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# <u>Difference between Command Line Interface, Graphical</u> User Interface and Voice User Interface

#### **CLI**

- Simple and lightweight command-line script.
- Rename files using terminal commands.
- Ideal for developers and automation scripts.

### **Program:**

```
import os
import sys

def rename_file(old_name, new_name):
    try:
        os.rename(old_name, new_name) # Use function parameters
        print(f"File renamed from {old_name} to {new_name}")
    except FileNotFoundError:
        print(f"Error: {old_name} not found.")
    except Exception as e:
        print(f"An error occurred: {e}")

if __name__ == "__main__": # Fixed the main check
    if len(sys.argv) != 3:
        print("Usage: python rename_file_cli.py <old_filename> <new_filename>")
    else:
        rename_file(sys.argv[1], sys.argv[2])
```

### **Command:**

<u>D:\Downloads\My Apps(Built Ones)\college</u>>python cli.py filetoberenamed.txt filetoberenamed2.txt

# **Output:**

File renamed from filetoberenamed.txt to filetoberenamed2.txt

#### **GUI:**

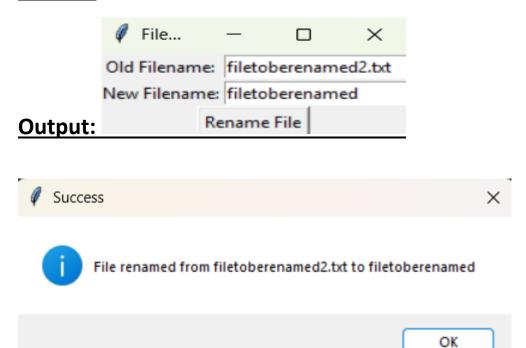
- User-friendly interface using Tkinter.
- Allows easy input of filenames.
- Ideal for non-technical users.

#### **Program:**

```
import tkinter as tk
from tkinter import messagebox
import os
def rename_file():
    old_name = old_filename_entry.get()
    new_name = new_filename_entry.get()
    try:
        os.rename(old_name, new_name)
        messagebox.showinfo("Success", f"File renamed from {old_name} to {new_name}")
    except FileNotFoundError:
        messagebox.showerror("Error", f"File {old_name} not found.")
    except Exception as e:
        messagebox.showerror("Error", f"An error occurred: {e}")
root = tk.Tk()
root.title("File Renamer")
tk.Label(root, text="Old Filename:").grid(row=0, column=0)
tk.Label(root, text="New Filename:").grid(row=1, column=0)
old_filename_entry = tk.Entry(root)
old filename entry.grid(row=0, column=1)
new_filename_entry = tk.Entry(root)
new_filename_entry.grid(row=1, column=1)
rename button = tk.Button(root, text="Rename File", command=rename file)
rename_button.grid(row=2, columnspan=2)
root.mainloop()
```

# **Command:**

# **Output:**



# VUI:

- Uses Speech Recognition to rename files.
- Hands-free operation using voice commands.
- Suitable for accessibility and innovative automation.

#### **Program:**

```
import speech_recognition as sr
import os
def rename_file_from_voice_command(old_name, new_name):
    """Renames a file using the provided old and new names."""
        old_name += ".txt"
        new_name += ".txt"
        if not os.path.exists(old name):
            print(f" X Error: '{old_name}' not found.")
                              (parameter) new_name: Any
        os.rename(old_name, new_name)
        print(f"  File successfully renamed from '{old_name}' to '{new_name}'")
    except Exception as e:
        print(f" X Error: {e}")
def listen for filename(prompt):
    """Listens for a single filename input via voice command."""
    recognizer = sr.Recognizer()
    mic = sr.Microphone()
    with mic as source:
        recognizer.adjust_for_ambient_noise(source, duration=3) # Increase noise adaptation
        print(f" \( \rightarrow \) {prompt}")
        try:
            audio = recognizer.listen(source, timeout=10, phrase_time_limit=5) # Increased timeout
            command = recognizer.recognize_google(audio, language="en-US")
           print(f" > You said: {command}")
return command.strip().replace(" ", "_") # Replace spaces with underscores
        except sr.UnknownValueError:
            print("X Could not understand. Please try again.")
        except sr.WaitTimeoutError:
            print(" Timeout: No speech detected. Try speaking louder and clearly.")
```

# **Command:**

d:\Downloads\My Apps(Built Ones)\college>python vui.py

# **Output:**

d:\Downloads\My Apps(Built Ones)\college> d: && cd "d:\Downloads\My Apps(Built Ones)\college" && cnd /C ""c:\Program Files\Python313\python.exe"
py-2025.0.0-win32-x64\bundled\libs\debugpy\launcher 55641 -- "d:\Downloads\My Apps(Built Ones)\college\vui.py" "

| Welcome to the Voice-Controlled File Renamer!
| Say the name of the file you want to rename (without .txt)
| You said: new file
| Say the new name for the file (without .txt)
| You said: old
| File successfully renamed from 'new\_file.txt' to 'old.txt'