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import numpy as np
from typing import List, Tuple, Set, Dict, Union
from collections import deque
from itertools import chain
from copy import deepcopy
EMPTY ENTRY = 0
CHAR WIDTH OF BOARD = 21
SIZE OF BOARD = 9
BLOCK SIZE = SIZE OF BOARD // 3
ALL CELLS = [(i, j) for i in range(SIZE OF BOARD) for j in range(SIZE OF BOARD)]
def pretty print board (board: "np.ndarray[np.int8]", empty value: str = " ") -> None:
    11 11 11
    Takes a in a board and pretty prints it
    Args:
        board: board to be printed
        empty value: value to be printed if cell is empty
    Print:
        board with empty value if the cell is empty
    print("-"*CHAR WIDTH OF BOARD)
    for row in range(SIZE OF BOARD):
        print("|", end="")
        print(("{} {} {} | *3).format(*
                                       map(lambda x: x if x != 0 else empty value, board[row])))
        if row % 3 == 2:
            print("-"*CHAR WIDTH OF BOARD)
def pretty print domain(domains: Dict[Tuple[int, int], Set[int]], empty value: str = " ") ->
None:
    .....
    Takes in domains, converts into a board and pretty prints it. If there are multiple values
    in the domain of a cell, it prints empty value
    Arqs:
        domains: A dictionary with key: ALL CELLS val: domain set of cell
    Prints:
        The board with empty value if the domain of a cell has multiple values
    pretty print board(domains2Board(domains), empty value)
def domains2Board(domains: Dict[Tuple[int, int], Set[int]]) -> "np.ndarray[np.int8]":
    11 11 11
    Takes in domains and returns a board. If there are multiple values in the domain of a cell,
    it sets the value to 0.
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domains: A dictionary with key: ALL CELLS val: domain set of cell
    Returns:
       board: the domain as a board
    11 11 11
    # Unpacks one element sets and sets multi element sets to 0
    domains = {cell: 0 if len(domain) != 1 else next(iter(domain)) for cell, domain in domains.
    items()}
    # convert dictionary to ndarray
    return np.reshape(np.asarray(list(map(lambda x: domains[x[0]]),
                                           sorted(list(domains.items()))), np.int8),
                       (-1, SIZE OF BOARD))
def validSolve(pre: "np.ndarray[np.int8]", post: "np.ndarray[np.int8]") -> bool:
    Takes in a board before and after an algorithm has been applied and checks if the board
    is still an valid sudoku. Assumes that the pre algo board was valid.
    Args:
        pre: board before change
        post: board with new cell value for testing
    Returns:
            True if new boards are valid, else False
    # Check if there are duplicates or invalid characters in each row
    for row in post:
        domain = set(range(1, SIZE OF BOARD+1))
        for val in row:
            if val not in domain and val != 0:
                return False
            elif val != 0:
                domain.remove(val)
    # Check if there are duplicates or invalid characters in each col
    for col in post.transpose():
        domain = set(range(1, SIZE_OF_BOARD+1))
        for val in col:
            if val not in domain and val != 0:
                return False
            elif val != 0:
                domain.remove(val)
    BLOCK TOP LEFT = [(x, y) \text{ for } x \text{ in range}(0, 9, 3) \text{ for } y \text{ in range}(0, 9, 3)]
    # Check if there are duplicates or invalid characters in each block
    for block cell in BLOCK TOP LEFT:
        domain = set(range(1, SIZE OF BOARD+1))
        x_coord, y_coord = block_cell
        for val in map(
            lambda x: post[x],
            {(x coord // BLOCK SIZE * BLOCK SIZE + x val, y coord // BLOCK SIZE * BLOCK SIZE +
            y val)
             for x_val in range(BLOCK_SIZE) for y_val in range(BLOCK SIZE)} - {block cell}):
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if val not in domain and val != 0:
                return False
            elif val != 0:
                domain.remove(val)
    # Check if any of filled cells in pre are changed
   return np.all(np.any((pre == post, pre == np.zeros((SIZE OF BOARD, SIZE OF BOARD))), axis=0))
def validDomains (domains: Dict[Tuple[int, int], Set[int]]) -> bool:
   Takes in a board before and after an algorithm has been applied and checks if the board
    is still an valid sudoku. Assumes that the pre algo board was valid.
   Takes in domains and checks if it's valid domain
   Args:
       domains: A dictionary with key: ALL CELLS val: domain set of cell
            True if new boards are valid, else False
    # Check if any cell has domain length 0
   if any(map(lambda x: not len(x), domains.values())):
        return False
    # Check if the constraining cells of any cell (with domain length one) has the same value
   for cell in ALL CELLS:
        if len(
            domains[cell]) == 1 and any(
            map(lambda x: domains[x] == set(domains[cell]),
                constrained variables(cell))):
            return False
   return True
def solved(domains: Dict[Tuple[int, int], Set[int]]) -> bool:
   Takes in a domain and checks if the board has been solved
       domains: A dictionary with key: ALL CELLS val: domain set of cell
   Returns:
            True if board was been solved, else False
   return all(map(lambda x: len(x) == 1, domains.values()))
def load_file(path: str = r"A2\sudoku_small.csv", n: int = 1) -> List["np.ndarray[np.int8]"]:
   Reads file at path and constructs board
   Args:
        path: location of the file with sudoku boards. The first row is the column titles. All
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others of the
                form " 'partial sudoku', 'solved sudoku' " . A partial sudoku is 81 character
                string, containing
                intgers between 0 and 9 inclusive. The integer 0 implies that the cell is
                blank.
        n: integer number of how many boards to create
   Returns:
        boards: a list of boards
    fv = open(path, "r")
    = fv.readline()
   boards = []
   for i in range(n):
        ln = fv.readline()
        if "," in ln:
           partial, solved = ln.split(",")
        else:
            partial = ln.strip("\n")
        boards.append(np.reshape(np.asarray(list(partial), np.int8), (-1, SIZE OF BOARD)))
   return boards
def constrained variables(coord: Tuple[int, int]) -> Set[Tuple[int, int]]:
   When given coordinates for a cell, returns all of the coordinates of cells which constrain
   that cell
   Args:
        coord: A 2-tuple with integers between 0 and 8 inclusive, representing the coordinate
        of the cell
   Returns:
        A list of coordinates, which act as constraints for the coord cell,
        i.e. the coordinates of all of the cells in the same row, column, or block as the given
        cell coord
    .....
   x coord = coord[0]
   y coord = coord[1]
   variables = {
        (x coord, val) for val in range(SIZE OF BOARD)} | {
        (val, y coord) for val in range(SIZE OF BOARD)} | {
        (x_coord // BLOCK_SIZE * BLOCK_SIZE + x_val, y_coord // BLOCK_SIZE * BLOCK_SIZE + y_val)
        for x val in range(BLOCK SIZE) for y val in range(BLOCK SIZE)}
    # cell does not constrain itself
   return variables - {coord}
def create constraint set() -> Set[Tuple[Tuple[int, int], Tuple[int, int]]]:
   Generates initialized constraint set for blank sudoku board. A cell's value can not be same
   as the
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value of any cell in it's row, column or block.
   Returns:
       constraints: a set of constraints. A constraint is a 2-tuple of cell coords. Constraint
        (Xi, Xj) implies that Xi != Xj.
   return set(chain(*map(lambda cell: {(cell, diff) for diff in constrained variables(cell)},
   ALL CELLS)))
def create_domain_set(board: "np.ndarray[np.int8]") -> Dict[Tuple[int, int], Set[int]]:
   Generates a domains from a board. If cell has a set value, it's domain is just that value,
   else the domain is all integers from 1 to 9 inclusive.
   Args:
       board: a board with either a value for each cell or 0 if it has no value
        domains: A dictionary with key: ALL CELLS val: domain set of cell
   return {cell: set(range(1, 10)) if not board[cell] else {board[cell]} for cell in ALL CELLS}
def AC3(constraints: Set[Tuple[int, int]],
        domains: Dict[Tuple[int, int],
                      Set[int]], returnQueueLength = False) -> Union[Union[Dict[Tuple[int, int],
                      Set[int]], bool],Tuple[Union[Dict[Tuple[int, int],Set[int]], bool],List[
                      int]]]:
    11 11 11
   Takes in a Constraint Satisfaction Problem (CSP) and makes it arc-constraint
   Args:
        constraints: a set of all relationship between variables. Constraint (x,y) \Rightarrow x \neq y
        domains: a dictionary with key: ALL CELLS val: domain set of cell
        returnQueueLength: if true, this function returns a list of the length of the queue at
        each step
   Returns:
        domains: A dictionary with key: ALL CELLS val: domain set of cell
        queue lengths: a list of the length of the queue at each step (if returnQueueLength ==
        True)
   queue = deque(constraints)
   qlen = []
   while queue:
        qlen.append(len(queue))
        Xi, Xj = queue.popleft()
        revised, domains = revise(Xi, Xj, domains)
        if revised:
            if not domains[Xi]:
                return False
            queue.extend(set((Xk, Xi) for Xk in constrained variables(Xi)))
   if returnQueueLength:
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return domains, qlen
   else:
        return domains
def revise(Xi: Tuple[int, int],
           Xj: Tuple[int, int],
           domains: Dict[Tuple[int, int],
                         Set[int]]) -> Tuple[bool, Dict[Tuple[int, int],
                                                         Set[int]]:
   Takes in an arc and makes it arc consistent
   Aras:
        Xi: variable's whose domain is to be adjusted
        Xj: variables's whose being checked against Xi
        domains: A dictionary with key: ALL CELLS val: domain set of cell
   Returns:
        revised: was Xi's domain changed
        domains: A dictionary with key: ALL CELLS val: domain set of cell
   revised = False
   removed = set()
   for val in domains[Xi]:
        if not (domains[Xj] - set([val])):
            revised = True
            removed.add(val)
   domains[Xi] -= removed
   return revised, domains
def select unassigned variable(domains: Dict[Tuple[int, int],
                      Set[int]]) -> Tuple[int,int]:
    11 11 11
   Takes in domains and selects the domain with lowest number of options which hasn't be
   assigned
   Args:
       domains: a dictionary with key: ALL CELLS val: domain set of cell
   Returns:
        The coord of the domain with lowest number of options which hasn't be assigned
   return min(filter(lambda cell: len(domains[cell])>1, domains.keys()), key = lambda cell: len(
   domains[cell]))
def backtracking search (
        domains: Dict[Tuple[int, int],
                      Set[int]]):
   Takes in a sudoku Constraint Satisfaction Problem (CSP) and searches solution using
   backtracking,
   starting from the last arc-consistent step of an unsuccessful AC-3 attempt.
   Args:
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return False

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constraints: a set of all relationship between variables. Constraint (x,y) => x != y
        domains: a dictionary with key: ALL CELLS val: domain set of cell
   Returns:
        A solution to the board, else False.
   return backtracking search aux (select unassigned variable (domains), domains)
def backtracking search aux(currCell: Tuple[int, int], domains: Dict[Tuple[int, int], Set[int]]):
   Recursive auxilary assist for backtracking search
   Args:
        currCell: a tuple containing coordinates of current cell we're working with
        constraints: a set of all relationship between variables. Constraint (x,y) => x != y
       domains: a dictionary with key: ALL CELLS val: domain set of cell
       board: array containing board values. If there are multiple values in the domain of a
       cell, value is 0.
   Returns:
       A solution domain as board, else False.
   if solved(domains):
        return domains
   for testVal in domains[currCell]:
        newDomains = deepcopy(domains)
        newDomains[currCell] = set([testVal])
        for cell in constrained variables(currCell):
            newDomains[cell] -= set([testVal])
        if validDomains (newDomains):
            ret = backtracking search aux(select unassigned variable(domains), newDomains)
            if ret:
                return ret
   else:
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