

# **DcfMasterClock**

# Reference Manual

| Product Info    |            |
|-----------------|------------|
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#### Overview

NetTimeLogic's DCF Master Clock is a full hardware (FPGA) only implementation of a synchronization core able to synchronize other nodes to a DCF output. The whole algorithms and calculations are implemented in the core, no CPU is required. This allows running DCF synchronization completely independent and standalone from the user application. The core can be configured either by signals or by an AXI4Lite-Slave Register interface.

# **Key Features:**

- DCF Master Clock
- Supports DCF77 format
- PWM, DCLS encoding
- Output delay compensation
- Additional seconds correction to convert between TAI and UTC time (or any other time base)
- AXI4Lite register set or static configuration
- DCF resolution with 50 MHz system clock: 20ns



# **Revision History**

This table shows the revision history of this document.

| Version | Date       | Revision                                 |
|---------|------------|--|
| 0.1     | 20.06.2018 | First draft                              |
| 1.0     | 10.09.2018 | First release                            |
| 1.1     | 03.01.2022 | Added Vivado upgrade version description |

Table 1: Revision History



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# **Definitions**

| Definitions      |   |
|------------------|---|
| DCF-77           | German longwave time signal and standard-frequency radio station. The DCF77 station signal carries an amplitude-modulated, pulse-width coded 1-bit/s data signal. The transmitted data signal is repeated every minute. |
| DCF Master Clock | A clock that can synchronize others to an DCF output  |
| PI Servo Loop    | Proportional-integral servo loop, allows for smooth corrections   |
| Offset           | Phase difference between clocks   |
| Drift            | Frequency difference between clocks   |

Table 2: Definitions

# **Abbreviations**

| Abbreviations |  |
|---------------|--|
| AXI           | AMBA4 Specification (Stream and Memory Mapped) |
| BCD           | Binary Coded Decimal                           |
| PWM           | Pulse Width Modulation                         |
| DCLS          | DC Level Shift                                 |
| IRQ           | Interrupt, Signaling to e.g. a CPU             |
| TS            | Timestamp                                      |
| ТВ            | Testbench                                      |
| LUT           | Look Up Table                                  |
| FF            | Flip Flop                                      |
| RAM           | Random Access Memory                           |
| ROM           | Read Only Memory                               |
| FPGA          | Field Programmable Gate Array                  |
| VHDL          | Hardware description Language for FPGA's       |

Table 3: Abbreviations



### 1 Introduction

#### 1.1 Context Overview

The DCF Master Clock is meant as a co-processor handling an DCF output. It takes a time as reference input converts the time in second/nanosecond format to time of day and converts it to the Binary Coded Decimal (BCD) format used by DCF77. It aligns the second boundary of the local clock with the reference marker symbol on DCF and encodes the BCD formatted time into a Pulse Width Modulated (PWM) continuous DCLS data stream taking output delays into account to get the maximum accuracy.

The symbol period and pulse widths are aligned with the reference time and varies if corrections are done on the reference so a continuous data stream without interruptions can be guaranteed.

The DCF Master Clock is designed to work in cooperation with the Counter Clock core from NetTimeLogic (not a requirement). It contains an AXI4Lite slave for configuration and status supervision from a CPU, this is however not required since the DCF Master Clock can also be configured statically via signals/constants directly from the FPGA.

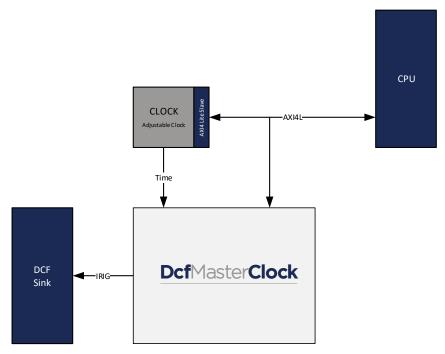


Figure 1: Context Block Diagram



#### 1.2 Function

The DCF Master Clock generates an DCF PWM DCLS stream aligned with the local clock, compensating the output delay and taking the correction value between the two time-domains into account. It uses the local clocks frequency for the DCF encoding to achieve a continuous data stream.

If the reference clock makes a jump in time, the DCF generation is skipped for the moment of the time jump and restarted at the next minute overflow. This can cause that two marker symbols are very close to each other, overlapped or missing, this condition is marked as an error condition and provided to a register.

### 1.3 Architecture

The core is split up into different functional blocks for reduction of the complexity, modularity and maximum reuse of blocks. The interfaces between the functional blocks are kept as small as possible for easier understanding of the core.

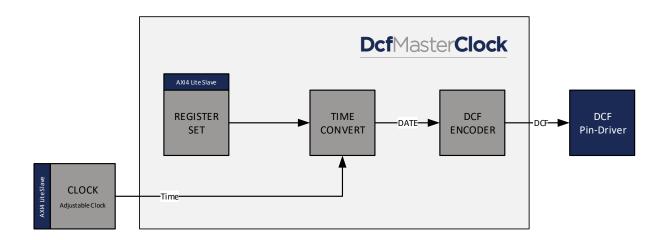


Figure 2: Architecture Block Diagram

#### **Register Set**

This block allows reading status values and writing configuration.

#### **Time Converter**

This block converts the time from seconds/nanoseconds format to time of day.

#### **DCF Encoder**



This block converts the time of day into Binary Coded Decimal (BCD) and generates the DCF Pulse Width (PWM) DC Level Shift (DCLS) modulated aligned with the second overflow of the reference time minus the output delay with a configurable duty cycle.



### 2 DCF Basics

### 2.1 Interface

DCF is a very simple wireless interface amplitude modulated on a base frequency of 77,5 kHz. The sender is a 50kW sender near Frankfurt, Germany and reaches a distance of around 2000km. A DCF antenna and encoder which has a very narrowband receiver at 77,5kHz create a Pulse Width Modulated (PWM) symbol. The period of a symbol is 1000 ms. A duty cycle of 100 ms marks a "Zero", a duty cycle of 200 ms marks a "One" and no duty cycle at all marks a "Mark" symbol. It is a continuous data stream of "One", "Zero" and "Mark" symbols with symbol patterns to mark the beginning of a time frame. The reference point is the edge to the active level of bit 0; this shall be at the minute overflow of the reference clock. This edge shall be very accurate compared to the other edges of the symbols of a time frame. A time frame is repeated once every minute, therefor the number of symbols in a time frame is fixed to 60.

A DCF-77 time frame contains the following:

- Weather Info
- Summer/Winter Time announcement (A1)
- Summer/Winter Time (Z1 & Z2)
- Leap Second announcement (A2).
- Time Marker (S)
- Minute (BCD encoded)
- Even Parity Minute (P1)
- Hour (BCD encoded)
- Even Parity Hour (P2)
- Day (BCD encoded)
- Day of Week (BCD encoded, unused)
- Minute (BCD encoded)
- Year (BCD encoded)
- Even Parity Date (P3)
- Minute Marker



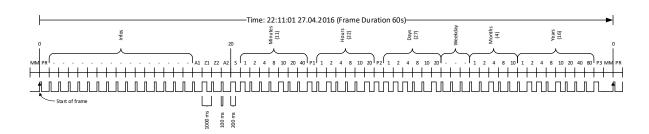


Figure 3: DCF-77 time frame

A DCF network is a one-to-many configuration: one DCF sender synchronizes multiple DCF slaves of different distance from the master.

DCF can also be generated on a wire similar to IRIG and transferred as PWM encoded DCLS signal, this is what this core is made for.

# 2.2 Delays

There are two kinds of delays in a DCF System. One is the input delay of the DCF signal from the antenna to the core; this shall be constant and is compensated for. The second delay is the propagation delay of the signal from the master to the slave. This is dependent on the distance from the sender in Mainflingen, Germany or the wire length in case of wired DCF: 15cm are equal to roughly 1ns of propagation delay. This delay can be set in the core.

#### 2.3 UTC vs TAI time bases

DCF time frames contain the time of day on UTC base. UTC has an offset to TAI which is the time base normally used for the Counter Clock. This time offset can be set in the core so the local clock can still run on a TAI base. UTC in comparison to TAI or GPS time has so called leap seconds. A leap second is an additional second which is either added or subtracted from the current time to adjust for the earth rotation variation over time. Until 2016 UTC had additional 36 leap seconds, therefore TAI time is currently 36 seconds ahead of UTC. The issue with UTC time is, that the time makes jumps with the leap seconds which may cause that synchronized nodes go out of sync for a couple of seconds. Leap seconds are normally introduced at midnight of either the 30 of June or 31 of December. For an additional leap second the seconds counter of the UTC time will count to 60 before wrapping around to zero, for one fewer leap second the UTC second counter will wrap directly from 58 to 0 by skipping 59 (this has not happened yet).



Be aware that this core takes no additional precautions to handle leap seconds, so it will make a time jump at a UTC leap second and will lose synchronization since it thinks that it has an offset of one second at tries to readjust this offset. A way to avoid this is to disable the adjustment at the two dates right before midnight (e.g. one minute earlier), wait for the leap second to happen, fetch some time server to get the new offset between TAI and UTC, set this offset to the core and enable the core again. This way the local clock on TAI base makes no jump since the new offset is already taken into account. The only issue with this is that for the time around midnight the clock is free running without a reference.



# **3** Register Set

This is the register set of the DCF Master Clock. It is accessible via AXI4Lite Memory Mapped. All registers are 32bit wide, no burst access, no unaligned access, no byte enables, no timeouts are supported. Register address space is not contiguous. Register addresses are only offsets in the memory area where the core is mapped in the AXI inter connects. Non existing register access in the mapped memory area is answered with a slave decoding error.

# 3.1 Register Overview

| Registerset Overview     |                                       |           |        |  |  |  |  |  |  |  |
|--------------------------|---------------------------------------|-----------|--------|--|--|--|--|--|--|--|
| Name                     | Description                           | Offset    | Access |  |  |  |  |  |  |  |
| Dcf MasterControl Reg    | DCF Master Enable Control Register    | 0x0000000 | RW     |  |  |  |  |  |  |  |
| Dcf MasterStatus Reg     | DCF Master Error Status Register      | 0x0000004 | WC     |  |  |  |  |  |  |  |
| Dcf MasterVersion Reg    | DCF Master Version Register           | 0x000000C | RO     |  |  |  |  |  |  |  |
| Dcf MasterCorrection Reg | DCF Slave Second Corrections Register | 0x0000010 | RW     |  |  |  |  |  |  |  |

Table 4: Register Set Overview

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# **3.2 Register Descriptions**

# 3.2.1 General

# 3.2.1.1 DCF Master Control Register

Used for general control over the DCF Master Clock, all configurations on the core shall only be done when disabled.

| DCF MasterControl Reg   |        |
|---|--------|
| Reg Description   |        |
| 31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 | 0      |
|   |        |
|   |        |
|   | 111    |
|   | BLE    |
|   | ⋖      |
|   | Ž<br>Z |
|   |        |
|   |        |
|   |        |
| RO  | RW     |
| Reset: 0x0000000  |        |
| Offset: 0x0000  |        |

| Name   | Description      | Bits     | Access |  |  |
|--------|------------------|----------|--------|--|--|
| -      | Reserved, read 0 | Bit:31:1 | RO     |  |  |
| ENABLE | Enable           | Bit: 0   | RW     |  |  |

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# 3.2.1.2 DCF Master Status Register

Shows the current status of the DCF Master Clock.

| Dcf | Dcf MasterStatus Reg |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|-----|----------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|------|----|----|----|----|---|---|---|---|---|---|---|---|---|-------|
| Reg | Reg Description      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
| 31  | 3<br>0               | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14   | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0     |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   | 0.4   |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   | ROR   |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    | '  |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   | ERROI |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |
|     |                      |    |    |    |    |    |    |    |    |    |    |    |    |    | RO |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   | W C   |
|     |                      | •  | •  | •  |    | •  | •  | •  |    |    | •  |    | Re |    |    |    | 0000 | С  |    | •  | •  |   |   |   | • |   | • |   |   |   |       |
|     | Offset: 0x0004       |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |      |    |    |    |    |   |   |   |   |   |   |   |   |   |       |

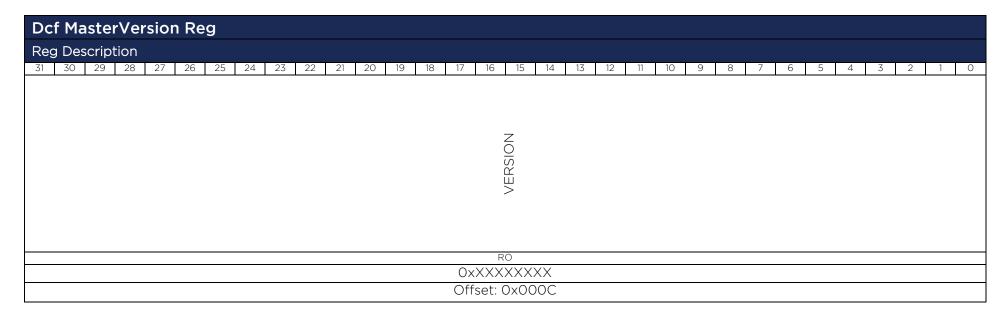
| ı | Name   | Description      | Bits     | Access |
|---|--------|------------------|----------|--------|
|   | -      | Reserved, read 0 | Bit:31:1 | RO     |
|   | ENABLE | Error (sticky)   | Bit: 0   | WC     |

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### 3.2.1.3 DCF Master Version Register

Version of the IP core, even though is seen as a 32bit value, bits 31 down to 24 represent the major, bits 23 down to 16 the minor and bits 15 down to 0 the build numbers.



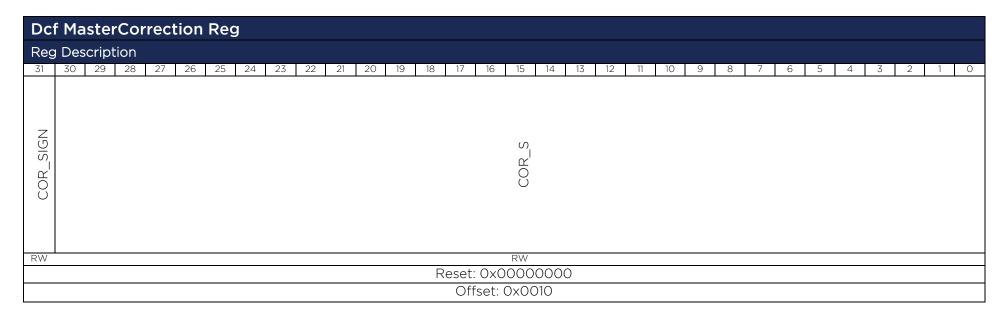
| Name    | Description         | Bits      | Access |
|---------|---------------------|-----------|--------|
| VERSION | Version of the core | Bit: 31:0 | RO     |

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### 3.2.1.4 DCF Master Correction Register

Correction register to compensate for leap seconds between the different time domains. DCF is UTC time, all other time in the system is TAI, this leads to a correction of 36 seconds by 2016.



| Name     | Description   | Bits      | Access |
|----------|---|-----------|--------|
| COR_SIGN | Correction sign   | Bit: 31   | RW     |
| COR_S    | Correction in seconds to the time extracted from the DCF => used to convert between TAI, UTC and GPS (leap seconds) | Bit: 30:0 | RW     |

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# 4 Design Description

The following chapters describe the internals of the DCF Master Clock: starting with the Top Level, which is a collection of subcores, followed by the description of all subcores.

# 4.1 Top Level - Dcf Master

#### 4.1.1.1 Parameters

The core must be parametrized at synthesis time. There are a couple of parameters which define the final behavior and resource usage of the core.

| Name                          | Туре             | Size | Description   |
|-------------------------------|------------------|------|---|
| StaticConfig_Gen              | boolean          | 1    | If Static Configuration or AXI is used                                |
| ClockClkPeriod Nanosecond_Gen | natural          | 1    | Clock Period in Nanosecond:<br>Default for 50 MHz = 20 ns             |
| OutputDelay<br>Nanosecond_Gen | natural          | 1    | Output delay of the DCF from the output signal to the connector.      |
| AxiAddressRange<br>Low_Gen    | std_logic_vector | 32   | AXI Base Address  |
| AxiAddressRange<br>High_Gen   | std_logic_vector | 32   | AXI Base Address plus Registerset Size Default plus 0xFFFF            |
| Sim_Gen                       | boolean          | 1    | If in Testbench simulation mode: true = Simulation, false = Synthesis |

Table 5: Parameters

### 4.1.1.2 Structured Types

### 4.1.1.2.1 Clk\_Time\_Type

Defined in Clk\_Package.vhd of library ClkLib



Type represents the time used everywhere. For this type overloaded operators + and - with different parameters exist.

| Field Name         | Туре             | Size    | Description                    |
|--------------------|------------------|---------|--------------------------------|
| Second             | std_logic_vector | 32      | Seconds of time                |
| Nanosecond         | std_logic_vector | 32      | Nanoseconds of time            |
| Fraction           | std_logic_vector | ector 2 | Fraction numerator (mostly     |
| Traction           | 3ta_logic_vector |         | not used)                      |
| Sign               | std_logic 1      |         | Positive or negative time, 1 = |
| Sigil              | 314_10910        | '       | negative, 0 = positive.        |
| TimeJump std_logic |                  | 1       | Marks when the clock makes a   |
| TimeJump           | sta_logic        | ı       | time jump (mostly not used)    |

Table 6: Clk\_Time\_Type

### 4.1.1.2.2 Dcf\_MasterStaticConfig\_Type

Defined in Dcf\_MasterAddrPackage.vhd of library DcfLib This is the type used for static configuration.

| Field Name | Туре          | Size | Description                                 |
|------------|---------------|------|---|
| Correction | Clk_Time_Type | 1    | Time to correct TAI to UTC or another base. |

Table 7: Dcf\_MasterStaticConfig\_Type

#### 4.1.1.2.3 Dcf\_MasterStaticConfigVal\_Type

Defined in Dcf\_MasterAddrPackage.vhd of library DcfLib This is the type used for valid flags of the static configuration.

| Field Name | Туре      | Size | Description            |
|------------|-----------|------|------------------------|
| Enable_Val | std_logic | 1    | Enables the DCF Master |

Table 8: Dcf\_MasterStaticConfigVal\_Type

#### 4.1.1.2.4 Dcf\_MasterStaticStatus\_Type

Defined in Dcf\_MasterAddrPackage.vhd of library DcfLib This is the type used for static status supervision.



| Field Name | Туре                  | Size | Description                 |
|------------|-----------------------|------|-----------------------------|
| CoreInfo   | Clk_CoreInfo_<br>Type | 1    | Infor about the Cores state |

Table 9: Dcf\_MasterStaticStatus\_Type

# 4.1.1.2.5 Dcf\_MasterStaticStatusVal\_Type

Defined in Dcf\_MasterAddrPackage.vhd of library DcfLib

This is the type used for valid flags of the static status supervision.

| Field Name   | Туре      | Size | Description     |
|--------------|-----------|------|-----------------|
| CoreInfo_Val | std_logic | 1    | Core Info valid |

Table 10: Dcf\_MasterStaticStatusVal\_Type



### 4.1.1.3 Entity Block Diagram

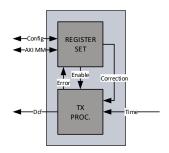


Figure 4: DCF Master Clock

### 4.1.1.4 Entity Description

#### **Tx Processor**

This module handles the generation of the DCF signal. It adds the Correction and converts the local clock time in TAI format in seconds since 1.1.1970 without leap seconds into UTC time in time of day format and then into a BCD encoded time and encodes this then to a DCLS encoded continuous PWM signal. It aligns the second boundary exactly to the reference Mark symbol when generating the DCF data stream. It takes the output delay because of e.g. external driver ICs into account and asserts the internal signal earlier respectively.

See 4.2.1 for more details.

#### Registerset

This module is an AXI4Lite Memory Mapped Slave. It provides access to all registers and allows configuring the DCF Master Clock. It can be configured to either run in AXI or StaticConfig mode. If in StaticConfig mode, the configuration of the registers is done via signals and can be easily done from within the FPGA without CPU. If in AXI mode, an AXI Master has to configure the registers with AXI writes to the registers, which is typically done by a CPU See 4.2.2 for more details.



# 4.1.1.5 Entity Declaration

| Name                             | Dir | Туре                                   | Size | Description   |  |
|----------------------------------|-----|--|------|---|--|
| Generics                         |     |  |      |   |  |
| General                          |     |  | i    |   |  |
| StaticConfig_Gen                 | -   | boolean                                | 1    | If Static Configura-<br>tion or AXI is used                     |  |
| ClockClkPeriod<br>Nanosecond_Gen | -   | natural                                | 1    | Integer Clock Period  |  |
| OutputDelay<br>Nanosecond_Gen    | -   | natural                                | 1    | Output delay of the DCF from the output signal to the connector |  |
| AxiAddressRange<br>Low_Gen       | -   | std_logic_vector                       | 32   | AXI Base Address  |  |
| AxiAddressRange<br>High_Gen      | -   | std_logic_vector                       | 32   | AXI Base Address<br>plus Registerset<br>Size                    |  |
| Sim_Gen                          | -   | boolean                                | 1    | If in Testbench simulation mode                                 |  |
|                                  |     | Ports                                  |      |   |  |
| System SysClk_ClkIn              | in  | std_logic                              | 1    | System Clock  |  |
| SysRstN_RstIn                    | in  | std_logic                              | 1    | System Reset  |  |
| Config                           |     |  |      |   |  |
| StaticConfig_DatIn               | in  | Dcf_Master StaticConfig_Type           | 1    | Static Configuration  |  |
| StaticConfig_ValIn               | in  | Dcf_Master StaticConfigVal _Type       | 1    | Static Configuration valid                                      |  |
| Status                           |     |  | 1    |   |  |
| StaticStatus_DatOut              | out | Dcf_Master StaticStatus_Type           | 1    | Static Status   |  |
| StaticStatus_ValOut              | out | Dcf_Master<br>StaticStatusVal<br>_Type | 1    | Static Status valid   |  |
| Timer Timer1ms_EvtIn             | in  | std_logic                              | 1    | Millisecond timer adjusted with the                             |  |



|                                 |     |                  |    | Clock                         |
|---------------------------------|-----|------------------|----|-------------------------------|
| Time Input                      |     |                  |    |                               |
| ClockTime_DatIn                 | in  | Clk_Time_Type    | 1  | Adjusted PTP Clock Time       |
| ClockTime_ValIn                 | in  | std_logic        | 1  | Adjusted PTP Clock Time valid |
| AXI4 Lite Slave                 |     |                  |    |                               |
| AxiWriteAddrValid<br>_ValIn     | in  | std_logic        | 1  | Write Address Valid           |
| AxiWriteAddrReady<br>_RdyOut    | out | std_logic        | 1  | Write Address<br>Ready        |
| AxiWriteAddrAddress<br>_AdrIn   | in  | std_logic_vector | 32 | Write Address                 |
| AxiWriteAddrProt<br>_DatIn      | in  | std_logic_vector | 3  | Write Address Protocol        |
| AxiWriteDataValid<br>_ValIn     | in  | std_logic        | 1  | Write Data Valid              |
| AxiWriteDataReady<br>_RdyOut    | out | std_logic        | 1  | Write Data Ready              |
| AxiWriteDataData<br>_DatIn      | in  | std_logic_vector | 32 | Write Data                    |
| AxiWriteDataStrobe<br>_DatIn    | in  | std_logic_vector | 4  | Write Data Strobe             |
| AxiWriteRespValid<br>_ValOut    | out | std_logic        | 1  | Write Response<br>Valid       |
| AxiWriteRespReady<br>_RdyIn     | in  | std_logic        | 1  | Write Response<br>Ready       |
| AxiWriteResp<br>Response_DatOut | out | std_logic_vector | 2  | Write Response                |
| AxiReadAddrValid<br>_ValIn      | in  | std_logic        | 1  | Read Address Valid            |
| AxiReadAddrReady<br>_RdyOut     | out | std_logic        | 1  | Read Address<br>Ready         |
| AxiReadAddrAddress<br>_AdrIn    | in  | std_logic_vector | 32 | Read Address                  |
| AxiReadAddrProt<br>_DatIn       | in  | std_logic_vector | 3  | Read Address<br>Protocol      |
| AxiReadDataValid<br>_ValOut     | out | std_logic        | 1  | Read Data Valid               |
| AxiReadDataReady<br>_RdyIn      | in  | std_logic        | 1  | Read Data Ready               |
| AxiReadData Response_DatOut     | out | std_logic_vector | 2  | Read Data                     |
| AxiReadDataData<br>_DatOut      | out | std_logic_vector | 32 | Read Data Re-<br>sponse       |
| DCF Output                      |     |                  |    | <b>'</b>                      |



| Dcf_DatOut | out | std_logic | 1 | DCF output |
|------------|-----|-----------|---|------------|

Table 11: DCF Master Clock



### 4.2 Design Parts

The DCF Master Clock core consists of a couple of subcores. Each of the subcores itself consist again of smaller function block. The following chapters describe these subcores and their functionality.

### 4.2.1 TX Processor

### 4.2.1.1 Entity Block Diagram

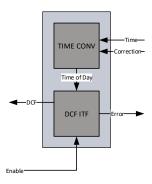


Figure 5: TX Processor

#### 4.2.1.2 Entity Description

#### **DCF Interface Adapter**

This module converts the UTC time in time of day format to a BCD encoded time and encodes this then to a DCLS encoded continuous PWM signal. It aligns the minute boundary exactly to the reference Mark symbol when generating the DCF data stream. It takes the output delay because of e.g. external driver ICs into account and asserts the internal signal earlier respectively. When disabled the DCF signal will be constantly 'O'. If the time makes a time jump it will stop generating the DCF stream immediately and will pull the DCF signal to 'O', it will continue with generation at the next minute boundary.

#### **Time Converter**

This module adds the Correction and converts the time from seconds since midnight 1.1.1970 into the Time of Day format: hh:mm:ss ddd:yyyy with weekdays. It loops over the years and days taking the leap years into account and finally extracts the hours, minutes and seconds. After this conversion, a final correction is done to adjust the second to the next second. Then this time is passed to the DCF Interface Adapter module.



# 4.2.1.3 Entity Declaration

| Name                 | Dir | Туре             | Size | Description             |  |
|----------------------|-----|------------------|------|-------------------------|--|
| Generics             |     |                  |      |                         |  |
| General              |     |                  |      |                         |  |
| ClockClkPeriod       | _   | <br>  natural    | 1    | Clock Period in         |  |
| Nanosecond_Gen       |     | riatarai         | '    | Nanosecond              |  |
| TX Processor         |     |                  |      |                         |  |
|                      |     |                  |      | Output delay of the     |  |
| OutputDelay          | _   | <br>  natural    | 1    | DCF from the out-       |  |
| Nanosecond_Gen       |     | riaturai         | '    | put signal to the       |  |
|                      |     |                  |      | connector               |  |
|                      |     | Ports            |      |                         |  |
| System               |     |                  |      |                         |  |
| SysClk_ClkIn         | in  | std_logic        | 1    | System Clock            |  |
| SysRstN_RstIn        | in  | std_logic        | 1    | System Reset            |  |
| Timer                |     |                  |      |                         |  |
|                      |     |                  |      | Millisecond timer       |  |
| Timer1ms_EvtIn       | in  | std_logic        | 1    | adjusted with the       |  |
|                      |     |                  |      | Clock                   |  |
| Time Input           |     |                  | ı    |                         |  |
| ClockTime_DatIn      | in  | Clk_Time_Type    | 1    | Adjusted PTP Clock      |  |
| Clock fillie_Datiil  |     | 3 _ 3_ 3         |      | Time                    |  |
|                      | in  | std_logic        | 1    | Adjusted PTP Clock      |  |
| ClockTime_ValIn      | ''' | 3ta_logic        | '    | Time valid              |  |
| DCF Error Output     |     |                  |      |                         |  |
| Dof FrrOut           | out | std_logic_vector | 1    | Indicates a time        |  |
| Dcf_ErrOut           | Out | 364_10916_100601 | '    | jump                    |  |
| DCF Output           |     |                  | I    |                         |  |
| Dcf_DatOut           | out | std_logic        | 1    | DCF output              |  |
| DCF Correction Input |     |                  |      | A platition of a sure a |  |
|                      |     |                  | _    | Additional correc-      |  |
| DcfCorrection_DatIn  | in  | Clk_Time_Type    | 1    | tion to the transmit-   |  |
|                      |     |                  |      | ted TAI time            |  |
| Enable Input         |     |                  | I    | Engle le a Alexandre    |  |
| Enable_EnaIn         | in  | std_logic        | 1    | Enables the correc-     |  |
| <u> </u>             |     |                  |      | tion and supervision    |  |

Table 12: TX Processor



### 4.2.2 Registerset

### 4.2.2.1 Entity Block Diagram

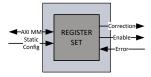


Figure 6: Registerset

### 4.2.2.2 Entity Description

#### **Register Set**

This module is an AXI4Lite Memory Mapped Slave. It provides access to all registers and allows configuring the DCF Master Clock. AXI4Lite only supports 32 bit wide data access, no byte enables, no burst, no simultaneous read and writes and no unaligned access. It can be configured to either run in AXI or StaticConfig mode. If in StaticConfig mode, the configuration of the registers is done via signals and can be easily done from within the FPGA without CPU. For each parameter a valid signal is available, the enable signal shall be set last (or simultaneously). To change configuration parameters the clock has to be disabled and enabled again. If in AXI mode, an AXI Master has to configure the registers with AXI writes to the registers, which is typically done by a CPU. Parameters can in this case also be changed at runtime.

### 4.2.2.3 Entity Declaration

| Name                        | Dir | Туре             | Size | Description                                  |
|-----------------------------|-----|------------------|------|--|
|                             |     | Generics         |      |  |
| Register Set                |     |                  |      |  |
| StaticConfig_Gen            | -   | boolean          | 1    | If Static Configura-<br>tion or AXI is used  |
| AxiAddressRange<br>Low_Gen  | -   | std_logic_vector | 32   | AXI Base Address                             |
| AxiAddressRange<br>High_Gen | -   | std_logic_vector | 32   | AXI Base Address<br>plus Registerset<br>Size |



| Ports                                  |     |                                  |    |                            |  |  |
|--|-----|----------------------------------|----|----------------------------|--|--|
| System                                 |     |                                  |    |                            |  |  |
| SysClk_ClkIn                           | in  | std_logic                        | 1  | System Clock               |  |  |
| SysRstN_RstIn                          | in  | std_logic                        | 1  | System Reset               |  |  |
| Config StaticConfig_DatIn              | in  | Dcf_Master StaticConfig_Type     | 1  | Static Configuration       |  |  |
| StaticConfig_ValIn                     | in  | Dcf_Master StaticConfigVal _Type | 1  | Static Configuration valid |  |  |
| Status                                 |     | Def Markey                       |    | Chatta Chahaa              |  |  |
| StaticStatus_DatOut                    | out | Dcf_Master StaticStatus_Type     | 1  | Static Status              |  |  |
| StaticStatus_ValOut                    | out | Dcf_Master StaticStatusVal _Type | 1  | Static Status valid        |  |  |
| AXI4 Lite Slave AxiWriteAddrValid      | in  | std_logic                        | 1  | Write Address Valid        |  |  |
| _Valln<br>AxiWriteAddrReady<br>_RdyOut | out | std_logic                        | 1  | Write Address<br>Ready     |  |  |
| AxiWriteAddrAddress<br>AdrIn           | in  | std_logic_vector                 | 32 | Write Address              |  |  |
| AxiWriteAddrProt<br>_DatIn             | in  | std_logic_vector                 | 3  | Write Address<br>Protocol  |  |  |
| AxiWriteDataValid<br>Valln             | in  | std_logic                        | 1  | Write Data Valid           |  |  |
| vaiiii<br>AxiWriteDataReady<br>_RdyOut | out | std_logic                        | 1  | Write Data Ready           |  |  |
| AxiWriteDataData DatIn                 | in  | std_logic_vector                 | 32 | Write Data                 |  |  |
| AxiWriteDataStrobe DatIn               | in  | std_logic_vector                 | 4  | Write Data Strobe          |  |  |
| AxiWriteRespValid<br>_ValOut           | out | std_logic                        | 1  | Write Response<br>Valid    |  |  |
| AxiWriteRespReady<br>_RdyIn            | in  | std_logic                        | 1  | Write Response<br>Ready    |  |  |
| AxiWriteResp<br>Response_DatOut        | out | std_logic_vector                 | 2  | Write Response             |  |  |
| AxiReadAddrValid<br>Valln              | in  | std_logic                        | 1  | Read Address Valid         |  |  |
| AxiReadAddrReady<br>_RdyOut            | out | std_logic                        | 1  | Read Address<br>Ready      |  |  |
| AxiReadAddrAddress<br>_AdrIn           | in  | std_logic_vector                 | 32 | Read Address               |  |  |



| AxiReadAddrProt<br>_DatIn      | in  | std_logic_vector | 3  | Read Address<br>Protocol                          |  |
|--------------------------------|-----|------------------|----|---|--|
| AxiReadDataValid<br>ValOut     | out | std_logic        | 1  | Read Data Valid                                   |  |
| AxiReadDataReady<br>_RdyIn     | in  | std_logic        | 1  | Read Data Ready                                   |  |
| AxiReadData<br>Response_DatOut | out | std_logic_vector | 2  | Read Data   |  |
| AxiReadDataData<br>_DatOut     | out | std_logic_vector | 32 | Read Data Re-<br>sponse                           |  |
| DCF Error Input                |     |                  |    |   |  |
| Dcf_ErrIn                      | in  | std_logic_vector | 1  | Indicates a time jump or other Error conditions   |  |
| DCF Correction Output          |     |                  |    |   |  |
| DcfCorrec-<br>tion_DatOut      | out | Clk_Time_Type    | 1  | Additional correction to the transmitted TAI time |  |
| Enable Output                  |     |                  |    |   |  |
| DcfMaster<br>Enable_DatOut     | out | std_logic        | 1  | Enables the correction and supervision            |  |

Table 13: Registerset



# 4.3 Configuration example

In both cases the enabling of the core shall be done last, after or together with the configuration.

# 4.3.1 Static Configuration

Figure 7: Static Configuration

The pulse width can be changed at runtime. It is always valid.

# 4.3.2 AXI Configuration

The following code is a simplified pseudocode from the testbench: The base address of the DCF Master Clock is 0x10000000.

```
-- DCF MASTER
-- Config
-- correction of minus 36 second to convert TAI to UTC
AXI WRITE 10000010 80000024
-- enable DCF Master
AXI WRITE 10000000 00000001
```

Figure 8: AXI Configuration

In the example the Correction is first set to minus 36 seconds then the core is enabled.



# 4.4 Clocking and Reset Concept

### 4.4.1 Clocking

To keep the design as robust and simple as possible, the whole DCF Master Clock, including the Counter Clock and all other cores from NetTimeLogic are run in one clock domain. This is considered to be the system clock. Per default this clock is 50MHz. Where possible also the interfaces are run synchronous to this clock. For clock domain crossing asynchronous fifos with gray counters or message patterns with meta-stability flip-flops are used. Clock domain crossings for the AXI interface is moved from the AXI slave to the AXI interconnect.

| Clock         | Frequency | Description                               |
|---------------|-----------|---|
| System        |           |   |
| System Closk  | 50MHz     | System clock where the DCF Master         |
| System Clock  | (Default) | runs on as well as the counter clock etc. |
| DCF Interface |           |   |
| DCF           | 1 Hz      | No clock, asynchronous data signal.       |
| AXI Interface |           |   |
| AVICIONI      | 50MHz     | Internal AXI bus clock, same as the       |
| AXI Clock     | (Default) | system clock                              |

Table 14: Clocks

#### 4.4.2Reset

In connection with the clocks, there is a reset signal for each clock domain. All resets are active low. All resets can be asynchronously set and shall be synchronously released with the corresponding clock domain. All resets shall be asserted for the first couple (around 8) clock cycles. All resets shall be set simultaneously and released simultaneously to avoid overflow conditions in the core. See the reference designs top file for an example of how the reset shall be handled.

| Reset         | Polarity   | Description   |
|---------------|------------|---|
| System        |            |   |
| System Reset  | Active low | Asynchronous set, synchronous release with the system clock |
| AXI Interface |            |   |



|           |            | Asynchronous set, synchronous release    |  |  |
|-----------|------------|--|--|--|
| AXI Reset | Active low | with the AXI clock, which is the same as |  |  |
|           |            | the system clock                         |  |  |

Table 15: Resets



# 5 Resource Usage

Since the FPGA Architecture between vendors and FPGA families differ there is a split up into the two major FPGA vendors.

# 5.1 Intel/Altera (Cyclone V)

| Configuration                 | FFs | LUTs | BRAMs | DSPs |
|-------------------------------|-----|------|-------|------|
| Minimal (Static onfiguration) | 657 | 2167 | 0     | 0    |
| Maximal (AXI configuration)   | 701 | 2222 | 0     | 0    |

Table 16: Resource Usage Intel/Altera

# 5.2 AMD/Xilinx (Artix 7)

| Configuration                 | FFs | LUTs | BRAMs | DSPs |
|-------------------------------|-----|------|-------|------|
| Minimal (Static onfiguration) | 590 | 1715 | 0     | 0    |
| Maximal (AXI configuration)   | 632 | 1784 | 0     | 0    |

Table 17: Resource Usage AMD/Xilinx



# **6 Delivery Structure**

AXI -- AXI library folder

CLK -- CLK library folder

COMMON -- COMMON library folder

DCF -- DCF library folder -- DCF library cores

SIM -- SIM library folder

|-Testbench -- SIM library testbench template sources



### 7 Testbench

The Dcf Master testbench consist of 2 parse/port types: AXI and DCF.

The DCF RX port takes the time of the Clock instance as reference and the DCF stream from the DUT port. The DCF RX port checks the waveform if the stream is encoded correctly and if the second boundary is asserted at the correct point in time. In addition, for configuration and result checks an AXI read and write port is used in the testbench and for accessing more than one AXI slave also an AXI interconnect is required.

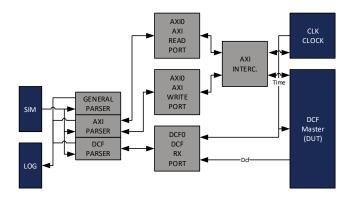


Figure 9: Testbench Framework

For more information on the testbench framework check the Sim\_ReferenceManual documentation.

With the Sim parameter set the time base for timeouts are divided by 1000 to 100000 to speed up simulation time.

#### 7.1 Run Testbench

 Run the general script first source XXX/SIM/Tools/source\_with\_args.tcl

2. Start the testbench with all test cases

src XXX/DCF/Testbench/Core/DcfMaster/Script/run Dcf Master Tb.tcl

3. Check the log file LogFile1.txt in the XXX/DCF/Testbench/Core/DcfMaster/Log/ folder for simulation results.



# 8 Reference Designs

The DCF Master reference design contains a PLL to generate all necessary clocks (cores are run at 50 MHz), an instance of the DCF Master Clock IP core and an instance of the Adjustable Counter Clock IP core (needs to be purchased separately). Optionally it also contains an instance of an PPS Master Clock IP core (has to be purchased separately). To instantiate the optional IP core, change the corresponding generic (PpsMasterAvailable\_Gen) to true via the tool specific wizards. The Reference Design is intended to be connected to any DCF Slave which can handle a logic high single ended DCF signal. The PPS Master Clock is used to create a PPS output which is compensated for the output delay and has a configurable duty cycle, if not available an uncompensated PPS is directly generated out of the MSB of the Time.

All generics can be adapted to the specific needs.

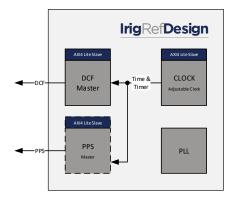


Figure 10: Reference Design

# 8.1 Intel/Altera: Terasic SocKit

The SocKit board is an FPGA board from Terasic Inc. with a Cyclone V SoC FPGA from Intel/Altera. (<a href="http://www.terasic.com.tw/cgi-">http://www.terasic.com.tw/cgi-</a>

bin/page/archive.pl?Language=English&CategoryNo=205&No=816)

- 1. Open Quartus 16.x
- 2. Open Project /DCF/Refdesign/Altera/SocKit/DcfMaster/DcfMaster.qpf
- 3. If the optional core PPS Master Clock is available add the files from the corresponding folders (PPS/Core, PPS/Library and PPS/Package)
- 4. Change the generics (PpsMasterAvailable\_Gen) in Quartus (in the settings menu, not in VHDL) to true for the optional cores that are available.
- 5. Rerun implementation



#### 6. Download to FPGA via JTAG

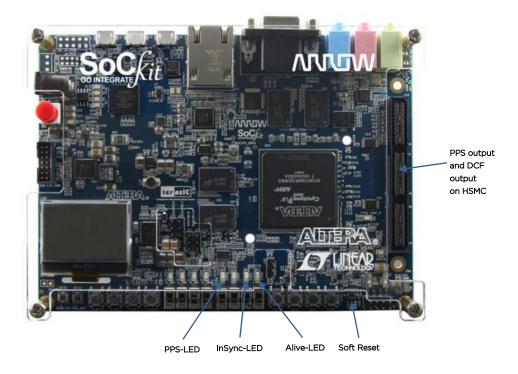


Figure 11: SocKit (source Terasic Inc)

For the ports on the HSMC connector the GPIO to HSMC adapter from Terasic Inc. was used.

# 8.2 AMD/Xilinx: Digilent Arty

The Arty board is an FPGA board from Digilent Inc. with an Artix7 FPGA from AMD/Xilinx. (<a href="http://store.digilentinc.com/arty-board-artix-7-fpga-development-board-for-makers-and-hobbyists/">http://store.digilentinc.com/arty-board-artix-7-fpga-development-board-for-makers-and-hobbyists/</a>)

- 1. Open Vivado 2019.1.
  - Note: If a different Vivado version is used, see chapter 8.3.
- 2. Run TCL script /DCF/Refdesign/Xilinx/Arty/DcfMaster/DcfMaster.tcl
  - a. This has to be run only the first time and will create a new Vivado Project
- 3. If the project has been created before open the project and do not rerun the project TCL



- 4. If the optional core PPS Master Clock is available add the files from the corresponding folders (PPS/Core, PPS/Library and PPS/Package) to the corresponding Library (PpsLib).
- 5. Change the generics (PpsMasterAvailable\_Gen) in Vivado (in the settings menu, not in VHDL) to true for the optional cores that are available.
- 6. Rerun implementation
- 7. Download to FPGA via JTAG

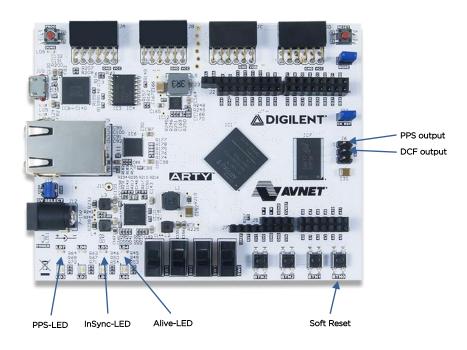


Figure 12: (source Digilent Inc)

Arty

# 8.3 AMD/Xilinx: Vivado version

The provided TCL script for creation of the reference-design project is targeting AMD/Xilinx Vivado 2019.1.

If a lower Vivado version is used, it is recommended to upgrade to Vivado 2019.1 or higher.

If a higher Vivado version is used, the following steps are recommended:

- Before executing the project creation TCL script, the script's references of Vivado 2019 should be manually replaced to the current Vivado version. For example, if version Vivado 2022 is used, then:
  - The statement occurrences:

set\_property flow "Vivado Synthesis 2019" \$obj
shall be replaced by:



set property flow "Vivado Synthesis 2022 \$obj

• The statement occurrences:

set\_property flow "Vivado Implementation 2019" \$obj
shall be replaced by:

set property flow "Vivado Implementation 2022" \$obj

- After executing the project creation TCL script, the AMD/Xilinx IP cores, such as the Clocking Wizard core, might be locked and a version upgrade might be required. To do so:
  - 1. At "Reports" menu, select "Report IP Status".
  - 2. At the opened "IP Status" window, select "Upgrade Selected". The tool will upgrade the version of the selected IP cores.



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