

Binary Quadratic Forms

Two variables

Degree 2

Example:

$$7x^2 + 5y^2$$

Homogeneous

Motivating question : Solutions of $f(x,y) = c$
in integers

Example: $31x^2 + 1 = y^2$

Euler's solution $x > 0$ $x = 273$
 x as small
as possible $y = 1520$

1990's , John Conway
(1937 - 2020) NJ Visual approach
to solving these
equations

2-D Hops and Skips

Using vectors $(23, 5)$ and $(14, 3)$, which other vectors (a, b) can be written as their linear combination?

$$\underline{(23, 5)} = \underline{(14, 3)} + \underline{(9, 2)}$$

$$\underline{(14, 3)} = \underline{(9, 2)} + \underline{(5, 1)}$$

$$\underline{(9, 2)} = \underline{(5, 1)} + \underline{(4, 1)}$$

$$(5, 1) = (4, 1) + (1, 0)$$

$$(4, 1) = 4(1, 0) + (0, 1)$$

Another example: $(97, 14)$ $(28, 37)$

$$(97, 14) = 3(28, 37) + (13, -97)$$

$$(28, 37) = 2(13, -97) + (2, 231)$$

$$(13, -97) = 6(2, 231) + (1, -1483)$$

$$(2, 231) = 2(1, -1483) + (0, 3197)$$

Can't get $(0, 1)$ using
these two vectors!

23
14

5
3

Coprime

Coprime

97
28

14
37

Coprime

Coprime

Where's the difference?

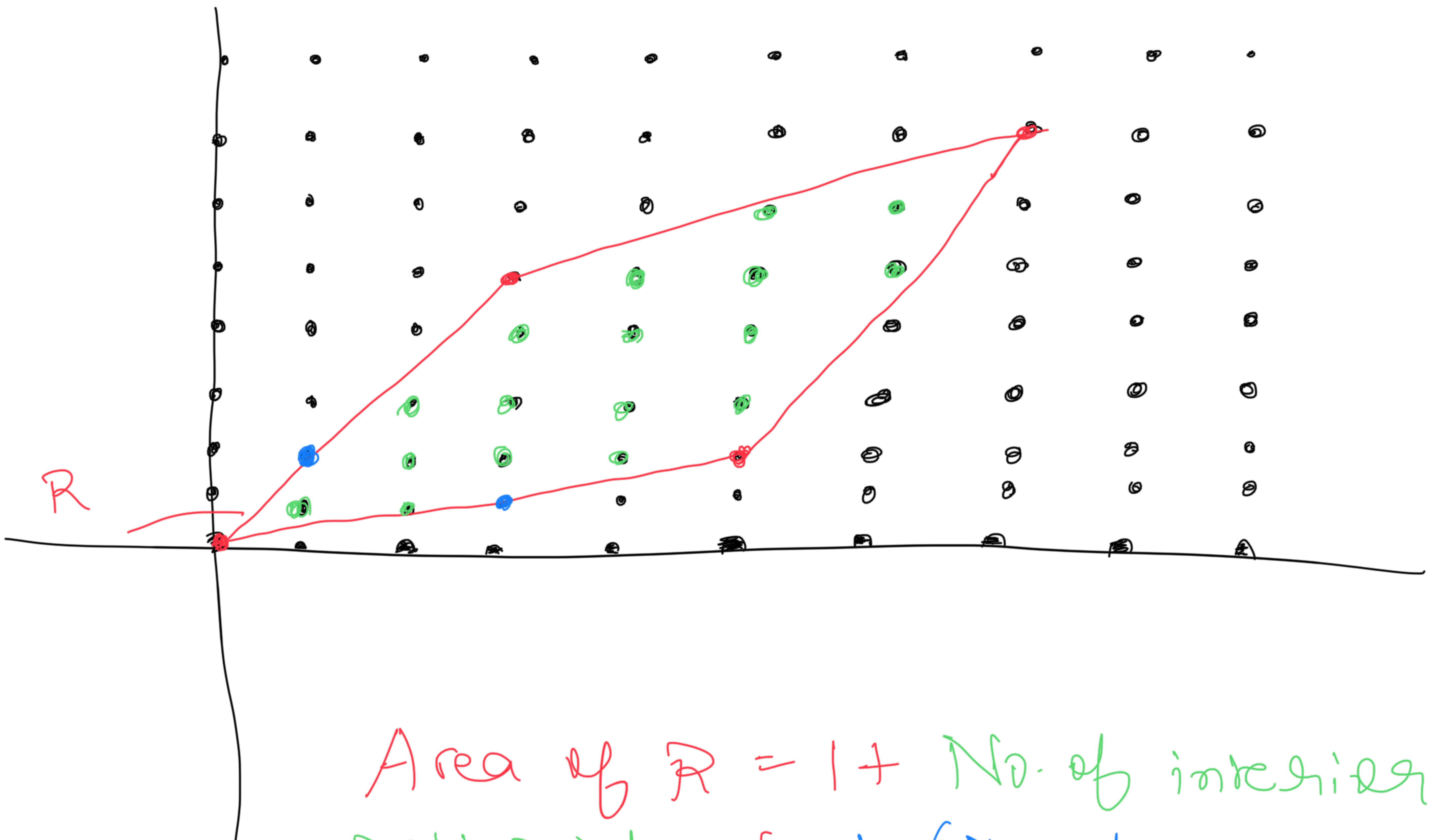
$$\begin{vmatrix} 23 & 5 \\ 14 & 3 \end{vmatrix} = -1$$

$$\begin{vmatrix} 97 & 14 \\ 28 & 37 \end{vmatrix} = 2553$$

Thm : The vectors (a, b) & (c, d) form a
basis $\iff \begin{vmatrix} a & b \\ c & d \end{vmatrix} = \pm 1$.

Pf: Step 1: (Pick's theorem)

Proof is (Reading exercise) !



Area of $R = 1 + \text{No. of interior}$
grid points + $\frac{1}{2} (\text{No. of grid}$
points crossed by edges)

(a,b) & (c,d) form a basis

\iff there are no interior points

& points on edges

\iff Area = 1

$$\iff \begin{vmatrix} a & b \\ c & d \end{vmatrix} = 1 \text{ or } \begin{vmatrix} a & b \\ c & d \end{vmatrix} = -1$$

Some

Observations

→ If (a, b) is one of basis vectors

then $\text{GCD}(a, b) = 1$

b/c there is some (c, d) such that

$$ad - bc = 1$$

$$\text{or } ad - bc = -1 \Rightarrow ac(-\frac{1}{d}) + bc = 1$$

→ Given a vector (a, b) such that
 $\text{GCD } (a, b) = 1$ you can always
find another vector (c, d) such that

$\{(a, b), (c, d)\}$ forms a basis.

By Euclidean algorithm!

$$3(1) - 2(1) = 1$$

$\{(3, 2), (1, 1)\}$ is a basis.

Some Terminology

→ (a, b) is called primitive

↔ $\text{GCD } (a, b) = 1.$

→ A pair $\pm(a, b)$ is called a lax vector.

→ A lax basis is an unordered pair $\{\pm v, \pm w\}$ of lax vectors.

Domain Topo graph

Visualizing all primitive lax vectors,
lax bases & their connections.

→ If $\{v, w\}$ is a basis, then
 $\{v, v \pm w\}$ is a basis
 $\{v \pm w, w\}$ is a basis.

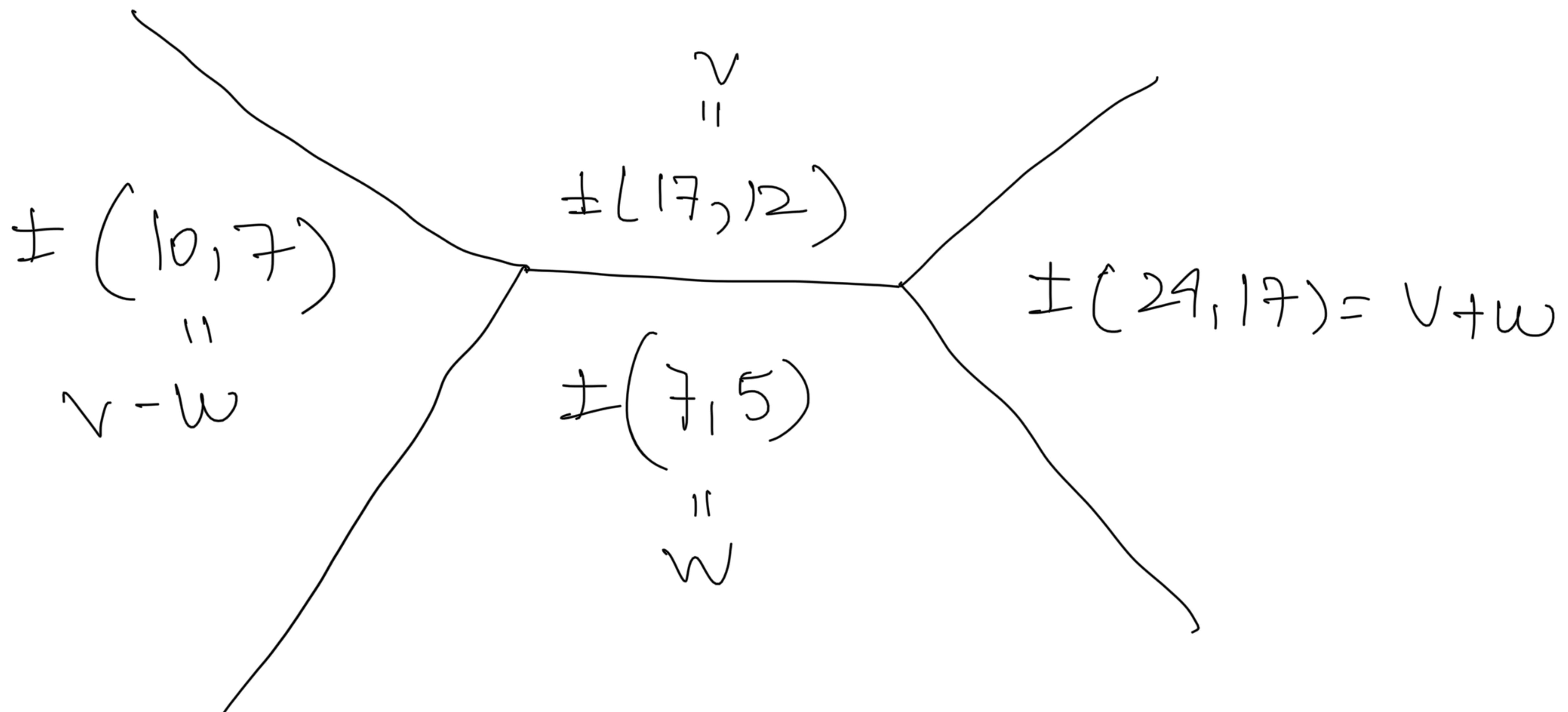
$$\begin{vmatrix} & 1 \\ v & w \\ & 1 \end{vmatrix} = \begin{vmatrix} & 1 \\ v & v+w \\ & 1 \end{vmatrix}$$

$$= \begin{vmatrix} & 1 \\ v \pm w & w \\ & 1 \end{vmatrix}$$

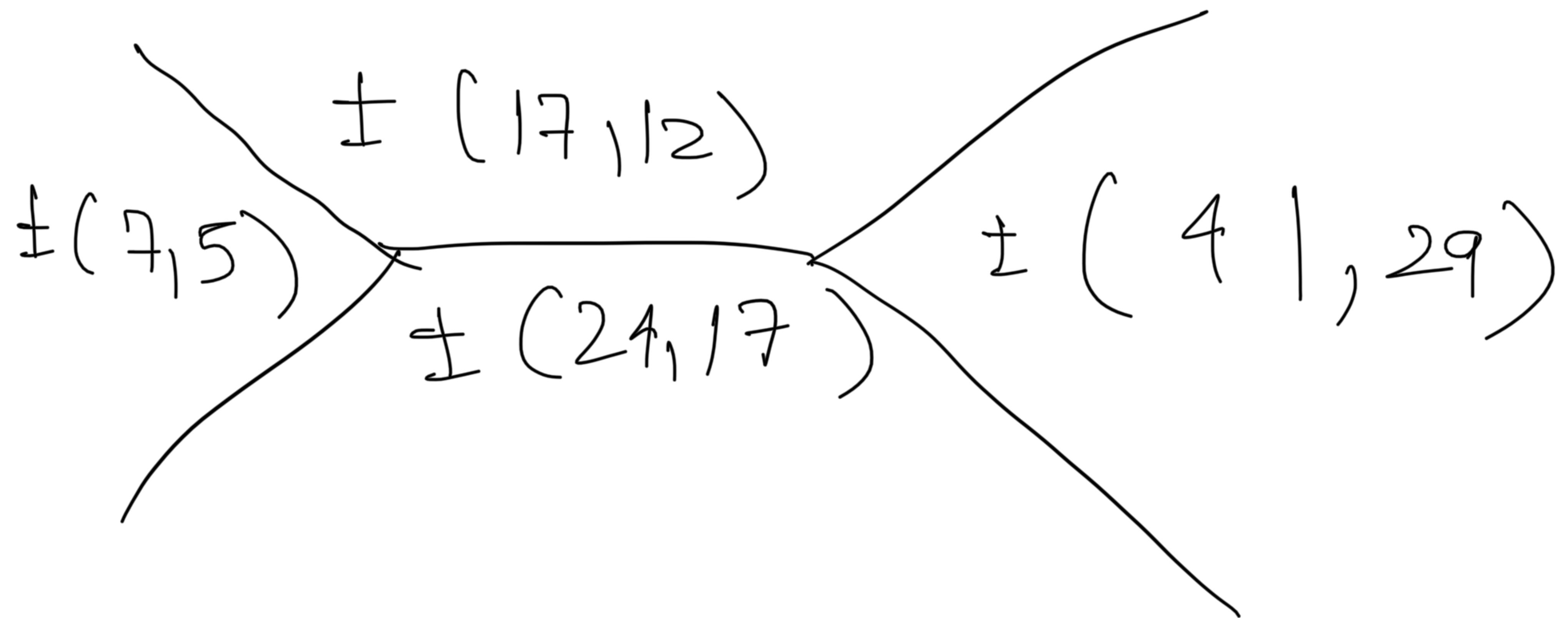
(Property of determinants)

Drawing domain topo graph

near a vector



Let's extend this!



and so on)

$\{\pm(1,0), \pm(0,1)\}$ is called home basis.

Lemma: If $\{v, w\}$ is a basis, then by applying Euclidean Algorithm we get

$$\{\pm(1,0), \pm(0,1)\}$$

Pf: Say $v = (a, b)$ $w = (c, d)$

$$ad - bc = \pm 1$$

Apply Euclidean algorithm on x -coordinates to get

a basis of the form $\{ \pm (1, s)^{\pm}(\rho, t) \}$.

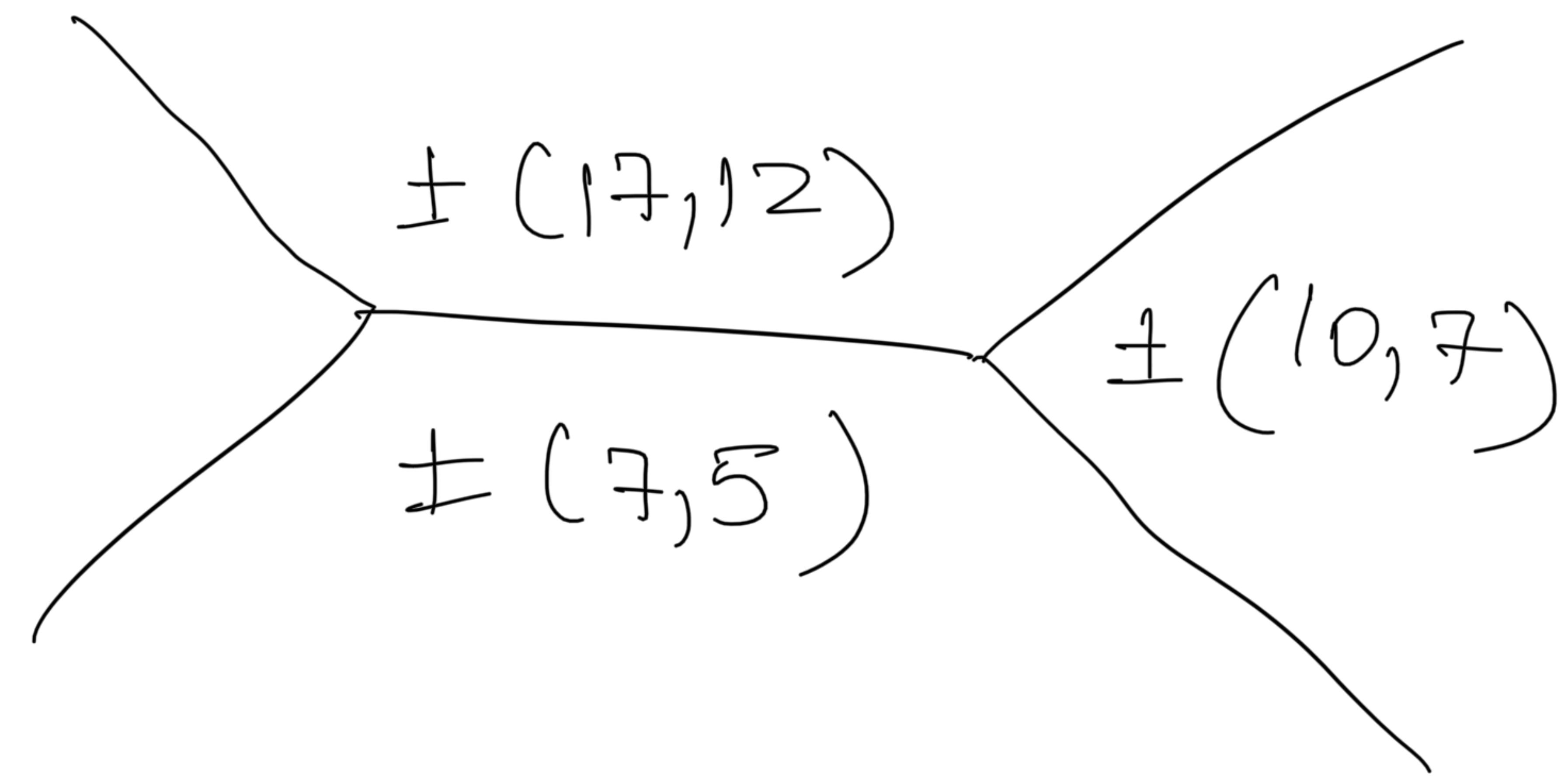
Each step of Euclidean algorithm looks like $v - qw$ so determinant is unchanged

$$v = qwt + w,$$

$$\begin{vmatrix} 1 & w \\ 1 & v-qw \end{vmatrix} = \pm \begin{vmatrix} 1 & w \\ 1 & v-qw \end{vmatrix}$$

$$\rightarrow t = 1 \quad \boxed{(1,0) = (1,s) - s(0,1)}$$

Walk back home starting at



$\pm (10, 7)$ $\pm (7, 5)$ $\pm (3, 2)$ $\pm (4, 3)$ $\pm (1, 1)$ $\pm (2, 1)$ $\pm (1, 0)$ $\pm (0, 1)$