

Program 3

Assume that there are 3 floors and 4 rooms in each floor. Design the vacuum cleaner to ensure the rooms are clean. You may make suitable assumption for initial state.

```
main.py
1 # Given M x N grid(floor) create an agent that moves around the grid until the entire grid is clean
2
3 floor = [[1, 0, 0, 0], # '1' represents dirty and '0' represents clean
4          [0, 1, 0, 1],
5          [1, 0, 1, 1]]
6
7
8 def clean(floor):
9     m = len(floor[0]) # no of cols
10    n = len(floor)     # no of rows
11    no_of_tiles = m * n
12
13    tiles_checked = 0
14
15    row = 0
16    col = 0
17    while tiles_checked < no_of_tiles:
18        # Current position
19        print_floor(floor, row, col)
20
21        # Suck if dirty
22        if floor[row][col] == 1:
23            floor[row][col] = 0
24            print('Sucked the dirt')
25        else:
26            print('Already Clean')
27
28
```

```

28
29     # Next tile
30     if row % 2 == 0:          # Even rows the bot moves right to the next tile
31         if col < m-1:
32             col += 1
33         else:
34             row += 1 # Move to next row if we reached the last col
35
36     elif row % 2 == 1:       # Odd rows the bot moves left to the next tile
37         if 0 < col:
38             col -= 1
39         else:
40             row += 1 # Move to next row if we reached the last col
41
42     tiles_checked += 1
43     print('-----')
44
45     print('Cleaned!!!')
46
47
48
49 def print_floor(floor, row, col):
50     temp = floor[row][col]
51     floor[row][col] = 'VC'
52     for x in floor:
53         print(x)

```

```

54
55     floor[row][col] = temp
56
57     # Call the function
58     clean(floor)

```

Output

```
['VC', 0, 0, 0]
[0, 1, 0, 1]
[1, 0, 1, 1]
```

Sucked the dirt

```
-----
[0, 'VC', 0, 0]
[0, 1, 0, 1]
[1, 0, 1, 1]
```

Already Clean

```
-----
[0, 0, 'VC', 0]
[0, 1, 0, 1]
[1, 0, 1, 1]
```

Already Clean

```
-----
[0, 0, 0, 'VC']
[0, 1, 0, 1]
[1, 0, 1, 1]
```

Already Clean

```
-----
[0, 0, 0, 0]
[0, 1, 0, 'VC']
[1, 0, 1, 1]
```

Sucked the dirt

```
-----
[0, 0, 0, 0]
[0, 1, 'VC', 0]
[1, 0, 1, 1]
```

Already Clean

```
-----
[0, 0, 0, 0]
[0, 'VC', 0, 0]
```

```
[1, 0, 1, 1]
Already Clean
-----
[0, 0, 0, 0]
[0, 0, 0, 0]
['VC', 0, 1, 1]
Sucked the dirt
-----
[0, 0, 0, 0]
[0, 0, 0, 0]
[0, 'VC', 1, 1]
Already Clean
-----
[0, 0, 0, 0]
[0, 0, 0, 0]
[0, 0, 'VC', 1]
Sucked the dirt
-----
[0, 0, 0, 0]
[0, 0, 0, 0]
[0, 0, 0, 'VC']
Sucked the dirt
-----
Cleaned!!!
```