

# Ram Sujan Rajak

Student

Seeking a career that is more innovative and interesting and a job that give me opportunities to learn and enhance my skills and strengths in conjunction with company goal and objectives

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## EDUCATION

Baderia Global Institute of Engineering and Management Jabalpur

B-Tech, Computer Science

(June 13, 2019 - June 13, 2023)

8.25 CGPA

SARASWATI HIGHER SECONDARY SCHOOL  
HIGHER SECONDARY(12TH) | MPBSE,  
JABALPUR

(March 02, 2018 - March 02, 2019)

51.1%

SARASWATI HIGHER SECONDARY SCHOOL  
SENIOR SECONDARY (10TH) | MPBSE,  
JABALPUR

(March 03, 2016 - May 02, 2017)

71.1%

## SOCIAL LINKS

[ramsujanrajak.github.io/my-Portfolio-/](https://github.com/RamSujanRajak)  
<https://github.com/RamSujanRajak>  
<https://www.linkedin.com/in/ram-sujan-rajak/>  
<https://leetcode.com/ramsujanrajak2001/>  
<https://auth.geeksforgeeks.org/user/ramsujanrajak2001>  
<https://www.hackerrank.com/ramsujanrajak201>

## SKILLS

**Programming Languages** : C++.  
**Framework** : Python / Django.  
**Other Languages:** HTML5, CSS JAVASCRIPT  
(basic), bootstrap, jQuery, Ajax, SQL  
**Subjects** : OOPS, DBMS, OS.

## HOBBIES

Playing Sports & Listening Bollywood Songs

## PROJECTS

### • MUNEEM

WEBSITE

• The Project title is "Muneem" and it's developed by using HTML, CSS, JavaScript, Python/Django and SQLite. This project has features manly. Inventory Management, Account Management Product Sale Prediction Employee Management

### • E-cart

E-cart is an e-commerce website in which a vendor can sell their products and the buyer can buy them without the intervention of any middleman. With the help of buyer can get the products at best price and the vendors can improve their reach and business as well.

### • E-Buyer's

STATIC WEBPAGE

"E-Buyer's" is web-based project. It is basic E-commerce web site developed by HTML, CSS, JAVASCRIPT.  
<https://ramsujanrajak.github.io/E-Buyer-s/>

### • C++ GAME

C++ Project (jewelry collection game): it's basically a game which is make by using some basics coding like (function, loop, and switch case)

## AWARDS AND ACHIEVEMENTS

SIH 1st

• Finalist of Smart India Hackathon 2022, which was held in GNCSGI.

### RESEARCH PAPER PUBLISH

2ND

• Research Paper Published in "International Journal of Trend in Research and Development" and topic is "Treatment of Mental Health by Natural Ways using Modern Technology"

Publication date 5/20/2021

<http://www.ijtrd.com/papers/IJTRD22772.pdf>

## EXTRA CURRICULUM

- Participated In Vedic Mathematics in 2018.
- Participated in science fest.