

Theoretical Basis and Computational Complexity of Semifactual Explanations

Gianvincenzo Alfano¹, Sergio Greco¹, Domenico Mandaglio¹,
Francesco Parisi¹, Reza Shahbazian², Irina Trubitsyna¹

¹Department of Informatics, Modeling, Electronics and System Engineering (DIMES), University of Calabria, Italy

²Department of Humanities, University of Palermo, Italy

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This talk is based on the following paper:

'Even-if Explanations: Formal Foundations, Priorities and Complexity'
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Even-if Explanations: Formal Foundations, Priorities and Complexity
 GIANVINCENZO ALFANO, SERGIO GREGO, DOMENICO MANDAGLIO,
 FRANCESCO PARISI, REZA SHABAHAN, IRINA TROITSYNA
 Department of Information, Mechanics, Electronics and Systems Engineering,
 University of L'Aquila, ITALY
 {g.alfano, grego, spazio, irinatroyina, r.shabahani}@dimes.unical.it

LOCAL POST-HOC EXPLANATIONS

- The term local refers to explaining the output of the system for a particular input;
- The term post-hoc refers to interpreting the system after it has been trained.

CLASSIFICATION MODELS

- A (binary) classification model is a function:
 $A: \{0, 1\}^n \rightarrow \{0, 1\}$
- An instance x is a vector in $\{0, 1\}^n$ and represents a possible input for a model. We focused on three types of classification models:
- *Free Binary Decision Diagram (FBDD)*: BDD where no two nodes are on a root-to-leaf path share the same label;
 - *Decision Perceptron (DP)*: intuitively modeling forward NNs with hidden layers;
 - *Perception*: an MLP with no hidden layers.

COMPLEXITY CLASSES

- Decision Problem: boolean functions mapping strings to strings with boolean output;
 - NP-hard: consists the set of decision problems that are at least as hard as the NP-hard by a nondeterministic Turing machine;
 - co-NP: is the complexity class containing the complements of problems in NP.

PREFERENCES

- Contributions:** As multiple counterfactuals/semifactuals may exist for each given instance, we introduce a framework that empowers users to prioritize explanations according to their subjective preferences. Thus, the user expresses preferences over features to locate the best semifactuals.
- (Preference Rule)** $\varphi_1 \geq \dots \geq \varphi_k \vdash_{\text{BCMP}} \neg \varphi_1 \wedge \neg \varphi_k$, where \geq is \geq , and any $\varphi_i \in \{\varphi_1, \varphi_2, \dots, \varphi_k\}$ is a (feature) literal, with $i \in [k]$.
- (BCMP framework)** A binary classification model with preferences (BCMP) framework is a pair (M, \succ) where M is a model and \succ a set of preference rules over features of M . We use $y \supseteq z$ to denote the fact that the explanation y is strictly preferred to the explanation z (w.r.t. \succ).

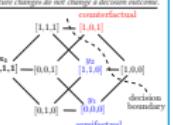
- Example (cont'd):** Suppose that the user x , looks for another opportunity and prefers to change feature j_1 rather than j_2 (irrespective of any other change), that is (s)he would prefer to still get hired by changing the salary to be greater than or equal to 5K\$ (retaining j_2); if this cannot be accomplished, then (s)he prefers to get it by changing the job to part-time (i.e. j_2).

COMPLEXITY RESULTS

- Contributions:** We investigate the complexity of the following interpretability problems related to (best) semifactuals and counterfactuals:
- Even-if Explanations
 - Problem: MINIMUMCHANGEREQUIRED (MCIR)

PROBLEM: MINIMUMCHANGEREQUIRED (MCIR)	PROBLEM: MAXIMUMCHANGEALLOWED (MCA)
INPUT:	INPUT:
Model M , instance x , and $k \in \mathbb{N}$.	Model M , instance x , and $k \in \mathbb{N}$.
OUTPUT:	OUTPUT:
Yes, if there exists an instance y with $d(x, y) \leq k$ and $M(x) \neq M(y)$; No, otherwise.	Yes, if there exists an instance y with $d(x, y) \geq k$ and $M(x) = M(y)$; No, otherwise.
 - Problem: CHICKENBIRD(MCA) (c-MCA)

PROBLEM: CHICKENBIRD(MCA) (c-MCA)	PROBLEM: CHICKENBIRD(MCA) (c-MCA)
INPUT:	INPUT:
BCMP (M, \succ) , instances x, y with $d(x, y) = k$, and $M(x) \neq M(y)$.	BCMP (M, \succ) , instances x, y with $d(x, y) = k$, and $M(x) = M(y)$.
OUTPUT:	OUTPUT:
Yes, if there is a z with $M(x) \neq M(z) \neq M(y)$ and either $d(x, z) \leq k$ or $d(y, z) \leq k$; No, otherwise.	Yes, if there is a z with $M(x) = M(z) \neq M(y)$ and either $d(x, z) \leq k$ or $d(y, z) \leq k$; No, otherwise.
 - Computing semifactuals under perceptions and FBDDs is easier than under MLP;
 - Computing semifactuals is hard as computing counterfactuals;
 - Perceptions and FBDDs are strictly more interpretable than MLPs;
 - Preferences do not make the existence of counterfactuals/semifactuals problem harder;
 - Preferences do not make the verification problem harder when the BCMP contains a single preference rule with empty body (called linear).
- Contributions:** For BCMP with linear preferences, we propose PTIME algorithms for the computation of best counterfactuals/semifactuals under Perceptions and FBDDs.



Outline

1 Explainable AI

- Introduction
- Preliminaries

2 Even-if Explanations

- Foundations

3 Preferences & Computation

- Preferences
- Computation

4 Conclusions



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Motivation: EXplainable AI (XAI)

- ML models often operate as black boxes, lacking explainability and transparency while supporting decision-making *green-aware* processes
- Several (explanation) methods proposed so far:
 - **Factual** explanations: revealing only the why it can be not sufficient to understand how to change the outcome
 - **Counterfactual** explanations: suggest what should be different in the input instance to change the outcome of an AI system

Example (Counterfactual)

- Assume to have a ML model classifying products as either eco-friendly or non-eco-friendly based on various features (e.g., carbon footprint, recyclability, material sourcing)

if only

the product's packaging had been made from 30% more recycled material
then

the model would have classified it as 'eco-friendly' instead of 'non-eco-friendly'

Semifactual

- Limited focus on the equally important semifactual ‘**even if**’ explanations

Example (Semifactual)

- Assume to have a ML model classifying products as either eco-friendly or non-eco-friendly based on various features (e.g., carbon footprint, recyclability, material sourcing)

even if

the product's packaging had been made from 30% less recycled material

then

the model would have still classified it as 'eco-friendly'

Contributions

- We show that both linear and tree-based models are strictly more interpretable than neural networks under semifactual reasoning;
- We introduce a preference-based framework that enables users to personalize explanations based on their preferences;
- We explore the complexity of several interpretability problems in the proposed preference-based framework and provide algorithms for polynomial cases.

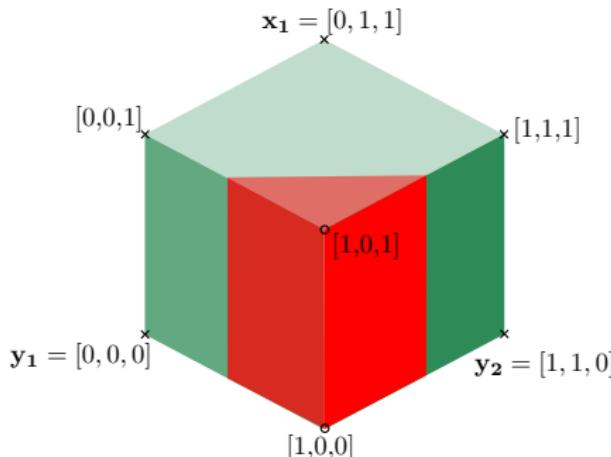
Classification Models

We consider binary classification models $\mathcal{M} : \{0, 1\}^n \rightarrow \{0, 1\}$

- ① **Multi Layer Perceptrons (MLP)**: feed-forward NN with relu activation functions in all intermediate layers, and the step function as last activation function.
- ② **Perceptrons**: Special case of MLP with no hidden layers. Intuitively, it represents an SVM.
- ③ **Free Binary Decision Diagrams (FBDD)**: A binary decision diagram where, for every path from the root to a leaf, no two nodes on that path have the same label.

Perceptron

- Perceptron \mathcal{M} : $\text{step}(\mathbf{x} \cdot [-2, 2, 0] + 1)$ representing a mortgage scenario
- Input : user $x = [x_1, x_2, x_3]$ with features f_1, f_2 , and f_3
- Crosses/Circles represent instances where the model outputs 1/0
- User $\mathbf{x}_1 = [0, 1, 1]$ works full-time, on-site, and requests a mortgage with duration longer than 30 years, and the loan has been accepted ($\mathcal{M}(\mathbf{x}_1) = 1$)



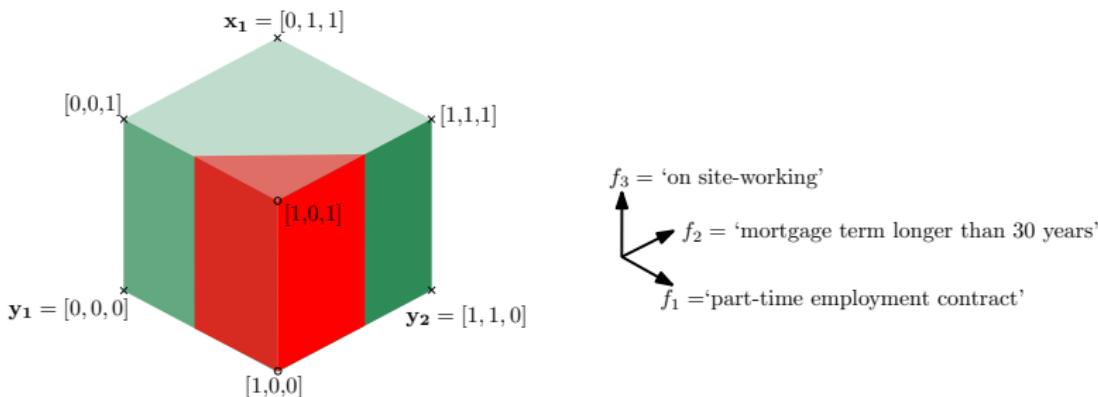
f_3 = 'on site-working'
 f_2 = 'mortgage term longer than 30 years'
 f_1 = 'part-time employment contract'

Counterfactual

Definition (Counterfactual [Barcelo et al., NIPS 2020])

Given a pre-trained model \mathcal{M} and an instance \mathbf{x} , an instance \mathbf{y} is said to be a counterfactual of \mathbf{x} iff

- i) $\mathcal{M}(\mathbf{x}) \neq \mathcal{M}(\mathbf{y})$, and
- ii) there exists no other instance $\mathbf{z} \neq \mathbf{y}$ s.t. $\mathcal{M}(\mathbf{x}) \neq \mathcal{M}(\mathbf{z})$ and $d(\mathbf{x}, \mathbf{z}) < d(\mathbf{x}, \mathbf{y})$.



- Consider again user $\mathbf{x}_1 = [0, 1, 1]$, $\mathbf{y}_3 = [1, 0, 1]$ is its only counterfactual ($d(\mathbf{x}_1, \mathbf{y}_3) = 2$)

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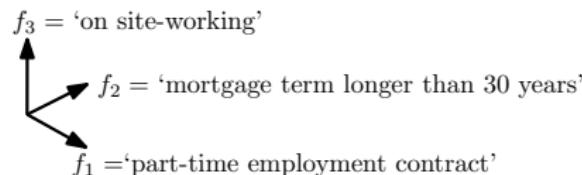
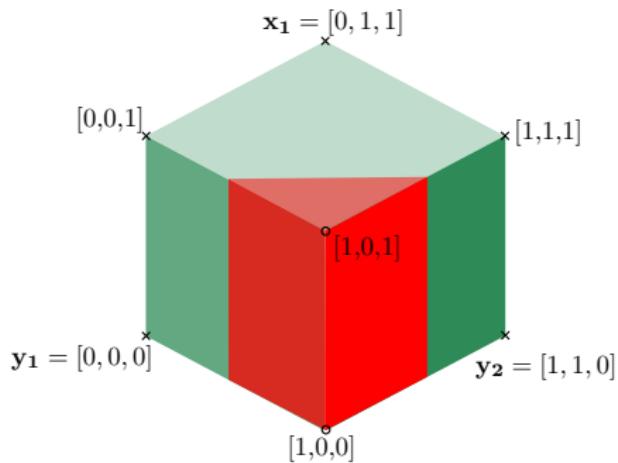
Formal Definition

Definition (Semifactual)

Given a pre-trained model \mathcal{M} and an instance \mathbf{x} , an instance \mathbf{y} is said to be a semifactual of \mathbf{x} iff:

- i) $\mathcal{M}(\mathbf{x}) = \mathcal{M}(\mathbf{y})$, and
- ii) there exists no other instance $\mathbf{z} \neq \mathbf{y}$ s.t. $\mathcal{M}(\mathbf{x}) = \mathcal{M}(\mathbf{z})$ and $d(\mathbf{x}, \mathbf{z}) > d(\mathbf{x}, \mathbf{y})$.

Formal Definition



- $y_1 = [0, 0, 0]$ and $y_2 = [1, 1, 0]$ are the only semifactuals of $x_1 = [0, 1, 1]$
- y₁:** even if 'the work would have been remote and the mortgage duration would have been < 30 years' then 'the user will obtain the mortgage'

Problem and Complexity

PROBLEM: MAXIMUMCHANGEALLOWED (MCA)

INPUT: Model \mathcal{M} , instance \mathbf{x} , and $k \in \mathbb{N}$.

OUTPUT: YES, if there exists an instance \mathbf{y} with $d(\mathbf{x}, \mathbf{y}) \geq k$ and $\mathcal{M}(\mathbf{x}) = \mathcal{M}(\mathbf{y})$;
No, otherwise.

Theorem

MCA is i) in PTIME for FBDDs and perceptrons, and ii) NP-complete for MLPs.

Take home message 1: Independently of the type of the model, computing semifactuals is as hard as computing counterfactuals.

Take home message 2: Perceptrons and FBDDs are strictly more interpretable than MLPs, in the sense that the complexity of answering explainability queries for models in the first two classes is lower than for those in the latter.

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Preference Rules

- To express preferences over semifactuals and counterfactuals, we introduce a novel approach inspired to that proposed in [Brewka et al., 2003] for ASP
- Preference rules determine a preference ordering \sqsupseteq on explanations, so that the *best* ones are selected.

Example

Consider the Binary Classification Model with Preferences (BCMP) $\langle \mathcal{M}, \kappa \rangle$ with

$$\kappa : f_1 \succ \neg f_2 \leftarrow \neg f_3$$

User prefers explanations where, whenever the work is not on-site (i.e., $\neg f_3$ holds), (s)he prefers explanations where the contract is part-time (i.e., f_1 holds) and, if this is not possible, (s)he prefers those where the mortgage duration is not longer than 30 years (i.e., $\neg f_2$)

Preference Rules

- We also focused on restricted version *Linear-BCMP*: a single preference rule with empty body.
- We investigate decision problems (analogous to MCA) in case of (linear) preferences

		FBDDs	Perceptrons	MLPs
(Counterfactual)	[Barcelo et al., NIPS 2020]	MCR	PTIME	PTIME
(Semifactual)		MCA	PTIME	PTIME
(Counterfactual+Preferences)		CBMCR	coNP	coNP
(Semifactual+Preferences)		CBMCA	coNP	coNP
(Counterfactual+ Linear Pref.)	L-CBMCR	PTIME	PTIME	coNP-c
(Semifactual+ Linear Pref.)	L-CBMCA	PTIME	PTIME	coNP-c

Take home message: Linear preferences do not increase the complexity in the case of perceptrons and FBDDs, though they allow expressing user-specific desiderata among queries.

Algorithms

- PTIME algorithms for computing a best semifactual/counterfactual explanation for perceptrons and FBDDs.

Algorithm 1 Computing a (best) semifactual for perceptrons

Input: Perceptron $\mathcal{M} = (\mathbf{W}, b)$, instance $\mathbf{x} \in \{0, 1\}^n$, and linear preference $\kappa = f_{p_1} \succ \dots \succ f_{p_l}$.
Output: A best semifactual \mathbf{y} for \mathbf{x} w.r.t. \mathcal{M} and κ .

```

1: Let  $\mathbf{s} = [f_1/s_1, \dots, f_n/s_n]$  where  $\forall i \in [1, n]$ ,  

    $s_i = 2x_i w_i - w_i$  if  $\mathcal{M}(\mathbf{x}) = 1$ ,  $w_i - 2x_i w_i$  otherwise;  

2: Let  $\mathbf{s}' = [f_{q_1}/s_{q_1}, \dots, f_{q_n}/s_{q_n}]$  be the sorted version of  $\mathbf{s}$   

   in ascending order of  $s_i$ ;  

3:  $k = \max(\{i \in [0, n] \mid \mathcal{M}(\text{flip}(\mathbf{x}, \text{pos}(\mathbf{s}', i))) = \mathcal{M}(\mathbf{x})\})$ ;  

4: if  $k = 0$  return  $\mathbf{x}$ ;  

5: if  $k = n$  return  $[1 - x_1, \dots, 1 - x_n]$ ;  

6:  $\mathbf{y} = \text{flip}(\mathbf{x}, \text{pos}(\mathbf{s}', k))$ ;  

7:  $\delta = \min(\{i \in [1, l] \mid y_{p_i} = 1\} \cup \{l + 1\})$ ;  

8: for  $i \in [1, \dots, \delta - 1]$  do  

9:   if  $y_{p_i} = 1$  return  $\mathbf{y}$ ;  

10:  Let  $j = q_1$  if  $x_{p_i} = y_{p_i}$ ,  $j = q_{k+1}$  otherwise;  

11:   $\mathbf{z} = \text{flip}(\mathbf{y}, \{p_i, j\})$ ;  

12:  if  $\mathcal{M}(\mathbf{x}) = \mathcal{M}(\mathbf{z})$  return  $\mathbf{z}$ ;  

13: return  $\mathbf{y}$ ;
  
```

Algorithm 2 Computing a (best) semifactual for FBDDs

Input: FBDD $\mathcal{M} = (V, E, \lambda_V, \lambda_E)$ with root t , instance $\mathbf{x} \in \{0, 1\}^n$, and linear preference $\kappa = f_{p_1} \succ \dots \succ f_{p_l}$.
Output: A best semifactual \mathbf{y} for w.r.t. \mathcal{M} and κ .

```

1: Let  $\mathcal{M}' = (V' = V, E' = E, \lambda_{V'} = \lambda_V, \lambda_{E'})$  be a copy of  $\mathcal{M}$ ,  

   where  $\lambda_{E'}(u, v) = 1$  if  $(x_{\lambda_V(u)} = \lambda_E(u, v))$ , 0 otherwise;  

2: Let  $\mathcal{N} = \text{subgraph}(\mathcal{M}', \mathcal{M}(\mathbf{x}))$ ;  

3: Let  $\Pi$  be the set of paths in  $\mathcal{N}$  from  $t$  to leaf nodes;  

4: for  $f_{p_i} \in \{f_{p_1}, \dots, f_{p_l}\}$  do  

5:   if  $\exists \pi \in \Pi$  with  $\mathbf{y} = \text{build}(\mathbf{x}, \pi)$  and  $y_{p_i} = 1$   

6:     return  $\mathbf{y}$ ;  

7: Let  $\pi$  be a path of  $\Pi$  taken non-deterministically;  

8: return  $\mathbf{y} = \text{build}(\mathbf{x}, \pi)$ ;
  
```

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Conclusions and Future Work

- We analyzed the complexity of local post-hoc interpretability queries related to semifactuals across three model classes, and introduces a preference-based framework for personalizing semifactual and counterfactual explanations.

Future Works:

- Investigating models dealing with real-number inputs and non-binary discrete features
- Investigating interpretability queries for other ML models (e.g., Graph Neural Networks)

Thank you!
Questions?