

Exercise 10: Structures

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1 Arrays of structures (1)

1. Represent an employee by a structure, having these members:
 - (a) employee code
 - (b) name
 - (c) designation
 - (d) pay: basic pay, hra, da
2. Employees of a company can be represented by an array of structures. Write a function to populate the employees array.
3. Write a function to print the salary slip of a given employee.
4. Drive your functions from `main()` and test them.

1.1 Specification

A structure `employees`, which gets the required elements, and 2 functions `populate()` and `print_salary()`, which gets an array of pointers to structures and its size as input, assigns the values and prints the values respectively.

1.2 Prototype

```
void populate(Employees* e[], int n);  
void print_salary(Employees* e[], int n);
```

1.3 Program Design

The program consists of a structure, 2 functions `populate(Employees* e[], int n)`, `print_salary(Employees* e[], int n)`, which does the required actions, and `main()`, which gets input from `stdin`, and calls the functions.

1.4 Algorithm

```
def populate(e,n):
    for i in range(n):
        //get the input from the user
        e[i].code=code
        e[i].name=name
        e[i].designation=designation
        e[i].bp,e[i].hra,e[i].da=bp,hra,da
def print_salary(e,n):
    // get code from user
    for i in range(n):
        if e[i].code==code:
            //print bp,hra,da
```

1.5 Source Code

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#define N 1000
struct employees{
    int code;
    char name[100];
    char designation[100];
    int bp,hra,da;
};
typedef struct employees Employees;
void populate(Employees* e[],int n){
    int code,i;
    char name[100];
    char designation[100];
```

```

int bp,hra,da;
for(i=0;i<n;i++){
    scanf("%d%s\n%s\n%d%d%d",&code,name,designation,&bp,&hra,&da);
    e[i]=(Employees*)malloc(N);
    e[i]->code=code;
    strcpy(e[i]->name,name);
    strcpy(e[i]->designation,designation);
    e[i]->bp=bp;
    e[i]->hra=hra;
    e[i]->da=da;
}
}

void print_salary(Employees* e[],int n){
    int i,t;
    scanf("%d",&t);
    for(i=0;i<n;i++){
        if(e[i]->code==t)
            printf("%d\n%d\n%d\n",e[i]->bp,e[i]->hra,e[i]->da);
    }
}

int main(){
    int n;
    Employees* e[100];
    scanf("%d",&n);
    populate(e,n);
    print_salary(e,n);
}

```

1.6 Test Input

2

```

1 Ram
CEO
50000 25000 10000

2 RSB
COO
25000 25000 10000

1

```

1.7 Output

```

50000
25000
10000

```

2 Arrays of structures (2)

1. Define a structure to represent a student. It should store 3 UT marks for a subject and the final internal mark for that subject.

```

struct student {
    int rollnum;
    char name[100];
    int ut[4];
};

```

Write functions to create a student structure and initialize it. Write a function to print a student structure.

2. Read the roll numbers, names and ut marks for 3 unit tests for 10 students from stdin.
3. Write a function to calculate the final internal mark for each student.
4. Modify the structure to store the ut marks and internal mark in 5 subjects. Write a function to compute internal marks of students for 5 different subjects.

2.1 Specification

A structure `student`, which consists the necessary elements, and 2 functions `populate()` and `print()`, which gets an array of pointers to structures and its size as input, assigns the values and prints the values respectively.

2.2 Prototype

```
void populate(Student* s[],int n);  
void print_salary(Student* s[],int n);
```

2.3 Program Design

The program consists of a structure, 2 functions `populate(Student* s[],int n)`, `print_salary(Student* s[],int n)`, which does the required actions, and `main()`, which gets input from `stdin`, and calls the functions.

2.4 Algorithm

```
def populate(s,n):  
    for i in range(n):  
        //get the input from the user  
        s[i].rollnum=rnum  
        s[i].name=q  
        s[i].ut[0],s[i].ut[1],s[i].ut[2]=a,b,c  
        r=a+b+c  
        s[i].ut[3]=r/15  
def print_salary(s,n):  
    for i in range(n):  
        print(s[i]->ut[3])
```

2.5 Source Code

```
#include<stdio.h>  
#include<string.h>  
#include<stdlib.h>  
#define N 1000  
struct student{  
    int rollnum;  
    char name[100];  
    int ut[10];
```

```

};

typedef struct student Student;

void populate(Student* s[],int n){
    int rnum;
    char q[100];
    int a,b,c;
    for(int i=0;i<n;i++){
        int r=0;
        s[i]=(Student*)malloc(N);
        scanf("%d%s\n%d%d%d",&rnum,q,&a,&b,&c);
        s[i]->rollnum=rnum;
        strcpy(s[i]->name,q);
        s[i]->ut[0]=a;
        s[i]->ut[1]=b;
        s[i]->ut[2]=c;
        for(int j=0;j<3;j++){
            r+=s[i]->ut[j];
        }
        s[i]->ut[3]=r/15;
    }
}

void print(Student* s[],int n){
    for(int i=0;i<n;i++){
        printf("%d\n",s[i]->ut[3]);
    }
}

int main(){
    int n;
    Student* s[100];
    scanf("%d",&n);
    populate(s,n);
}

```

```
    print(s,n);  
}
```

2.6 Test Input

```
3  
125 Ram  
100 96 100  
114 Praveen  
100 100 92  
93 Nanda  
95 100 100
```

2.7 Output

```
19  
19  
19
```

3 Number conversion

Convert the given decimal number into binary, octal and hexadecimal numbers using user defined functions.

3.1 Specification

3 functions `binary()`, which takes the number and an integer array as input, finds the number in binary, stores it in the array and returns the length, `octal()`, which takes the number and an integer array as input, finds the number in octal, stores it in the array and returns the length, and `hexadecimal()`, which takes the number and character array as input, finds the number in hexadecimal, stores it in the array and returns the length.

3.2 Prototype

```
int binary( int n, int a[]);  
int octal( int n, int a[]);  
int hexadecimal(int n, char a[]);
```

3.3 Program Design

The program consists of 3 functions `binary(int n, int a[])`, `octal(int n, int a[])`, `hexadecimal(int n, char a[])`, which convert the given number into the required form, and `main()`, which gets the input from `stdin`, calls the functions and prints the result on `stdout`.

3.4 Algorithm

```
def binary(n,a):
    static k=0 //k holds its value
    if n==1:
        a[k++]=n
    else:
        int b=n%2
        binary(n/2,a)
        a[k++]=b
    return k

def octal(n,a):
    static k=0
    if n<8:
        a[k++]=n
    else:
        int b=n%8
        octal(n/8,a)
        a[k++]=b
    return k

def hexadecimal(n,a):
    static k=0
    if n<10:
        a[k++]=48+n
    elif 10<=n<16:
        a[k++]=55+n
    else:
```



```

    int b=n%16
    hexadecimal(n/16,a)
    if b<10:
        a[k++]=48+b
    else:
        a[k++]=55+b
    return k

```

3.5 Source Code

```

#include<stdio.h>
#include<string.h>
#define MAX 1000
int binary( int n, int a[]){
    static int k=0;
    if(n==1){
        a[k++]=n;
    }
    else{
        int a=n%2;
        binary(n/2,a);
        a[k++]=a;
    }
    return k;
}
int octal( int n, int a[]){
    static int b=0;
    if(n<8){
        a[b++]=n;
    }
    else{
        int a=n%8;

```

```

        binary(n/8,a);
        a[b++]=a;
    }
    return b;
}

int hexadecimal(int n, char a[]){
    static int p=0;
    if(n<10){
        a[p++]=48+n;
    }
    else if(10<=n && n<16){
        a[p++]=55+n;
    }
    else{
        int b=n%16;
        hexadecimal(n/16,a);
        if(b<10){
            a[p++]=48+b;
        }
        else if(10<=b && b<16){
            a[p++]=55+b;
        }
    }
    return p;
}

int main(){
    int n;
    int bi[MAX],oc[MAX];
    char he[MAX];
    scanf("%d",&n);

```

```

int d=binary(n,bi);
for(int i=0;i<d;i++){
    printf("%d",bi[i]);
}
printf("\n");
int q=octal(n,oc);
for(int i=0;i<q;i++){
    printf("%d",oc[i]);
}
printf("\n");
int r=hexadecimal(n,he);
for(int i=0;i<r;i++){
    printf("%c",he[i]);
}
}

```

3.6 Test Input

43

3.7 Output

101011

53

2B