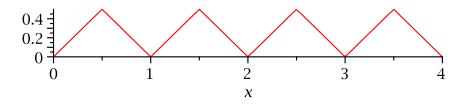
Graph of a continuous nowhere differentiable function.

Here are some pictures of the nowhere differentiable function we defined in class. First let

$$\varphi(x) = \text{distance of } x \text{ to the nearest integer.}$$

This has periodic (i.e. $\varphi(x+1) = \varphi(x)$) and a saw toothed graph



Then f(x) is defined by the infinite sum

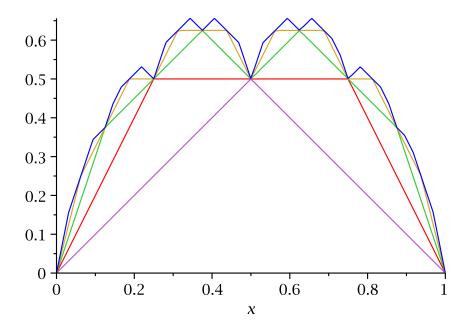
$$f(x) = \sum_{k=0}^{\infty} \frac{\varphi(2^k x)}{2^k} = \varphi(x) + \frac{\varphi(2x)}{2} + \frac{\varphi(2^2 x)}{2^2} + \frac{\varphi(2^3 x)}{2^3} + \cdots$$

This converges uniformly and therefore is continuous. Let

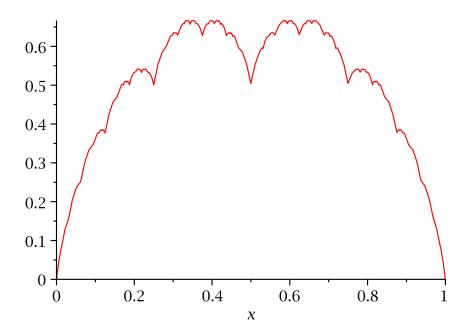
$$S_n(x) = \sum_{k=0}^n \frac{\varphi(2^k x)}{2^k}$$

be the sum of the first (n+1) terms.

$$S_0(x) = \varphi(x), \quad S_1(x) = \varphi(x) + \frac{\varphi(2x)}{2}, \quad S_2(x) = \varphi(x) + \frac{\varphi(2x)}{2} + \frac{\varphi(2^2x)}{2^2} + \frac{\varphi(2^3x)}{2^3}$$
 and so on. Here is are the graphs of S_0, S_1, \dots, S_4 on $[0, 1]$.



Finally here is the graph of f on [0,1] (or at least what should the graph to an accuracy smaller than a size of a pixel, but it does not look that detailed to me).



This has a property like that of a fractal, that no matter how much you zoom in on it, there will still be detail in the form of local maximums and minimums.