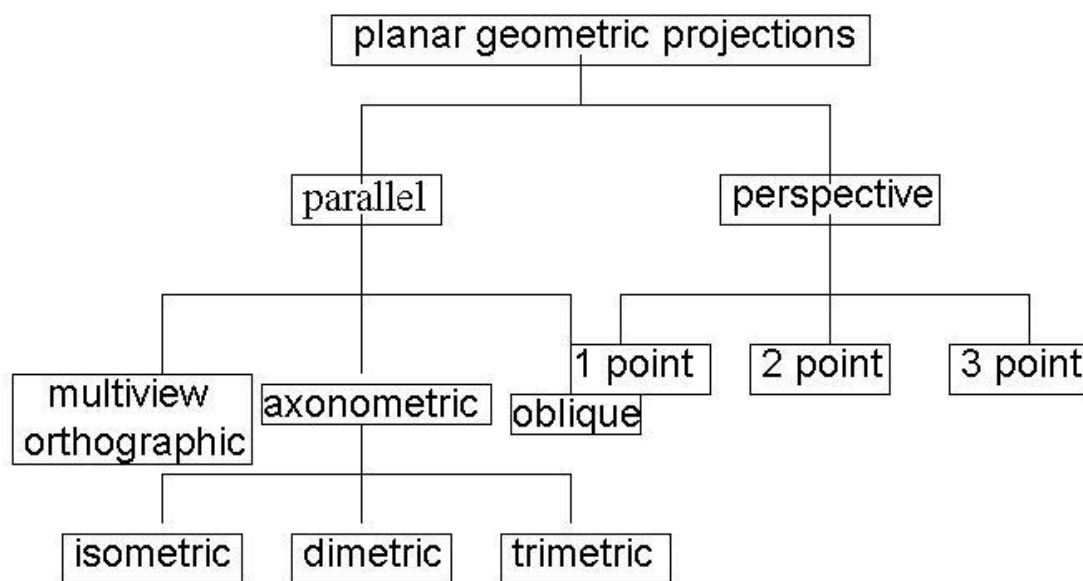


Report

In this week, I generate different projections basing on the projection tree. Details would be shown on the manual.pdf



In the past week, I finished the 2D model. 3D transform. Mapping texture on the Object. And I also did transform camera and light sources.