Participant A

- **Visit & Impressions**: Attended QAGOMA in Brisbane about a month ago. Most memorable was a dark room with digital projections that felt immersive. Took time to slow down and even closed eyes to absorb the sound and visuals.
- **Emotional Connection**: Strongly moved by a painting that reminded them of their hometown—felt almost homesick in a positive way. Also reflected on sustainability when viewing an installation of recycled materials.
- Social Experience:
 - Best: A stranger casually started a conversation about the same painting, showing art's potential to connect people.
 - Worst: Overcrowding and distractions like selfies in front of artworks disrupted the experience.
- Sharing & Perspectives: Discussed with a friend how technology might transform galleries into immersive spaces. Feels curious when hearing others' views (e.g., a child's "happy or sad" comment refreshed their perspective).
- **Improvement Ideas**: Suggested a digital wall or app for visitors to leave notes/emojis or comments linked to artworks, creating a live, communal "cloud of feelings."

Participant B

- **Visit & Impressions**: Two weeks ago at a small photography exhibition with a friend. Black-and-white portraits were striking for their raw detail. Took time with each piece, noticing expressions closely.
- **Emotional Connection**: Deeply touched by smiling portraits of elderly people—reminded them of grandparents, evoking warmth and nostalgia, mixed with reflection on the passage of time.
- Social Experience:
 - Best: Over coffee afterward, compared interpretations with a friend—each noticed different details, highlighting art's subjectivity.
 - Worst: The gallery was so quiet they felt awkward commenting aloud, preferring more open and interactive environments.
- **Sharing & Perspectives**: Shared opinions immediately with a friend—saw resilience in the eyes, while the friend perceived sadness. Finds others' interpretations intriguing, though sometimes overly theoretical in reviews.
- **Improvement Ideas**: Proposed an interactive sound booth where visitors can record and listen to reactions, plus an anonymous comment option for those hesitant to speak.

Cross-Insights

- Both participants emphasized **personal memories triggered by art** (hometown, grandparents).
- Both highlighted **social interaction** as enriching, whether with friends or strangers.
- Each identified frustrations with gallery environments (overcrowding vs. excessive quiet).
- Both imagined **interactive technologies** (digital wall vs. sound booth) as ways to enhance emotional sharing in galleries