Python GUI – tkinter, Python MySQL – Select Query

Tkinter is one of the Python libraries which contains many functions for the development of graphic user interface pages and windows. Login pages are important for the development of any kind of mobile or web application. This page is most essential for user authentication purposes. We will use *mysql.connector* library to establish a connection between Python project and MySQL workbench. Db is the object created using mysql.connector.connect class which stores all the information about databases such database Email Id, password, and table name.

In the below example,

- tk.label and tk.button is used to create labels and buttons on the GUI screen. Every button contains a command in it which includes a function to be executed on click of the button.
- The function *login* is created to login into the MySQL Database. The save query includes the query to be executed on the click of the login button.
- The table is created in MySQL database and software is name XAMPP control panel in use.
- The INSERT table is MySQL database and show output login successfully.
- Root.mainloop() is included at the last indicating that only components within it are included in the window.

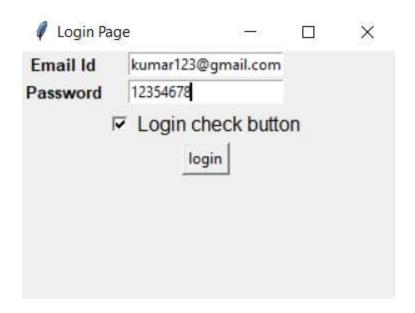
Below is the implementation:-

```
from tkinter import *
import mysql.connector
def login():
    Db =
mysql.connector.connect(host="localhost", user="raml", password="raml", database
="dol")
    mycursor = Db.cursor()
    EmailId = emailid_value.get()
    password = password_value.get()
    print(f"The EmailId and Password: - (EmailId) {password}")
    s = "INSERT INTO login(EmailId, Password) VALUES(*s, *s)"
    re = (EmailId, password)
    mycursor.execute(s, re)
    Db.commit()

root = Tk()
root.geometry('300x200')
root.title('Login Page')
# Label
emailid = Label(root, text='Email Id', font='Arial 10 bold')
password = Label(root, text='Password', font='Arial 10 bold')
# pack Label our from
emailid.grid(row=1, column=0)
# Tkinter variable for storing entries
emailid value = StringVar()
checkbutton_value = IntVar()
# Entries for our from
emailid_entry = Entry(root, textvariable=emailid_value)
password_entry = Entry(root, textvariable=password_value)
# pack for our from
emailid_entry.grid(row=1, column=1)
password entry.grid(row=2, column=1)
password entry.grid(row=2, column=1)
```

```
# CheckBox
checkbutton = Checkbutton(root,text="Login check button",font='bold')
checkbutton.grid(row=3,column=1)
# Button
button = Button(root,text='login',command=login)
# pack Button for our from
button.grid(row=4,column=1)
print("Login successfully")
root.mainloop()
```

Output:-



```
Runt LoginPage X

C:\Users\ASUS\PycharmProjects\Ramkumar\venv\Scripts\python.exe C:/Users/ASUS\PycharmProjects/Ramkumar/LoginPage.py

Login successfully
The EmailId and Password :- ramkumar123@gmail.com 12354678
The EmailId and Password :- ramkumar123@gmail.com 12354678

The EmailId and Password :- ramkumar123@gmail.com 12354678
```

