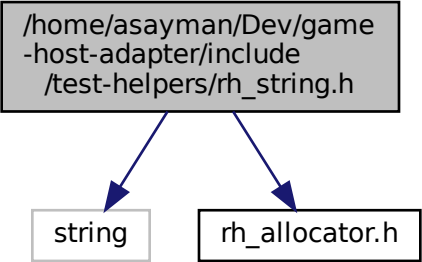/home/asayman/Dev/game
-host-adapter/include
/test-helpers/rh_string.h

string

rh_allocator.h