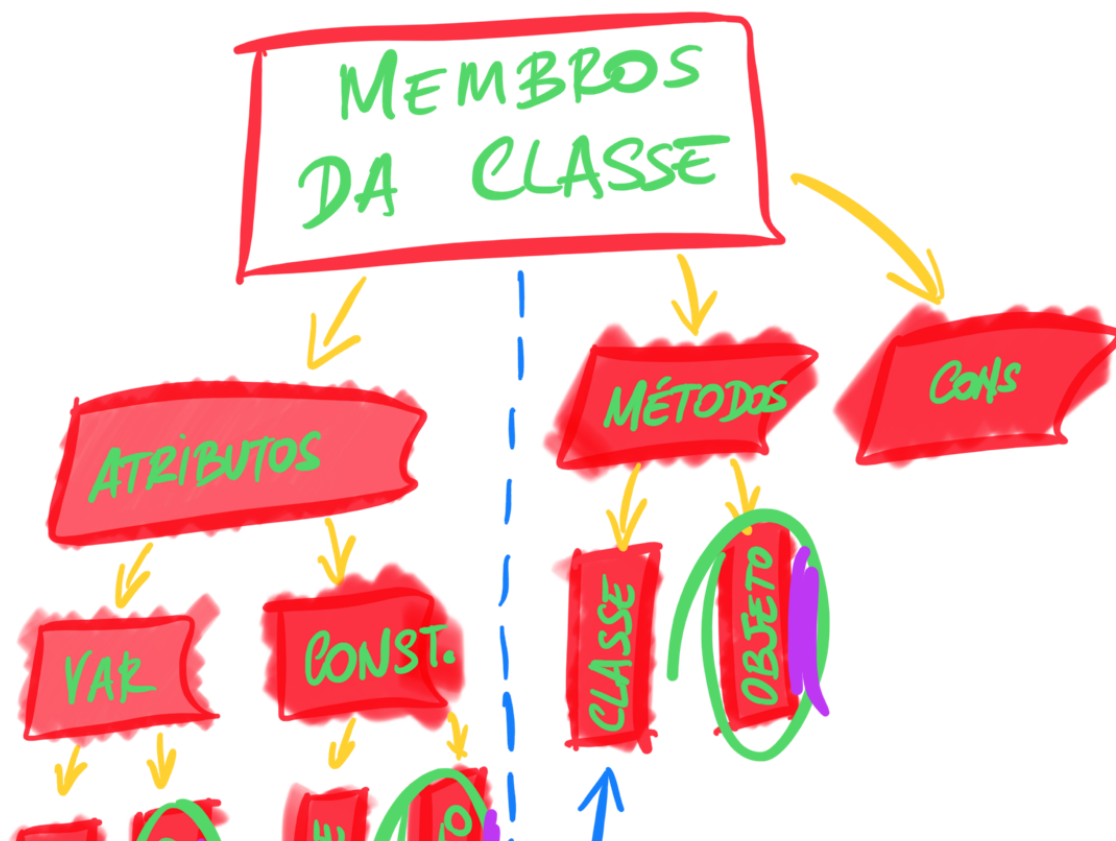
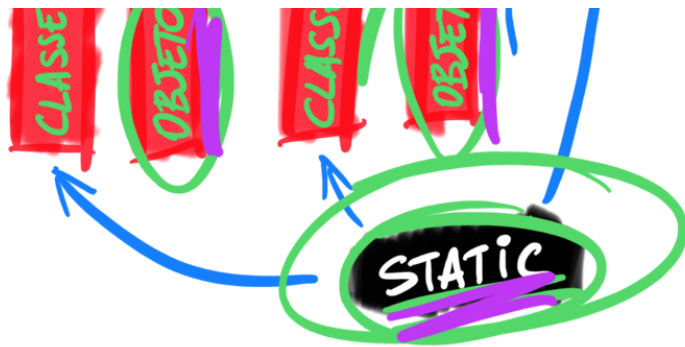


# MEMBROS





ACESSAR OS MEMBROS...

objeto.membro

System.out.print