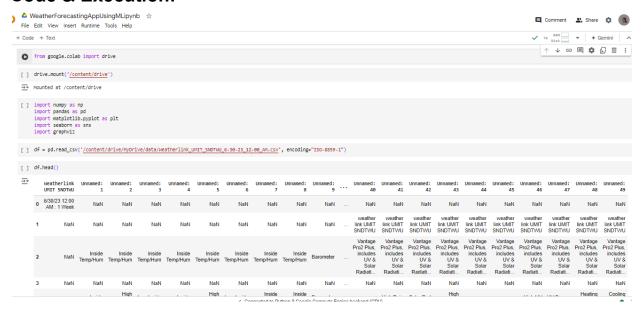
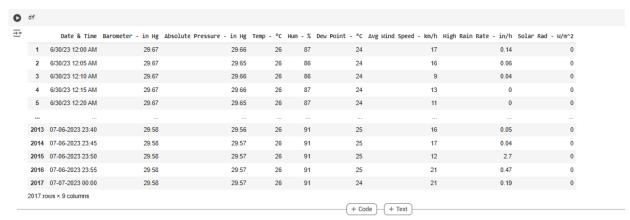
Weather Forecasting Application using Machine Learning

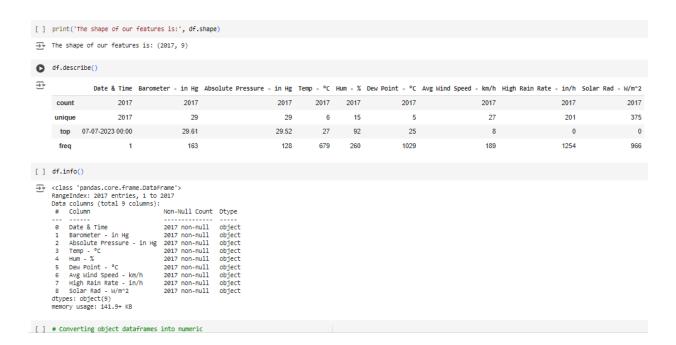
Code & Execution:



The final data



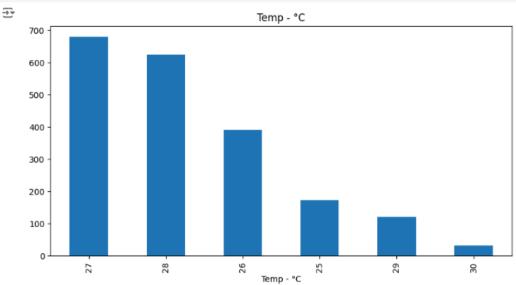
Exploring the Final Dataset

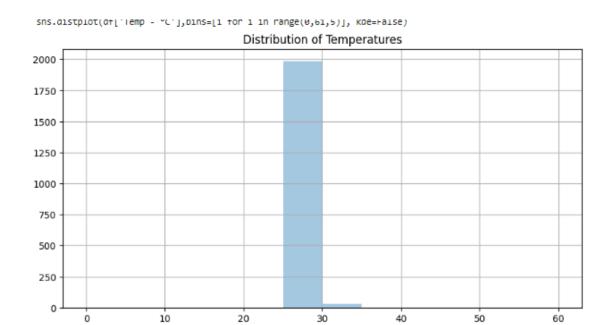


Quick Analysis of weather

```
[ ] plt.figure(figsize=(10,5))
    df['Temp - °C'].value_counts().head(15).plot(kind='bar')

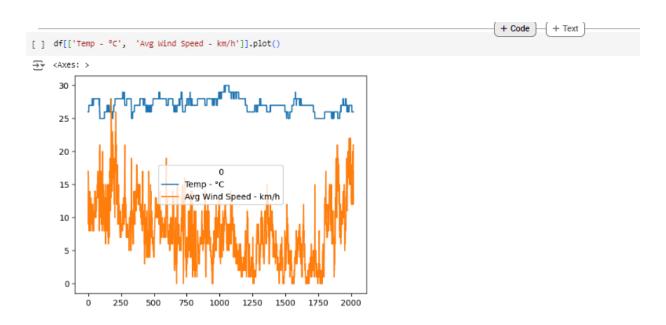
plt.title('Temp - °C')
    plt.show()
```





Temp - °C

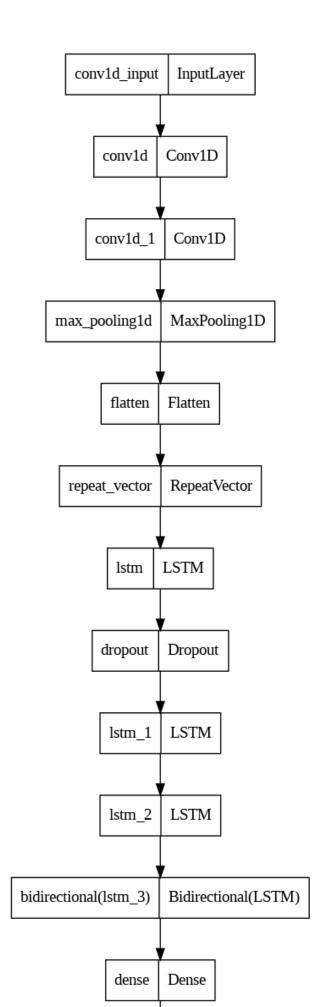
Most common temperature scale is from 25 to 30 degree.



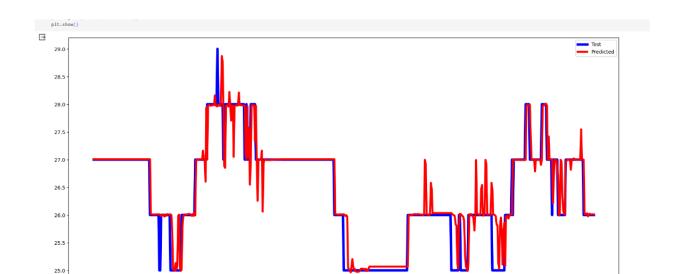
This shows that these features has no gap in between i.e we are not missing any data

```
from tensorflow.keras.layers import Dense,RepeatVector, LSTM, Dropout from tensorflow.keras.layers import Flatten
       from tensorflow.keras.layers import TimeDistributed from tensorflow.keras.layers import Conv1D
       from tensorflow.keras.layers import MaxPooling1D from tensorflow.keras.models import Sequential
[ ] from tensorflow.keras.layers import Bidirectional, Dropout
       model.add(Conv1D(filters=256, kernel_size=2, activation='relu', input_shape=(30,1)))
model.add(Conv1D(filters=128, kernel_size=2, activation='relu'))
       model.add(MaxPooling1D(pool_size=2))
model.add(Flatten())
       model.add(RepeatVector(30))
       model.add(LSTM(units=100, return_sequences=True))
       model.add(Dropout(0.2))
       model.add(LSTM(units=100, return_sequences=True))
model.add(LSTM(units=100, return_sequences=True))
       model.add(Bidirectional(LSTM(128, activation='relu')))
model.add(Dense(100, activation='relu'))
       model.add(Dense(1))
model.compile(loss='mse', optimizer='adam')
       history = model.fit(Xtrain,Ytrain,epochs=300, verbose=1 )
WARNING:tensorflow:Layer lstm_3 will not use cuDNN kernels since it doesn't meet the criteria. It will use a generic GPU kernel as fallback when running on GPU.
WARNING:tensorflow:Layer lstm_3 will not use cuDNN kernels since it doesn't meet the criteria. It will use a generic GPU kernel as fallback when running on GPU.
WARNING:tensorflow:Layer lstm_3 will not use cuDNN kernels since it doesn't meet the criteria. It will use a generic GPU kernel as fallback when running on GPU.
       Epoch 1/300
       44/44 [====
Epoch 2/300
                                    [ ] model.save("model_trained_temp.h5")
 /usr/local/lib/python3.10/dist-packages/keras/src/engine/training.py:3103: UserW
               saving_api.save_model(
```

from tensorflow.keras.utils import plot_model plot_model(model, to_file='model.png')



Temperature:



```
[94] from sklearn.metrics import mean_squared_error
    mse = mean_squared_error(Ytesting, predict)
    print(f'MSE: {mse}')

MSE: 0.6607453763731668

from sklearn.metrics import mean_absolute_error

# Mean Absolute Error (MAE)
    mae = mean_absolute_error(Ytesting, predict)
    print(f'MAE: {mae}')

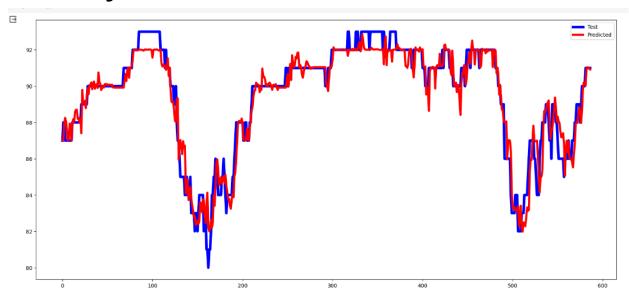
MAE: 0.5581021674447003

// Os

[96] from sklearn.metrics import r2_score
    r2 = r2_score(Ytesting, predict)
    print(f'R-squared: {r2}')
```

R-squared: 0.9265861433825272

Humidity:



```
from sklearn.metrics import mean_squared_error
mse = mean_squared_error(Ytesting, predict)
print(f'MSE: {mse}')

MSE: 0.1256293580382873

MSE: 0.1256293580382873

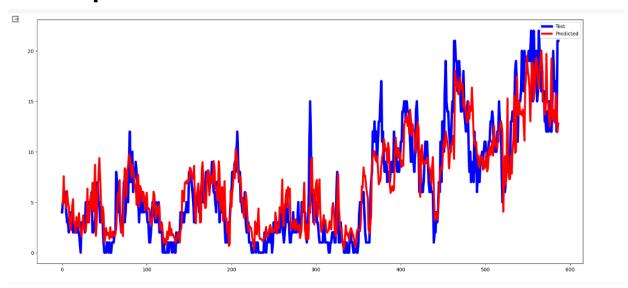
Mean Absolute Error (MAE)
mae = mean_absolute_error(Ytesting, predict)
print(f'MAE: {mae}')

MAE: 0.15425295074306924
```

```
from sklearn.metrics import r2_score
r2 = r2_score(Ytesting, predict)
print(f'R-squared: {r2}')
```

R-squared: 0.8559324316241401

Wind Speed:



Extracting TFLite Models:

```
# Load or define your TensorFlow/Keras model
model = tf.keras.models.load.model('model_trained_wind.h5')

# Convert the model to TensorFlow Lite format
converter = tf.lite.TFLiteConverter.from_keras_model(model)
converter.target_spec.supported_ops = [tf.lite.opsSet.TFLITE_BUILTINS, tf.lite.opsSet.SELECT_TF_OPS]
converter.experimental_new_converter = True # Enable the new converter
converter.experimental_lower_tensor_list_ops = False # Disable lowering tensor
tflite_model = converter.convert()

# Save the TensorFlow Lite model to a .tflite file
with open('converted_wind_model.tflite', 'wb') as f:
    f.write(tflite_model)
**SWARNING:tensorFlow:Layer lstm_11 will not use cuDNN kernels since it doesn't meet the criteria. It will use a generic GPU kernel as fallback when running on GPU.
```

MARNING:tensorflow:Layer Istm_11 will not use CUDNN kernels since it doesn't meet the criteria. It will use a generic GPU kernel as fallback when running on GPU.

Integrating Flutter with TFLite:

11 **∨**

```
import 'package:tflite/tflite.dart';

class TFLiteHelper {
    static Future<String?> loadModel() async {
    String? result = await Tflite.loadModel()
    model: "assets/model.tflite",
    );
    return result;
```

var recognitions = await Tflite.runModelOnImage(

imageMean: 0.0, // defaults to 117.0
imageStd: 255.0, // defaults to 1.0
numResults: 5, // defaults to 5
threshold: 0.2, // defaults to 0.1
asynch: true // defaults to true

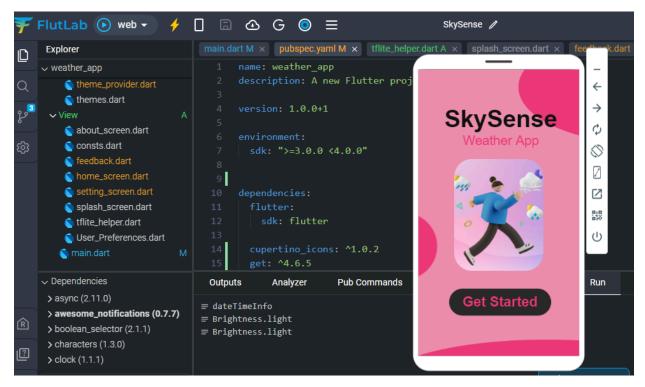
path: imagePath, // required

return recognitions;

static Future<List?> runModelOnImage(String imagePath) async {

```
version: 1.0.0+1
    environment:
       sdk: ">=3.0.0 <4.0.0"
9
       flutter:
        sdk: flutter
14
       cupertino_icons: ^1.0.2
       get: ^4.6.5
      http: ^1.1.0
       intl: ^0.18.1
       provider: ^5.0.0
       awesome notifications: ^0.7.4+1
       flutter_local_notifications: ^5.0.0+4
       wiredash: ^2.1.0
       shared_preferences: ^2.0.18
```

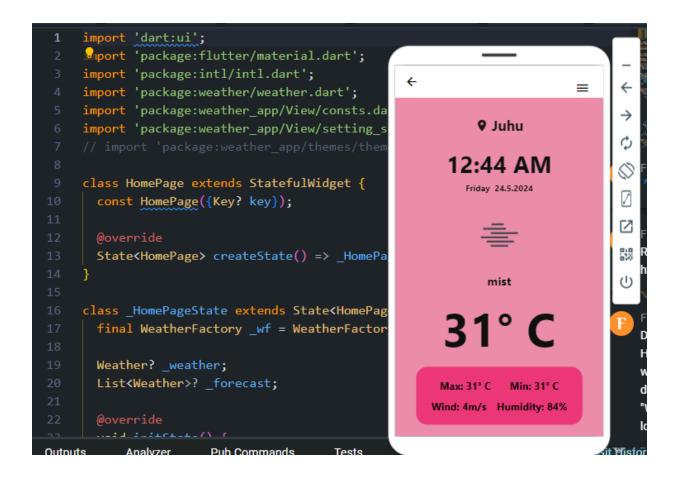
Flutter Code:

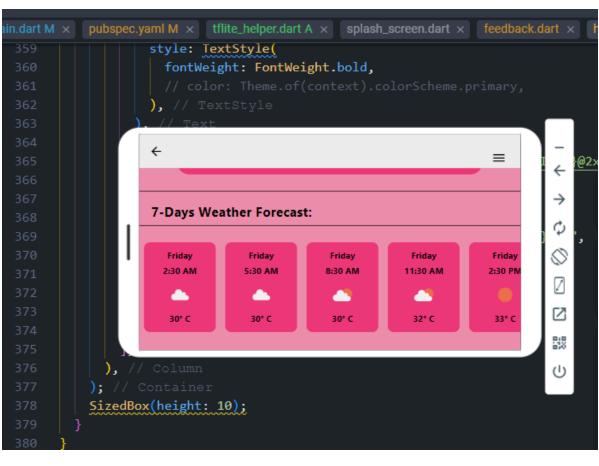


main.dart:

```
main.dart M × pubspec.yaml M × tflite_helper.dart A × splash_screen.dart × feedback.c
     import 'package:awesome_notifications/awesome_notifications.dart';
      Miport 'package:flutter/material.dart';
     import 'package:provider/provider.dart';
      import 'package:weather_app/View/splash_screen.dart';
      import 'package:weather app/themes/theme provider.dart';
      import 'package:wiredash/wiredash.dart';
      import 'package:weather_app/View/tflite_helper.dart';
 9
      void main() {
        AwesomeNotifications().initialize(
           NotificationChannel(
              channelName: "SkySense",
              channelDescription: "Notifications on",
            ),
          debug: true,
        runApp(ChangeNotifierProvider(
         create: (context) => ThemeProvider(),
```

Home screen:







Settings Page:

```
import 'package:flutter/material.dart';
                                                        Settings
import 'package:weather app/View/User Preference
import 'package:weather_app/View/about_screen.d
                                                   Account Settings
import 'package:weather_app/View/feedback.dart
import 'package:weather_app/themes.dart
                                                    Dark Mode
import 'package:weather app/themes/theme provide
import 'package:provider/provider.dart';
                                                   About SkySense
                                                   Feedback and Suggestions
class SettingsPage extends StatelessWidget {
                                                   User Preferences
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Settings'),
      ), // AppBar
      body: Padding(
        padding: const EdgeInsets.all(20.0),
        child: Column(
          crossAxisAlignment: CrossAxisAlignmer
          children: ⟨Widget⟩[
```

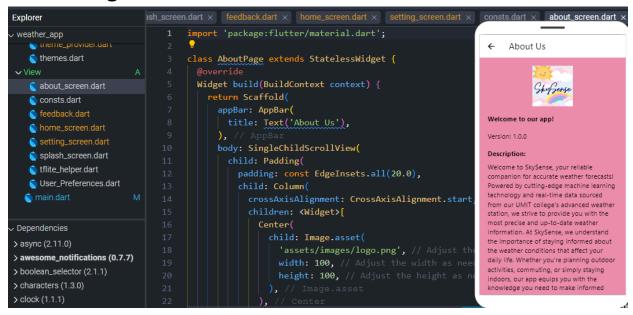
Feedback Page:

```
Explorer
                               yaml M × tflite_helper.dart A × splash_screen.dart × feedback.dart × home_screen.dart ×
                                       import 'package:flutter/material.dart';
import 'package:wiredash/wiredash.dart';

√ weather_app

                                                                                                            ← Feedback and Suggestions
    themes dart
                                       class FeedbackPage extends StatelessWidget {
                                                                                                            Your Feedback will be highly
                                                                                                           appreciated!
                                         final TextEditingController _feedbackController = Text
    about_screen.dart
   consts.dart
    feedback.dart
                                         Widget build(BuildContext context) {
    nome_screen.dart
                                            return Scaffold(
    setting_screen.dart
                                              appBar: AppBar(
                                                                                                                Click here to Type your feedback...
    splash_screen.dart
                                                title: Text('Feedback and Suggestions'),
    tflite_helper.dart
    User_Preferences.dart
                                              body: Padding(
   nain.dart
                                                padding: EdgeInsets.all(16.0),
                                                child: Column(
                                                   crossAxisAlignment: CrossAxisAlignment.start,
Dependencies
                                                   children: ⟨Widget⟩[
> async (2.11.0)
                                                     Text(
> awesome_notifications (0.7.7)
                                                        'Your Feedback will be highly appreciated!
> boolean_selector (2.1.1)
                                                        style: TextStyle(fontSize: 20, fontWeight:
> characters (1.3.0)
```

About Page:



User Preferences Page:

```
import 'package:flutter/material.dart';
import 'package:shared_preferences.da
 weather_app
                                                                                                                  User Preferences
  themes.dart
                                       class PreferencesScreen extends StatefulWidget {
                                                                                                              Temperature Units
  about_screen.dart
                                                                                                              Notifications
  consts.dart
  nfeedback.dart
                                                                                                              Language
                                                                                                              Data Refresh Interval (minutes) 30 🕶
                                       class _PreferencesScreenState extends State<PreferencesS
                                         late SharedPreferences _prefs;
                                                                                                                          Save
  splash_screen.dart
                                         late bool _isCelsius;
  tflite_helper.dart
   User_Preferences.dart
                                         late String _language;
  nain.dart
                                          late int _refreshInterval;
Dependencies
                                          void initState() {
async (2.11.0)
awesome_notifications (0.7.7)
boolean_selector (2.1.1)
characters (1.3.0)
```

Light/ Dark Mode:

```
setting_screen.dart × consts.dart × about_screen.dart × User_Preferences.dart × theme_provider.dart x
 import 'package:flutter/material.dart';
 port 'package:weather_app/themes/themes.dart';
                                                               ← Settings
 import 'dart:developer';
 import 'dart:io';
                                                               Account Settings
 class ThemeProvider with ChangeNotifier {
                                                                                    Dark Mode
   ThemeData _themeData = lightMode;
   ThemeData get themeData => _themeData;
                                                               About SkySense
                                                               Feedback and Suggestions
   bool get isDarkMode => _themeData == darkMode;
                                                               User Preferences
   set themeData(ThemeData themeData) {
   void toggleTheme() {
     if (_themeData == lightMode) {
       themeData = darkMode;
       themeData = lightMode;
```

FeedBack Form Connected with wiredash for database collection:

