

Interaction Control

Introduction to interaction control methods

Joint Space Impedance Control

Task Space Impedance Control

PHYSICAL INTERACTION MOTIVATIONS

Applications

- robots that interact with humans (assistive robots)
- surface interaction tasks (polishing, deburring)
- MOBILE / LEGGED robots
- WEARABLE robots (exoskeletons)

objectives

- avoid applying too large forces (fragile objects)
- control interaction force (e.g. balancing, brushing)

PASSIVE METHODS

Physical springs are introduced between the robot and the environment, to control force (e.g. SEA)



- + more stable control

ACTIVE METHODS

use Feed-back control techniques

① Direct force control: explicit force feedback

⊖ (noisy) To directly regulate contact forces

② Indirect force control: control force and position at the same time

- COMPLIANCE CONTROL
- IMPEDIMENT CONTROL

⊕ more flexible : I can change online the stiffness viz software

⊖ The controller delay influences the maximum BANDWIDTH we can control the force.

• The most famous indirect methods are :

IMPEDANCE CONTROL : requires inner Torque loop

ADMITTANCE CONTROL : requires inner position loop

DIRECT FORCE CONTROL

IDEA:

- ① measure contact force f
- ② if $f < f^d \Rightarrow$ apply more force
- ③ if $f > f^d \Rightarrow$ apply less force

$$f^* = f^d + K_f (f^d - f) + \dots \text{integral}$$

e_f

$$\zeta = -J^T f^* + R$$

DYNAMICS:

$$M\ddot{q} + h = \zeta + J^T f$$

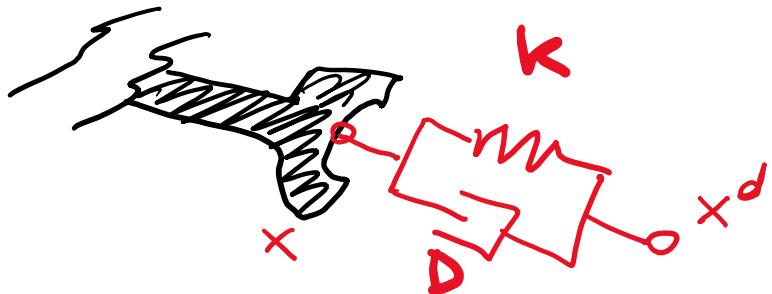
at steady state:

$$\cancel{g - J^T f = -J^T f^* + g} \Rightarrow f = f^d + K_f e_f$$
$$(1 + K_f) e_f = 0 \Rightarrow e_f = 0$$

IMPEDANCE CONTROL

IDEA: indirectly regulate forces by generating a motion that satisfy a dynamic relationship (impedance) between force and position. (e.g emulates SPRINGS / DAMPERS)

MECHANICAL IMPEDANCE



$$\frac{F(s)}{X(s)} = M s^2 + D s + K$$

(Laplace Domain)

- Mechanical impedance gives an idea on how a point of a system moves if you apply a force to it.

IMPEDANCE CONTROL IS IN THE MIDDLE ...

POSITION CONTROL

control position no matter what force is applied

↑ accuracy
⊕

↑ force

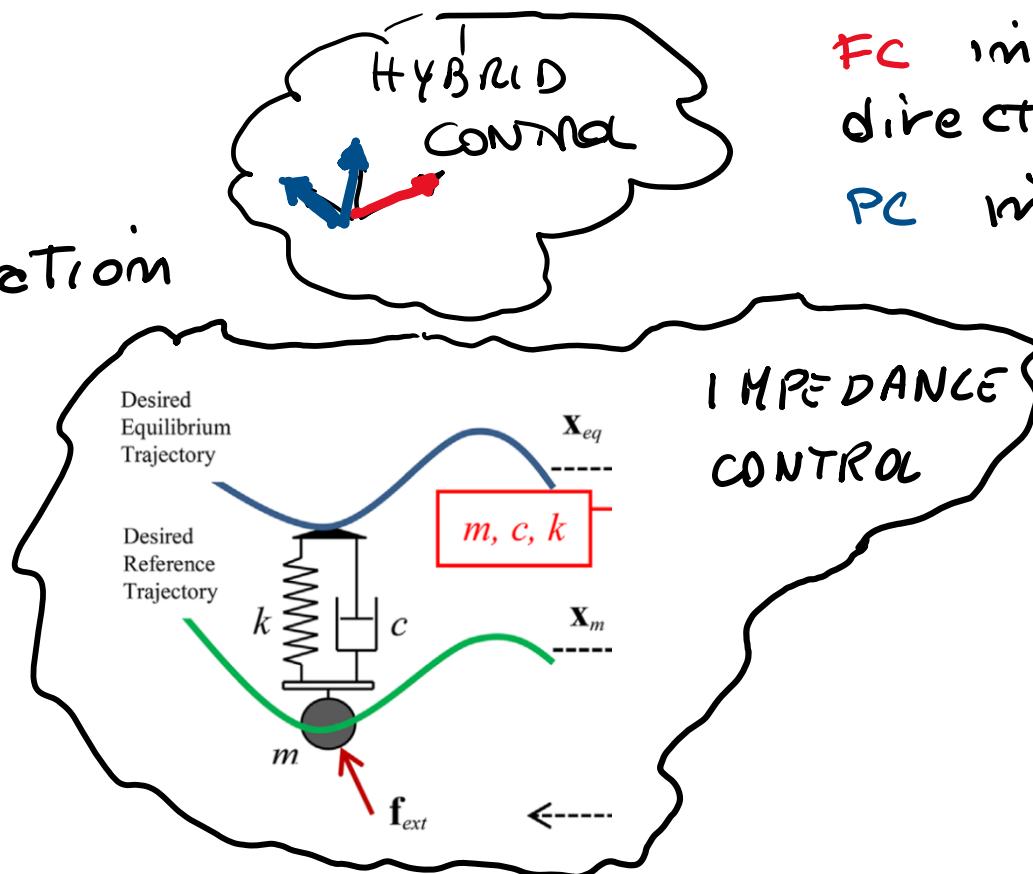
- actuator saturation
- break mechanical parts

FORCE CONTROL

control force no matter which position is achieved

FC in some direction

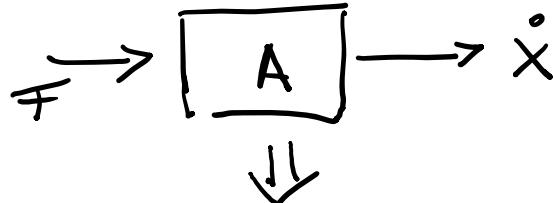
PC in others



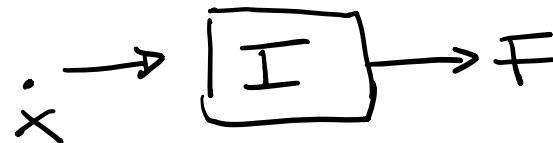
CAUSALITY

[Hogan 1985]

ADMITTANCES



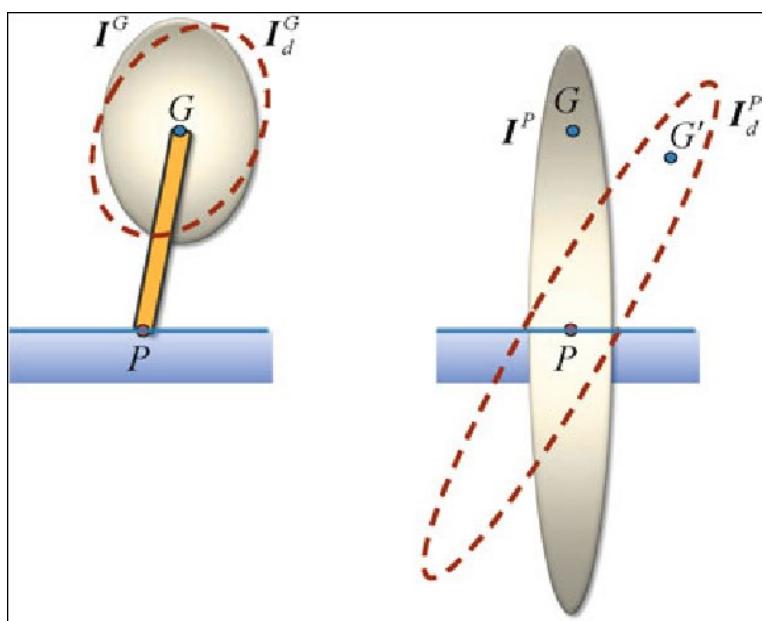
IMPEDANCES



- inertial objects accept force as input and give motion as output (ADMITTANCES)
- To interact with the environment the robot must behave as an **impedance** (cannot connect 2 admittances together)
- Idea: control robot motion, give a "disturbance" response for deviations from that motion, that has the form of an impedance

INERTIA SHAPING FEATURE

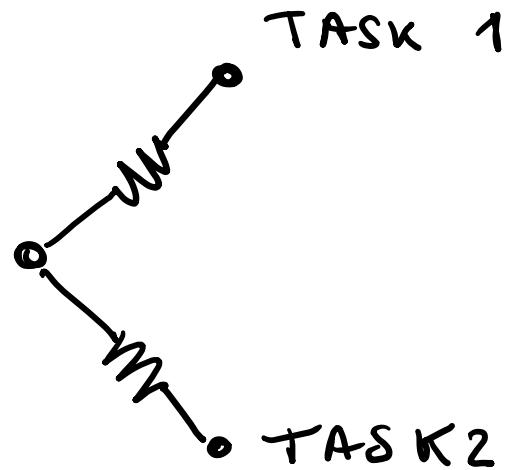
- mask the true inertia of the manipulator and (differently from op. sp. control) impose a desired one at the END-EFFECTOR (I cannot change manipulator inertia but I can change the apparent one at the end effector)



e.g. I can make it configuration independent

SUPERPOSITION OF IMPEDANCES

Because the desired impedances are linear we can superimpose their effects



- each impedance can represent one task
- The behaviour will be a compromise between the tasks (if they are conflicting)

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Task Space Impedance Control

JOINT SPACE IMPEDANCE CONTROL

Desired impedance:

$$(1) \quad M_\theta \ddot{\dot{q}} + D_\theta (\dot{q} - \dot{q}^d) + K_\theta (q - q^d) = \zeta_{ext}$$

Dynamics:

$$M \ddot{q} + R = \zeta + J^T F_{ext}$$

- choose ζ to behave as desired dynamics.

$$(1) \quad \ddot{\dot{q}} = M_\theta^{-1} [\zeta_{ext} + D_\theta (\underbrace{\dot{q}^d - q}_{\dot{e}}) + K_\theta (\underbrace{q^d - q}_e)]$$

$$\boxed{\zeta = R - J^T F_{ext} + M M_\theta^{-1} [\zeta_{ext} - D_\theta \dot{e} - K_\theta e]}$$

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Joint Space Impedance Control

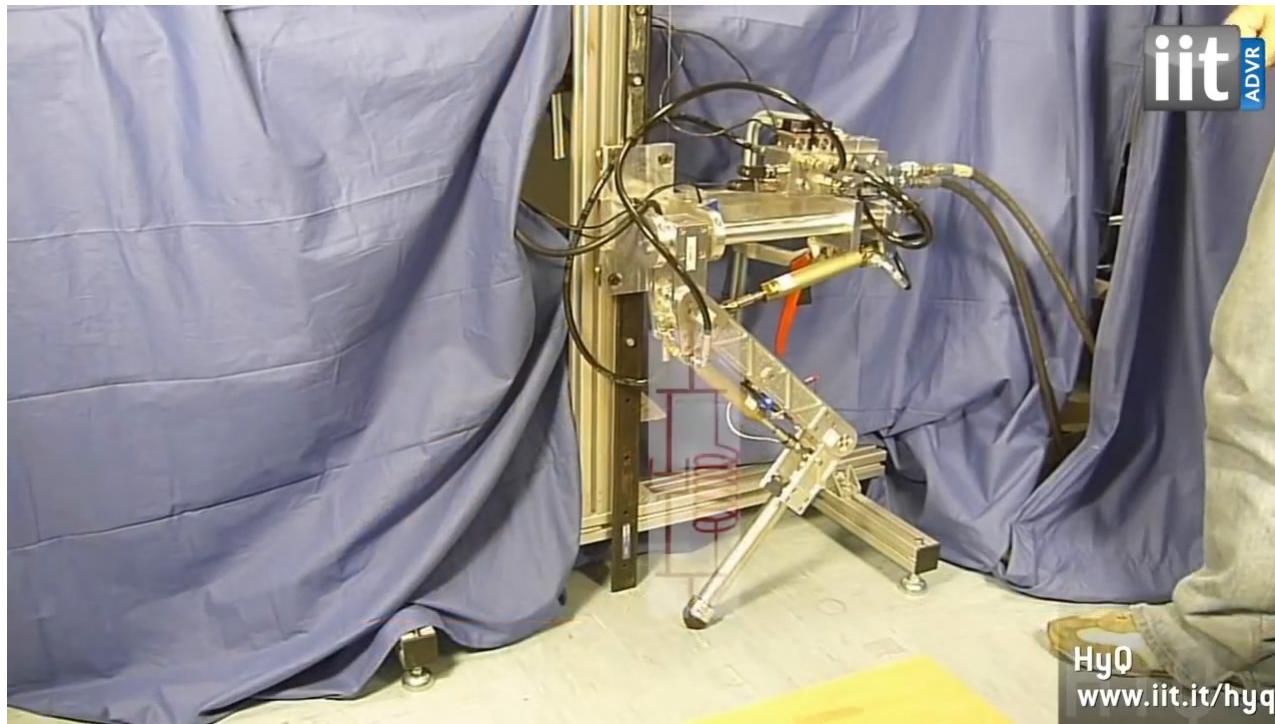
Task Space Impedance Control

TASK SPACE IMPEDANCE CONTROL

Desired impedance:

$$(1) \quad M_x \ddot{x} + K_x(x - x^d) + D_x(\dot{x} - \dot{x}^d) \leq F_{ext}$$

↳ desired inertia at end-effector



Dynamics:

$$(1) M\ddot{q} + R = \bar{z} + J^T F_{ext}$$

$$\boxed{\bar{z} = M\ddot{x}^d + R - J^T F_{ext}}$$

where :

$$(1) \rightarrow \ddot{x}^d = M_x^{-1} \left[F_{ext} + K_x (x^d - x) + D_x (\dot{x}^d - \dot{x}) \right]$$
$$\ddot{q}^d = J^{-1} (\ddot{x}^d - J\dot{q}) = J^{-1} \ddot{x}^d - J^{-1} J \dot{q}$$

$$(3) \boxed{\bar{z} = M J^{-1} M_x^{-1} (F_{ext} + K_x (x^d - x) + D_x (\dot{x}^d - \dot{x})) - M J^{-1} J \dot{q} + R - J^T F_{ext}}$$

⊖ exact cancellation is impossible

⊖ $M J^{-1} M_x^{-1}$ big forces if M_x is small

(-) requires Torque sensor at the joints and force sensor at the end-effector to measure F_{ext}

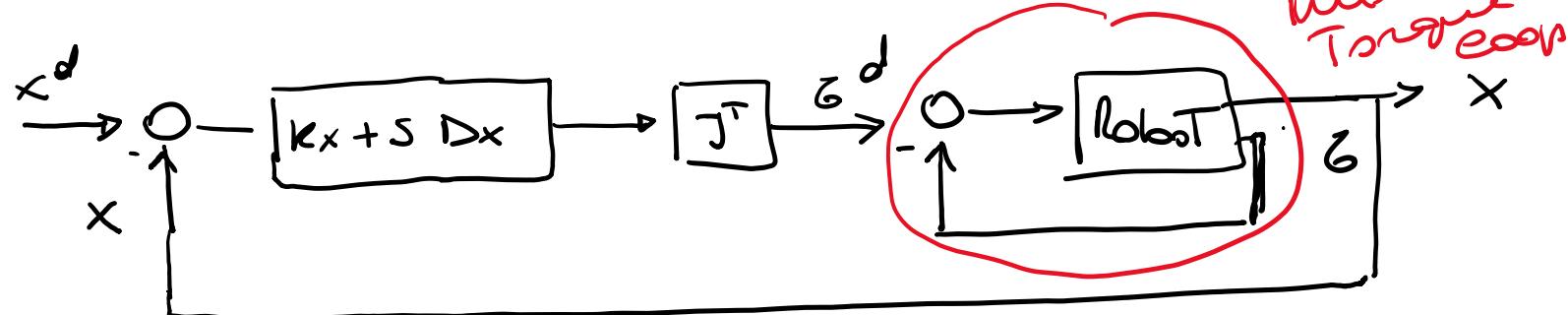
(+) plugging (3) into (2) we cancel the robot dynamics enforcing the desired one:

$$\ddot{x} = \ddot{x}^d \rightarrow \boxed{M_x \ddot{x} = F_{ext} + k_x(x^d - x) + d_x(\dot{x}^d - \dot{x})}$$

PERFECT IMPEDANCE EMULATION

\Rightarrow because of (-) is not so used in practice and only k_x, d_x terms are used:

$$(4) \quad \boxed{\ddot{z} = J^T [k_x(x^d - x) + d_x(\dot{x}^d - \dot{x})]}$$



- (4)
- equivalent to 2 PD control in Task space
 - no need of contact force sensor
 - OK if inertias are small
 - passive if $K_x > 0, D_x > 0$



stable when interacting
with passive environments

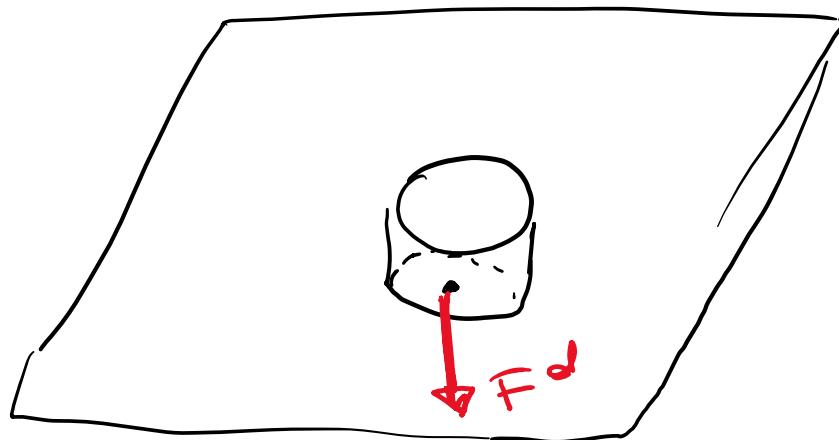
ADDING DESIRED FORCE

Desired impedance:

$$M_x \ddot{x} + K_x (x - x^d) + D_x (\dot{x} - \dot{x}^d) = F^d - F_{ext}$$

EXAMPLES :

Deburring , cleanup



DIFFERENCE WITH PD CONTROL

PD CONTROL

- control position
- K_p, K_d have no physical meaning
 $u = K_p e + K_d \dot{e}$
 $u = \text{valve opening} / \text{voltage}$
- There is no inner loop
- do not care about disturbances

makes the robot appear as a physical system

VS

IMPEDANCE CONTROL

- control relationship bw position and force

- K, D have physical meaning of stiffness / damping

- There is a torque inner loop

- gives a controlled response to a disturbance from environment

Passivity

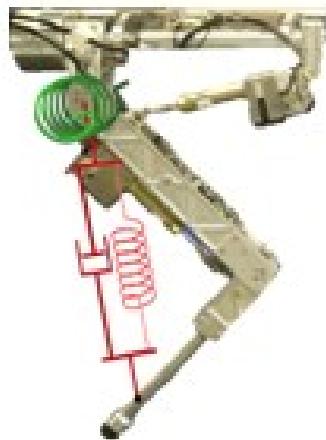
Restatement of the
energy conservation principle

A passive system
cannot store more
energy than is
supplied to it from
the outside



Coupled stability via passivity

Active System



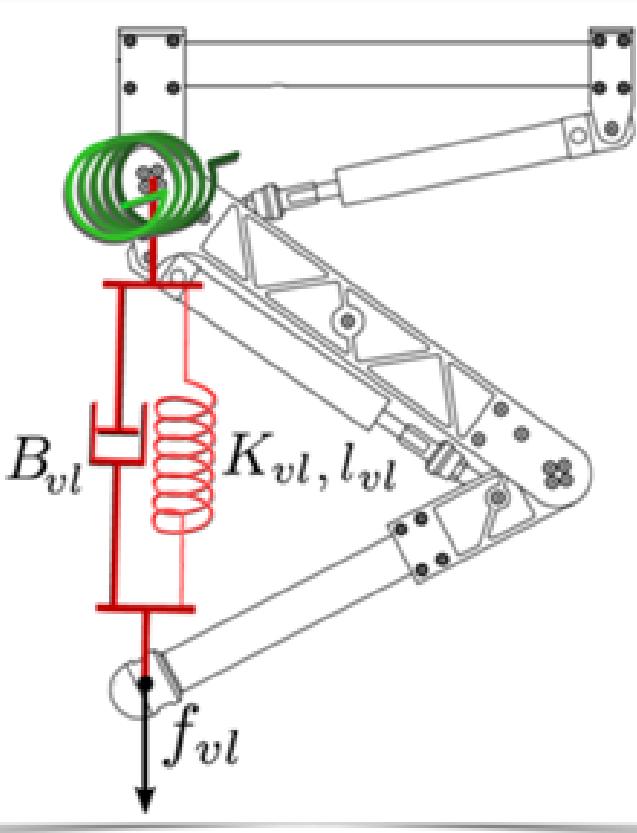
Passive
Elements

Stable
Interaction

Passive
Environment

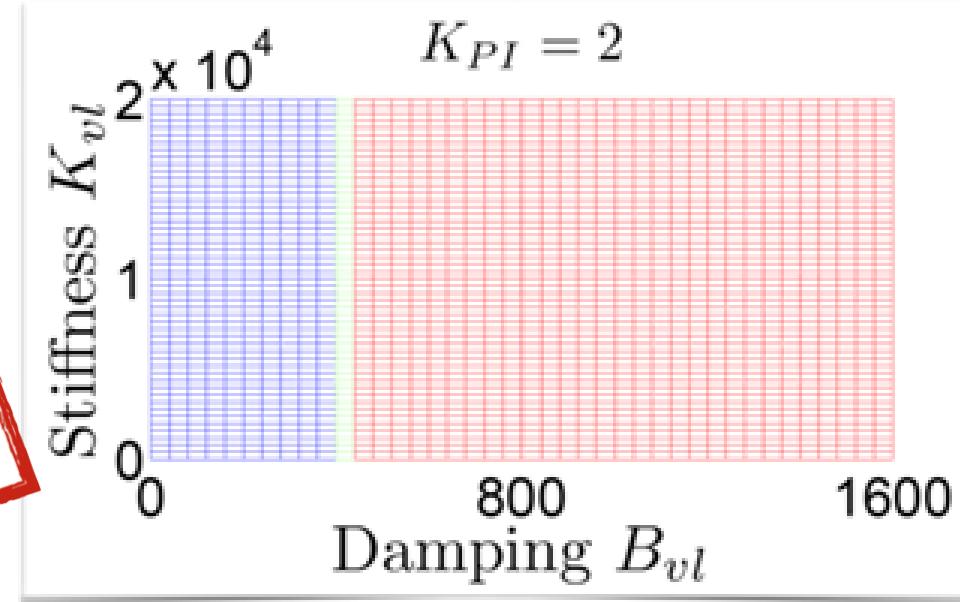
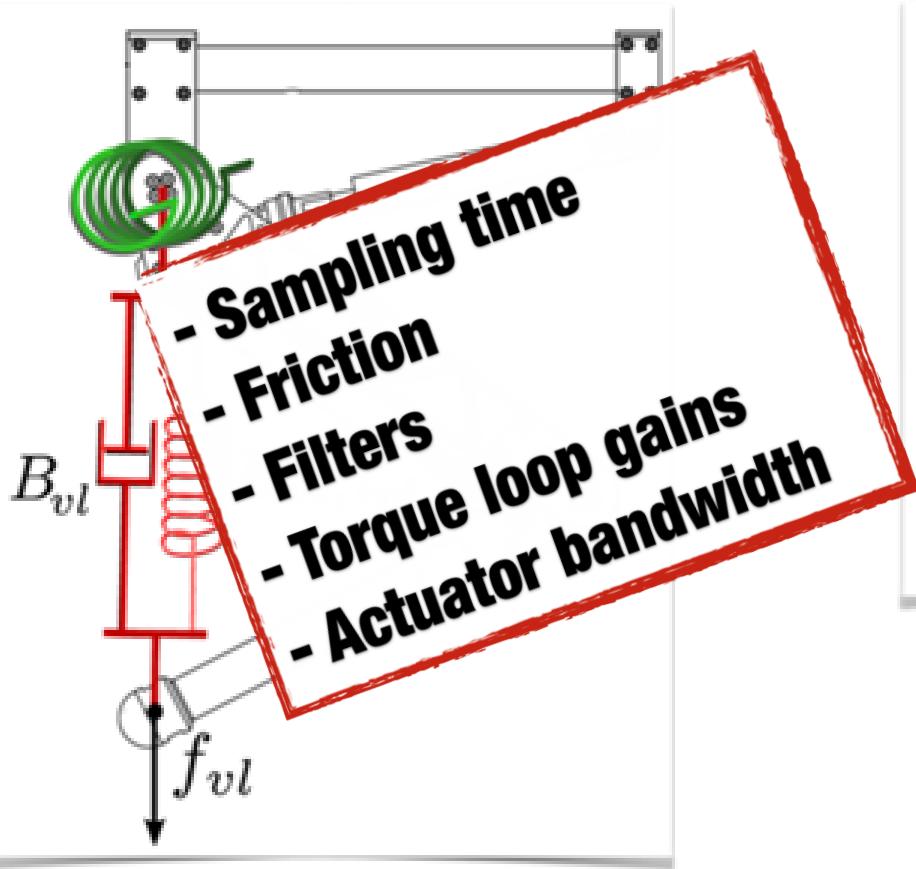


Z-Width



Range of **stiffness** and
damping that keeps
the system **passive**

Z-Width



- Passive range
- Stable, but not passive range
- Unstable range

[Boaventura et al. IROS, 2013]
[Focchi, PhD Thesis, 2013]

References

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