



To continuously enhance my knowledge, skills and experience by getting involved in challenging work environments and utilize them for personal and organizational growth to the best of my ability.

8700006941 Ghaziabad, India 

## EDUCATION

### Bachelor of Technology (B.tech) College of Technology , Pantnagar

10/2020 - Present,

7.8(4th Sem)

### 12th

### Dehradun Public School, Ghaziabad

04/2017 - 06/2018,

81.6%

## SKILLS

JAVA

Java Script

C

HTML

CSS

React JS

Redux

Tailwind CSS

Data Structures

Algorithm

MySQL

## PROJECTS

### NewsMonkey Application

- Programming language used: **Java Script**
- Framework used: **React JS**
- fetching latest news using News API.
- The application support infinite scrolling for reading as many news as user want.
- It can also be used to read the news from a particular area of interest like Sports, Entertainment, Technology, and Science.

### Text Utils Application

- Programming language used : **Java Script**
- Framework used : **React JS**
- Designed a Text Utils app using React JS to perform various operations like Approximate time taken to read text, Counting total numbers of words and characters.
- It can also be used to convert the String to Uppercase and lowercase and remove extra spaces from the String.
- App can operate in both Dark and light mode.

### Snake Game

- Programming language used: **HTML , CSS and Java Script**
- In this application, a player controls a snake, or object on a bordered plane. As it moves forward, it leaves a trail behind.

### MyNotebook Application

- Database used : **MongoDB**
- Programming language used : **Java Script**
- Framework used : **React JS**
- Designed an application for storing notes.
- Users can create and store personal notes in the application.
- Users can add/update their notes anytime using email id used at the time of signing up in the application.

### Tic Tac Toe

- Programming language used : **Java Script**
- Designed a two - player game using HTML , CSS and JS in which the objective is to take turns and mark the correct spaces in a 3\*3 Grid.

## ACHIEVEMENTS

- 1) Finalist in the CODE CONNOISSEUR coding competition at the University Level in Pantnagar.
- 2) Achieved 5- Stars in problem-solving (basic) in java on HackerRank.
- 3) Solved 500 + Problems on different types of Data Structures on the Pep Coding Platform.