

Day 11: Adaptive Integration and Gaussian Quadrature

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1 Adaptive Integration

Things to look for:

- a) How does the code keep track of the sub intervals?
- b) How does the code measure the errors?
- c) How does it dole out permission to err?
- d) Two computations are made for each interval. What is done with the results?

```
% Tim Sauer
function sum = adapquad(f,a0,b0,tol0)
sum=0; n=1; a(1)=a0; b(1)=b0; tol(1)=tol0; app(1)=trap(f,a,b);
while n > 0                % n is current position at end of the list
    c = (a(n)+b(n))/2; oldapp=app(n);
    app(n)=trap(f,a(n),c);app(n+1) = trap(f,c,b(n));
    if abs(oldapp-(app(n)+app(n+1))) < 3*tol(n)
        sum = sum + app(n) + app(n+1); % success
        n=n-1;                        % done with interval
    else                        % divide into two intervals
        b(n+1)=b(n); b(n)=c;          % set up new intervals
        a(n+1)=c;
        tol(n)=tol(n)/2; tol(n+1) = tol(n);
        n=n+1;                        % go to end of list, repeat
    end
end

function s=trap(f,a,b)
s = (f(a)+f(b))*(b-a)/2;
```

Compare to the version below: what improvements have been made?

```
% Cleve Moler
% Recursive call
[Q,k] = quadtxstep(F, a, b, tol, fa, fc, fb, varargin{:});
fcount = k + 3;
% -----
function [Q,fcount] = quadtxstep(F,a,b,tol,fa,fc,fb,varargin)
h = b - a;
c = (a + b)/2;
fd = F((a+c)/2,varargin{:});
fe = F((c+b)/2,varargin{:});
Q1 = h/6 * (fa + 4*fc + fb);
Q2 = h/12 * (fa + 4*fd + 2*fc + 4*fe + fb);
if abs(Q2 - Q1) <= tol
    Q = Q2 + (Q2 - Q1)/15;
    fcount = 2;
else
    [Qa,ka] = quadtxstep(F, a, c, tol, fa, fd, fc, varargin{:});
    [Qb,kb] = quadtxstep(F, c, b, tol, fc, fe, fb, varargin{:});
    Q = Qa + Qb;
    fcount = ka + kb + 2;
end
```

2 Gaussian Quadrature

The goal is to find a series of $(x_0, x_1, x_2, \dots, x_n)$ and weights $(c_0, c_1, c_2, \dots, c_n)$ such that

$$\int_{-1}^1 f(x)dx \approx \sum_{i=0}^{i=n} c_i f(x_i)$$

Further, we want the results to be exact for polynomials of degree less than $2n - 1$.

The two point method uses the points $\pm \frac{1}{\sqrt{3}}$ and the weights $(1, 1)$ so that

$$\int_{-1}^1 f(x)dx \approx f\left(-\frac{1}{\sqrt{3}}\right) + f\left(\frac{1}{\sqrt{3}}\right)$$

We will derive the points and weights by using the method of undetermined coefficients. But to really understand the method, we need to understand Orthogonal Polynomials.

3 Orthogonal Polynomials

To see if two polynomials are orthogonal, we define an inner product on the set of functions. To start, we will restrict ourselves to the interval $[-1, 1]$.

The inner product of two vectors is the sum of the product of each pair of terms from the two vectors. We do something equivalent for functions: we define

$$\langle f, g \rangle \stackrel{\text{def}}{=} \int_{-1}^1 g(x)f(x)dx$$

We will show how these are useful in a later section. But first we will build an important orthogonal basis. the Legendre polynomials. We define

$$p_0(x) = 1 \qquad p_1(x) = x \qquad (1)$$

A quick check shows that they are orthogonal: their inner product is zero.

$$\langle p_0, p_1 \rangle = \int_{-1}^1 p_0(x)p_1(x)dx = \int_{-1}^1 xdx = \frac{x^2}{2} \Big|_{-1}^1 = 0$$

We might try $f(x) = x^2$ as our quadratic basis function. It passes one test:

$$\langle p_1, f \rangle = \int_{-1}^1 p_1(x)f(x)dx = \int_{-1}^1 x^3dx = \frac{x^4}{4} \Big|_{-1}^1 = 0$$

However, $f(x)$ is not orthogonal to $p_0(x)$, since

$$\langle p_0, f \rangle = \int_{-1}^1 p_0(x)f(x)dx = \int_{-1}^1 x^2dx = \frac{x^3}{3} \Big|_{-1}^1 = \frac{2}{3}$$

We can proceed using the method of undetermined coefficients, setting $f(x) = x^2 + ax + b$ and looking for a and b . But it is simpler to apply the GramSchmidt process to make $f(x) = x^2$ orthogonal to $p_0(x)$ and $p_1(x)$.

$$p_2(x) = f(x) - p_0 \frac{\langle p_0, f(x) \rangle}{\langle p_0, p_0 \rangle} - p_1 \frac{\langle p_1, f(x) \rangle}{\langle p_1, p_1 \rangle}$$

$$p_2(x) = x^2 - \frac{\int_{-1}^1 x^2 dx}{\int_{-1}^1 dx} - x \frac{\int_{-1}^1 x^3 dx}{\int_{-1}^1 x^2 dx} = x^2 - \frac{\frac{2}{3}}{2} - \frac{0}{\frac{2}{3}}x = x^2 - \frac{1}{3}$$

Note that the zeros of $p_2(x)$ are $\pm \frac{1}{\sqrt{3}}$, the abscissa for our two point method.

Let's compute $p_3(x)$, starting with the cubic $f(x) = x^3$. By convention, all our basis vectors will be monic. We could insist that they be unit vectors instead.

$$p_3(x) = f(x) - p_0 \frac{\langle p_0, f(x) \rangle}{\langle p_0, p_0 \rangle} - p_1 \frac{\langle p_1, f(x) \rangle}{\langle p_1, p_1 \rangle} - p_2 \frac{\langle p_2, f(x) \rangle}{\langle p_2, p_2 \rangle}$$

As a short cut to evaluating these, note that the integral from -1 to 1 of any odd function is zero. This lets us skip the first and last inner products, leaving us with

$$p_3(x) = f(x) - p_1 \frac{\langle p_1, f(x) \rangle}{\langle p_1, p_1 \rangle} = x^3 - x \frac{\int_{-1}^1 x^4 dx}{\int_{-1}^1 x^2 dx} = x^3 - x \frac{2/5}{2/3} = x^3 - \frac{3}{5}x$$

The zeros of $p_3(x)$ are the abscissa for the three point Gaussian Quadrature. We haven't seen why this should be, and other than the method of undetermined coefficients, we don't yet have a way to find the weights.

4 Example: Derive Three Point Rule

Let's see if we can derive the three point rule for Gaussian Quadrature on the interval $[-1, 1]$ using the method of Undetermined Coefficients. We will not use $p_3(x)$ to derive them.

We are looking for three abscissa, (x_0, x_1, x_2) and three weights (c_0, c_1, c_2) such that

$$\int_{-1}^1 f(x) dx \approx c_0 f(x_0) + c_1 f(x_1) + c_2 f(x_2)$$

Further, we want the results to be exact for polynomials of degree less than 6.

By symmetry, we will assume that $x_1 = 0$ and $x_0 = -x_2$

If we let $f(x) = 1$ then $f(x_0) = f(x_1) = f(x_2) = 1$ and we find

$$2 = \int_{-1}^1 dx = c_0 + c_1 + c_2$$

Next we set $f(x) = x$ and find that

$$0 = \int_{-1}^1 x dx = c_0 x_0 + c_1 0 + c_2 x_2 = c_0 x_0 + c_2 x_2$$

If $x_0 = -x_2$ this implies that $c_0 = c_2$ as well.

From $f(x) = x^2$ we derive

$$\frac{2}{3} = \int_{-1}^1 x^2 dx = c_0 x_0^2 + c_2 x_2^2$$

which tells us that $c_0x_0^2 = \frac{1}{3}$

From $f(x) = x^3$ we derive

$$0 = \int_{-1}^1 x^3 dx = c_0x_0^3 + c_2x_2^3$$

This tells us nothing new, since we assume $x_0 = -x_2$. From $f(x) = x^4$ we learn that

$$\frac{2}{5} = \int_{-1}^1 x^4 dx = c_0x_0^4 + c_2x_2^4$$

Since $c_0x_0^4 = \frac{1}{5}$ and $c_0x_0^2 = \frac{1}{3}$, we can divide and see that $x_0^2 = \frac{3}{5}$ or $x_0 = \frac{\sqrt{3}}{\sqrt{5}} = \frac{\sqrt{15}}{5}$.

Substituting back, we use $c_0x_0^2 = \frac{1}{3}$ and replace x_0^2 with $\frac{3}{5}$ to see $c_0 = \frac{5}{9}$. Since $c_0 = c_2$ and $c_0 + c_1 + c_2 = 2$, we see that $c_1 = 2 - \frac{10}{9} = \frac{8}{9}$.

Our abscissa are $(x_0, x_1, x_2) = (-\frac{\sqrt{15}}{5}, 0, \frac{\sqrt{15}}{5})$ and our weights are $(c_0, c_1, c_2) = (\frac{5}{9}, \frac{8}{9}, \frac{5}{9})$

Note that the abscissa are the roots of $p_3(x) = x^3 - \frac{3}{5}x$, the third Legendre Polynomial.

5 Importance of Orthogonal polynomials

The goal of Gaussian integration was to provide a better way to approximate the integrals of functions. Let's run through an example, using three point integration. Assume we are trying to integrate $P(x) = x^5$ with three points.

We use synthetic division to express $P(x)$ in terms of $p_3(x)$.

$$x^5 = (x^3 - \frac{3}{5}x)(x^2 + \frac{3}{5}) + \frac{9}{25}x$$

We will name these parts:

$$P(x) = p_3(x)S(x) + R(x)$$

We then integrate both sides

$$\int_{-1}^1 x^5 dx = \int_{-1}^1 (x^3 - \frac{3}{5}x)(x^2 + \frac{3}{5}) dx + \int_{-1}^1 \frac{9}{25}x dx$$

It isn't hard to believe that we can integrate $R(x)$ using it's values at three points, but we haven't been given it's values there: we only have the value of $P(x)$ at the three points.

Turn to the integral of $p_3(x)S(x)$. Since $p_3(x)$ is orthogonal to polynomials of degree less than 3, such as $S(x) = x^2 + \frac{3}{5}$, that integral is zero.

As far as evaluating the function $R(x)$ at the abscissa x_i , note that these points were chosen to be the zeros of $p_3(x)$, so that for $x_i \in \{0, \pm\sqrt{\frac{3}{5}}\}$,

$$P(x_i) = p_3(x_i)S(x_i) + R(x_i) = 0 \times S(x_i) + R(x_i)$$

Thus $P(x_i) = R(x_i)$ for each point.

One simpler example: we use $p_2(x) = x^2 - \frac{1}{3}$ and the two point method to evaluate an arbitrary cubic $P(x) = x^3 - 4x + 1$

$$P(x) = x^3 - 4x + 1 = (x^2 - \frac{1}{3})(x) + (1 - \frac{11}{3}x)$$

$$P(x) = p_2(x)S(x) + R(x)$$

$$\int_{-1}^1 x^3 - 4x + 1 = \int_{-1}^1 (x^2 - \frac{1}{3})(x)dx + \int_{-1}^1 (1 - \frac{11}{3}x)dx$$

Again, the integral $\int_{-1}^1 (x^2 - \frac{1}{3})(x)dx$ vanishes, as $p_2(x)$ is orthogonal to linear polynomials, and we can evaluate the integral of the linear function $R(x)$ at two points. We know the value of $R(x)$ there, as we will pick points where $p_2(x)$ vanishes, so $R(x_i) = P(x_i)$.

6 Theorem 5.6

The Gaussian Quadrature Method using the degree n Legendre polynomial on $[-1, 1]$, has degree of precision $2n - 1$.

Proof: Let $P(x)$ be a polynomial of degree $2n - 1$ or less. Using polynomial division to express this as

$$P(x) = p_n(x)S(x) + R(x)$$

Note that $S(x)$ and $R(x)$ are polynomials of degree $n - 1$ or less.

$$\int_{-1}^1 P(x) = \int_{-1}^1 p_n(x)S(x)dx + \int_{-1}^1 R(x)dx$$

As in our examples, the integral of $p_n(x)S(x)$ vanishes, as p_n is orthogonal to polynomials of degree less than $n - 1$. Thus we have the identity

$$\int_{-1}^1 P(x) = \int_{-1}^1 R(x)dx$$

To integrate $P(x)$, we need only integrate $R(x)$. We could do so if we could evaluate $R(x)$ at n points. If we pick the points to be the zeros of $p_n(x)$, we can evaluate $R(x)$ by evaluating $P(x)$.