

- Currently we are about 50% of the way through the project with the implementation of creating the staff and also part way through creating an inventory system that is able to keep track of the different ingredients. Currently the inventory system is about 70% of the way of being done so we still have around 50% of the project that is remaining such as implementing the functions for each of the staff members and also finishing the inventory system. We also need to implement the ability for the output of the code to go to a CSV file that the user can then read.
- Currently our plans are to tackle the inventory management system first and then tackle the individual functions for each of the members such as firing or delivering pizza or taking orders. Once that is done we will implement a way to push the output to a CSV file for the user on the day to day activities that happened in the simulation. We also want to finalize our figma designs more for the user interface.
- Our plan by the end of the project is to make sure all the pattern functions are implemented, also to polish up the code and comment on it to make sure a person looking at it knows what is going on and updating our diagrams to properly match the final implementation of the code. We also plan to have a final and polished look to our figma designs.