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Hh, nakeshith_11



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C (gcc 6.2)



Code gets auto-saved every second



```

1 #include <stdio.h>
2 int main()
3 {
4     int x,y,*a,*b,temp;
5     printf("Enter the values of x&y\n");
6     scanf("%d\n%d\n",&x,&y);
7     printf("%d\n%d\n",x,y);
8     printf("before swapping \nx=%d\ty=%d\n",x,y);
9     a=&x;
10    b=&y;
11    temp=*b;
12    *b=*a;
13    *a=temp;
14    printf("after swapping \nx=%d\ty=%d\n",x,y);
15    return 0;
16 }

```

(8/11)



Open File

✓ Custom Input

Run

Custom Input

85 30

Status Successfully executed Date 2020-07-06 14:13:23 Time 0 sec Mem 9.424 KB



Input

85 30

Output

```

before swapping
x=85
y=30
after swapping
x=30
y=85

```

Rakshith
C program to swap two numbers using pointers or call by reference.

Algorithm:

Step 1: Start

Step 2: Input x, y

Step 3: $a = \&x$

Step 4: $b = \&y$

Step 5: $\text{temp} = *b$

Step 6: $*b = *a$

Step 7: $*a = \text{temp}$

Step 8: Output x, y

Step 9: Stop

Flowchart:

