

RAJALAKSHMI ENGINEERING COLLEGE

An AUTONOMOUS Institution
Affiliated to ANNA UNIVERSITY, Chennai

Laboratory Record Note Book

| NAME | |
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| COLLEGE ROLL No. | |
| SEMESTER | ä |
| ACADEMIC YEAR | |
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Affiliated to ANNA UNIVERSITY, Chennai

BONAFIDE CERTIFICATE

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| UNIVERSITY REGISTER No. | |
| Certified that this is the bonafide record | of work done by the above student in the |
| Laboratory duri | ng the year 20 - 20 |
| | Signature of Faculty - in - Charge |
| Submitted for the Practical Examina | ation held on |
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| Internal Examiner | External Examiner |

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| EX NO:1 | WRITE THE COMPLETE PROBLEM STATEMENT |
|---------|--------------------------------------|
| DATE | |

AIM:

To prepare PROBLEM STATEMENT for any project.

ALGORITHM:

- 1. The problem statement is the initial starting point for a project.
- 2. A problem statement describes what needs to be done without describing how.
- 3. It is basically a one-to-three-page statement that everyone on the project agrees with that describes what will be done at a high level.
- 4. The problem statement is intended for a broad audience and shouldbe written in non-technical terms.
- 5. It helps the non-technical and technical personnel communicate byproviding a description of a problem.
- 6. It doesn't describe the solution to the problem.

INPUT:

- 1. The input to requirement engineering is the problem statement prepared by customer.
- 2. It may give an overview of the existing system along with broad expectations from the new system.
- 3. The first phase of requirements engineering begins with requirements elicitation i.e. gathering of information about requirements.
- 4. Here, requirements are identified with the help of customer and existing system processes.

Problem:

Real estate management is becoming increasingly complex as property owners, tenants, and real estate agents face challenges in tracking property details, managing rental agreements, handling payments, and maintaining communication. Currently, many real estate businesses rely on manual processes or outdated systems that result in inefficiencies, errors, and poor customer experiences. The management of properties, including leasing, maintenance requests, and financial tracking, requires a more streamlined and automated approach to save time, reduce mistakes, and enhance overall business operations.

For instance, property managers often face issues related to tenant communication, timely maintenance, and accurate financial reporting. They may also struggle with updating lease agreements, tracking rent payments, and managing property availability in real-time. This leads to operational delays, frustrated tenants, and missed revenue opportunities. With the growing number of properties and tenants to manage, these issues are only expected to worsen unless a comprehensive solution is implemented.

Background:

The real estate industry has seen rapid growth, leading to an increasing demand for more efficient ways to manage properties. However, many businesses are still using manual systems, spreadsheets, or



outdated software to manage property listings, tenant information, and financial records. These systems lack integration and automation, creating numerous challenges for property managers, agents, and tenants alike.

A central challenge for real estate management is the need to handle multiple tasks—such as leasing, payment processing, and property maintenance—across diverse properties. Furthermore, clients (both property owners and tenants) expect transparent communication and quick resolutions for their issues. An effective real estate management system should streamline these processes, offering an intuitive interface for users and automated functions for routine tasks.

Relevance:

A comprehensive and automated real estate management system is crucial for improving operational efficiency, reducing administrative overhead, and enhancing customer satisfaction. By addressing these issues, businesses can improve tenant retention, reduce manual errors, streamline property management workflows, and improve overall profitability. For property owners and managers, it's essential to have a unified platform that integrates leasing, maintenance, communication, and financial tracking.

For tenants, a modern management system can provide better visibility into their rental agreements, make rent payments easier, and facilitate quicker responses to maintenance requests. The end goal is to foster a more organized and efficient real estate operation, benefiting all stakeholders—property owners, managers, tenants, and real estate agents.

Objectives:

The primary objective of this project is to develop a Real Estate Management System that streamlines and automates property management tasks, improving the efficiency and effectiveness of real estate operations. The specific objectives include:

- 1. Property Listing and Management: Create a user-friendly platform for property owners and real estate agents to list, update, and track properties in real-time, including available units, rental prices, and status updates.
- 2. Tenant and Lease Management: Automate the process of tracking tenants, lease agreements, rent due dates, and payment history. Provide tenants with easy access to their rental agreements and payment records.
- 3. Maintenance Request Tracking: Implement a system for tenants to submit maintenance requests and track their status, allowing property managers to efficiently assign, schedule, and resolve maintenance tasks.
- 4. Financial Management and Reporting : Automate rent collection, payment reminders, and generate detailed financial reports for property owners and managers, including revenue tracking, expenses, and profitability analysis.
- 5. Communication Channels: Develop integrated communication tools for tenants and property managers to ensure timely and effective interaction regarding property issues, lease renewals, and maintenance needs.
- 6. Real-Time Availability Updates: Integrate a real-time property availability feature to keep potential tenants informed of open units and rental prices, minimizing vacant periods.



| 7. User Access Control and Security: Provide secure user access for property managers, tenants, and property owners, ensuring sensitive data (lease agreements, financial transactions, etc.) is protected. |
|--|
| 8. Mobile Compatibility: Ensure the system is accessible through both web and mobile platforms, allowing stakeholders to manage properties and communicate on-the-go. |
| 9. Scalability and Flexibility: Design the system to be scalable, accommodating a growing portfolio of properties and users as businesses expand. |
| 10. Ongoing Support and Updates: Provide ongoing updates, user support, and training to ensure the system remains functional, secure, and aligned with evolving business needs. |
| By addressing these objectives, the Real Estate Management System will improve operational efficiency, reduce administrative workload, and enhance tenant and property owner satisfaction, ultimately leading to a more profitable and sustainable real estate business. |
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| Result: |
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| EX NO:2 | |
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| DATE | WRITE THE SOFTWARE REQUIREMENT SPECIFICATION DOCUMENT |
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AIM:

To do requirement analysis and develop Software Requirement Specification Sheet(SRS) for any Project.

ALGORITHM:

SRS shall address are the following:

- a) **Functionality.** What is the software supposed to do?
- b) **External interfaces.** How does the software interact with people, the system's hardware, other hardware, and other software?
- c) **Performance.** What is the speed, availability, response time, recovery time of various software functions, etc.?
- d) **Attributes.** What is the portability, correctness, maintainability, security, etc. considerations?
- e) **Design constraints imposed on an implementation.** Are there any required standards in effect, implementation language, policies for database integrity, resource limits, operating environment(s) etc.?

1. Introduction

1.1 PURPOSE

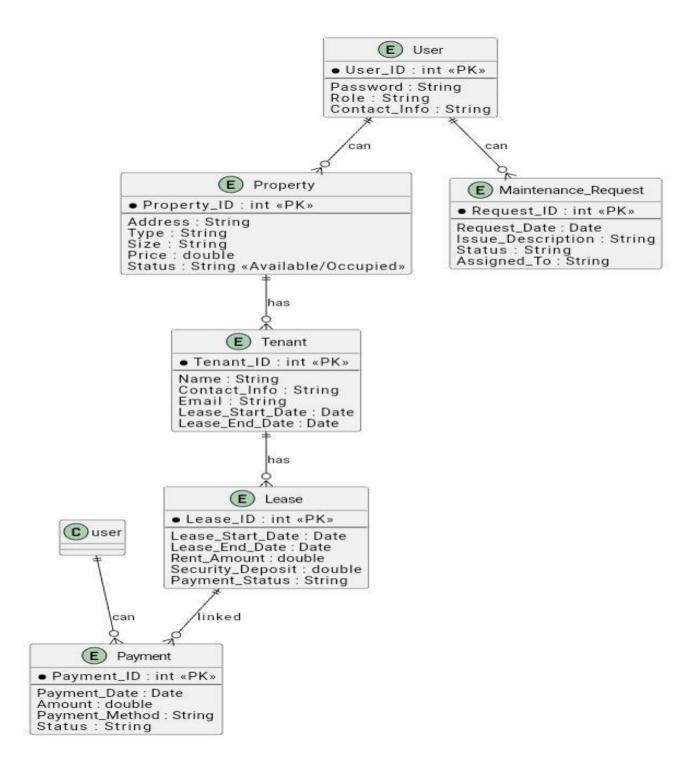
The purpose of this document is to define the requirements for an online Real Estate Management System that will simplify the management of real estate properties, clients, transactions, and related processes. This system aims to streamline property management for agents, property owners, and prospective tenants or buyers by providing a digital platform to manage property listings, client information, bookings, and financial transactions.

1.2 DOCUMENT CONVENTIONS

This document uses the following conventions:

- DB: Database
- ER: Entity Relationship

Entity relationship diagram:



1.3 INTENDED AUDIENCE AND READING SUGGESTIONS

This document is intended for project managers, software developers, real estate agencies, and system testers involved in the project. The Real Estate Management System will be useful for property managers, real estate agents, tenants, and buyers. The document provides a clear outline of system features, user requirements, and technical specifications needed for development.

1.4 PROJECT SCOPE

The Real Estate Management System aims to facilitate the management of property listings, customer relationships, and transaction records within a centralized digital platform. By automating key processes, the system is expected to improve efficiency and provide a seamless user experience. This platform will allow agents to manage properties, customers to view listings and book visits, and landlords to track their properties' performance and occupancy rates. The system will support a variety of property types, including residential, commercial, and rental properties.

1.5 REFERENCES

- "Database Management Systems" by Raghu Ramakrishnan
- Real estate management articles from [RealEstateTech.com](https://realestatetech.com)

2. OVERALL DESCRIPTION

2.1 PRODUCT PERSPECTIVE

The Real Estate Management System will act as a central repository of property, client, and transaction data. It will provide an interface for property managers, agents, and potential buyers or tenants to access relevant data. Key components include:

Property Listings: Includes property details, pricing, availability, and location information.

Client Information: Stores client data such as name, contact information, preferences, and transaction history.

Transaction Management: Records rental payments, property sales, bookings, and appointment details.

2.2 PRODUCT FEATURES

The main features of the Real Estate Management System are illustrated in the below Entity Relationship diagram :

2.3 USER CLASS AND CHARACTERISTICS

The Real Estate Management System will cater to various user classes:

Admin: Manages user roles, property listings, and system settings.



Agents: Manages property listings, interacts with clients, and schedules property visits.

Property Owners: Views property performance and financial reports.

Customers: Searches properties, views listings, and books property visits.

2.4 OPERATING ENVIRONMENT

The Real Estate Management System will operate in a web environment and should support mobile and desktop devices. The operating environment includes:

- Web server: Apache or Nginx

- Database: MySQL or PostgreSQL

- Platform: PHP/JavaScript (React or Angular for frontend)

2.5 DESIGN AND IMPLEMENTATION CONSTRAINTS

- Must ensure data security for client information and property details.
- Real-time data updates for property availability and transaction status.
- Compliance with industry regulations for data protection and privacy.

2.6 ASSUMPTION DEPENDENCIES

- Users have internet access to view listings and book appointments.
- The system is designed to handle a high volume of users and transactions.
- Data backups are performed regularly to prevent data loss.

3. SYSTEM FEATURES

DESCRIPTION AND PRIORITY

The Real Estate Management System will prioritize property listing management, client relationship management, and transaction handling. It is a high-priority project, as it will streamline property management and improve customer experience in the real estate industry.

STIMULUS/RESPONSE SEQUENCES

- Search for properties by location, price range, and other filters.
- View detailed property listings, photos, and availability.
- Book property visits online.

FUNCTIONAL REQUIREMENTS

The system will have the following key features:

1. Property Management:



- Add/edit property listings.
- Upload property images and documents.
- View and filter properties by type, location, price, and availability.

2. Client Management:

- Add/edit client information.
- Track inquiries and schedule appointments.

3. Transaction Management:

- Record payments and generate receipts.
- Maintain financial records and reports.

4. EXTERNAL INTERFACE REQUIREMENTS

4.1 USER INTERFACES

Frontend: Developed using HTML, CSS, and JavaScript frameworks (e.g., React or Angular).

Backend: PHP or Node.js for server-side logic.

4.2 HARDWARE INTERFACES

Server: Requires a server with sufficient storage and processing capacity to handle multiple simultaneous users.

Client Device: Any device with internet connectivity and a modern web browser.

4.3 SOFTWARE INTERFACES

The system will interact with external systems and APIs for:

- Payment processing (Stripe, PayPal)
- Location services (Google Maps API)

4.4 COMMUNICATION INTERFACES

The system will support HTTP/HTTPS protocols for secure data transmission.

5. NONFUNCTIONAL REQUIREMENTS

5.1 PERFORMANCE REQUIREMENTS

The system must support concurrent users and handle transactions without delay. Server response time should be under 2 seconds for any user action.



5.2 SAFETY REQUIREMENTS

Regular data backups and disaster recovery plans will be in place. The system should automatically log out inactive users after a set period for security.

5.3 SECURITY REQUIREMENTS

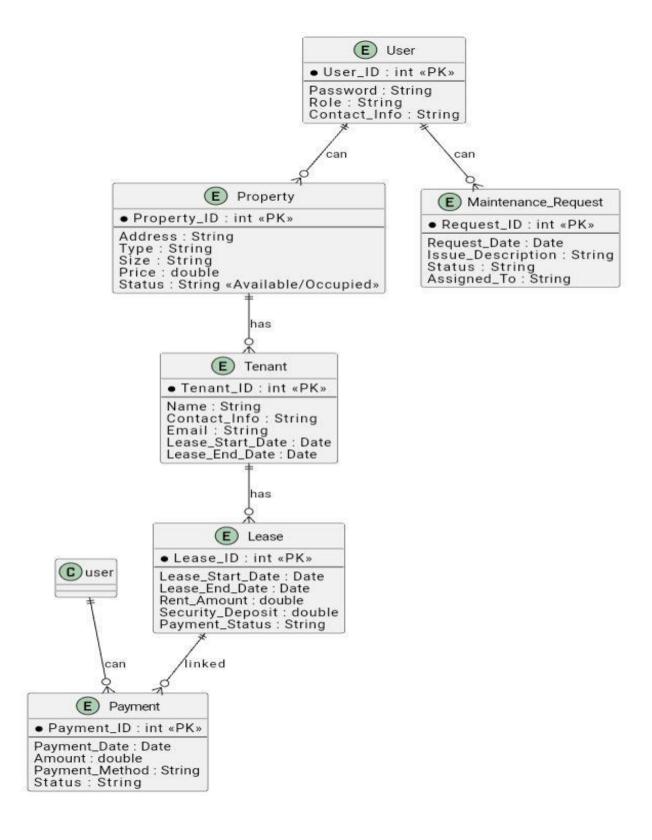
User authentication will include role-based access control. Sensitive data, including client and financial records, will be encrypted.

5.4 SOFTWARE QUALITY ATTRIBUTES

Availability: The system should be available 24/7.

| 11, minority, 1110 system should be at minority 2 with |
|--|
| Usability: Designed for ease of use, with an intuitive interface accessible from both desktop and mobile devices. |
| Maintainability: The system should support easy updates for bug fixes, feature enhancements, and security patches. |
| Scalability: The system must be scalable to accommodate growth in the number of users and transactions. |
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| Result: |
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Diagram:



| EX NO:3 | |
|------------------------------|--------------------------------------|
| DATE | DRAW THE ENTITY RELATIONSHIP DIAGRAM |
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| AIM: | |
| To Draw the Entity R | elationship Diagram for any project. |
| ALGORITHM: | |
| Step 1: Mapping of Regular I | Entity Types |
| Step 2: Mapping of Weak En | tity Types |
| Step 3: Mapping of Binary 1: | 1 Relation Types |
| Step 4: Mapping of Binary 1: | :N Relationship Types. |
| Step 5: Mapping of Binary M | I:N Relationship Types. |
| Step 6: Mapping of Multivalu | ued attributes. |
| INPUT: | |
| Entities | |
| Entity Relationship M | I atrix |
| Primary Keys | |
| Attributes | |
| Mapping of Attribute | s with Entities |
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| Result: | |
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Diagram: ובוומוונ Tenant 2.0 4.0 List of House Tenant details details details tenant details D2 | Tenant Tenant Staff Updated tenant details 6.0 Rental 3.0 Rental details Generate details Payment **Payment** Record rental D3 Rental details receipt payment payment details report Payment 5.0 report **Payment** Generate details payment Owner receipt 1.0 house Record details house D1 house details house Number

| EX NO:4 | |
|---------|--|
| DATE | DRAW THE DATA FLOW DIAGRAMS AT LEVEL 0 AND LEVEL 1 |
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| AIM: | |

To Draw the Data Flow Diagram for any project and List the Modules in the Application.

ALGORITHM:

- 1. Open the Visual Paradigm to draw DFD (Ex.Lucidchart)
- 2. Select a data flow diagram template
- 3. Name the data flow diagram
- 4. Add an external entity that starts the process
- 5. Add a Process to the DFD
- 6. Add a data store to the diagram
- 7. Continue to add items to the DFD
- 8. Add data flow to the DFD
- 9. Name the data flow
- 10. Customize the DFD with colours and fonts
- 11. Add a title and share your data flow diagram

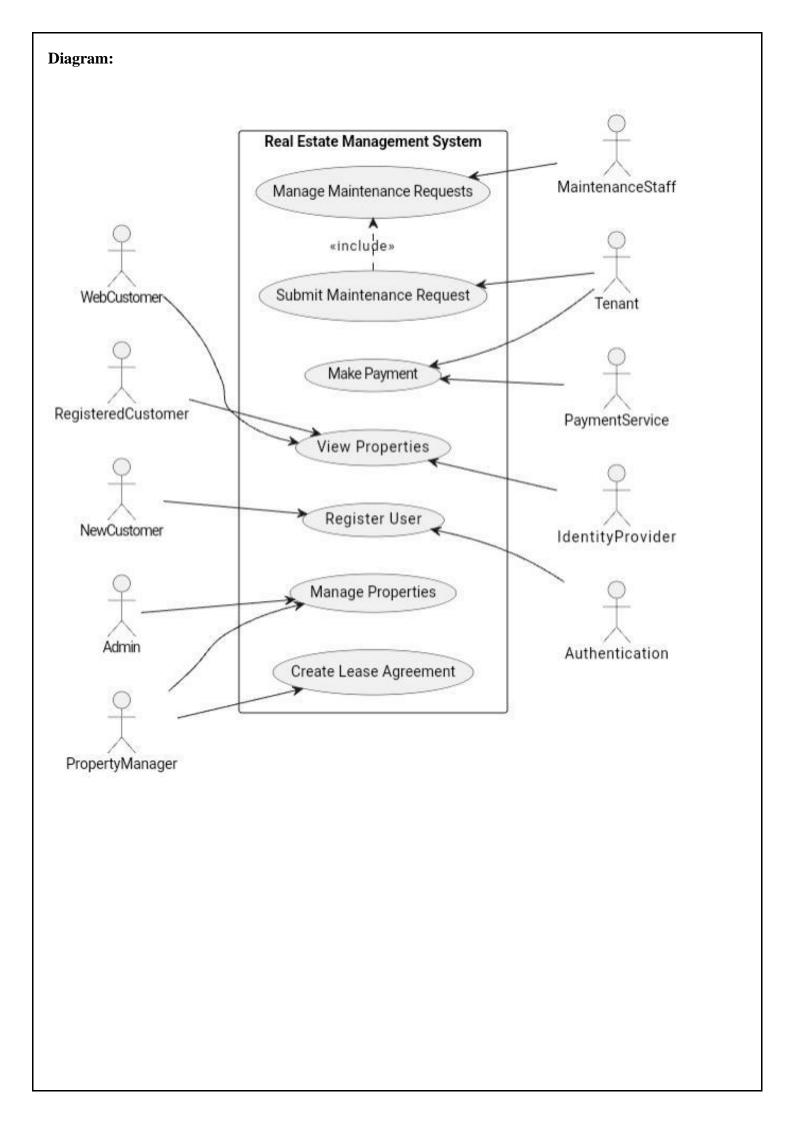
INPUT:

Processes

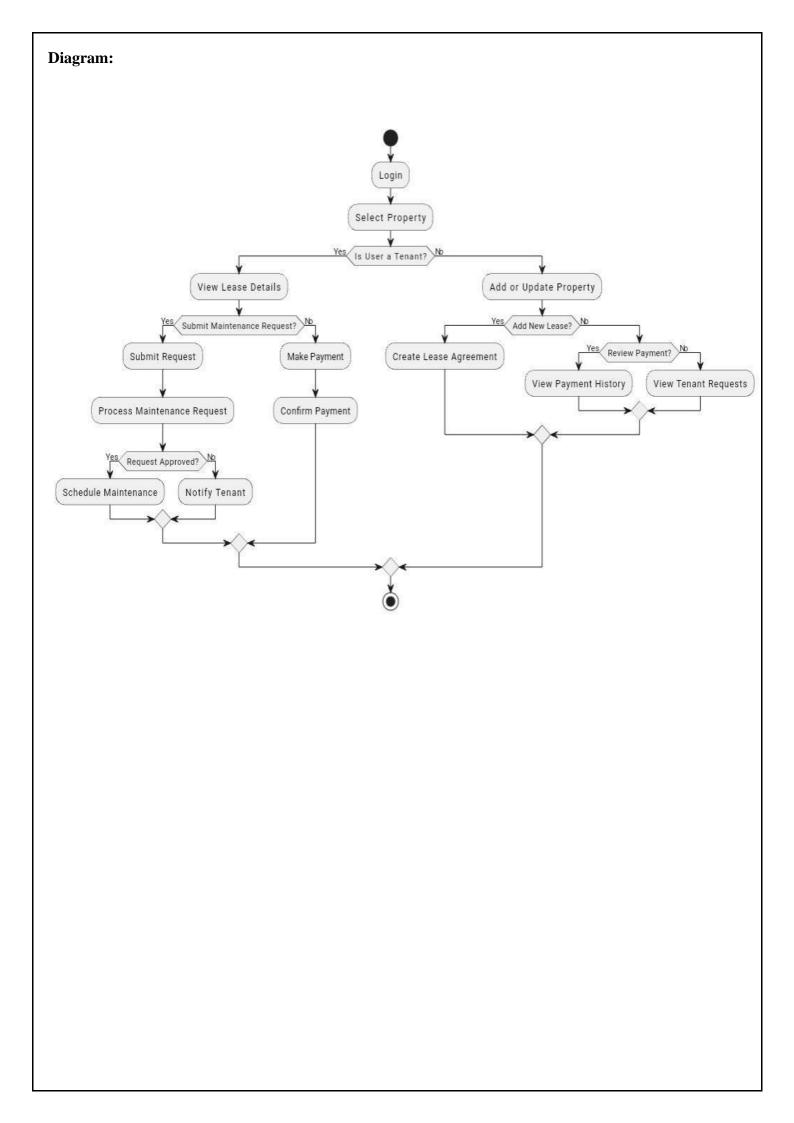
Datastores

External Entities

| Resu. | lt: |
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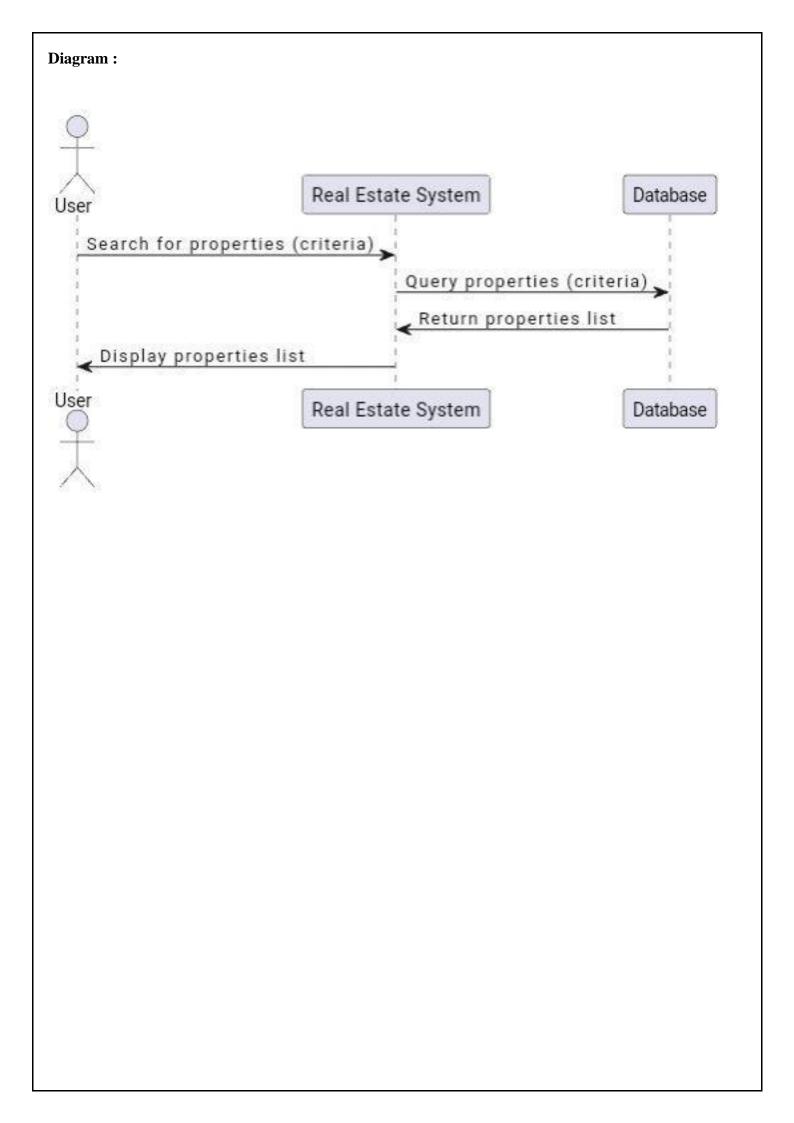
| EX NO:5 | |
|------------------------------|---------------------------|
| DATE | DRAW USE CASE DIAGRAM |
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| AIM: | |
| | e Diagram for any project |
| ALGORITHM: | |
| Step 1: Identify Actors | |
| Step 2: Identify Use Cases | |
| Step 3: Connect Actors and U | se Cases |
| Step 4: Add System Boundary | |
| Step 5: Define Relationships | |
| Step 6: Review and Refine | |
| Step 7: Validate | |
| INPUTS: | |
| Actors | |
| Use Cases | |
| Relations | |
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| Result: | |
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| EX NO:6 | |
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| DATE | DRAW ACTIVITY DIAGRAM OF ALL USE CASES. |
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| AIM: | |
| To Draw the activity | Diagram for any project |
| ALGORITHM: | |
| Step 1: Identify the Initial Sta | ate and Final States |
| Step 2: Identify the Intermedi | iate Activities Needed |
| Step 3: Identify the Condition | ns or Constraints |
| Step 4: Draw the Diagram wi | th Appropriate Notations |
| INPUTS: | |
| Activities | |
| Decision Points | |
| Guards | |
| Parallel Activities | |
| Conditions | |
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| Result: | |
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Diagram: Initialization Idle Initial state of the object User initiates process PropertySelection View property details PropertyDetails Make inquiry Schedule visit Proceed to contract Confirm transaction PropertyInquiry ScheduleVisit ContractDrafting PaymentProcessing Payment confirmed LeaseSigning Sign lease agreement Completion Final state (End of process)

| AIM: To Draw the State Chart Diagram for any project ALGORITHM: STEP-1: Identify the important objects to be analysed. STEP-2: Identify the states. STEP-3: Identify the events. INPUTS: Objects States Events | D:7 | |
|---|--------------------------|--|
| ALGORITHM: STEP-1: Identify the important objects to be analysed. STEP-2: Identify the states. STEP-3: Identify the events. INPUTS: Objects States Events | | DRAW STATE CHART DIAGRAM OF ALL USE CASES. |
| To Draw the State Chart Diagram for any project ALGORITHM: STEP-1: Identify the important objects to be analysed. STEP-2: Identify the states. STEP-3: Identify the events. INPUTS: Objects States Events | | |
| ALGORITHM: STEP-1: Identify the important objects to be analysed. STEP-2: Identify the states. STEP-3: Identify the events. INPUTS: Objects States Events | | |
| STEP-1: Identify the important objects to be analysed. STEP-3: Identify the events. INPUTS: Objects States Events | To Draw the State Char | t Diagram for any project |
| STEP-2: Identify the states. STEP-3: Identify the events. INPUTS: Objects States Events | RITHM: | |
| STEP-3: Identify the events. INPUTS: Objects States Events | : Identify the important | objects to be analysed. |
| INPUTS: Objects States Events | : Identify the states. | |
| States | : Identify the events. | |
| States Events | S: | |
| Events | Objects | |
| | States | |
| Result: | Events | |
| Result: | | |
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| EX NO:8 | |
|--------------------------|---|
| DATE | DRAW SEQUENCE DIAGRAM OF ALL USE CASES. |
| AIM: | |
| To Draw the Sequence | e Diagram for any project |
| ALGORITHM: | |
| 1. Identify the Scenario | |
| 2. List the Participants | |

3. Define Lifelines

4. Arrange Lifelines

6. Draw Messages

5. Add Activation Bars

7. Include Return Messages

8. Indicate Timing and Order

9. Include Conditions and Loops

10. Consider Parallel Execution

12. Add Annotations and Comments

Object organization.

13. Document Assumptions and Constraints

14. Use a Tool to create a neat sequence diagram

Objects taking part in the interaction.

The sequence in which the messages are flowing.

Message flows among the objects.

11. Review and Refine

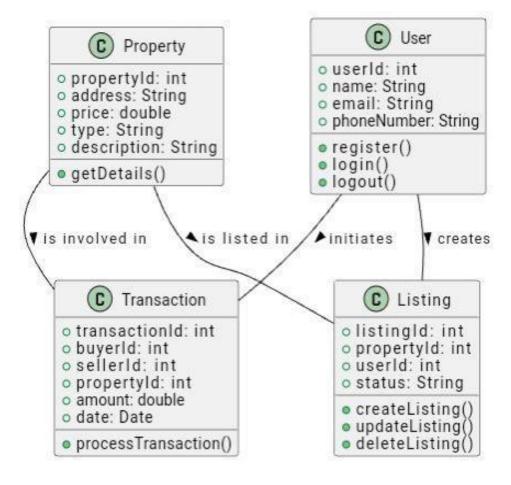
INPUTS:

Result:

Diagram: Web Server Database Admin Web Browser forward details login check in database login status response response request to manage property forward request search in database execute information query display page response response Submit Form form validation forward details update database acknowledgment response response request to manage agent forward request search in database information execute display page response response query Submit Form form validation forward details update database acknowledgment response response

| EX NO:9 | |
|------------------------------------|---|
| DATE | DRAW COLLABORATION DIAGRAM OF ALL USE CASES |
| | |
| AIM: | |
| To Draw the Collabor | ration Diagram for any project |
| ALGORITHM: | |
| Step 1: Identify Objects/Parti | cipants |
| Step 2: Define Interactions | |
| Step 3: Add Messages | |
| Step 4: Consider Relationship | os |
| Step 5: Document the collaboration | oration diagram along with any relevant |
| explanations or annotations. | |
| INPUTS: | |
| Objects taking part in | the interaction. |
| Message flows among | g the objects. |
| The sequence in which | h the messages are flowing. |
| Object organization. | |
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| Result: | |
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Diagram:

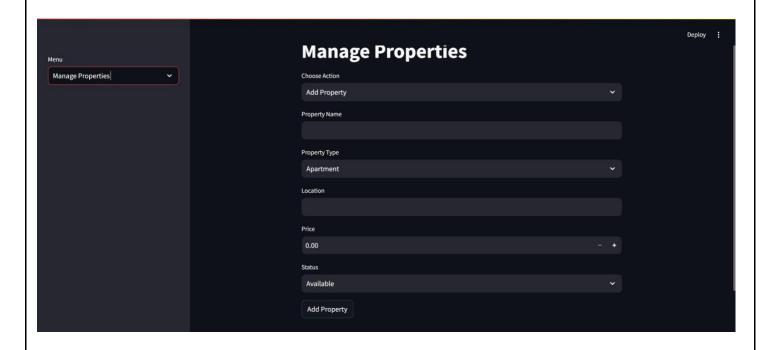


| EX NO:10 | ASSIGN OBJECTS IN SEQUENCE DIAGRAM TO CLASSES AND MAKE CLASS DIAGRAM. |
|--------------------------------|---|
| DATE | |
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| AIM: | |
| To Draw the Class Dia | gram for any project |
| ALGORITHM: | gram for any project |
| Identify Classes | |
| 2. List Attributes and Methods | S |
| 3. Identify Relationships | |
| 4. Create Class Boxes | |
| 5. Add Attributes and Method | s |
| 6. Draw Relationships | |
| 7. Label Relationships | |
| 8. Review and Refine | |
| 9. Use Tools for Digital Drawi | ing |
| INPUTS: | |
| 1. Class Name | |
| 2. Attributes | |
| 3. Methods | |
| 4. Visibility Notation | |

RESULT:

OUTPUT:





| EX NO:11 | |
|----------|---|
| | MINI PROJECT- STUDENT RESULT MANAGEMENT & |
| DATE | AUTOMATED NOTIFICATION SYSTEM |
| | |

<u>**AIM**</u>:

The aim of the Real Estate Management System project is to develop an intuitive and efficient web application to manage various real estate operations. The system focuses on automating tasks like property listings, client management, and property bookings. By utilizing Streamlit for the user interface and MySQL for data storage, the project seeks to enhance operational efficiency, minimize errors, and provide a seamless user experience for real estate professionals

ALGORITHM:

- 1. Initialize the application and set up navigation using Streamlit.
- 2. Connect to the MySQL database using a dedicated function.
- 3. Create Navigation Menu:
- Options include "Home", "Manage Properties", "Manage Clients", "Property Bookings", and "Booking History".
- 4. Implement Functionalities:
 - Home: Display a welcome message.
 - Manage Properties: Add, remove, or view property details.
 - Manage Clients: Add, remove, or view client information.
 - Property Bookings: Book a property or cancel a booking.
 - Booking History: View booking history for a specific client.
- 5. Execute Database Operations for each action, including SQL queries for data management.
- 6. Handle User Input and display feedback (e.g., success or error messages).
- 7. End the application and close the database connection to ensure efficiency.

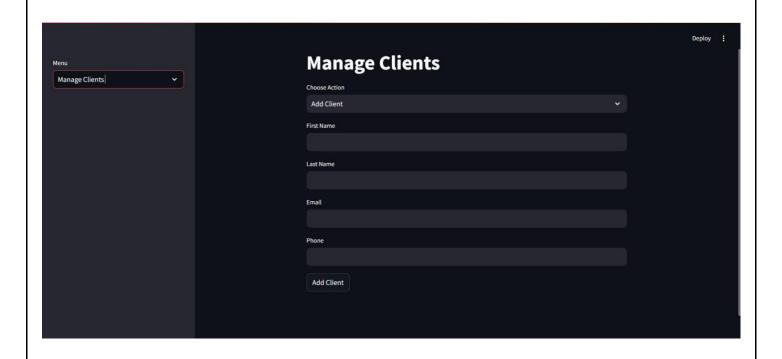
PROGRAM:

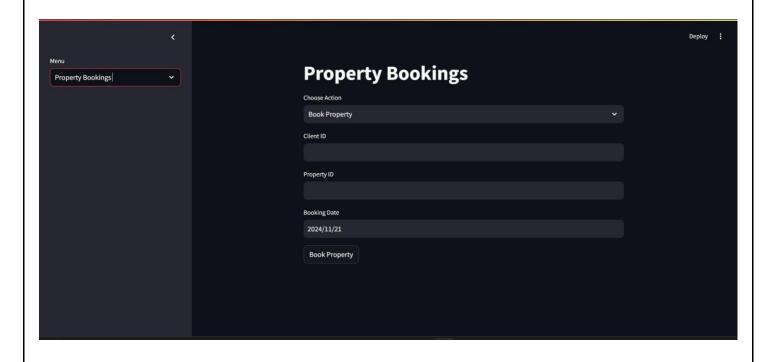
Import streamlit as st

Import mysql.connector

Def create_connection():

Return mysql.connector.connect(





```
Host="127.0.0.1",
       Port=2129,
       User="root",
       Password="2129",
       Database="real estate"
  )
Menu = ["Home", "Manage Properties", "Manage Clients", "Property Bookings", "Booking History"]
Choice = st.sidebar.selectbox("Menu", menu)
If choice == "Home":
  St.title("Real Estate Management System")
  St.write("Welcome to the Real Estate Management System!")
Elif choice == "Manage Properties":
  St.title("Manage Properties")
  Action = st.selectbox("Choose Action", ["Add Property", "Remove Property", "View All
Properties"])
  If action == "Add Property":
    Property name = st.text input("Property Name")
    Property type = st.selectbox("Property Type", ["Apartment", "House", "Commercial"])
    Location = st.text input("Location")
    Price = st.number input("Price", min value=0.0)
    Status = st.selectbox("Status", ["Available", "Sold", "Rented"]
    If st.button("Add Property"):
       Conn = create_connection()
       Cursor = conn.cursor()
       Cursor.execute(f"INSERT INTO Properties (PropertyName, PropertyType, Location, Price,
Status) VALUES ('{property name}', '{property type}', '{location}', {price}, '{status}')")
       Conn.commit()
       St.success("Property added successfully!")
  Elif action == "Remove Property":
```



```
Property id = st.text input("Enter Property ID to remove")
    If st.button("Remove Property"):
       Conn = create_connection()
       Cursor = conn.cursor()
       Cursor.execute(f"DELETE FROM Properties WHERE PropertyID = {property id}")
       Conn.commit()
       St.success("Property removed successfully!")
  Elif action == "View All Properties":
    Conn = create_connection()
    Cursor = conn.cursor()
    Cursor.execute("SELECT * FROM Properties")
    Properties = cursor.fetchall()
    St.write(properties)
# Manage Clients
Elif choice == "Manage Clients":
  St.title("Manage Clients")
  Action = st.selectbox("Choose Action", ["Add Client", "Remove Client", "View Client Details"])
  If action == "Add Client":
    First name = st.text input("First Name")
    Last_name = st.text_input("Last Name")
    Email = st.text input("Email")
    Phone = st.text input("Phone")
    If st.button("Add Client"):
       Conn = create_connection()
       Cursor = conn.cursor()
       Cursor.execute(f'INSERT INTO Clients (FirstName, LastName, Email, Phone) VALUES
('{first name}', '{last name}', '{email}', '{phone}')")
       Conn.commit()
```



```
St.success("Client added successfully!")
  Elif action == "Remove Client":
    Client_id = st.text_input("Enter Client ID to remove")
    If st.button("Remove Client"):
       Conn = create_connection()
       Cursor = conn.cursor()
       Cursor.execute(f"DELETE FROM Clients WHERE ClientID = {client id}")
       Conn.commit()
       St.success("Client removed successfully!")
  Elif action == "View Client Details":
    Client_id = st.text_input("Enter Client ID to view details")
    If st.button("View Details"):
       Conn = create_connection()
       Cursor = conn.cursor()
       Cursor.execute(f"SELECT * FROM Clients WHERE ClientID = {client id}")
       Client = cursor.fetchone()
       St.write(client)
# Property Bookings
Elif choice == "Property Bookings":
  St.title("Property Bookings")
  Action = st.selectbox("Choose Action", ["Book Property", "Cancel Booking"])
  If action == "Book Property":
    Client id = st.text input("Client ID")
    Property id = st.text input("Property ID")
    Booking date = st.date input("Booking Date")
    If st.button("Book Property"):
       Conn = create_connection()
       Cursor = conn.cursor()
```



```
Cursor.execute(f"INSERT INTO Bookings (ClientID, PropertyID, BookingDate) VALUES
('{client id}', '{property id}', '{booking date}')")
      Conn.commit()
      St.success("Property booked successfully!")
  Elif action == "Cancel Booking":
    Booking_id = st.text_input("Enter Booking ID to cancel")
    If st.button("Cancel Booking"):
      Conn = create_connection()
      Cursor = conn.cursor()
      Cursor.execute(f"DELETE FROM Bookings WHERE BookingID = {booking id}")
      Conn.commit()
      St.success("Booking cancelled successfully!")
# Booking History
Elif choice == "Booking History":
  St.title("Booking History")
  Client id = st.text input("Enter Client ID to view booking history")
  If st.button("View Booking History"):
    Conn = create_connection()
    Cursor = conn.cursor()
    Cursor.execute(f"SELECT * FROM Bookings WHERE ClientID = {client id}")
    Bookings = cursor.fetchall()
    St.write(bookings)
SQL code :
CREATE TABLE Properties (
  PropertyID INT AUTO_INCREMENT PRIMARY KEY,
  PropertyName VARCHAR(100) NOT NULL,
  PropertyType VARCHAR(50) NOT NULL,
  Location VARCHAR(100) NOT NULL,
```



```
Price FLOAT NOT NULL,
 Status VARCHAR(20) NOT NULL
);
CREATE TABLE Clients (
 ClientID INT AUTO_INCREMENT PRIMARY KEY,
 FirstName VARCHAR(100) NOT NULL,
 LastName VARCHAR(100) NOT NULL,
 Email VARCHAR(100) UNIQUE NOT NULL,
 Phone VARCHAR(15) UNIQUE NOT NULL
);
CREATE TABLE Bookings (
 BookingID INT AUTO_INCREMENT PRIMARY KEY,
 ClientID INT,
 PropertyID INT,
 BookingDate DATE NOT NULL,
 FOREIGN KEY (ClientID) REFERENCES Clients(ClientID),
 FOREIGN KEY (PropertyID) REFERENCES Properties(PropertyID)
);
```

Conclusion:

The Real Estate Management System developed using Streamlit and MySQL provides a user-friendly platform for real estate professionals to efficiently manage operations. This system centralizes key functionalities such as adding, updating, and viewing property details, managing client information, and tracking property bookings and history, ensuring seamless and organized real estate management.