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HPC LAB Manual

VII SEM

CSE

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```
1. Hello World 1

#include <stdio.h>

#include <omp.h>

int main()
{

#pragma omp parallel

printf("Hello, world! This is thread %d of %d\n", omp_get_thread_num(), omp_get_num_threads());
}
```

```
Output
```

```
Hello, world! This is thread 2 of 4
Hello, world! This is thread 0 of 4
Hello, world! This is thread 3 of 4
Hello, world! This is thread 1 of 4
2. Hello World 2
#include <stdio.h>
#include <omp.h>
int main(int argc, char *argv[])
{
int iam = 0, np = 1;
#pragma omp parallel default(shared) private(iam, np)
{
#if defined (_OPENMP)
np = omp_get_num_threads();
iam = omp_get_thread_num();
#endif
printf("Hello from thread %d out of %d\n", iam, np);
}
```

```
}
Output
Hello from thread 0 out of 4
Hello from thread 3 out of 4
Hello from thread 1 out of 4
Hello from thread 2 out of 4
3. Addition of two array A & B to get array C
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
#define CHUNKSIZE 10
#define N 100
int main (int argc, char *argv[])
int nthreads, tid, i, chunk;
float a[N], b[N], c[N];
/* Some initializations */
for (i=0; i < N; i++)
a[i] = b[i] = i * 1.0;
```

```
chunk = CHUNKSIZE;
#pragma omp parallel shared(a,b,c,nthreads,chunk) private(i,tid)
{
tid = omp_get_thread_num();
if (tid == 0)
nthreads = omp_get_num_threads();
printf("Number of threads = %d\n", nthreads);
}
printf("Thread %d starting...\n",tid);
#pragma omp for schedule (dynamic, chunk)
for (i=0; i<N; i++)
{
c[i] = a[i] + b[i];
printf("Thread %d: c[%d]= %f\n",tid,i,c[i]);
}
}/* end of parallel section */
}
Output
```

Number of threads = 4

Thread 0 starting...

Thread 0: c[0]= 0.000000

Thread 0: c[1]= 2.000000

Thread 0: c[2]= 4.000000

Thread 0: c[3] = 6.000000

Thread 0: c[4] = 8.000000

Thread 0: c[5]= 10.000000

Thread 0: c[6]= 12.000000

Thread 0: c[7]= 14.000000

Thread 0: c[8] = 16.000000

Thread 0: c[9]= 18.000000

Thread 0: c[10]= 20.000000

Thread 2 starting...

Thread 2: c[20]= 40.000000

Thread 2: c[21]= 42.000000

Thread 2: c[22]= 44.000000

Thread 2: c[23]= 46.000000

Thread 2: c[24]= 48.000000

Thread 2: c[25]= 50.000000

Thread 2: c[26]= 52.000000

Thread 2: c[27]= 54.000000

Thread 0: c[11]= 22.000000

Thread 0: c[12]= 24.000000

Thread 0: c[13]= 26.000000

Thread 0: c[14]= 28.000000

Thread 0: c[15]= 30.000000

Thread 0: c[16]= 32.000000

Thread 0: c[17]= 34.000000

Thread 3 starting...

Thread 2: c[28]= 56.000000

Thread 2: c[29]= 58.000000

Thread 2: c[40]= 80.000000

Thread 2: c[41]= 82.000000

Thread 2: c[42]= 84.000000

Thread 2: c[43]= 86.000000

Thread 2: c[44]= 88.000000

Thread 2: c[45]= 90.000000

Thread 2: c[46]= 92.000000

Thread 2: c[47]= 94.000000

Thread 2: c[48]= 96.000000

Thread 2: c[49]= 98.000000

Thread 2: c[50]= 100.000000

Thread 2: c[51]= 102.000000

Thread 2: c[52]= 104.000000

Thread 2: c[53]= 106.000000

Thread 0: c[18]= 36.000000

Thread 1 starting...

Thread 1: c[60]= 120.000000

Thread 1: c[61]= 122.000000

Thread 1: c[62]= 124.000000

Thread 1: c[63]= 126.000000

Thread 1: c[64]= 128.000000

Thread 1: c[65]= 130.000000

Thread 1: c[66]= 132.000000

Thread 1: c[67]= 134.000000

Thread 1: c[68]= 136.000000

Thread 1: c[69]= 138.000000

Thread 1: c[70]= 140.000000

Thread 3: c[30]= 60.000000

Thread 3: c[31]= 62.000000

Thread 3: c[32]= 64.000000

Thread 2: c[54]= 108.000000

Thread 2: c[55]= 110.000000

Thread 2: c[56]= 112.000000

Thread 2: c[57]= 114.000000

Thread 2: c[58]= 116.000000

Thread 2: c[59]= 118.000000

Thread 2: c[80]= 160.000000

Thread 2: c[81]= 162.000000

Thread 2: c[82]= 164.000000

Thread 2: c[83]= 166.000000

Thread 2: c[84]= 168.000000

Thread 2: c[85]= 170.000000

Thread 2: c[86]= 172.000000

Thread 2: c[87]= 174.000000

Thread 2: c[88]= 176.000000

Thread 2: c[89]= 178.000000

Thread 2: c[90]= 180.000000

Thread 2: c[91]= 182.000000

Thread 2: c[92]= 184.000000

Thread 2: c[93]= 186.000000

Thread 2: c[94]= 188.000000

Thread 2: c[95]= 190.000000

Thread 2: c[96]= 192.000000

Thread 2: c[97]= 194.000000

Thread 2: c[98]= 196.000000

Thread 2: c[99]= 198.000000

Thread 3: c[33]= 66.000000

Thread 3: c[34]= 68.000000

Thread 3: c[35] = 70.000000

Thread 3: c[36]= 72.000000

Thread 3: c[37]= 74.000000

Thread 3: c[38]= 76.000000

Thread 3: c[39]= 78.000000

Thread 0: c[19]= 38.000000

Thread 1: c[71]= 142.000000

Thread 1: c[72]= 144.000000

Thread 1: c[73]= 146.000000

Thread 1: c[74]= 148.000000

Thread 1: c[75]= 150.000000

```
Thread 1: c[76]= 152.000000
```

Thread 1: c[77]= 154.000000

Thread 1: c[78]= 156.000000

Thread 1: c[79]= 158.000000

4. There are two arrays A and B write a program that has two blocks: one for generating array C = A + B and another array D = A + B, such that work in blocks will be done by different threads.

```
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
#define N 50
int main (int argc, char *argv[])
{
  int i, nthreads, tid;
  float a[N], b[N], c[N], d[N];

/* Some initializations */
for (i=0; i<N; i++) {
  a[i] = i * 1.5;</pre>
```

```
b[i] = i + 22.35;
c[i] = d[i] = 0.0;
}
#pragma omp parallel shared (a,b,c,d,nthreads) private(i,tid)
{
tid = omp_get_thread_num();
if (tid == 0)
{
nthreads = omp_get_num_threads();
printf("Number of threads = %d\n", nthreads);
}
printf("Thread %d starting...\n",tid);
#pragma omp sections nowait
{
#pragma omp section
{
printf("Thread %d doing section 1\n",tid);
for (i=0; i<N; i++)
{
c[i] = a[i] + b[i];
printf("Thread %d: c[%d]= %f\n",tid,i,c[i]);
}
}
```

```
#pragma omp section
{
printf("Thread %d doing section 2\n",tid);
for (i=0; i<N; i++)
{
d[i] = a[i] * b[i];
printf("Thread %d: d[%d] = %f\n",tid,i,d[i]);
}
}
}/* end of sections */
printf("Thread %d done.\n",tid);
}/* end of parallel section */
}
Output
Number of threads = 4
Thread 0 starting...
Thread 0 doing section 1
Thread 0: c[0]= 22.350000
```

Thread 0: c[1]= 24.850000

Thread 0: c[2]= 27.350000

Thread 0: c[3]= 29.850000

Thread 0: c[4]= 32.349998

Thread 0: c[5]= 34.849998

Thread 0: c[6]= 37.349998

Thread 0: c[7]= 39.849998

Thread 0: c[8]= 42.349998

Thread 0: c[9]= 44.849998

Thread 3 starting...

Thread 3 doing section 2

Thread 3: d[0]= 0.000000

Thread 3: d[1]= 35.025002

Thread 3: d[2]= 73.050003

Thread 3: d[3]= 114.075005

Thread 3: d[4]= 158.100006

Thread 3: d[5]= 205.125000

Thread 3: d[6]= 255.150009

Thread 3: d[7]= 308.175018

Thread 3: d[8]= 364.200012

Thread 3: d[9]= 423.225006

Thread 3: d[10]= 485.249969

Thread 2 starting...

Thread 0: c[10]= 47.349998

Thread 1 starting...

Thread 1 done.

Thread 2 done.

Thread 0: c[11]= 49.849998

Thread 0: c[12]= 52.349998

Thread 0: c[13]= 54.849998

Thread 0: c[14]= 57.349998

Thread 0: c[15]= 59.849998

Thread 0: c[16]= 62.349998

Thread 0: c[17]= 64.849998

Thread 0: c[18]= 67.349998

Thread 0: c[19]= 69.849998

Thread 0: c[20]= 72.349998

Thread 0: c[21]= 74.849998

Thread 0: c[22]= 77.349998

Thread 0: c[23]= 79.849998

Thread 0: c[24]= 82.349998

Thread 3: d[11]= 550.274963

Thread 3: d[12]= 618.299988

Thread 3: d[13]= 689.324951

Thread 3: d[14]= 763.349976

Thread 0: c[25]= 84.849998

Thread 0: c[26]= 87.349998

Thread 0: c[27]= 89.849998

Thread 0: c[28]= 92.349998

Thread 0: c[29]= 94.849998

Thread 0: c[30]= 97.349998

Thread 0: c[31]= 99.849998

Thread 0: c[32]= 102.349998

Thread 0: c[33]= 104.849998

Thread 0: c[34]= 107.349998

Thread 0: c[35]= 109.849998

Thread 0: c[36]= 112.349998

Thread 0: c[37]= 114.849998

Thread 0: c[38]= 117.349998

Thread 0: c[39]= 119.849998

Thread 0: c[40]= 122.349998

Thread 0: c[41]= 124.849998

Thread 0: c[42]= 127.349998

Thread 0: c[43]= 129.850006

Thread 0: c[44]= 132.350006

Thread 0: c[45]= 134.850006

Thread 0: c[46]= 137.350006

Thread 0: c[47]= 139.850006

Thread 0: c[48]= 142.350006

Thread 0: c[49]= 144.850006

Thread 3: d[15]= 840.374939

Thread 3: d[16]= 920.399963

Thread 3: d[17]= 1003.424988

Thread 3: d[18]= 1089.449951

Thread 3: d[19]= 1178.474976

Thread 3: d[20]= 1270.500000

Thread 3: d[21]= 1365.524902

Thread 3: d[22]= 1463.549927

Thread 3: d[23]= 1564.574951

Thread 3: d[24]= 1668.599976

Thread 3: d[25]= 1775.625000

Thread 0 done.

Thread 3: d[26]= 1885.649902

Thread 3: d[27]= 1998.674927

Thread 3: d[28]= 2114.699951

Thread 3: d[29]= 2233.724854

Thread 3: d[30]= 2355.750000

Thread 3: d[31]= 2480.774902

Thread 3: d[32]= 2608.799805

Thread 3: d[33]= 2739.824951

Thread 3: d[34]= 2873.849854

Thread 3: d[35]= 3010.875000

Thread 3: d[36]= 3150.899902

Thread 3: d[37]= 3293.924805

Thread 3: d[38]= 3439.949951

Thread 3: d[39]= 3588.974854

Thread 3: d[40]= 3741.000000

Thread 3: d[41]= 3896.024902

Thread 3: d[42]= 4054.049805

Thread 3: d[43]= 4215.074707

```
Thread 3: d[44]= 4379.100098
Thread 3: d[45]= 4546.125000
Thread 3: d[46]= 4716.149902
Thread 3: d[47]= 4889.174805
Thread 3: d[48]= 5065.199707
Thread 3: d[49]= 5244.225098
Thread 3 done.
5. Example on using critical Directive
#include <omp.h>
main()
{
int x;
x = 0;
#pragma omp parallel shared(x)
{
#pragma omp critical
x = x + 1;
```

```
}/* end of parallel section */
}
6. Add two arrays A & B each of 1000 to generate an array C using reduction clause
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
int main (int argc, char *argv[])
{
int i, n;
float a[1000], b[1000], sum;
/* Some initializations */
n = 1000;
for (i=0; i < n; i++)
a[i] = b[i] = i * 1.0;
sum = 0.0;
#pragma omp parallel for reduction(+:sum)
for (i=0; i < n; i++)
sum = sum + (a[i] * b[i]);
```

```
printf(" Sum = %f\n",sum);
}
Output
Sum = 332833152.000000
7. Multiply two matrices A & B and find the resultant matrix C
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
#define NRA 62
#define NCA 15
#define NCB 7
int main (int argc, char *argv[])
{
int
tid, nthreads, i, j, k, chunk;
double a[NRA][NCA],
/* matrix A to be multiplied */
```

```
b[NCA][NCB],
/* matrix B to be multiplied */
c[NRA][NCB];
/* result matrix C */
/* number of rows in matrix A */
/* number of columns in matrix A */
/* number of columns in matrix B */
chunk = 10;
/*** Spawn a parallel region explicitly scoping all variables ***/
#pragma omp parallel shared(a,b,c,nthreads,chunk) private(tid,i,j,k)
{
tid = omp_get_thread_num();
if (tid == 0)
nthreads = omp_get_num_threads();
printf("Starting matrix multiple example with %d threads\n",nthreads);
printf("Initializing matrices...\n");
/*** Initialize matrices ***/
#pragma omp for schedule (static, chunk)
for (i=0; i<NRA; i++)
for (j=0; j<NCA; j++)
a[i][j]= i+j;
```

```
#pragma omp for schedule (static, chunk)
for (i=0; i<NCA; i++)
for (j=0; j<NCB; j++)
b[i][j]= i*j;
#pragma omp for schedule (static, chunk)
for (i=0; i<NRA; i++)
for (j=0; j<NCB; j++)
c[i][j] = 0;
/*** Do matrix multiply sharing iterations on outer loop ***/
/*** Display who does which iterations for demonstration purposes ***/
printf("Thread %d starting matrix multiply...\n",tid);
#pragma omp for schedule (static, chunk)
for (i=0; i<NRA; i++)
{
printf("Thread=%d did row=%d\n",tid,i);
for(j=0; j<NCB; j++)
for (k=0; k<NCA; k++)
c[i][j] += a[i][k] * b[k][j];
}/*** End of parallel region ***/
/*** Print results ***/
/* set loop iteration chunk size */
```

```
printf("Result Matrix:\n");
for (i=0; i<NRA; i++)
{
for (j=0; j<NCB; j++)
printf("%6.2f ", c[i][j]);
printf("\n");
}
printf ("Done.\n");
}
Output
Starting matrix multiple example with 4 threads
Initializing matrices...
Thread 0 starting matrix multiply...
Thread 3 starting matrix multiply...
Thread=3 did row=30
Thread=3 did row=31
Thread=3 did row=32
Thread=3 did row=33
Thread=3 did row=34
Thread=3 did row=35
Thread=0 did row=0
```

Thread 2 starting matrix multiply... Thread 1 starting matrix multiply... Thread=3 did row=36 Thread=3 did row=37 Thread=3 did row=38 Thread=2 did row=20 Thread=1 did row=10 Thread=0 did row=1 Thread=0 did row=2 Thread=0 did row=3 Thread=2 did row=21 Thread=0 did row=4 Thread=2 did row=22 Thread=3 did row=39 Thread=1 did row=11 Thread=0 did row=5 Thread=1 did row=12 Thread=1 did row=13 Thread=1 did row=14 Thread=1 did row=15 Thread=1 did row=16 Thread=1 did row=17 Thread=1 did row=18 Thread=1 did row=19 Thread=1 did row=50

Thread=1 did row=51

Thread=1 did row=52

Thread=1 did row=53

Thread=1 did row=54

Thread=1 did row=55

Thread=1 did row=56

Thread=1 did row=57

Thread=1 did row=58

Thread=1 did row=59

Thread=2 did row=23

Thread=2 did row=24

Thread=2 did row=25

Thread=0 did row=6

Thread=0 did row=7

Thread=0 did row=8

Thread=0 did row=9

Thread=2 did row=26

Thread=2 did row=27

Thread=2 did row=28

Thread=2 did row=29

Thread=2 did row=60

Thread=2 did row=61

Thread=0 did row=40

Thread=0 did row=41

Thread=0 did row=42

Thread=0 did row=43

Thread=0 did row=44

Thread=0 did row=45

Thread=0 did row=46

Thread=0 did row=47

Thread=0 did row=48

Thread=0 did row=49

Result Matrix:

0.00 1015.00 2030.00 3045.00 4060.00 5075.00 6090.00 0.00 1120.00 2240.00 3360.00 4480.00 5600.00 6720.00 0.00 1225.00 2450.00 3675.00 4900.00 6125.00 7350.00 0.00 1330.00 2660.00 3990.00 5320.00 6650.00 7980.00 0.00 1435.00 2870.00 4305.00 5740.00 7175.00 8610.00 0.00 1540.00 3080.00 4620.00 6160.00 7700.00 9240.00 0.00 1645.00 3290.00 4935.00 6580.00 8225.00 9870.00 0.00 1750.00 3500.00 5250.00 7000.00 8750.00 10500.00 0.00 1855.00 3710.00 5565.00 7420.00 9275.00 11130.00 0.00 1960.00 3920.00 5880.00 7840.00 9800.00 11760.00 0.00 2065.00 4130.00 6195.00 8260.00 10325.00 12390.00 0.00 2170.00 4340.00 6510.00 8680.00 10850.00 13020.00 0.00 2275.00 4550.00 6825.00 9100.00 11375.00 13650.00 0.00 2380.00 4760.00 7140.00 9520.00 11900.00 14280.00 0.00 2485.00 4970.00 7455.00 9940.00 12425.00 14910.00 0.00 2590.00 5180.00 7770.00 10360.00 12950.00 15540.00 0.00 2695.00 5390.00 8085.00 10780.00 13475.00 16170.00 0.00 2800.00 5600.00 8400.00 11200.00 14000.00 16800.00 0.00 2905.00 5810.00 8715.00 11620.00 14525.00 17430.00 0.00 3010.00 6020.00 9030.00 12040.00 15050.00 18060.00 0.00 3115.00 6230.00 9345.00 12460.00 15575.00 18690.00 0.00 3220.00 6440.00 9660.00 12880.00 16100.00 19320.00 0.00 3325.00 6650.00 9975.00 13300.00 16625.00 19950.00 0.00 3430.00 6860.00 10290.00 13720.00 17150.00 20580.00 0.00 3535.00 7070.00 10605.00 14140.00 17675.00 21210.00 0.00 3640.00 7280.00 10920.00 14560.00 18200.00 21840.00 0.00 3745.00 7490.00 11235.00 14980.00 18725.00 22470.00 0.00 3850.00 7700.00 11550.00 15400.00 19250.00 23100.00 0.00 3955.00 7910.00 11865.00 15820.00 19775.00 23730.00 0.00 4060.00 8120.00 12180.00 16240.00 20300.00 24360.00 0.00 4165.00 8330.00 12495.00 16660.00 20825.00 24990.00 0.00 4270.00 8540.00 12810.00 17080.00 21350.00 25620.00 0.00 4375.00 8750.00 13125.00 17500.00 21875.00 26250.00 0.00 4480.00 8960.00 13440.00 17920.00 22400.00 26880.00 0.00 4585.00 9170.00 13755.00 18340.00 22925.00 27510.00 0.00 4690.00 9380.00 14070.00 18760.00 23450.00 28140.00 0.00 4795.00 9590.00 14385.00 19180.00 23975.00 28770.00 0.00 4900.00 9800.00 14700.00 19600.00 24500.00 29400.00 0.00 5005.00 10010.00 15015.00 20020.00 25025.00 30030.00 0.00 5110.00 10220.00 15330.00 20440.00 25550.00 30660.00 0.00 5215.00 10430.00 15645.00 20860.00 26075.00 31290.00 0.00 5320.00 10640.00 15960.00 21280.00 26600.00 31920.00 0.00 5425.00 10850.00 16275.00 21700.00 27125.00 32550.00 0.00 5530.00 11060.00 16590.00 22120.00 27650.00 33180.00 0.00 5635.00 11270.00 16905.00 22540.00 28175.00 33810.00 0.00 5740.00 11480.00 17220.00 22960.00 28700.00 34440.00 0.00 5845.00 11690.00 17535.00 23380.00 29225.00 35070.00 0.00 5950.00 11900.00 17850.00 23800.00 29750.00 35700.00 0.00 6055.00 12110.00 18165.00 24220.00 30275.00 36330.00 0.00 6160.00 12320.00 18480.00 24640.00 30800.00 36960.00 0.00 6265.00 12530.00 18795.00 25060.00 31325.00 37590.00 0.00 6370.00 12740.00 19110.00 25480.00 31850.00 38220.00 0.00 6475.00 12950.00 19425.00 25900.00 32375.00 38850.00 0.00 6580.00 13160.00 19740.00 26320.00 32900.00 39480.00 0.00 6685.00 13370.00 20055.00 26740.00 33425.00 40110.00 0.00 6790.00 13580.00 20370.00 27160.00 33950.00 40740.00 0.00 6895.00 13790.00 20685.00 27580.00 34475.00 41370.00 0.00 7000.00 14000.00 21000.00 28000.00 35000.00 42000.00 0.00 7105.00 14210.00 21315.00 28420.00 35525.00 42630.00 0.00 7210.00 14420.00 21630.00 28840.00 36050.00 43260.00 0.00 7315.00 14630.00 21945.00 29260.00 36575.00 43890.00 0.00 7420.00 14840.00 22260.00 29680.00 37100.00 44520.00

Done.

```
8. Write a program to find the number of processes, number of threads etc
(environment information)
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
int main (int argc, char *argv[])
{
int nthreads, tid, procs, maxt, inpar, dynamic, nested;
/* Start parallel region */
#pragma omp parallel private(nthreads, tid)
{
/* Obtain thread number */
tid = omp_get_thread_num();
/* Only master thread does this */
if (tid == 0)
{
printf("Thread %d getting environment info...\n", tid);
/* Get environment information */
procs = omp_get_num_procs();
```

```
nthreads = omp_get_num_threads();
maxt = omp_get_max_threads();
inpar = omp_in_parallel();
dynamic = omp_get_dynamic();
nested = omp_get_nested();
/* Print environment information */
printf("Number of processors = %d\n", procs);
printf("Number of threads = %d\n", nthreads);
printf("Max threads = %d\n", maxt);
printf("In parallel? = %d\n", inpar);
printf("Dynamic threads enabled? = %d\n", dynamic);
printf("Nested parallelism supported? = %d\n", nested);
}
} /* Done */
}
Output
Thread 0 getting environment info...
Number of processors = 4
Number of threads = 4
```

```
Max threads = 4
In parallel? = 1
Dynamic threads enabled? = 0
Nested parallelism supported? = 0
9. Write a program to find the largest element in an array
#include <stdio.h>
#include <omp.h>
#include<stdlib.h>
#define MAXIMUM 65536
/* Main Program */
main()
{
int *array, i, Noofelements, cur_max, current_value;
printf("Enter the number of elements\n");
scanf("%d", &Noofelements);
if (Noofelements <= 0) {
printf("The array elements cannot be stored\n");
exit(1);
```

```
}
/* Dynamic Memory Allocation */
array = (int *) malloc(sizeof(int) * Noofelements);
*array, i, Noofelements, cur_max, current_value;
/* Allocating Random Number Values To The Elements Of An Array */
srand(MAXIMUM);
for (i = 0; i < Noofelements; i++)
array[i] = rand();
if (Noofelements == 1) {
printf("The Largest Number In The Array is %d", array[0]);
exit(1);
}
/* OpenMP Parallel For Directive And Critical Section */
cur_max = 0;
omp_set_num_threads(8);
#pragma omp parallel for
for (i = 0; i < Noofelements; i = i + 1) {
if (array[i] > cur_max)
#pragma omp critical
if (array[i] > cur_max)
```

```
cur_max = array[i];
}
/* Serial Calculation */
current_value = array[0];
for (i = 1; i < Noofelements; i++)
if (array[i] > current_value)
current_value = array[i];
printf("The Input Array Elements Are \n");
for (i = 0; i < Noofelements; i++)
printf("\t%d", array[i]);
printf("\n");
/* Checking For Output Validity */
if (current_value == cur_max)
printf("\nThe Max Value Is Same From Serial And Parallel OpenMP Directive\n");
else {
printf("\nThe Max Value Is Not Same In Serial And Parallel OpenMP Directive\n");
exit(1);
}
```

```
/* Freeing Allocated Memory */
printf("\n");
free(array);
printf("\nThe Largest Number In The Given Array Is %d\n", cur_max);
}
Output
Enter the number of elements
4
The Input Array Elements Are
553316596
              1748907888
                             680492731 191440832
The Max Value Is Same From Serial And Parallel OpenMP Directive
The Largest Number In The Given Array Is 1748907888
10. Write a program to find the largest element in an array (usage of locks)
#include <stdio.h>
```

```
#include <omp.h>
#include<stdlib.h>
#define MINUS_INFINITY -9999
#define MAXIMUM_VALUE 65535
/* Main Program */
main()
{
int *array, i, Noofelements, cur_max, current_value;
omp_lock_t MAXLOCK;
printf("Enter the number of elements\n");
scanf("%d", &Noofelements);
if (Noofelements <= 0) {
printf("The array elements cannot be stored\n");
exit(1);
}
/* Dynamic Memory Allocation */
array = (int *) malloc(sizeof(int) * Noofelements);
/* Allocating Random Number To Array Elements */
```

```
srand(MAXIMUM_VALUE);
for (i = 0; i < Noofelements; i++)
array[i] = rand();
if (Noofelements == 1) {
printf("The Largest Element In The Array Is %d", array[0]);
exit(1);
}
/* Initializing The Lock */
printf("The locking is going to start\n");
omp_set_num_threads(8);
omp_init_lock(&MAXLOCK);
cur_max = MINUS_INFINITY;
printf("the lock s initialized\n");
/* OpenMP Parallel For Directive And Lock Functions */
#pragma omp parallel for
for (i = 0; i < Noofelements; i = i + 1) {
if (array[i] > cur_max) {
omp_set_lock(&MAXLOCK);
if (array[i] > cur_max)
cur_max = array[i];
omp_unset_lock(&MAXLOCK);
```

```
}
}
/* Destroying The Lock */
omp_destroy_lock(&MAXLOCK);
/* Serial Calculation */
current_value = array[0];
for (i = 1; i < Noofelements; i++)
if (array[i] > current_value)
current_value = array[i];
printf("The Array Elements Are \n");
for (i = 0; i < Noofelements; i++)
printf("\t%d", array[i]);
/* Checking For Output Validity */
if (current_value == cur_max)
printf("\nThe Max Value Is Same For Serial And Using Parallel OpenMP Directive\n");
else {
printf("\nThe Max Value Is Not Same In Serial And Using Parallel OpenMP Directive\n");
exit(1);
```

```
}
/* Freeing Allocated Memory */
free(array);
printf("\nThe Largest Number Of The Array Is %d\n", cur_max);
}
Output
Enter the number of elements
4
The locking is going to start
the lock s initialized
The Array Elements Are
       842357681
                      845752218
                                      1085970682
                                                     559636718
The Max Value Is Same For Serial And Using Parallel OpenMP Directive
The Largest Number Of The Array Is 1085970682
11. Write a program to find the sum of an array A
#include<stdio.h>
#include<omp.h>
```

```
#include<stdlib.h>
#include<malloc.h>
/* Main Program */
double partialsum;
/* #pragma omp threadprivate (partialsum) */
main()
{
double *Array, *Array1, *Check, serial_sum, sum;
int array_size, i,threadid,tval;
printf("Enter the size of the array\n");
scanf("%d", &array_size);
if (array_size <= 0) {
printf("Array Size Should Be Of Positive Value ");
exit(1);
}
/* Dynamic Memory Allocation */
Array = (double *) malloc(sizeof(double) * array_size);
Check = (double *) malloc(sizeof(double) * array_size);
/* Array Elements Initialization */
```

```
for (i = 0; i < array_size; i++) {
Array[i] = i * 5;
Check[i] = Array[i];
}
printf("The Array Elements Are \n");
for (i = 0; i < array_size; i++)</pre>
printf("Array[%d]=%lf\n", i, Array[i]);
/* OpenMP Parallel For Directive And Critical Section */
sum=0.0;
omp_set_num_threads(4);
#pragma omp parallel for
for (i = 0; i < array_size; i++)
{
/* printf("the thread num and its iteration is %d %d
\n",omp_get_thread_num(),i); */
#pragma omp critical
sum = sum + Array[i];
}
```

```
serial_sum = 0.0;
/* Serial Calculation */
for (i = 0; i < array_size; i++)</pre>
serial_sum = serial_sum + Check[i];
printf("the sums are %lf and %lf",sum,serial_sum);
if (serial_sum == sum)
printf("\nThe Serial And Parallel Sums Are Equal\n");
else {
printf("\nThe Serial And Parallel Sums Are UnEqual\n");
exit(1);
}
/* Freeing Memory */
free(Check);
free(Array);
printf("\nThe SumOfElements Of The Array Using OpenMP Directives Is %If\n", sum);
printf("\nThe SumOfElements Of The Array By Serial Calculation Is %If\n", serial_sum);
}
Output
Enter the size of the array
5
The Array Elements Are
Array[0]=0.000000
Array[1]=5.000000
```

```
Array[2]=10.000000
Array[3]=15.000000
Array[4]=20.000000
the sums are 50.000000 and 50.000000
The Serial And Parallel Sums Are Equal
The SumOfElements Of The Array Using OpenMP Directives Is 50.000000
The SumOfElements Of The Array By Serial Calculation Is 50.000000
12. Write a program to Multiply a matrix by a vector and get the result of the
operation.
#include <stdio.h>
#include <omp.h>
#include<stdlib.h>
/* Main Program */
main()
{
int
```

```
NoofRows, NoofCols, Vectorsize, i, j;
/*float
**Matrix, *Vector, *Result, *Checkoutput;*/
double **Matrix, *Vector, *Result, *Checkoutput;
printf("Read the matrix size noofrows and columns and vectorsize\n");
scanf("%d%d%d", &NoofRows, &NoofCols, &Vectorsize);
if (NoofRows <= 0 | | NoofCols <= 0 | | Vectorsize <= 0) {
printf("The Matrix and Vectorsize should be of positive sign\n");
exit(1);
}
/* Checking For Matrix Vector Computation Necessary Condition */
if (NoofCols != Vectorsize) {
printf("Matrix Vector computation cannot be possible \n");
exit(1);
}
/* Dynamic Memory Allocation And Initialization Of Matrix Elements */
/*
Matrix = (float **) malloc(sizeof(float) * NoofRows); */
Matrix = (double **) malloc(sizeof(double) * NoofRows);
```

```
for (i = 0; i < NoofRows; i++) {
/*
Matrix[i] = (float *) malloc(sizeof(float) * NoofCols); */
Matrix[i] = (double *) malloc(sizeof(double) * NoofCols);
for (j = 0; j < NoofCols; j++)
Matrix[i][j] = i + j;
}
/* Printing The Matrix */
printf("The Matrix is \n");
for (i = 0; i < NoofRows; i++) {
for (j = 0; j < NoofCols; j++)
printf("%lf \t", Matrix[i][j]);
printf("\n");
}
printf("\n");
/* Dynamic Memory Allocation */
/*Vector = (float *) malloc(sizeof(float) * Vectorsize);*/
Vector = (double *) malloc(sizeof(double) * Vectorsize);
/* vector Initialization */
```

```
for (i = 0; i < Vectorsize; i++)
Vector[i] = i;
printf("\n");
/* Printing The Vector Elements */
printf("The Vector is \n");
for (i = 0; i < Vectorsize; i++)
printf("%If \t", Vector[i]);
/* Dynamic Memory Allocation */
/* Result = (float *) malloc(sizeof(float) * NoofRows);
Checkoutput = (float *) malloc(sizeof(float) * NoofRows); */
Result = (double *) malloc(sizeof(double) * NoofRows);
Checkoutput = (double *) malloc(sizeof(double) * NoofRows);
for (i = 0; i < NoofRows; i = i + 1)
{
Result[i]=0;
Checkoutput[i]=0;
```

```
}
/* OpenMP Parallel Directive */
omp_set_num_threads(32);
#pragma omp parallel for private(j)
for (i = 0; i < NoofRows; i = i + 1)
for (j = 0; j < NoofCols; j = j + 1)
Result[i] = Result[i] + Matrix[i][j] * Vector[j];
/* Serial Computation */
for (i = 0; i < NoofRows; i = i + 1)
for (j = 0; j < NoofCols; j = j + 1)
Checkoutput[i] = Checkoutput[i] + Matrix[i][j] * Vector[j];
/* Checking with the serial calculation */
for (i = 0; i < NoofRows; i = i + 1)
if (Checkoutput[i] == Result[i])
continue;
else {
printf("There is a difference from Serial and Parallel Computation \n");
exit(1);
}
```

```
printf("\nThe Matrix Computation result is \n");
for (i = 0; i < NoofRows; i++)
printf("%lf \n", Result[i]);
/* Freeing The Memory Allocations */
free(Vector);
free(Result);
free(Matrix);
free(Checkoutput);
}
Output
Read the matrix size noofrows and columns and vectorsize
222
The Matrix is
0.000000
               1.000000
1.000000
               2.000000
The Vector is
0.000000
               1.000000
The Matrix Computation result is
1.000000
2.000000
13. Write a program to print all the letters of the alphabet A- Z using threads.
#include <stdio.h>
#include <omp.h>
```

```
int main(void)
{
int i;
omp_set_num_threads(4);
#pragma omp parallel private(i)
{ // OMP_NUM_THREADS is not a multiple of 26,
// which can be considered a bug in this code.
int LettersPerThread = 26 / omp_get_num_threads();
int ThisThreadNum = omp_get_thread_num();
int StartLetter = 'a'+ThisThreadNum*LettersPerThread;
int EndLetter = 'a'+ThisThreadNum*LettersPerThread+LettersPerThread;
for (i=StartLetter; i<EndLetter; i++)</pre>
printf("%c", i);
}
printf("\n");
return 0;
}
Output
abcdefmnopqrghijklstuvwx
```

14. Write a program to show how thread private clause works.

```
#include <omp.h>
#include<stdio.h>
int a, b, i, tid;
float x;
#pragma omp threadprivate(a, x)
main () {
/* Explicitly turn off dynamic threads */
omp_set_dynamic(0);
printf("1st Parallel Region:\n");
#pragma omp parallel private(b,tid)
{
tid = omp_get_thread_num();
a = tid;
b = tid;
x = 1.1 * tid +1.0;
printf("Thread %d: a,b,x= %d %d %f\n",tid,a,b,x);
}/* end of parallel section */
printf("*****************************/n");
printf("Master thread doing serial work here\n");
```

```
printf("2nd Parallel Region:\n");
#pragma omp parallel private(tid)
{
tid = omp_get_thread_num();
printf("Thread %d: a,b,x= %d %d %f\n",tid,a,b,x);
}/* end of parallel section */
}
Output
1st Parallel Region:
Thread 0: a,b,x= 0 0 1.000000
Thread 1: a,b,x= 1 1 2.100000
Thread 2: a,b,x= 2 2 3.200000
Thread 3: a,b,x= 3 3 4.300000
**********
Master thread doing serial work here
2nd Parallel Region:
Thread 3: a,b,x= 3 0 4.300000
Thread 2: a,b,x= 2 0 3.200000
Thread 1: a,b,x= 1 0 2.100000
Thread 0: a,b,x= 0 0 1.000000
```

```
15. Write a program to show how first private clause works.( Factorial program)
#include <stdio.h>
#include <malloc.h>
#include <omp.h>
long long factorial(long n)
{
long long i,out;
out = 1;
for (i=1; i<n+1; i++) out *= i;
return(out);
}
int main(int argc, char **argv)
{
int i,j,threads;
long long *x;
long long n=12;
/* Set number of threads equal to argv[1] if present */
if (argc > 1)
{
threads = atoi(argv[1]);
```

```
if (omp_get_dynamic())
{
omp_set_dynamic(0);
printf("called omp_set_dynamic(0)\n");
}
omp_set_num_threads(threads);
}
printf("%d threads\n",omp_get_max_threads());
x = (long long *) malloc(n * sizeof(long));
for (i=0;i<n;i++) x[i]=factorial(i);</pre>
j=0;
/* Is the output the same if the following line is commented out? */
#pragma omp parallel for firstprivate(x,j)
for (i=1; i<n; i++)
{
j += i;
x[i] = j*x[i-1];
}
for (i=0; i<n; i++)
printf("factorial(%2d)=%14lld \ x[\%2d]=\%14lld \ n",i,factorial(i),i,x[i]);
return 0;
}
```

```
Output
```

```
4 threads
```

```
factorial(0)=
                   1 x[ 0]=
                                 1
factorial(1)=
                   1 x[ 1]=
                                 1
factorial(2)=
                   2 x[ 2]=
                                 3
factorial(3)=
                   6 x[3]=
                                18
factorial(4)=
                                 72
                  24 x[ 4]=
factorial(5)=
                  120 x[5]=
                                 648
factorial(6)=
                  720 x[ 6]=
                                9720
factorial(7)=
                 5040 x[ 7]=
                                 5040
factorial(8)=
                 40320 x[ 8]=
                                 75600
factorial(9)=
                362880 x[ 9]=
                                 1814400
factorial(10)=
                3628800 x[10]=
                                   3628800
factorial(11)=
                39916800 x[11]=
                                   76204800
```

16. Write a program to show how last private clause works. (Sum of powers)

```
#include <stdio.h>
#include <malloc.h>
#include <omp.h>
int main(int argc, char **argv)
{
int i,j,threads;
```

```
int x[10];
int *sum_of_powers;
int n=10;
/* Set number of threads equal to argv[1] if present */
if (argc > 1)
threads = atoi(argv[1]);
if (omp_get_dynamic())
{
omp_set_dynamic(0);
printf("called omp_set_dynamic(0)\n");
}
omp_set_num_threads(threads);
}
printf("%d threads max\n",omp_get_max_threads());
sum_of_powers = (int *) malloc(n * sizeof(int));
/* Is the output the same if the lastprivate clause is commented out? */
#pragma omp parallel for private(j) lastprivate(x)
for (i=0; i<n; i++)
{
printf("%d threads currently executing\n",omp_get_num_threads());
x[0] = 1;
for (j=1; j<4; j++) x[j] = x[j-1] * (i+1);
```

```
sum_of_powers[i] = x[0] + x[1] + x[2] + x[3];
}
for (i=0; i<n; i++)
{
printf("Sum of powers 0-3 of %d = %d\n",i+1,sum_of_powers[i]);
}
printf("n cubed = %d\n",x[3]);
return 0;
}
Output
4 threads max
4 threads currently executing
Sum of powers 0-3 of 1=4
Sum of powers 0-3 of 2 = 15
```

```
Sum of powers 0-3 of 3 = 40
Sum of powers 0-3 of 4 = 85
Sum of powers 0-3 of 5 = 156
Sum of powers 0-3 of 6 = 259
Sum of powers 0-3 of 7 = 400
Sum of powers 0-3 of 8 = 585
Sum of powers 0-3 of 9 = 820
Sum of powers 0-3 of 10 = 1111
n cubed = 1000
17. Write a program to find prime numbers (split)
#include <stdio.h>
#include <omp.h>
#define N 100000000
#define TRUE 1
#define FALSE 0
int main(int argc, char **argv )
{
char host[80];
int *a;
int i, k, threads, pcount;
double t1, t2;
```

```
int found;
/* Set number of threads equal to argv[1] if present */
if (argc > 1)
{
threads = atoi(argv[1]);
if (omp_get_dynamic())
{
omp_set_dynamic(0);
printf("called omp_set_dynamic(0)\n");
}
omp_set_num_threads(threads);
}
printf("%d threads max\n",omp_get_max_threads());
a = (int *) malloc((N+1) * sizeof(int));
// 1. create a list of natural numbers 2, 3, 4, ... none of which is marked.
for (i=2;i<=N;i++) a[i] = 1;
// 2. Set k = 2, the first unmarked number on the list.
k = 2;
t1 = omp_get_wtime();
// 3. Repeat
#pragma omp parallel firstprivate(k) private(i,found)
while (k*k \le N)
```

```
{
// a. Mark all multiples of k between k^2 and N
#pragma omp for
for (i=k*k; i<=N; i+=k) a[i] = 0;
// b. Find the smallest number greater than k that is unmarked
// and set k to this new value until k^2 > N
found = FALSE;
for (i=k+1;!found;i++)
{
if (a[i]){ k = i; found = TRUE; }
}
}
t2 = omp_get_wtime();
printf("%.2f seconds\n",t2-t1);
// 4. The unmarked numbers are primes
pcount = 0;
for (i=2;i<=N;i++)
{
if( a[i] )
{
pcount++;
//printf("%d\n",i);
```

```
}
}
printf("%d primes between 0 and %d\n",pcount,N);
}
Output
4 threads max
5.11 seconds
5761455 primes between 0 and 100000000
 MPI programs
P2p.c
#include <stdio.h>
#include <mpi.h>
#include <string.h>
#define BUFFER_SIZE 32
int main(int argc,char *argv[])
       int MyRank, Numprocs, Destination, iproc;
       int tag = 0;
int Root = 0, temp = 1;
       char Message[BUFFER_SIZE];
       MPI_Init(&argc,&argv);
       MPI_Status status;
       MPI_Comm_rank(MPI_COMM_WORLD,&MyRank);
       MPI_Comm_size(MPI_COMM_WORLD,&Numprocs);
       /* print host name, and send message from process with rank 0 to all other
processes */
       if(MyRank == 0)
              system("hostname");
```

```
strcpy(Message, "Hello India");
              for (temp=1; temp<Numprocs;temp++)</pre>
              {
                     MPI_Send(Message, BUFFER_SIZE, MPI_CHAR, temp, tag, MPI_COMM_WORLD);
              }
       }
       else {
              system("hostname");
             MPI_Recv(Message, BUFFER_SIZE, MPI_CHAR, Root, tag, MPI_COMM_WORLD,
&status);
              printf("\n%s in process with rank %d from Process with rank %d\n",
Message,MyRank,Root);
       }
      MPI_Finalize();
}
P2p sum.c
#include <stdio.h>
#include "mpi.h"
int main(int argc,char *argv[])
{
    int iproc;
   int MyRank, Numprocs, Root = 0;
   int value, sum = 0;
             Source, Source_tag;
   int Destination, Destination_tag;
   MPI_Status status;
   MPI Init(&argc,&argv);
   MPI_Comm_size(MPI_COMM_WORLD,&Numprocs);
   MPI_Comm_rank(MPI_COMM_WORLD,&MyRank);
    if(MyRank == Root){
       for(iproc = 1; iproc < Numprocs; iproc++){</pre>
           Source = iproc;
         Source_tag = 0;
         MPI_Recv(&value, 1, MPI_INT, Source, Source_tag,
                  MPI_COMM_WORLD, &status);
         sum = sum + value;
       printf("MyRank = %d, SUM = %d\n", MyRank, sum);
    }
   else{
       Destination
                       = 0;
       Destination_tag = 0;
      MPI_Send(&MyRank, 1, MPI_INT, Destination, Destination_tag,
                MPI_COMM_WORLD);
```

}

```
MPI_Finalize();
}
Broadcast
#include <stdio.h>
#include "mpi.h"
int main (int argc, char *argv[])
        int rank, i;
        MPI_Init (&argc, &argv);
   MPI_Comm_rank (MPI_COMM_WORLD, &rank);
   if (rank == 0) i = 27;
   MPI_Bcast ((void *)&i, 1, MPI_INT, 0, MPI_COMM_WORLD);
   printf ("[%d] i = %d\n", rank, i);
   // Wait for every process to reach this code
   MPI_Barrier (MPI_COMM_WORLD);
  MPI_Finalize();
   return 0;
}
Gather.c
#include <stdio.h>
#include <mpi.h>
  void main(int argc, char *argv[])
       int rank, size;
       double param[6],mine;
       int sndcnt,rcvcnt;
       int i;
      MPI_Init(&argc, &argv);
```

```
MPI_Comm_rank(MPI_COMM_WORLD,&rank);
      MPI_Comm_size(MPI_COMM_WORLD,&size);
       sndcnt=1;
       mine=23.0+rank;
       if(rank==3) rcvcnt=1;
      MPI_Gather(&mine,sndcnt,MPI_DOUBLE,param,rcvcnt,MPI_DOUBLE,3,MPI_COMM_WORLD);
       if(rank==3)
              for(i=0;i<size;++i)</pre>
                //printf("PE:%d param[%d] is %f \n",rank,i,param[i]]);
                printf(" %d %d \n",rank,i);
      MPI_Finalize();
}
Pie collective.c
#include <stdio.h>
#include <math.h>
#include "mpi.h"
double func(double x)
{
    return (4.0 / (1.0 + x*x));
}
int main(int argc,char *argv[])
    int
           NoInterval, interval;
           MyRank, Numprocs, Root = 0;
    int
    double mypi, pi, h, sum, x;
    double PI25DT = 3.141592653589793238462643;
    /*....MPI initialisation....*/
    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD,&Numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD,&MyRank);
    if(MyRank == Root){
       printf("\nEnter the number of intervals : ");
       scanf("%d",&NoInterval);
    }
   /*....Broadcast the number of subintervals to each processor....*/
   MPI_Bcast(&NoInterval, 1, MPI_INT, 0, MPI_COMM_WORLD);
   if(NoInterval <= 0){</pre>
      if(MyRank == Root)
        printf("Invalid Value for Number of Intervals .....\n");
      MPI_Finalize();
      exit(-1);
   }
```