Kehinde Omopariola, Frontend Engineer

Portfolio - LinkedIn - hi@pariola.dev

EXPERIENCES

The Maker Studio Remote, New York US

Frontend Engineer, Contract

OCT 2023 - JUL 2024

- Enhanced animations for a customer-facing fintech mobile application and implemented a
 pixel-perfect UI for an equity management dashboard, both managed by <u>Paystack</u>, while
 integrating APIs and adhering to software engineering principles
- Collaborated closely with a co-frontend engineer to develop a business finance software for <u>Nomba Banking</u>, contributing to the design system and single-handedly creating an engaging landing page to showcase the product
- Played a key role in developing a studio-owned product, building design systems used across
 the entire platform, and partnering with team members to efficiently roll out product modules
 and features, while creating fluid animations and interactive experiences for the users.
- Actively participated in brainstorming sessions with team members and stakeholders to gather requirements, determine necessary tools for development, and align design and product feature goals

Diool Remote, Cameroon

Frontend Engineer - Growth, Full-time

APR 2022 - MAR 2024

- Developed and optimized responsive, high-performance landing pages and marketing-focused features, directly contributing to improved user acquisition and conversion rates
- Implemented A/B testing and user tracking systems, providing data-driven insights that informed marketing strategies and enhanced user engagement
- Single-handedly executed the frontend development for site localization, enabling support for both French and English-speaking users, significantly expanding the platform's reach and accessibility
- Collaborated with the marketing team to create reusable UI components for campaigns, ensuring brand consistency and enabling rapid deployment of growth initiatives across multiple languages

Klas Remote, Toronto

Frontend Engineer, Full-time

MAY 2021 - JUL 2022

- Developed the initial frontend infrastructure for Klas's first version, laying the foundation for an innovative online teaching platform ecosystem
- Engineered the original set of reusable UI components and design patterns, establishing development efficiency and design consistency for the platform's early iterations

- Collaborated closely with the product designer to transform concepts into the first functional version of Klas, rapidly iterating to meet initial user needs and business objectives
- Single-handedly developed the Klas website, optimizing the responsive design and performance of landing pages, resulting in improved user acquisition and higher conversion rates
- Designed and implemented the initial user interfaces and interactive components for the educational platform, setting the groundwork for user engagement and learning experiences

Regnify Remote, Nigeria

Frontend Engineer, Freelance

OCT 2020 - Apr 2023

- Transformed numerous Figma designs into meticulously crafted, pixel-perfect, and user-friendly web pages for the studio and various clients
- Collaborated with the design team to iterate on user interface designs and implement improvements for major client pages
- Contributed to the development of a comprehensive church management software solution, working closely with cross-functional teams
- Played a key role in successfully launching a news reading app, crafting search engine-optimized pages to enhance product visibility and user acquisition

Education

Federal University of Technology, Minna.

B.Tech Metallurgy, **2018 - 2023**

Skills, Tools, and Technologies

Radix UI, Stitches, JavaScript, Vuejs, Reactjs, React Native, NextJS, Gridsome, Vuepress, Zustand, SCSS, HTML, Astrojs, Gatsby, Typescript, Git, Shopify, GraphQL, Figma, Gsap, Motion, Supabase, Prismic, Storyblok, Airtable, Local first, Replicache, Tanstack libraries, Agile Methodologies, Web Development, Cross-Browser Compatibility, Responsive Design.

Others

Languages: English(Native), Yoruba(Native), French(Beginner)