

Ralph Hees

Managing APIs Effectively

API Management

Ralph Hees



Consultant & Architect Software, Cloud, CICD, Enterprise Hobby: Zeilen







Hoeveel API's gebruikt een developer gemiddeld op een dag?

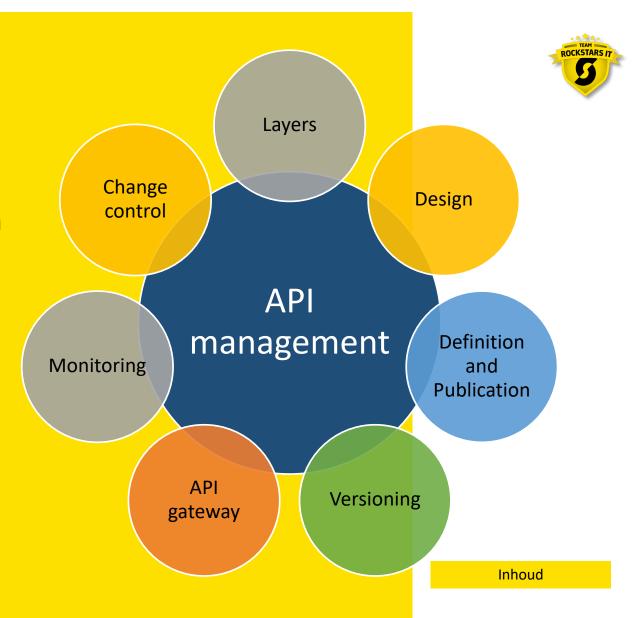


15 tot 50 API's Dagelijks

Vraag

INHOUD

- 1.API Lagen
- 2. Management technieken
- **3.Gebruik Best Practices**
- 4.Test methoden





Typen van API Protocollen and Interfaces

- 1. Web-Based API Protocols
- 2. Library APIs
- 3. Platform APIs
- 4. Hardware APIs
- 5. System APIs



Web-Based API Protocollen

- a) REST (Representational State Transfer)
- b) SOAP (Simple Object Access Protocol)
- c) GraphQL
- d) gRPC (Google Remote Procedure Call)
- e) WebSockets
- f) MQTT (Message Queuing Telemetry Transport)
- g) AMQP (Advanced Message Queuing Protocol)
- h) OData (Open Data Protocol)
- i) XML-RPC



Platform & Library APIs

Herbruikbare functies en libraries binnen specifieke programmeer omgevingen.

- a) Java APIs & Libraries
- b) .NET APIs & Libraries
- c) Python APIs & Libraries
- d) JavaScript & Node.js APIs
- e) Mobile & Cloud APIs



Hardware and Oprating Systems

- a) Operating System APIs
- b) Graphics & Multimedia APIs
- c) AI & Machine Learning APIs



Conclusie

Wide range

Web based

Programming

Hardware

Cloud computing

Mobile

ΑI



API lagen

1. Presentation Layer APIs:

- These APIs interact with the user interface (UI) and facilitate communication between front-end applications and back-end systems.
- Examples: RESTful APIs for web applications, GraphQL APIs for fetching data.

2. Business Logic Layer APIs:

- These APIs encapsulate the core functionality and rules of a system, ensuring that business operations are executed consistently.
- Examples: APIs for order processing, inventory management, or payment processing.

3. Data Layer APIs:

- Provide access to databases and data storage systems, abstracting the underlying data models.
- Examples: SQL-based APIs, NoSQL database APIs, or data access libraries.

4. Infrastructure Layer APIs:

- Interaction with underlying infrastructure, such as servers, cloud platforms, and network components.
- Examples: AWS SDKs, Kubernetes APIs, or system monitoring APIs.

5. Library and Interface APIs:

- Java interfaces or libraries designed for reuse across multiple applications. Encapsulate reusable logic and functionalities, such as mathematical operations, logging, or communication protocols.
- Examples: Java standard libraries, third-party SDKs, or custom-built interfaces shared within an organization.



API Lagen

Generiek door alle lagen

- 1. Design
- 2. Documentatie
- 3. Versionering & Compatibaliteit
- 4. Authententicatie & Authorisatie
- 5. Monitoring & Performance analytics
- 6. Error Handling & Logging
- 7. Testing & Validatie
- 8. Lifecycle Management & Deprecatie



Design

Generiek door alle lagen

Heldere design principes

Best Practices:

- 1. Design first approach
- 2. API reference
- 3. Ensure backwards compatibility



Versionering & Compatibaliteit

Generiek door alle lagen

API's evolve

Version management verschilt per laag

Best Practices:

- 1. Semantic versioning.
- 2. Ondersteun oude versies een tijd.
- 3. Ondersteun meerder versies, indien nodig.



Authenticatie & Autorisatie

Generiek door alle lagen

Controleer toegang
Web API's Oauth, WebauthN, JWT, API Keys

Best Practices:

- 1. Gebruik RBAC of Permissie gebaseerde beveiliging
- 2. Gebruik IAM (Identity and Access Management)
- 3. Implementeer Oauth 2.0 of WebAuthN



Monitoring & Performance Analytics

Generiek door alle lagen

Monitor uptime, latency, error waardes & gebruiks patronen.

Best Practices:

- 1. Observability platform (logging & tracing).
- 2. SIEM (Security Information en Event Management).
- 3. Rate limiting.
- 4. API Gateway
- 5. Optimaliseer performance gebaseerd op statistieken.



Error Handling & Logging

Generiek door alle lagen

Consistent en duidelijke foutmeldingen

Best Practices:

- 1. Gebruik gestrictureerde error meldingen
- 2. Implementeer resilency (retry mechanismen)
- 3. Sla logs central op (debugging & auditing)



Testen & Validatie

Generiek door alle lagen

API's moeten getest worden.

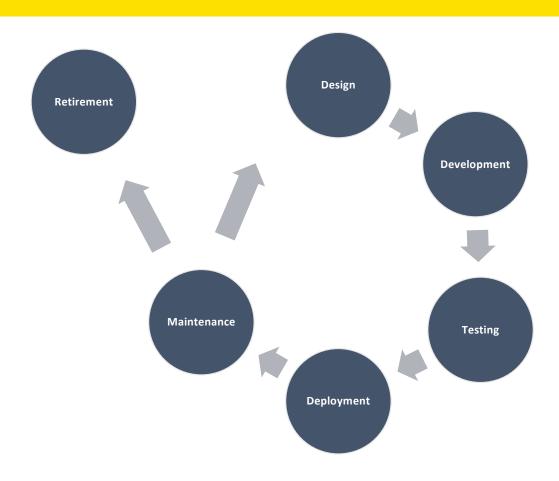
Best Practices:

- 1. Contract testing.
- 2. API testing.
- 3. Schema validatie.
- 4. Automatische test in CI/CD pipelines.



Lifecycle Management & Deprecatie

Generiek door alle lagen





Lifecycle Management & Deprecatie

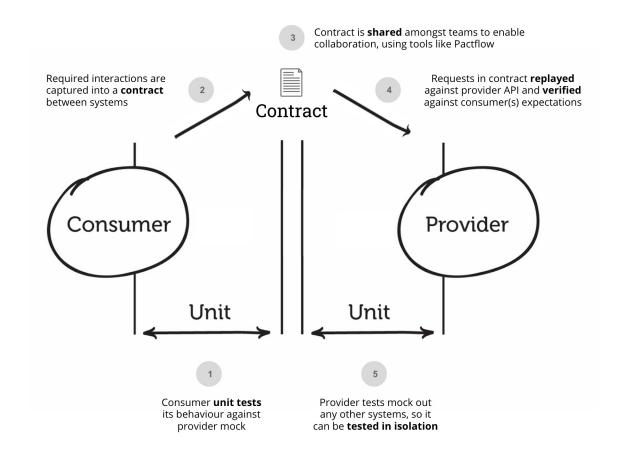
Generiek door alle lagen

Best Practices:

- 1. Onderhoud API registries.
- 2. Track binnenkomende en uitgaande dependencies.
- 3. Plan changes.
- 4. Publiseer deprecatie tijdlijnen.
- 5. Automatiseer deprecatie process
 - 1. Feature flags
 - 2. API gateways



Contract testing



Contracts



Contract testing

Voordelen

- 1. Consistentie controle.
- 2. Verminderen risico op integratie problemen.
- 3. Verminderen cloud Kosten.
- 4. Sneller valideren.
- 5. Inzicht in gebruik.



Contract testing

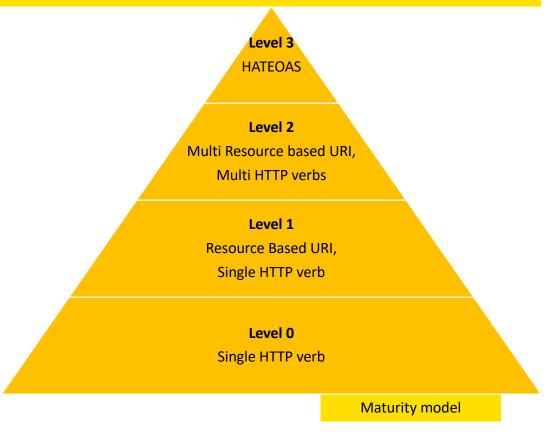
Aanpak

- 1. Consumer driven (CDCT) Assertible (OpenAPI specs)
- 2. Producer driven (PDCT)
 - 1. OpenAPI
 - 2. gRPC with Protobuf contracts
- 3. Usable in both or bidirectional
 - 1. Pact (wide range of languages supported)
 - 2. Spring Cloud Contract (YAML/Groovy, can interact with Pact)
 - 3. Specsmatic (OpenAPI specs, HTTP & Event-Driven)
 - 4. Contract Testing in Postman (OpenAPI specs)
 - Dredd (OpenAPI specs)

Contracts



Richardson Maturity Model (RMM)





Level 0 The Swamp of POX

- Uses single endpoint (e.g., /api or /service).
- No proper use of HTTP methods; everything is sent via POST.
- No standard response formats, often XML or custom payloads.

POST /api

Content-Type: application/xml

<request><action>getUser</action><id>123</id></request>

Level 3
HATEOAS

Level 2

Multi Resource based URI,
Multi HTTP verbs

Level 1

Resource Based URI, Single HTTP verb

Level 0Single HTTP verb

Maturity model

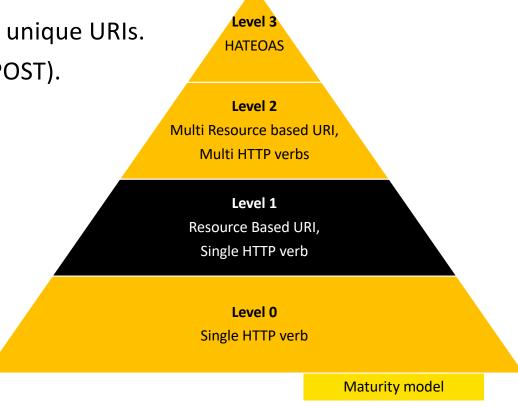


Level 1 Resource URI's, only GET or POST

• Introduces the concept of resources, with unique URIs.

• Still relies on single HTTP method (often POST).

POST /users/123





Level 2 Resource URI's and standard HTTP verbs

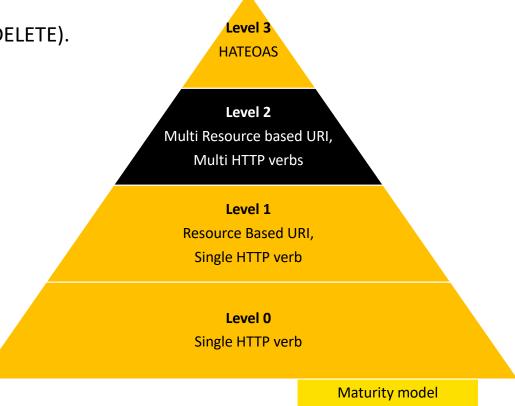
• Utilizes standard **HTTP methods** (GET, POST, PUT, DELETE).

• Uses proper **status codes** to indicate responses.

GET /users/123 → Retrieves user

PUT /users/123 → Updates user

DELETE /users/123 → Deletes user

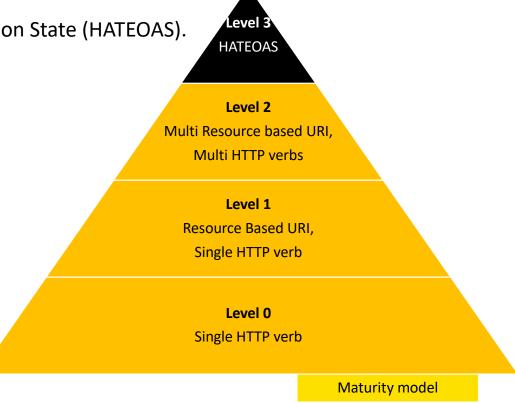




Level 3 Hypertext As The Engine Of Application State

• Implements Hypermedia as the Engine of Application State (HATEOAS).

• Responses include links to related resources, guiding clients dynamically.





Real world takeaways

Level 1 APIs (Twitter's early API)

suffer from lack of structure and standardization.

Level 2 APIs (modern Twitter, PayPal)

provide better caching, scalability, and usability

by implementing HTTP methods and status codes.

Level 3 APIs (GitHub)

enhance discoverability and flexibility

with HATEOAS, allowing dynamic navigation.



Level 2

Multi Resource based URI,
Multi HTTP verbs

Level 1

Resource Based URI, Single HTTP verb

Level 0

Single HTTP verb

Maturity model



Summary

Overzie API soorten
Zelfde onderdelen in architectuur
Best practices:

- API design first
- Lifecycle management
- Secure, Stable and Scaleble API's
- Monitoring
- Testing

Summary

AND NOW... Let's build some API's!

