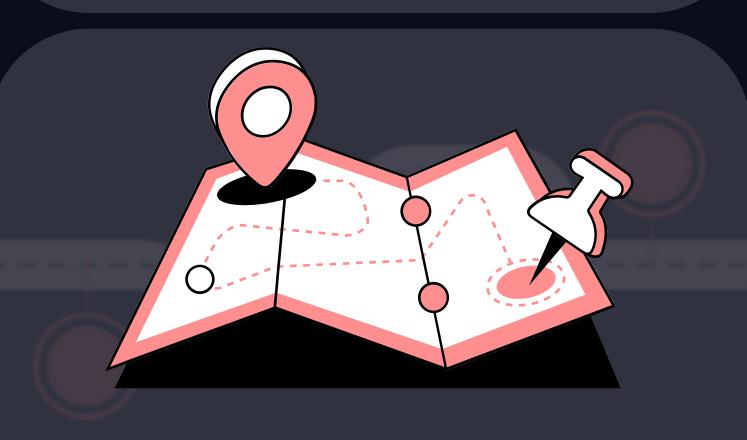


WEB DEV ROADMAP 2025







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1. HTML and CSS

What to Learn:

- What is HTML? It's the basic building block of any website.
- Learn how to write headings, paragraphs, images, links, buttons, and forms.
- What is CSS? It makes your website look nice with colors, layouts, and designs.
- Learn about borders, padding, margin, font styles, background images, etc.

Next Step:

- Make websites look good on phones and tablets using something called Responsive Design.
- Try using tools like SASS or SCSS to write better CSS.

2. JavaScript

What to Learn:

- JavaScript makes websites interactive.
- Learn variables, functions, loops, if-else conditions, and arrays.
- Change things on your website using JavaScript like showing a popup or hiding a menu.

Next Step:

- Learn how to work with data that takes time, like fetching data from the internet (called asynchronous JavaScript).
- Try learning popular tools like React, Angular, or Vue.js to build apps faster.

3. Version Control (Git)

What to Learn:

- Git helps save your code step by step.
- Learn basic commands:
 - o git init, git add, git commit, git push, git pull
- Use GitHub to store your code online.

4. Build Tools and Task Runners

What to Learn:

- Use tools like Webpack or Vite.
- These tools help make your website faster and cleaner.
- Learn how to bundle and minify your code.

5. APIs (Application Programming Interfaces)

What to Learn:

- APIs help different apps talk to each other.
- Learn how to get data from an API using fetch or axios.
- Learn to make your own APIs using backend tools.





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6. Authentication and Authorization

What to Learn:

- Authentication means logging in (like with email and password).
- Authorization means checking what a user can or cannot do.
- Learn tools like JWT (JSON Web Token) and OAuth.

7. Database

What to Learn:

- Databases store your data.
- Learn SQL (MySQL or PostgreSQL) for structured data.
- Learn NoSQL (like MongoDB) for flexible data.

8. Server-Side Programming

What to Learn:

- Learn Node.js to run JavaScript on the server.
- Use Express.js to create web servers and APIs.

9. Server Deployment

What to Learn:

- Learn how to put your website live on the internet.
- Use platforms like:
 - Heroku
 - Vercel
 - Netlify
 - AWS (Amazon Web Services)

10. Integration and Testing

What to Learn:

- Connect your frontend (HTML, CSS, JS) with your backend (Node.js, Express, Database).
- Test your code using unit tests (small parts) and integration tests (connected parts).
- Tools: Jest, Mocha, etc.

11. CI/CD (Continuous Integration and Continuous Delivery)

What to Learn:

- Automatically check your code and deploy it.
- Tools: GitHub Actions, Jenkins, Netlify Build, etc.





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12. Web Security

What to Learn:

- · Protect your site from attacks.
- Learn about common problems like:
 - XSS (Cross-site scripting)
 - CSRF (Cross-site request forgery)
 - SQL Injection
- Use HTTPS and secure login systems.

13. Portfolio and Projects

What to Do:

- Make 3 to 5 small and big projects.
- Show your work in a personal website (portfolio).
- Include links to your GitHub and resume.

14. Soft Skills

What to Practice:

- Learn how to work with a team.
- Improve your communication.
- Learn how to ask and answer questions clearly.

15. Frameworks and Libraries

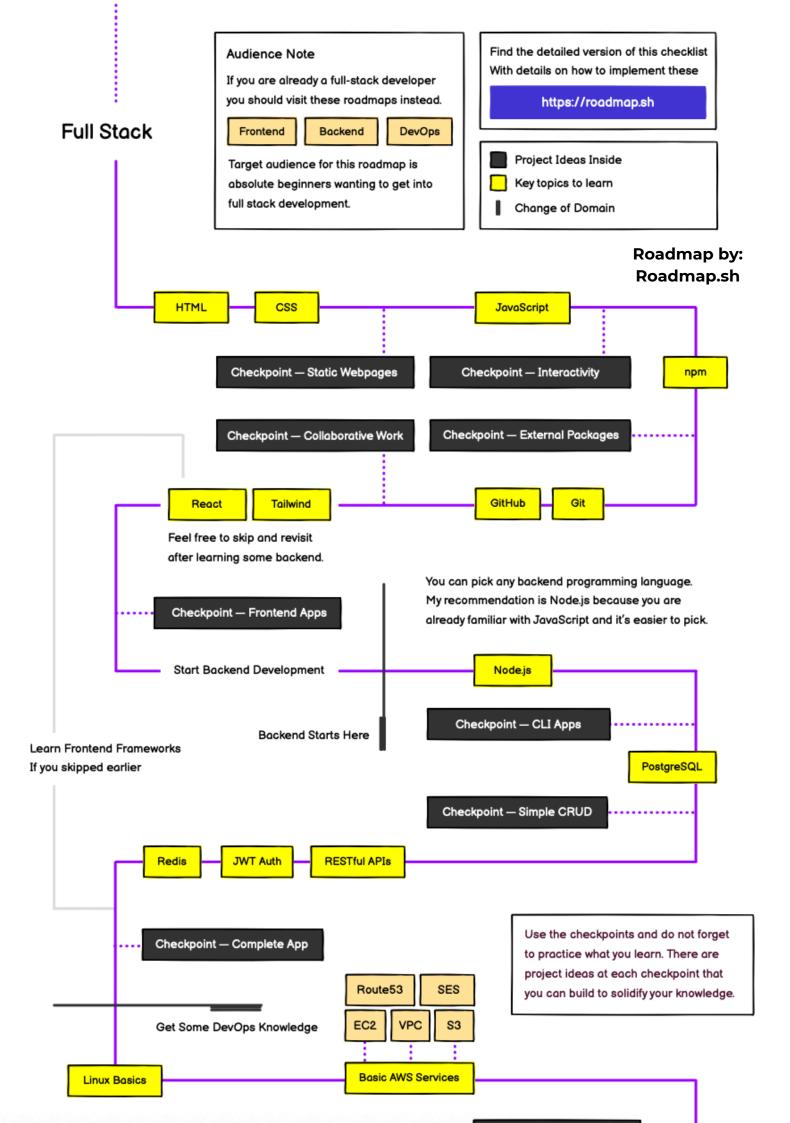
What to Learn:

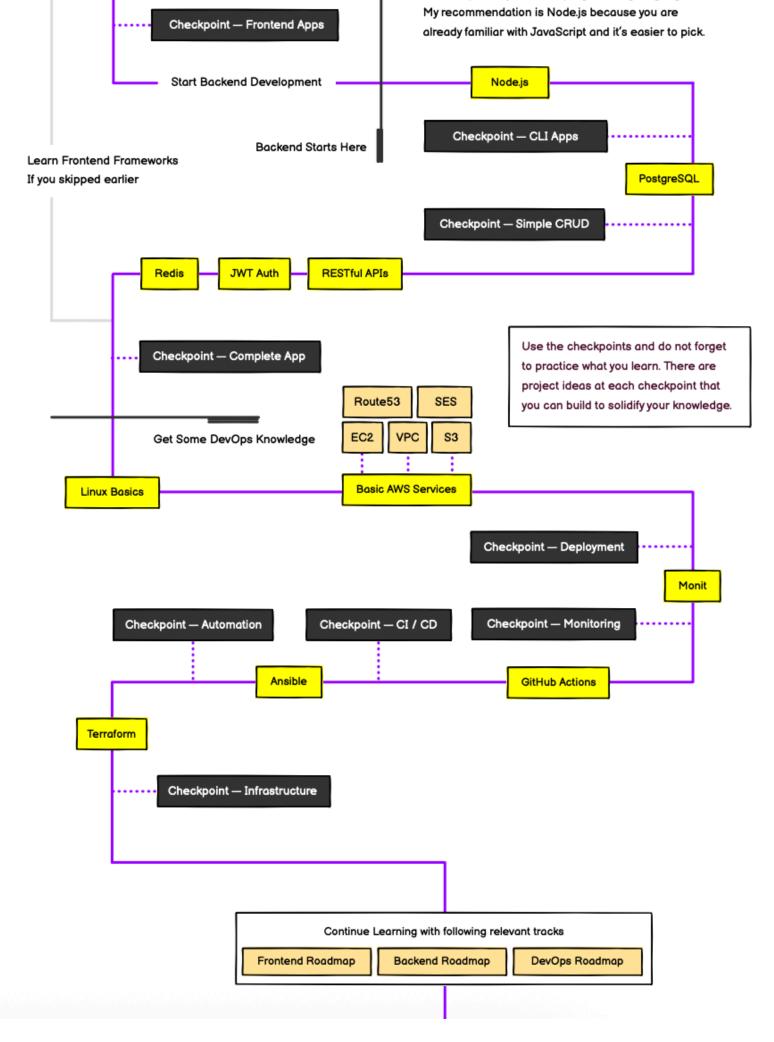
- Pick tools based on your interest.
- Frontend: React, Tailwind CSS, Bootstrap
- Backend: Express.js, NestJS, Django

16. Practice

Always:

- Keep building small apps and features.
- Join coding contests and open-source communities.
- Solve problems regularly on websites like:
 - LeetCode
 - Codeforces
 - HackerRank









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