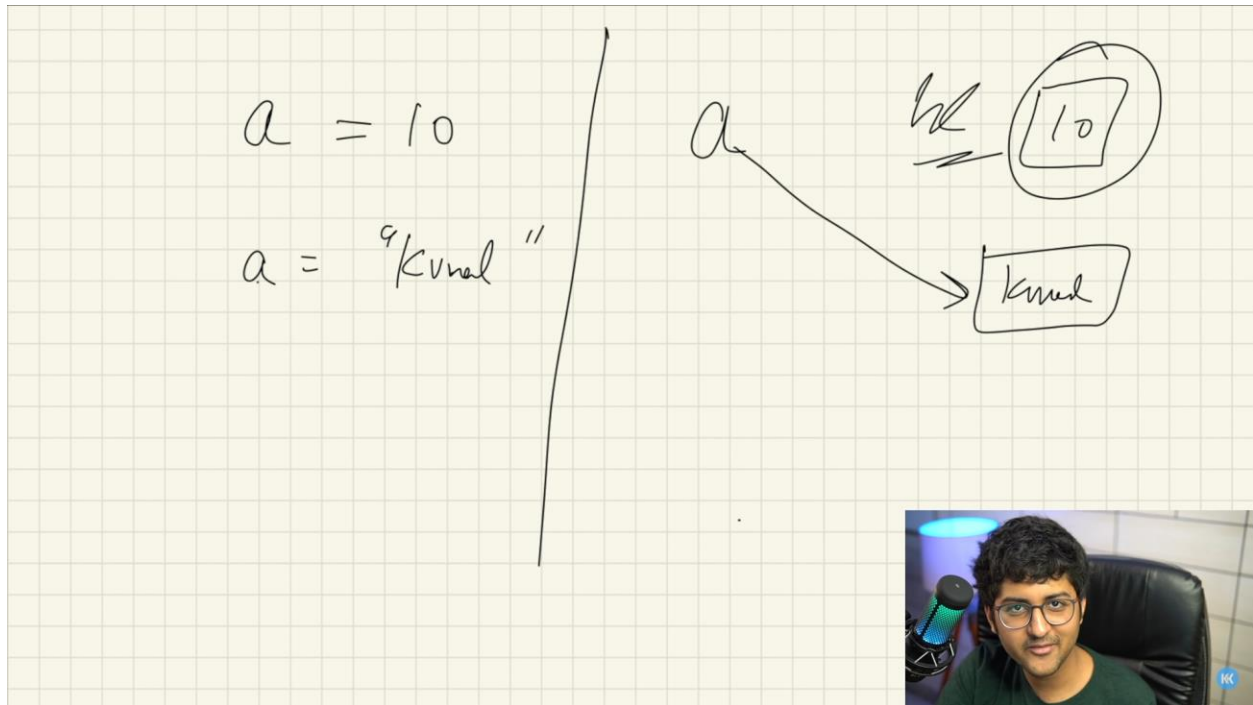
Static vs Dynamic Languages

Static	Dynamic
<ul style="list-style-type: none">- Perform type checking at compile time- Errors will show at compile time- Declare datatype before you use it- More control	<ul style="list-style-type: none">- Perform type checking at runtime- Error might not show till program is run- No need to declare datatype of variables- Saves time in writing code but might give error at runtime

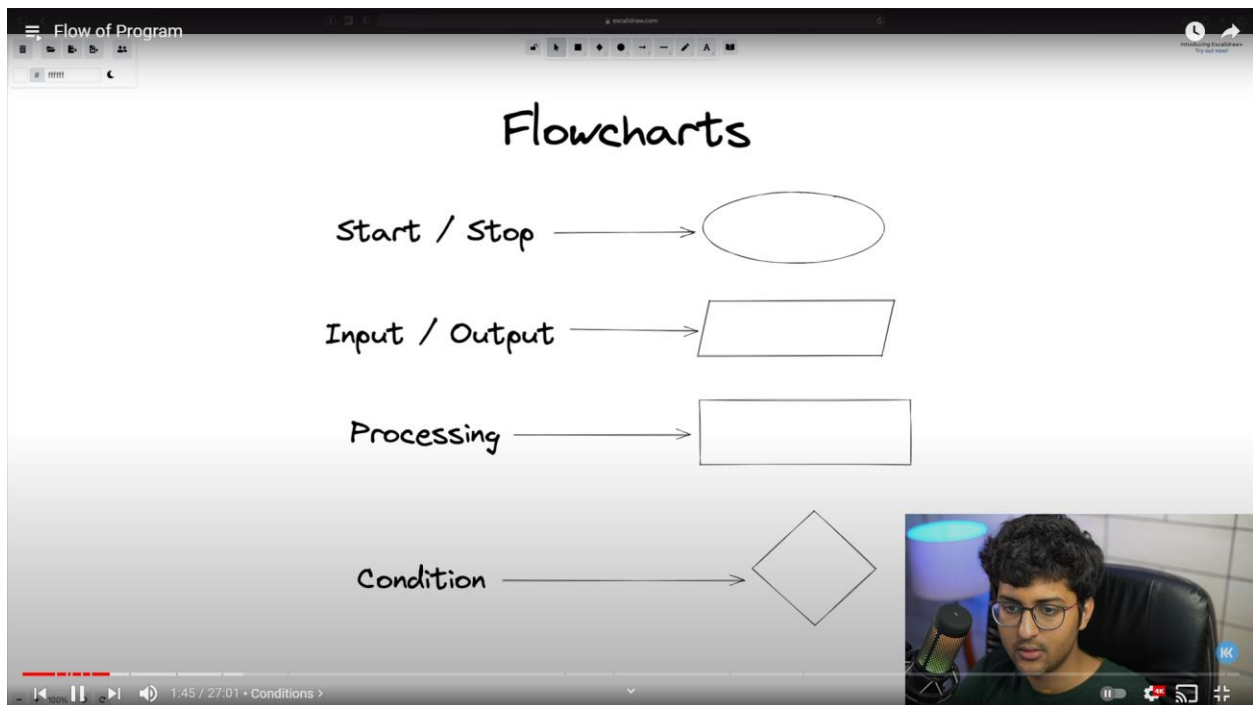
$a = 10$

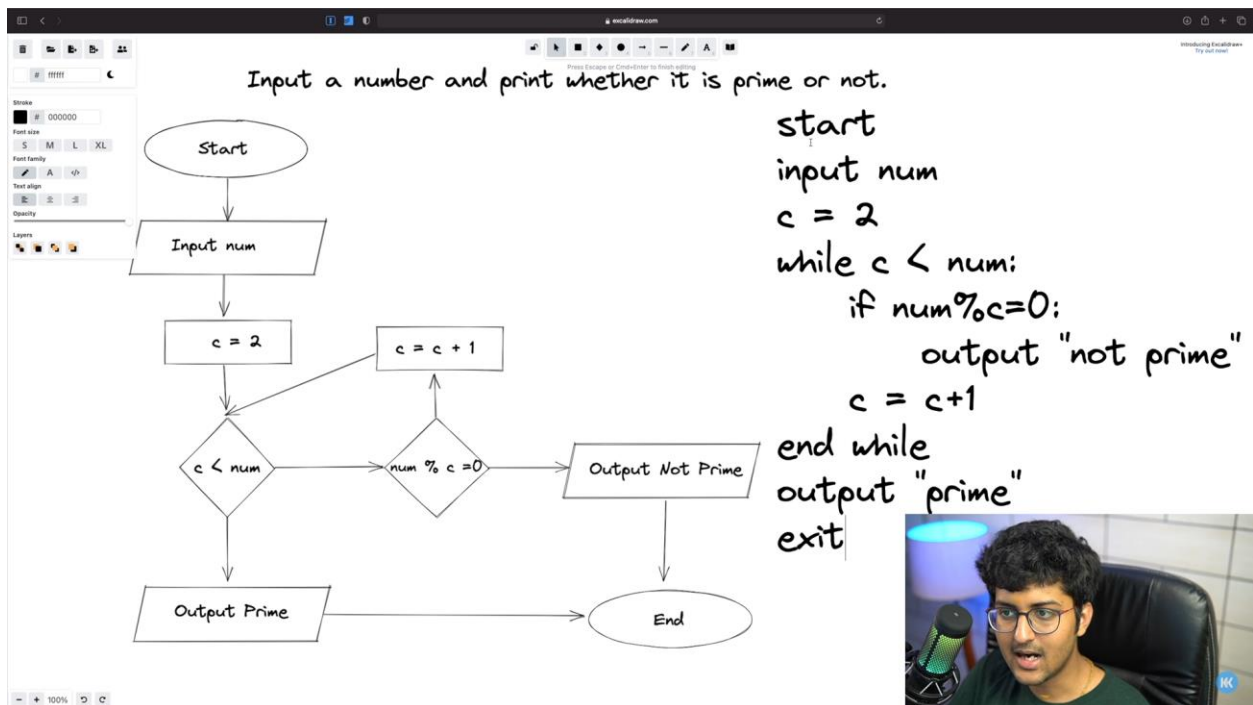
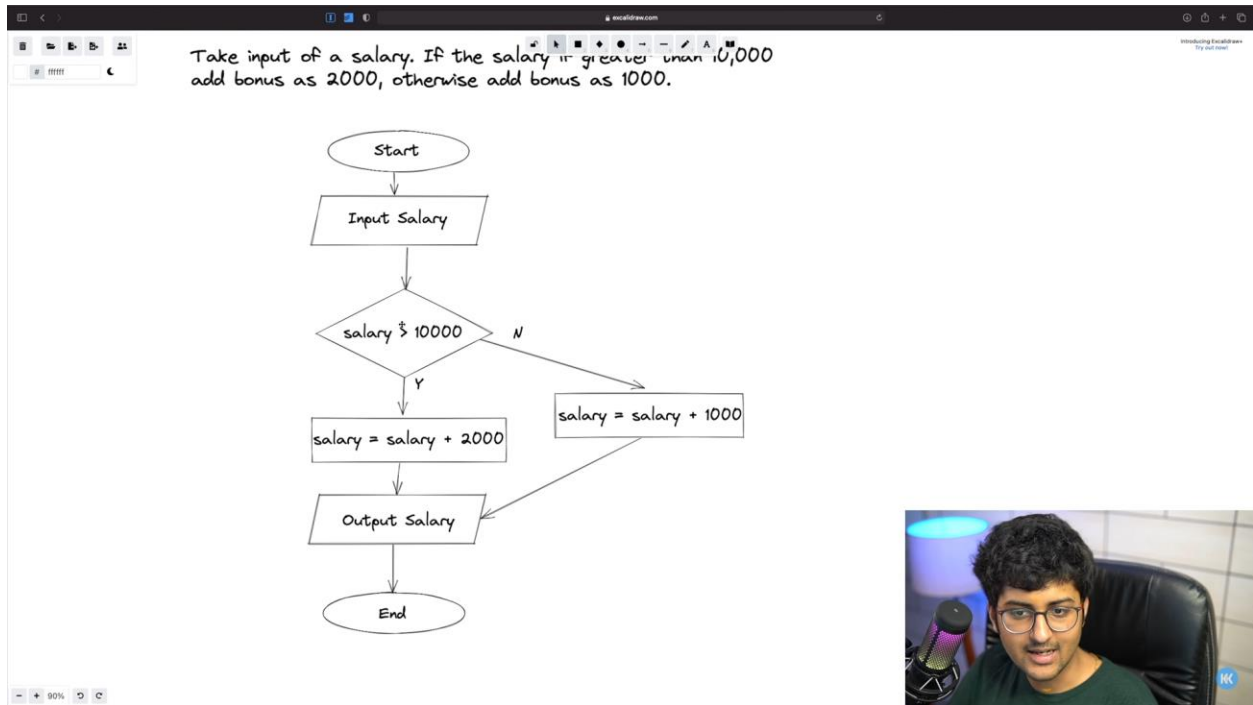






Flow of Program



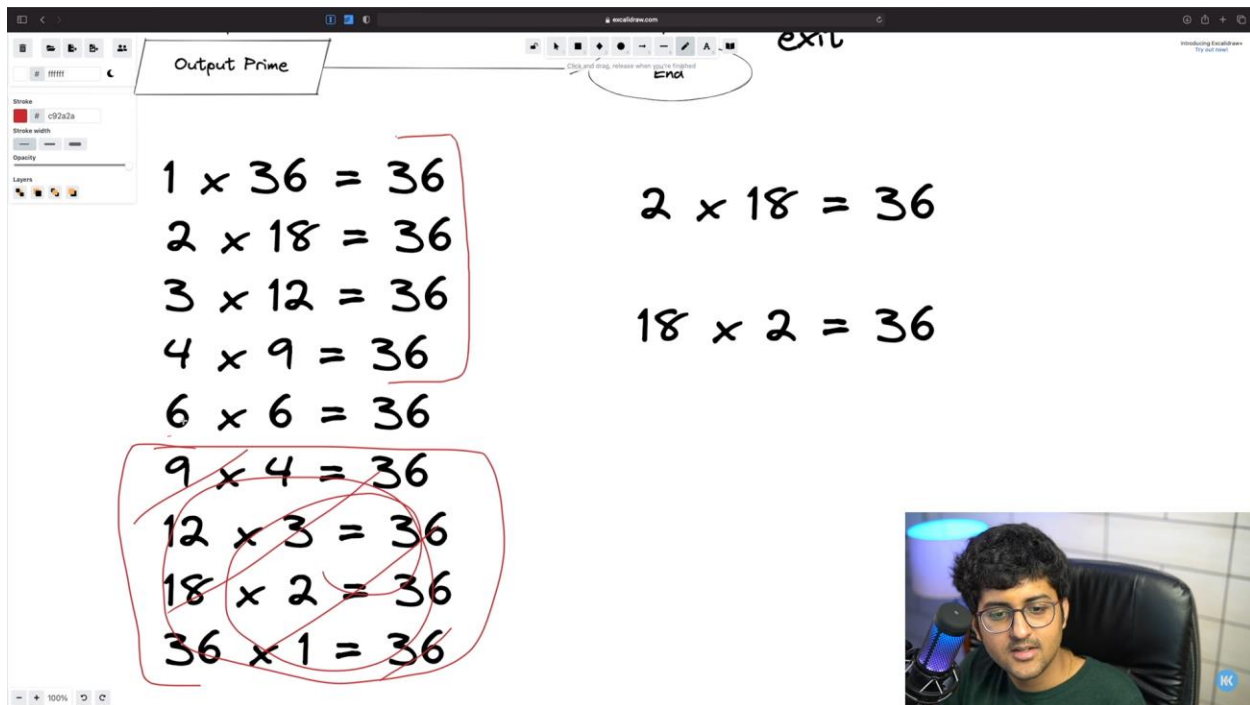


Output Prime

1 x 36 = 36
2 x 18 = 36
3 x 12 = 36
4 x 9 = 36
6 x 6 = 36
9 x 4 = 36
12 x 3 = 36
18 x 2 = 36
36 x 1 = 36

2 x 18 = 36
18 x 2 = 36

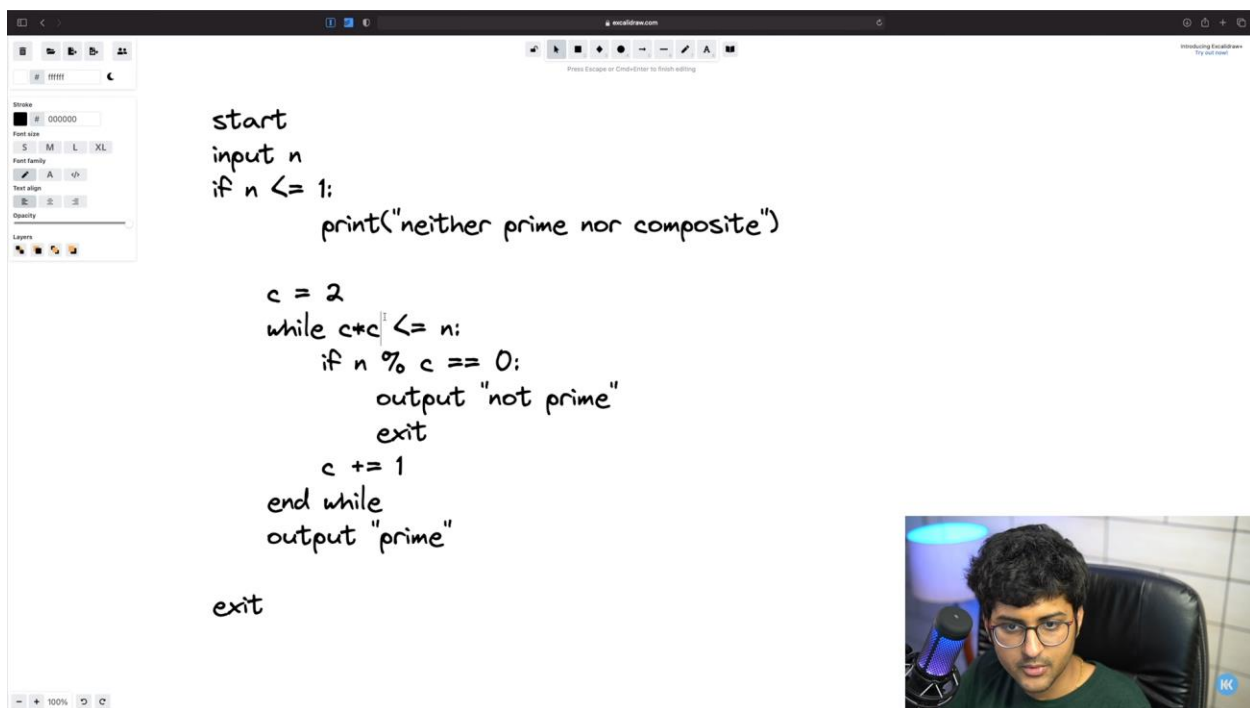
exit



```
start
input n
if n <= 1:
    print("neither prime nor composite")

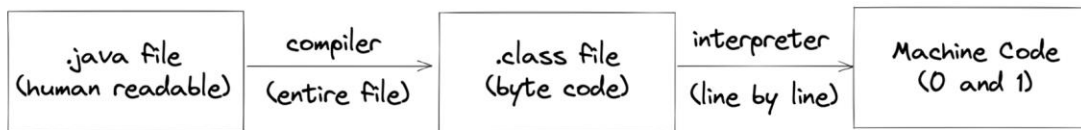
c = 2
while c*c <= n:
    if n % c == 0:
        output "not prime"
        exit
    c += 1
end while
output "prime"

exit
```



Introduction to Java

How Java code executes



this is the source code

- this code will not directly run on a system
- we need JVM to run this
- Reason why Java is platform independent



More about platform independence

- It means that byte code can run on all operating systems.
- We need to convert source code to machine code so computer can understand
- Compiler helps in doing this by turning it into executable code
- this executable code is a set of instructions for the computer
- After compiling C/C++ code we get .exe file which is platform dependent
- In Java we get bytecode, JVM converts this to machine code
- Java is platform-independent but JVM is platform dependent



JDK vs JRE vs JVM vs JIT

JDK = JRE + Development Tools
(Java Development Kit)

JRE = JVM + Library Classes
(Java Runtime Environment)

Java Virtual Machine (JVM)

JIT
(just-in-time)



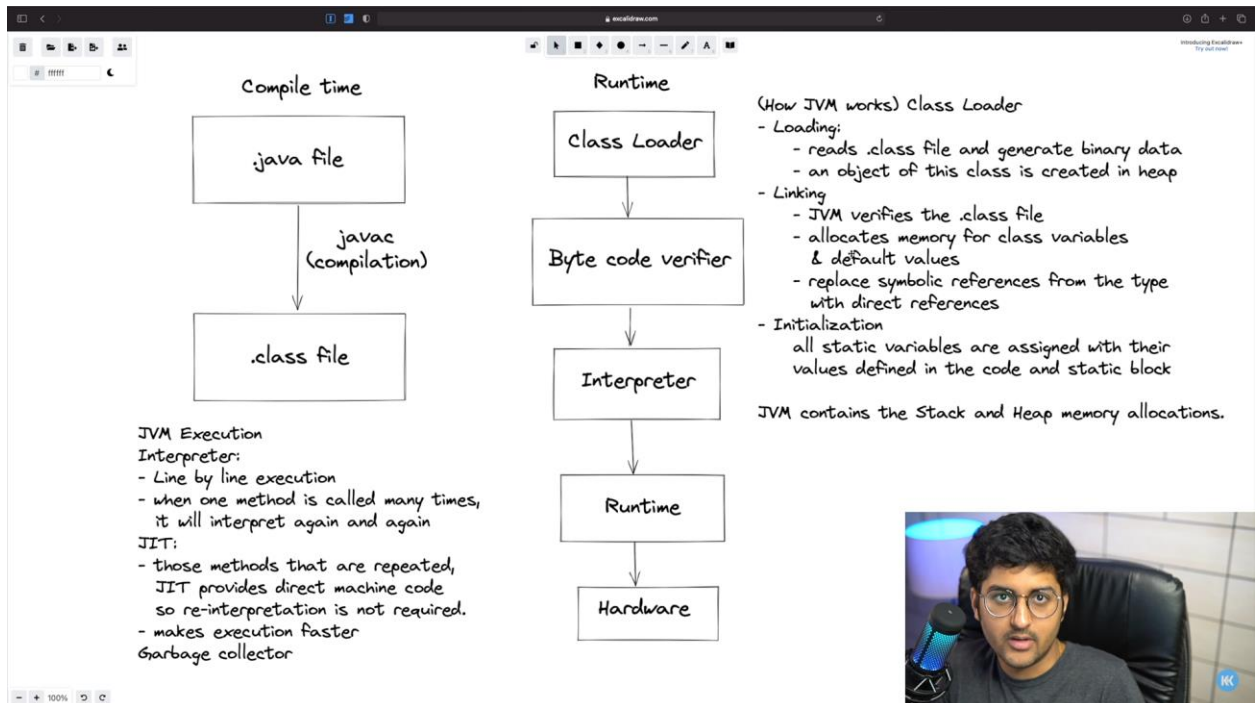
JDK

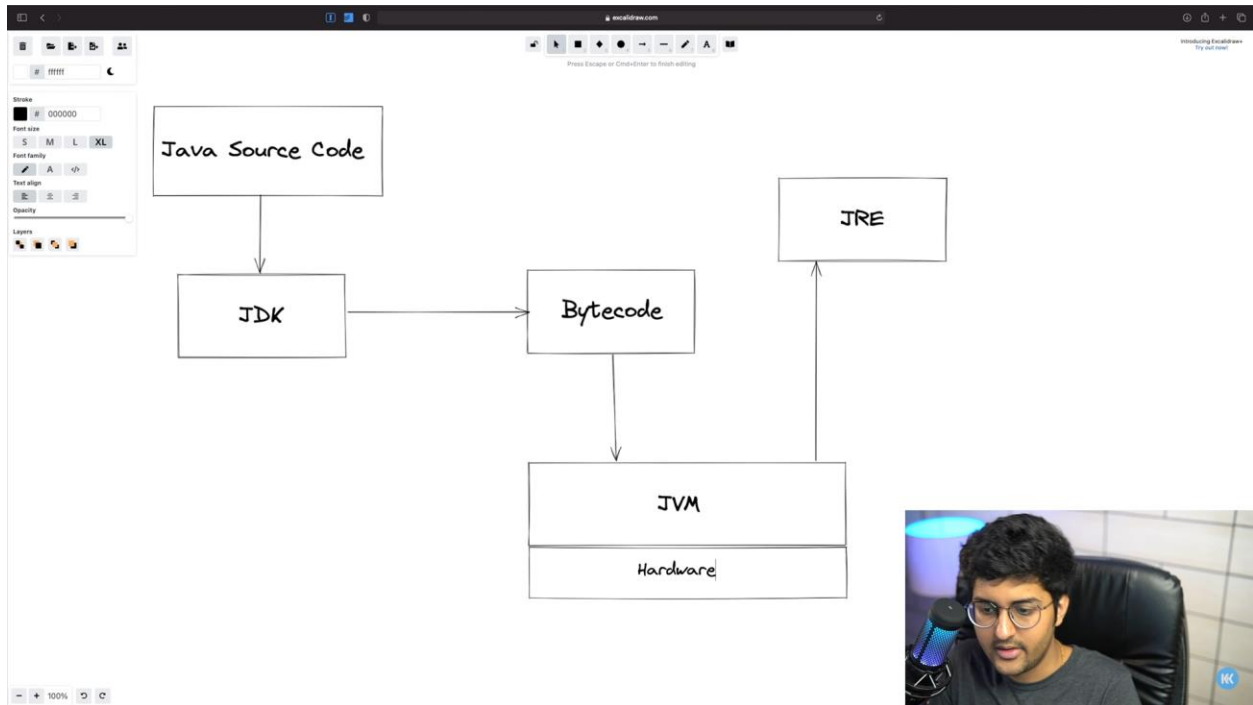
- Provides environment to develop and run the Java program
- It is a package that includes:
 1. development tools - to provide an environment to develop your program
 2. JRE - to execute your program
 3. a compiler - javac
 4. archiver - jar
 5. docs generator - javadoc
 6. interpreter / loader



JRE

- It is an installation package that provides environment to only run the program
- It consists of:
 1. Deployment technologies
 2. User interface toolkits
 3. Integration libraries
 4. Base libraries
 5. JVM
- After we get the .class file, the next things happen at runtime:
 1. Class loader loads all classes needed to execute the program.
 2. JVM sends code to Byte code verifier to check the format of code

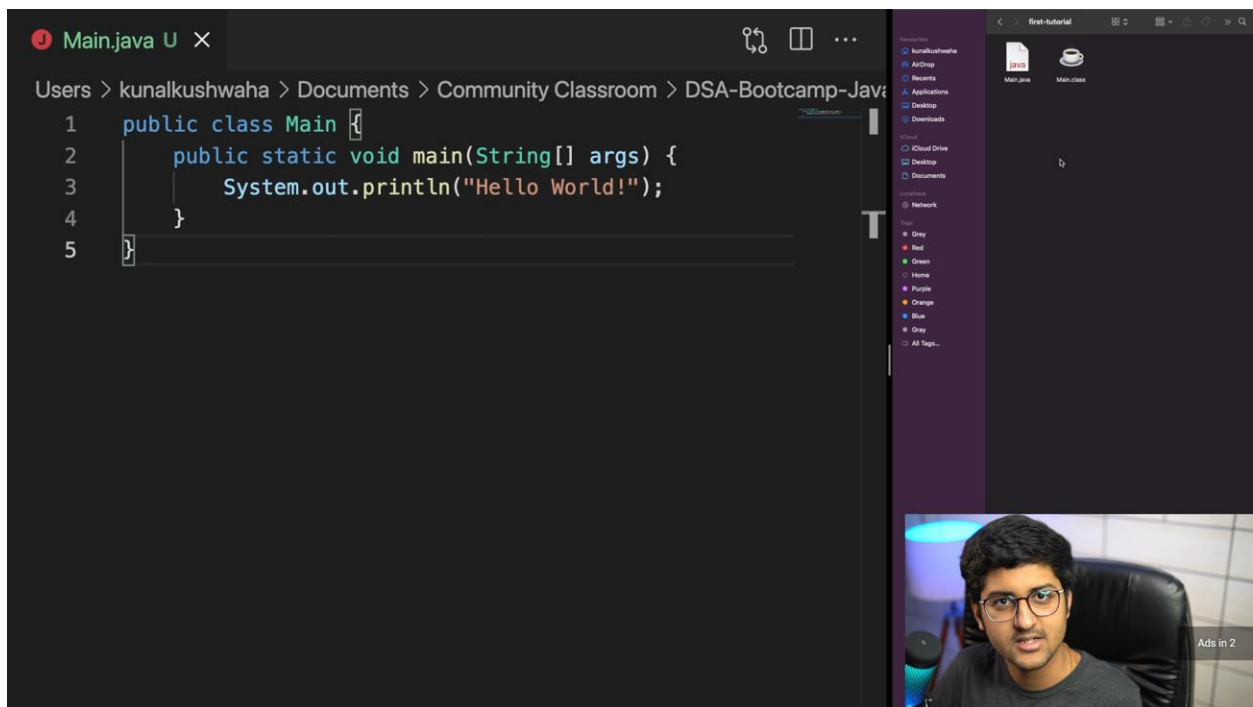




First Java Program - Input/Output, Debugging and Datatypes

```
1 public class Main {
2     public static void main(String[] args) {
3         System.out.println("Hello World!");
4     }
5 }
```

The screenshot shows a code editor with the above Java code. The file explorer on the right shows a file named 'Main.java'. The video player interface at the bottom indicates the video is at 12:47 / 1:37:19, with the title 'Explanation of words of the Program'.



```
→ first-tutorial git:(main) x javac Main.java
→ first-tutorial git:(main) x java Main
Hello World!
→ first-tutorial git:(main) x
```

Argument at index two



```
→ first-tutorial git:(main) x javac Demo.java
→ first-tutorial git:(main) x java Demo 30
30
→ first-tutorial git:(main) x
```

Argument index one

```
> DSA-Bootcamp-Java > lectures > 5-first-java-program > first-tutorial > Demo.java
1 public class Demo {
2     public static void main(String[] args) {
3         System.out.println(args[1]);
4     }
5 }
```

```
→ first-tutorial git:(main) x javac Demo.java
→ first-tutorial git:(main) x java Demo 30 "Kunal"
Kunal
→ first-tutorial git:(main) x
```

Changing Location of Bytecode

```
→ first-tutorial git:(main) x javac -d . Demo.java
→ first-tutorial git:(main) x javac -d .. Demo.java
```

-d means choosing which directory

. means present directory and .. means previous directory

What is package?

A **package** in **Java** is used to group related classes. Think of it as a folder in a file directory. We use **packages** to avoid name conflicts, and to write a better



```
1 package com.kunal;
2
3 public class Main {
4     public static void main(String[] args) {
5         System.out.println("Hello World");
6     }
7 }
8
```

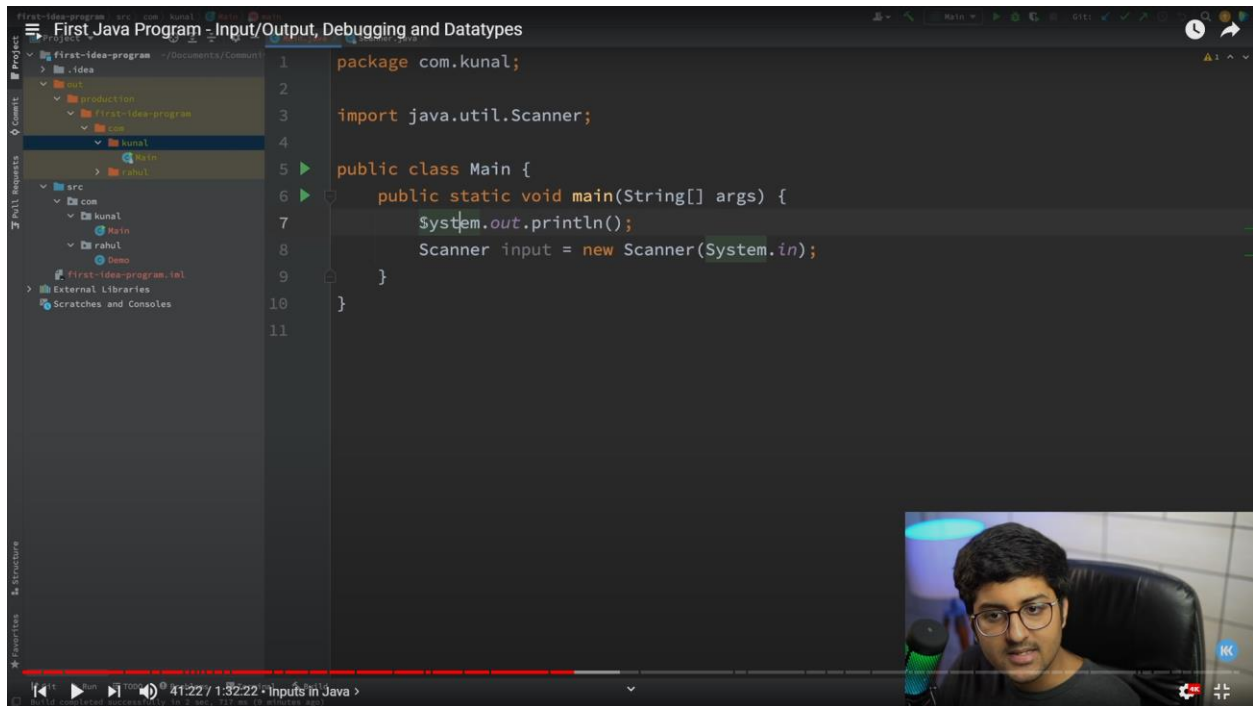
System is a class defined by the java developer. Out is a variable declared for PrintStream which has println method in it.

Inputs in Java

import java.util.Scanner;

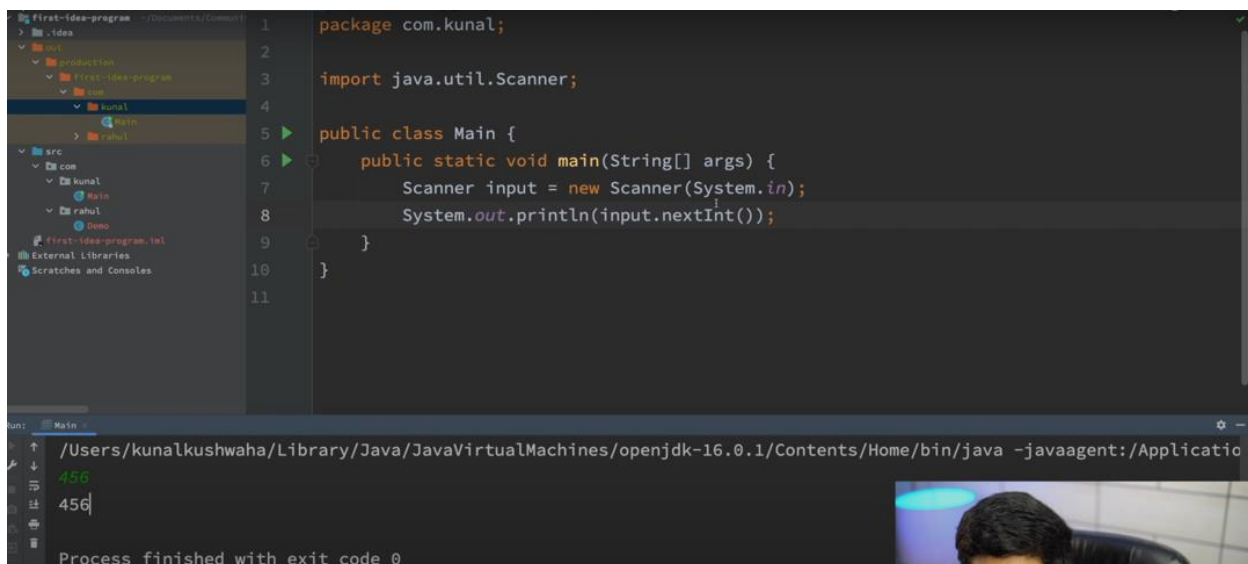
java.util is a package & Scanner is a class

new keyword creates object



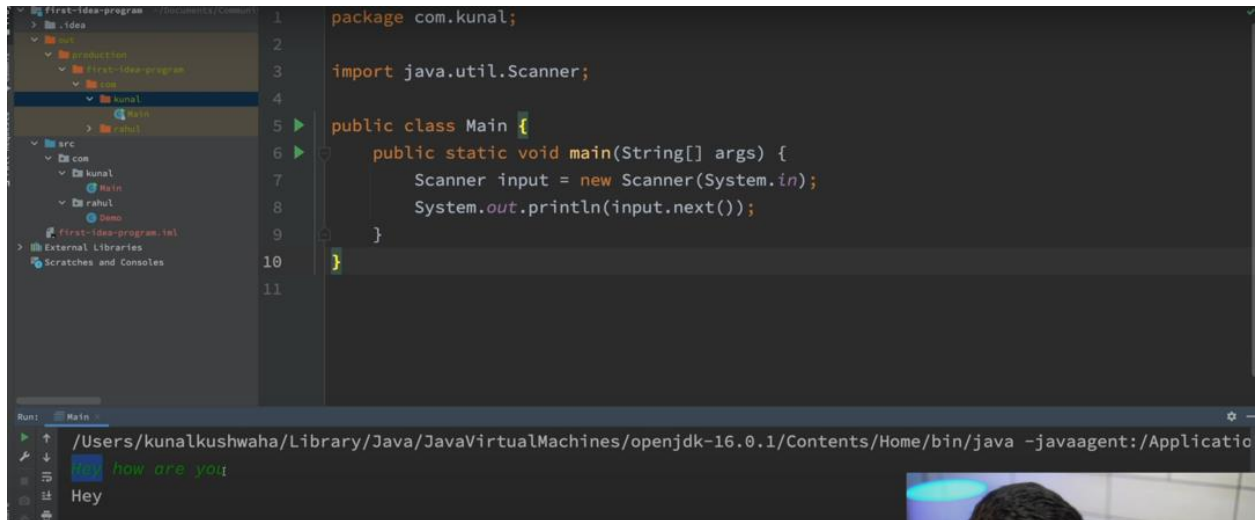
System.in => (.in) means default standard input stream (i.e Keyboard)

System.out => (.out) means default standard output stream (i.e comandLine)



nextInt() is also in scanner class.

next()



```
1 package com.kunal;
2
3 import java.util.Scanner;
4
5 public class Main {
6     public static void main(String[] args) {
7         Scanner input = new Scanner(System.in);
8         System.out.println(input.next());
9     }
10 }
11
```

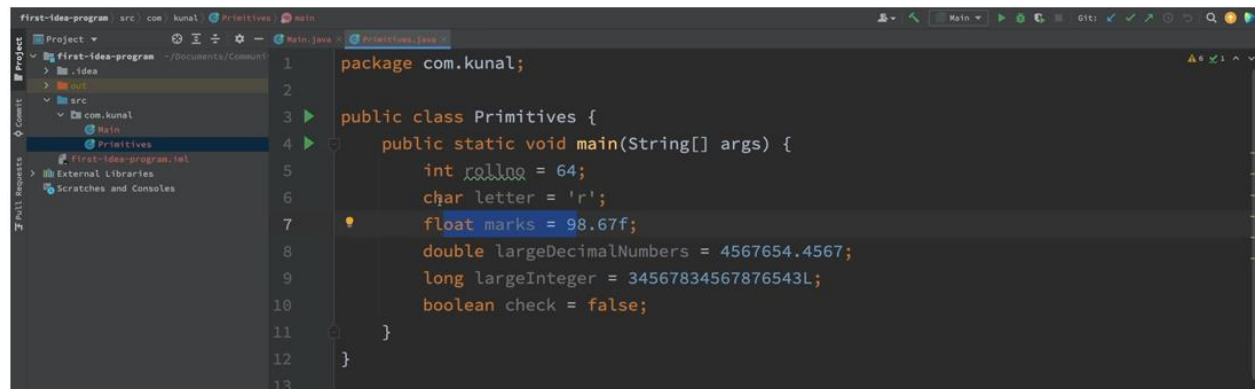
Run: Main -

/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Application...
how are you
Hey

nextLine() will take entire line

Data type

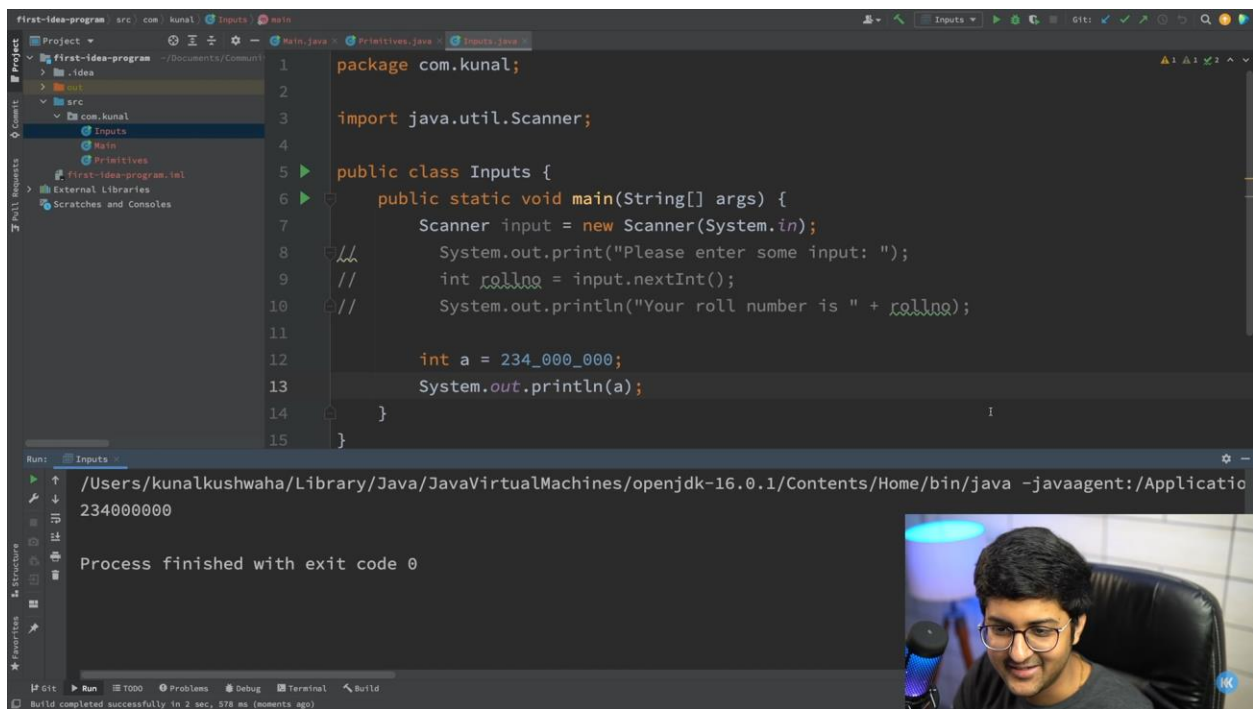
Primitive data type



```
1 package com.kunal;
2
3 public class Primitives {
4     public static void main(String[] args) {
5         int rollNo = 64;
6         char letter = 'r';
7         float marks = 98.67f;
8         double largeDecimalNumbers = 4567654.4567;
9         long largeInteger = 34567834567876543L;
10        boolean check = false;
11    }
12 }
13
```

Int and double are default type so to use long and float we need to append l and f at the end of the variable value.

\$ note to comment select the text the click ctrl+ /



```
1 package com.kunal;
2
3 import java.util.Scanner;
4
5 public class Inputs {
6     public static void main(String[] args) {
7         Scanner input = new Scanner(System.in);
8         // System.out.print("Please enter some input: ");
9         // int rollno = input.nextInt();
10        // System.out.println("Your roll number is " + rollno);
11
12        int a = 234_000_000;
13        System.out.println(a);
14    }
15 }
```

Run: Inputs

/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Application... 234000000

Process finished with exit code 0



```
14
15 float marks = input.nextFloat();
16 System.out.println(marks);
17 }
18 }
19 }
```

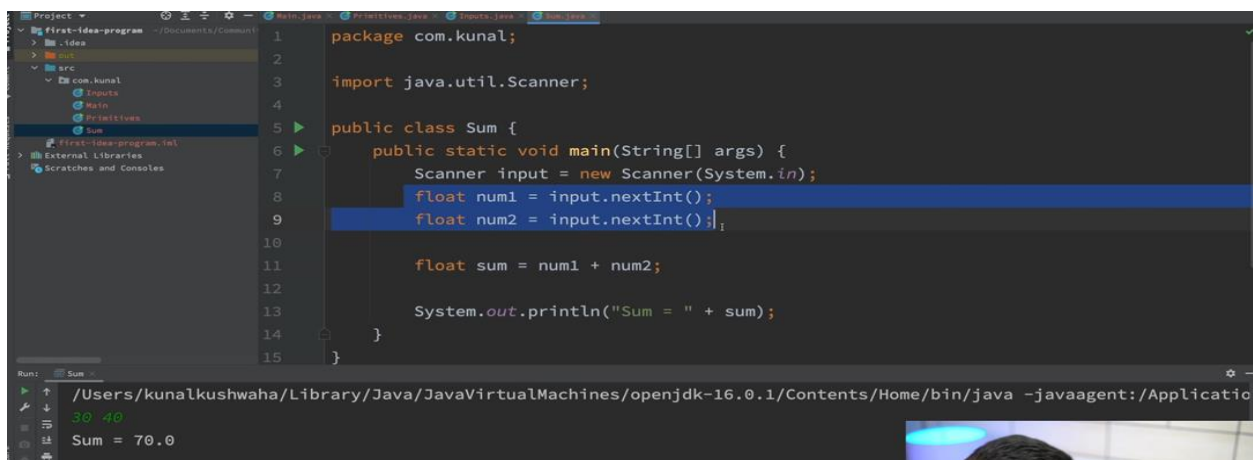
Run: Inputs

/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Application... 564.6758463

564.67584

Process finished with exit code 0

Sum of two numbers



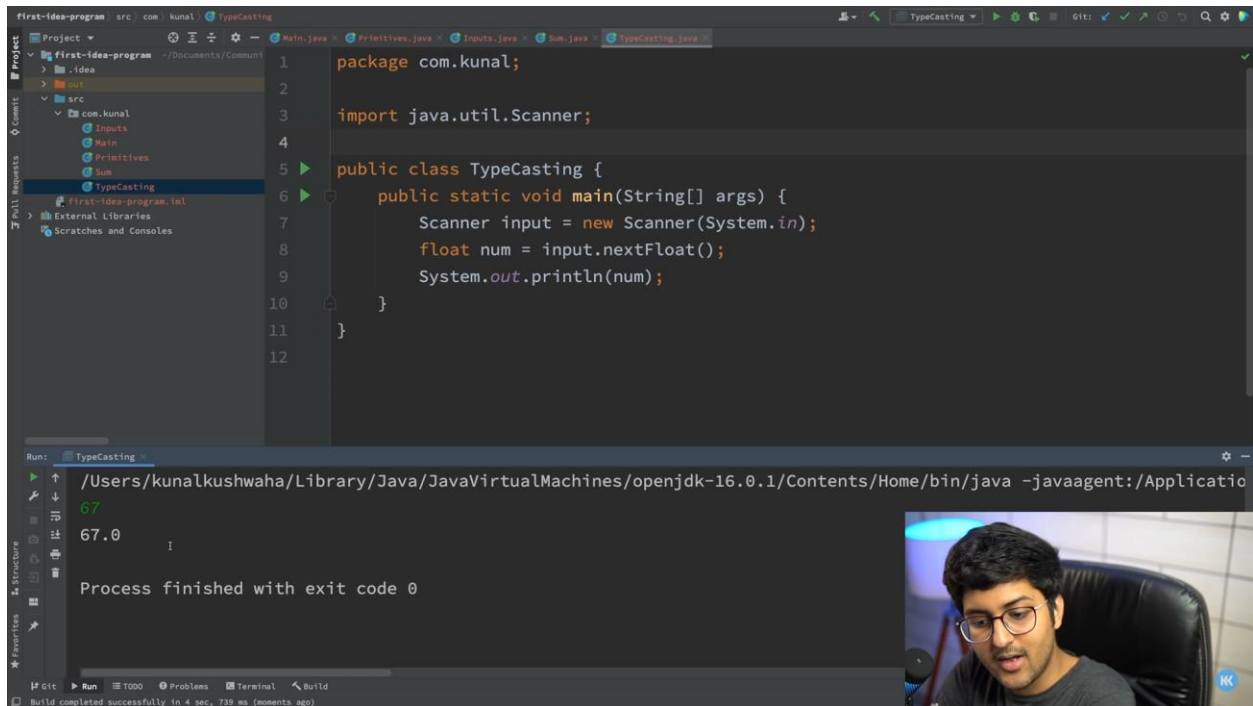
```
1 package com.kunal;
2
3 import java.util.Scanner;
4
5 public class Sum {
6     public static void main(String[] args) {
7         Scanner input = new Scanner(System.in);
8         float num1 = input.nextInt();
9         float num2 = input.nextInt();
10
11        float sum = num1 + num2;
12
13        System.out.println("Sum = " + sum);
14    }
15 }
```

Run: Sum

/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Application... 30 40

Sum = 70.0

Type Conversation and Type casting

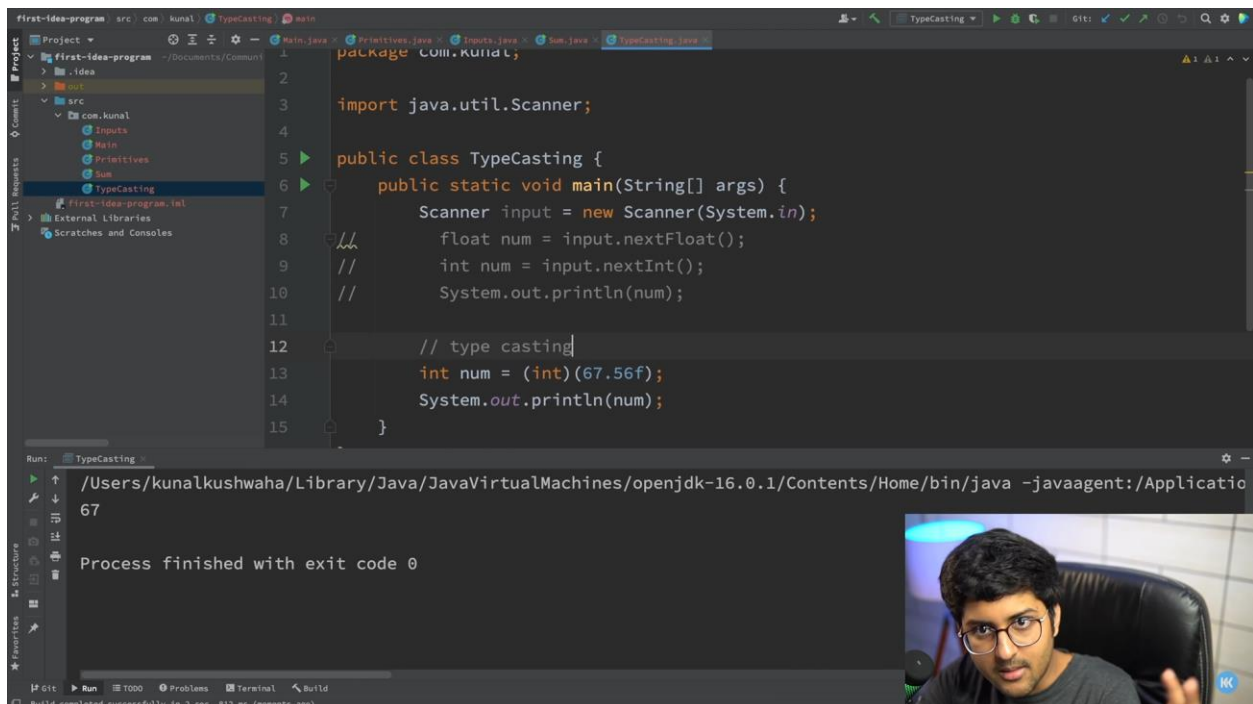


```
1 package com.kunal;
2
3 import java.util.Scanner;
4
5 public class TypeCasting {
6     public static void main(String[] args) {
7         Scanner input = new Scanner(System.in);
8         float num = input.nextFloat();
9         System.out.println(num);
10    }
11 }
12
```

Run: TypeCasting

```
/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Applicatio
67
67.0
Process finished with exit code 0
```

Int is converted in to float automatically

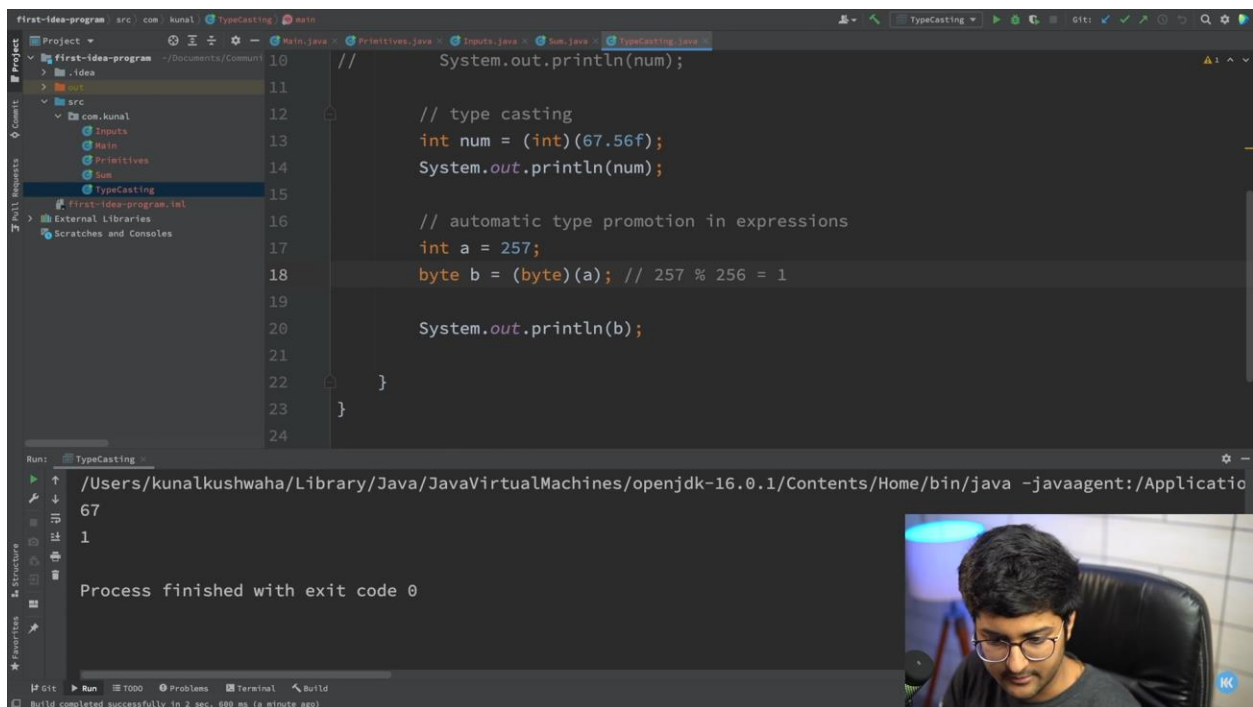


```
1 package com.kunal;
2
3 import java.util.Scanner;
4
5 public class TypeCasting {
6     public static void main(String[] args) {
7         Scanner input = new Scanner(System.in);
8         float num = input.nextFloat();
9         int num = input.nextInt();
10        System.out.println(num);
11
12        // type casting
13        int num = (int)(67.56f);
14        System.out.println(num);
15    }
16 }
```

Run: TypeCasting

```
/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Applicatio
67
67
Process finished with exit code 0
```

Automatic type promotion in expression



```
10 //      System.out.println(num);
11
12 // type casting
13 int num = (int)(67.56f);
14 System.out.println(num);
15
16 // automatic type promotion in expressions
17 int a = 257;
18 byte b = (byte)(a); // 257 % 256 = 1
19
20 System.out.println(b);
21
22 }
23
24
```

Run: TypeCasting

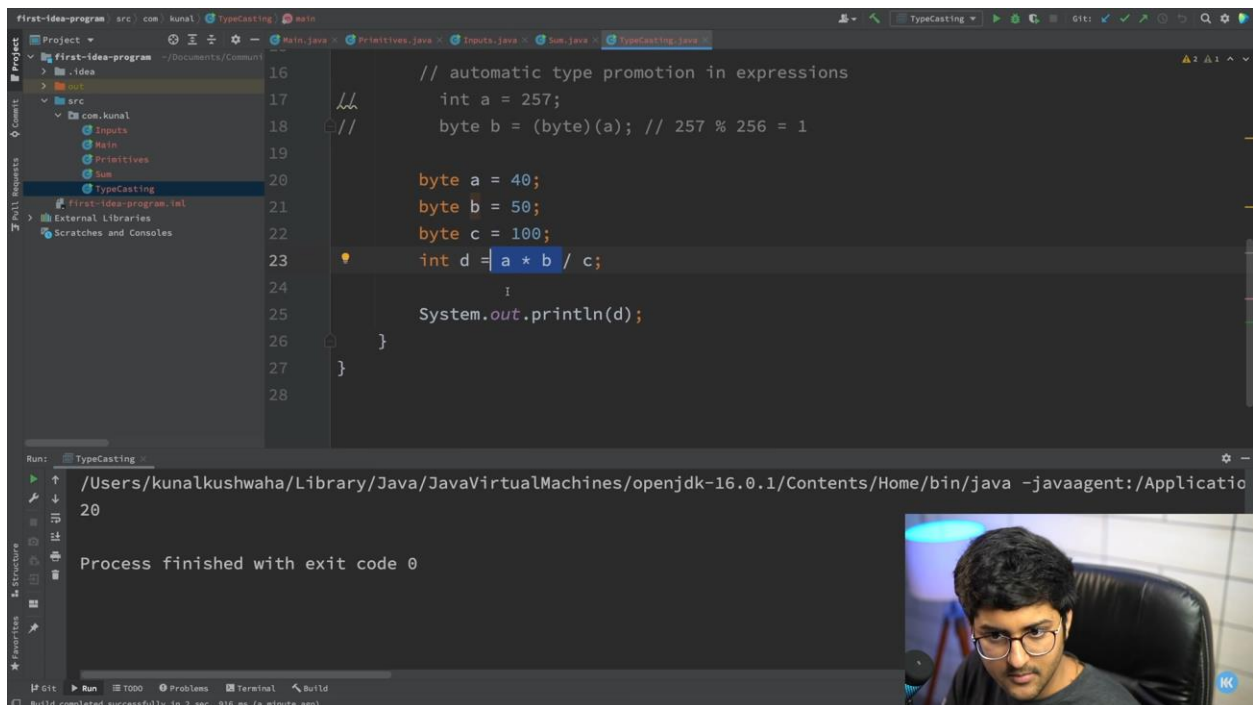
/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Applicatio

67

1

Process finished with exit code 0

Because byte can store only up to 256 values



```
16 // automatic type promotion in expressions
17 int a = 257;
18 // byte b = (byte)(a); // 257 % 256 = 1
19
20 byte a = 40;
21 byte b = 50;
22 byte c = 100;
23 int d = a * b / c;
24
25 System.out.println(d);
26 }
27
28
```

Run: TypeCasting

/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Applicatio

20

Process finished with exit code 0

While solving expression byte is converted in to int and then expression is calculated.

For example, examine the following expression:

```
public class Main {  
    public static void main(String[] argv) {  
        byte a = 40; // j a v a 2s .c o m  
        byte b = 50;  
        byte c = 100;  
        int d = a * b / c;  
    }  
}
```

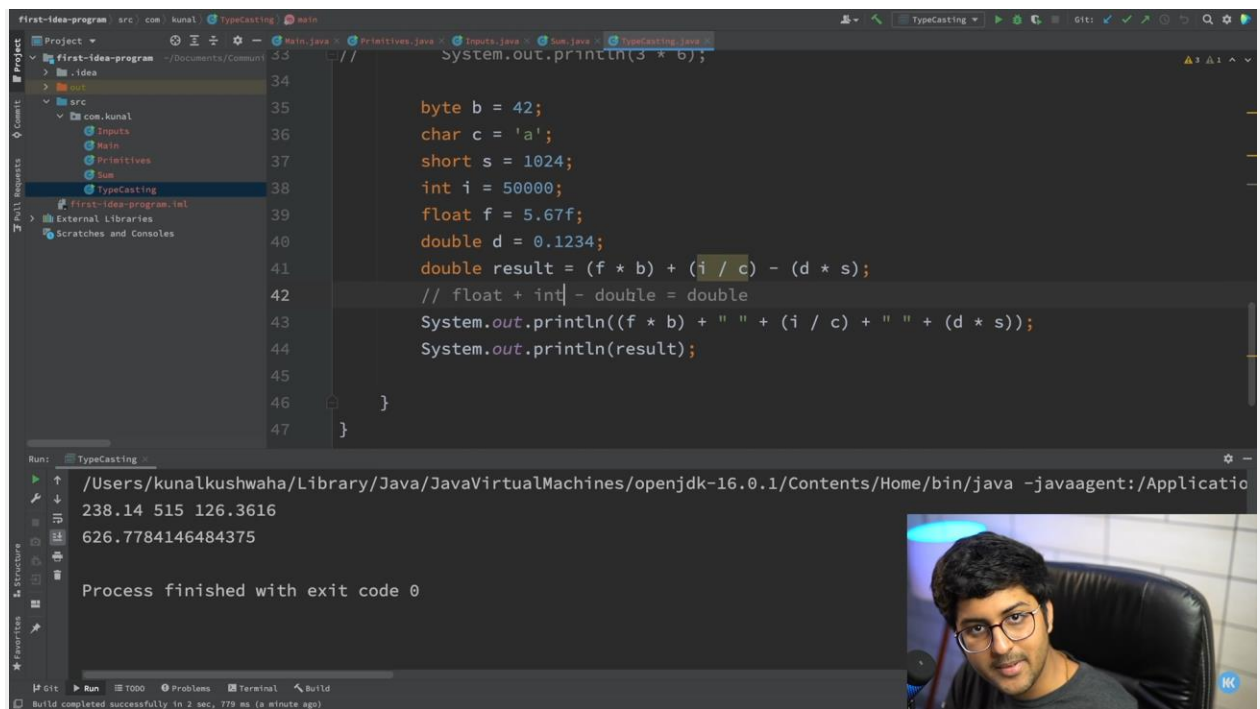
The result of `a * b` exceeds the range of `byte`. To handle this kind of problem, Java automatically promotes each byte or short operand to `int`. `a * b` is performed using integers.

Here are the Type Promotion Rules:

1. All `byte` and `short` values are promoted to `int`.
2. If one operand is a `long`, the whole expression is promoted to `long`.
3. If one operand is a `float`, the entire expression is promoted to `float`.
4. If any of the operands is `double`, the result is `double`.

In the following code, `f * b`, `b` is promoted to a `float` and the result of the subexpression is `float`.

```
public class Main {  
    /* j a va2s . co m*/  
    public static void main(String args[]) {  
        byte b = 4;  
        float f = 5.5f;  
        float result = (f * b);  
        System.out.println("f * b = " + result);  
    }  
}
```



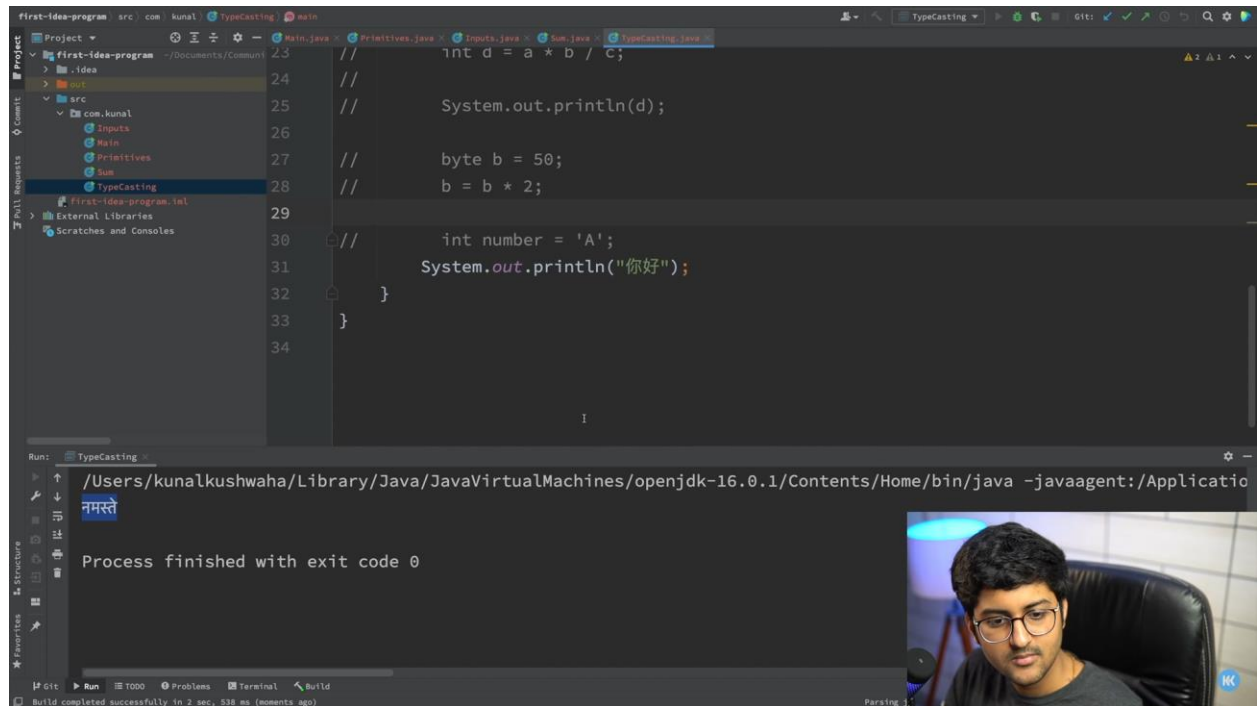
The screenshot shows an IDE with a project named 'first-idea-program'. The file explorer on the left shows the project structure. The main editor displays the following Java code in 'TypeCasting.java':

```
//
System.out.println(3 * 6);

byte b = 42;
char c = 'a';
short s = 1024;
int i = 50000;
float f = 5.67f;
double d = 0.1234;
double result = (f * b) + (i / c) - (d * s);
// float + int - double = double
System.out.println((f * b) + " " + (i / c) + " " + (d * s));
System.out.println(result);
}
```

The Run console at the bottom shows the command: `/Users/kunalkushwaha/Library/Java/JavaVirtualMachines/openjdk-16.0.1/Contents/Home/bin/java -javaagent:/Applicatio`. The output is: `238.14 515 126.3616` and `626.7784146484375`. Below the output, it says 'Process finished with exit code 0'. A small video inset in the bottom right corner shows a man with glasses and a beard.

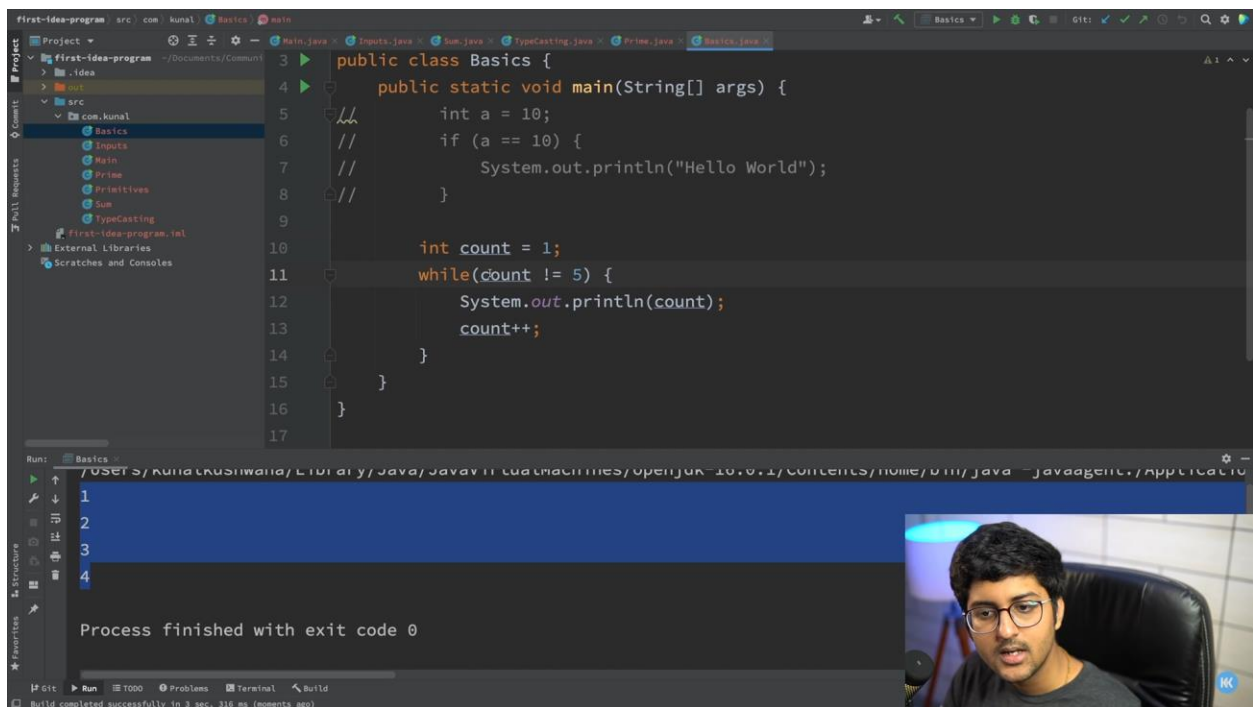
Java follows unicode



The screenshot shows the same IDE with a different Java code snippet in 'TypeCasting.java':

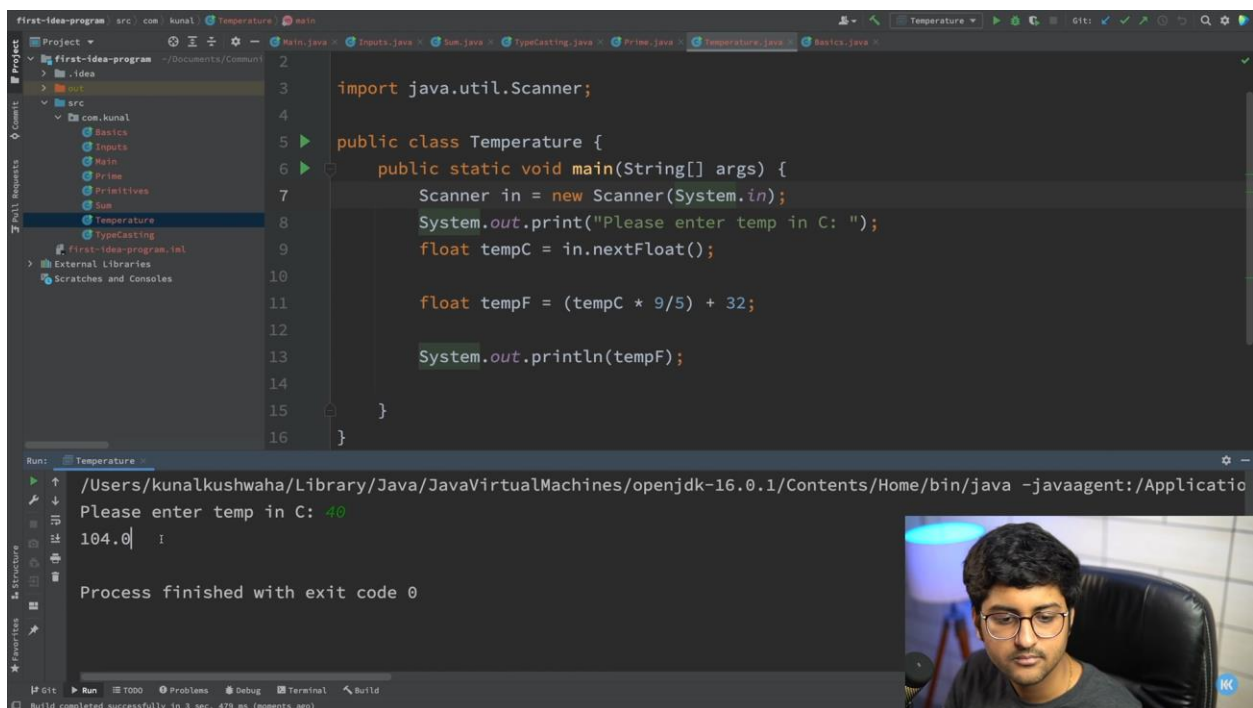
```
//
int d = a * b / c;
//
System.out.println(d);
//
byte b = 50;
b = b * 2;
//
int number = 'A';
System.out.println("你好");
}
```

The Run console shows the same command as before. The output is: `नमस्ते`. Below the output, it says 'Process finished with exit code 0'. The same video inset is present in the bottom right corner.



```
1 public class Basics {
2     public static void main(String[] args) {
3         //
4         int a = 10;
5         //
6         if (a == 10) {
7             //
8             System.out.println("Hello World");
9         }
10
11         int count = 1;
12         while(count != 5) {
13             System.out.println(count);
14             count++;
15         }
16     }
17 }
```

Process finished with exit code 0



```
1 import java.util.Scanner;
2
3 public class Temperature {
4     public static void main(String[] args) {
5         Scanner in = new Scanner(System.in);
6         System.out.print("Please enter temp in C: ");
7         float tempC = in.nextFloat();
8
9         float tempF = (tempC * 9/5) + 32;
10
11         System.out.println(tempF);
12     }
13 }
```

Please enter temp in C: 40
104.0

Process finished with exit code 0

