

# Department of Master of Computer Applications (MCA)

## **Mobile Application Development (MCA221IA)**

## **Hand Notes**

Unit - I	Topic: Project basics
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## **List of Questions**

- 1. What tool does Android Studio use to build projects.
- 2. What is the purpose of the 'Minimum API Level' in project configuration.
- 3. What are the steps to create a new project in Android Studio.
- 4. Explain the role of the Package Name in an Android project.
- 5. Describe the Android Studio main editor window and its key components.
- 6. Explain the complete process of creating and setting up a basic Android project in Android Studio.

## **02 Marks Questions:**

### 1. What tool does Android Studio use to build projects?

**Answer:** Android Studio uses **Gradle** as its build tool to compile, build, and manage dependencies for Android projects.

## 2. What is the purpose of the 'Minimum API Level' in project configuration?

**Answer:** It defines the **lowest version of Android** your app can run on, which affects how many devices your app supports.

## **04 Marks Questions:**

## 3. What are the steps to create a new project in Android Studio? Answer:

- 1. Launch Android Studio and click "Start a new Android Studio project."
- 2. Choose the project type: Phone and Tablet  $\rightarrow$  Empty Activity.
- 3. Configure project details such as:
  - Name
  - Package name
  - Save location
  - Language (Java or Kotlin)
  - o Minimum API level
- 4. Click **Finish** to let Android Studio scaffold the project.

#### 4. Explain the role of the Package Name in an Android project.

#### **Answer:**

The package name uniquely identifies your app on the Google Play Store and Android devices. It's usually

written in **reverse DNS** format (e.g., com.example.myapp). It also determines the app's namespace and is used internally by Android to differentiate apps.

## **08 Marks Questions**

## 5. Describe the Android Studio main editor window and its key components. Answer:

The Android Studio main editor window consists of:

- Project Panel (Left side): Shows the tree-like structure of the project files. Files can be opened by double-clicking.
- Editor Window (Center): Where the code is written or edited. E.g., MainActivity.java is opened here.
- Toolbars and Tabs: Allow access to build, run, debug, and other features.
- Bottom Panels (e.g., Logcat, Build): Display logs, error messages, and build results.

These components can be collapsed or expanded depending on user needs, providing a customizable development environment.

## **10 Marks Questions**

## 6. Explain the complete process of creating and setting up a basic Android project in Android Studio. Answer:

To create a basic Android project in Android Studio:

- 1. Launch Android Studio and click on "Start a new Android Studio project."
- 2. Choose Project Template:

Select **Phone and Tablet** → **Empty Activity.** This creates a simple screen-based app.

- 3. Configure the Project:
  - Name: The name of the app/project folder.
  - **Package Name:** A unique identifier in reverse domain name format (e.g., com.mycompany.app).
  - o **Save Location:** The directory on your computer where project files will be stored.
  - o Language: Choose between Java and Kotlin (Java is selected in this project).
  - o Minimum API Level: Sets the minimum Android version that the app supports.
- 4. Check device compatibility:

Use the "Help me choose" link to see what percentage of devices the app can support based on the selected API level.

## 5. Legacy Support Libraries:

These allow the app to use newer Android features on older devices.

#### 6. Click Finish:

Android Studio will scaffold the project and download necessary files using Gradle. This process may take a few minutes.

## 7. Explore the Editor:

The **Main Editor Window** opens, showing files like MainActivity.java and project folders. Developers can use the **Project Panel** to navigate and open files.

This setup is the foundation for developing, testing, and running Android apps.