

## Today's content

- (i) Doubly linked list basics
- (ii) LRU cache
- (iii) Clone linked list.

## Doubly linked lists.

SLL.

```
class Node :  
    def __init__(self, data):  
        self.data = data  
        self.next = None.
```



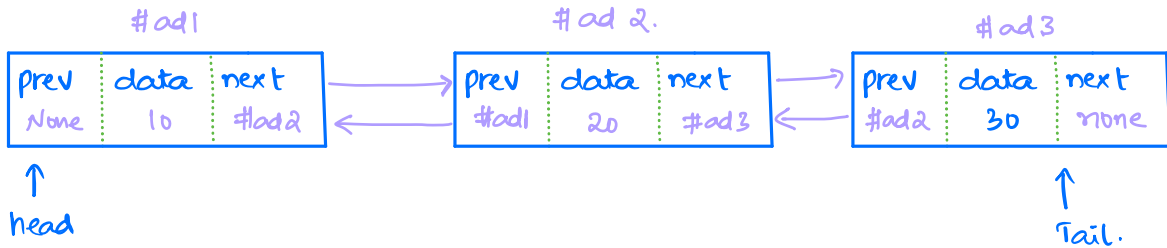
DLL.

```
class Node :  
    def __init__(self, data):  
        self.data = data  
        self.next = None.  
        self.prev = None.
```

Node (10).

Node (20)

Node(30)

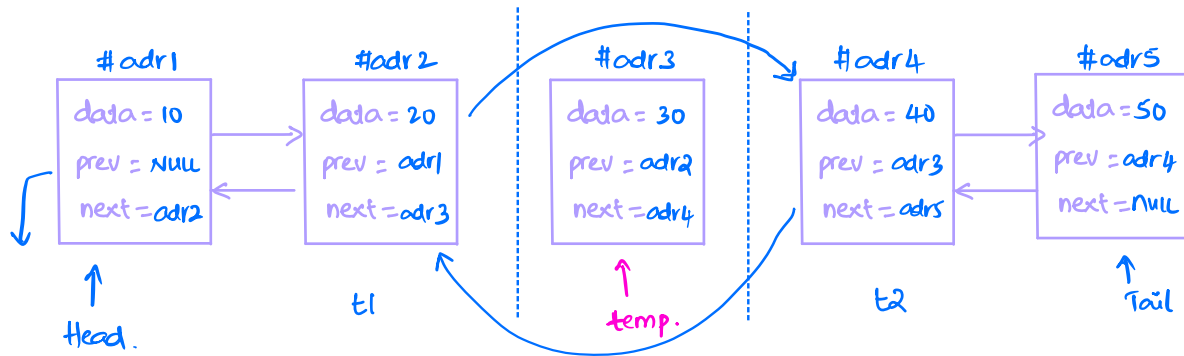


18. Delete a given node from DLL.

Note: 1) Node reference is given

2) Given node is not a head/tail node.

Ex: Delete #adr3.



def deleteNode(temp)

t1 = temp.prev

t2 = temp.next

t1.next = t2

t2.prev = t1

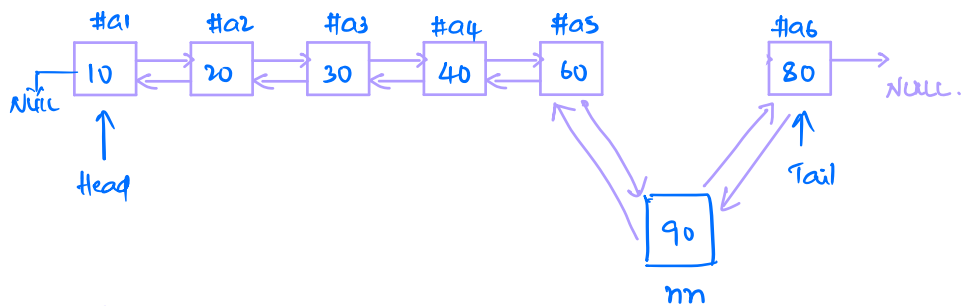
temp.next = None

temp.prev = None

Tc:  $O(1)$ .

Sc:  $O(1)$ .

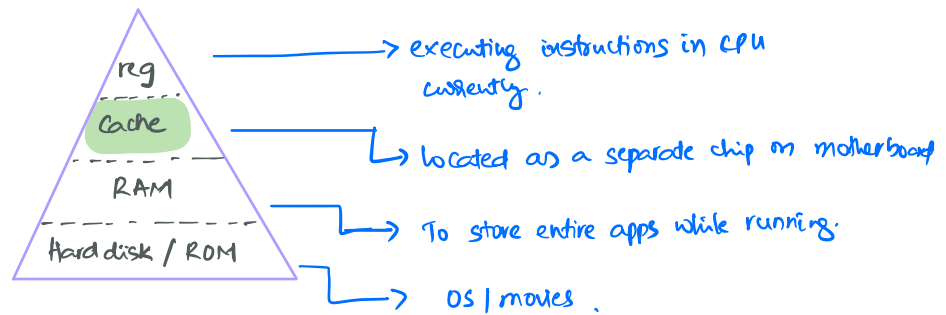
29. Insert a new node just before the tail of a DL.



Ex: insert 90.

```
def insertBack(nn, tail)
{
    nn.next = tail.
    nn.prev = tail.prev.
    tail.prev = nn
    nn.prev.next = nn.
}
```

## Memory hierarchy.



## Cache operations.

- (i) insert
- (ii) delete
- (iii) update

→ To implement these operations effectively,

LRU → Least Recently Used Cache.

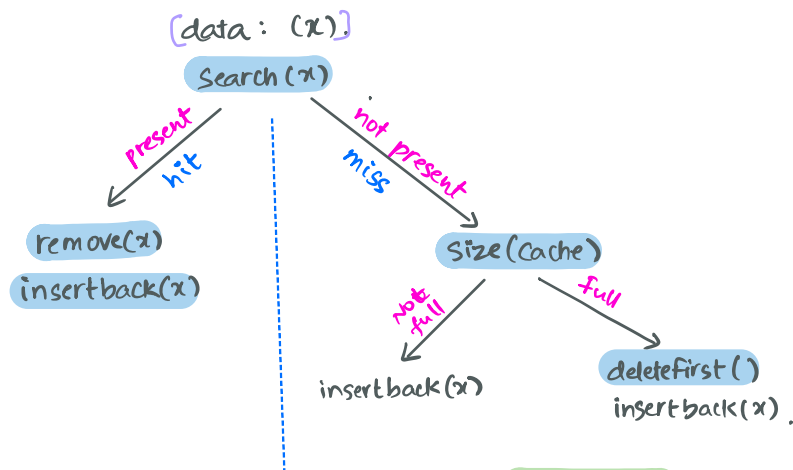
## Numbers.

✓   ✓   ✓   ✓   ✓   ✓   ✓   ✓   ✓   ✓   ✓   ✓  
 Data:   7   3   9   2   6   10   14   2   10   15   8   14  
           ✓    ✓    ✓    ✓    ✓    ✓    ✓    ✓    ✓    ✓    ✓    ✓  
           7x   3x   9x   2x   6x   10x   14x   2x   10x   15x   8x   14x  
           ↑    ↑    ↑    ↑    ↑    ↑    ↑    ↑    ↑    ↑    ↑    ↑  
           10   14   2   10   15   8   14   2   10   15   8   14

limit for cache size: 5.

7	3	9	2	6	10	14	2	10	15	8	14
---	---	---	---	---	----	----	---	----	----	---	----

Flowchart : Working of cache.



Operations	Arrays	Linked list	SLL + hashSet	SLL + <u>hashmap</u>	DLL + Hashmap
Search (x)	$O(N)$	$O(N)$	$O(1)$	$O(1)$	$O(1)$
remove (x)	$O(N)$	$O(N)$	$O(N)$	$O(N)$	$O(1)$
insert back (x)	$O(1)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$
deleteFirst (x)	$O(N)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$

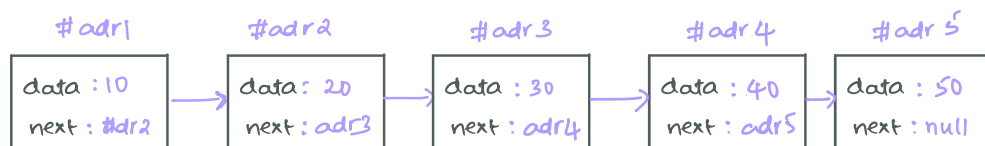
data: 10 20 30 40 50 40 - - .  
size : 5 .

Ex:

Hash map.

(10, adr1)  
(20, adr2)  
(30, adr3)  
(40, adr4)  
(50, adr5)

Linked list.



Even with SLL + hashmap, we're not able to remove an ele in  $O(1)$  time  $\Rightarrow$  lead us to DLL.

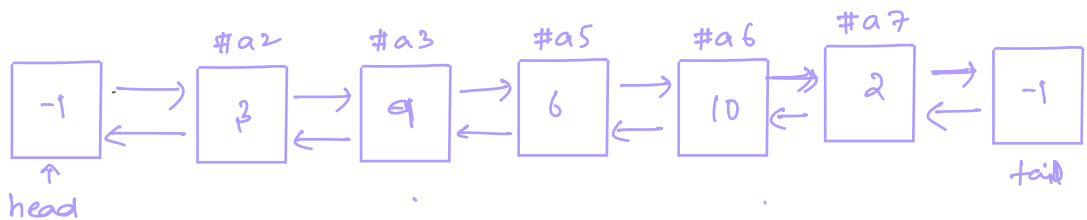
Note: You can store prev node adr instead of current node in hashmap. (impl. is tricky).

Data: 7 3 9 2 6 10 2 10 15 ---

Cache size: 5

Hashmap: [(10, a6), (3, a2), (9, a3), (2, a7), (6, a5)].

DLU:



Code of LRU. // (hm & head are available).

```
def LRU(x, limit):
{
    if (x in hm):
        deleteNode(hm[x]) // 1st question
        temp = Node(x)
        insertNode(temp, tail) // 2nd question
        hm[x] = temp // update address for x.
```

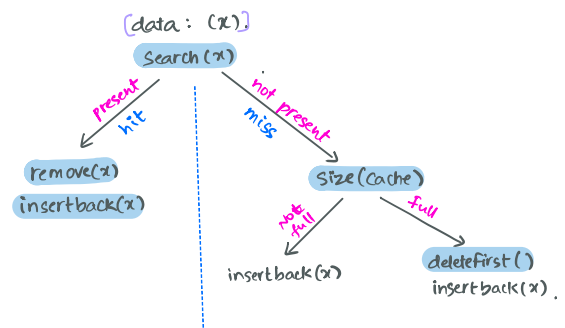
else

```
    if (hm.size() == limit):
        temp = head.next
        hm.remove(temp.data)
        deleteNode(temp) // 1st q.
        temp = Node(x)
        insertNode(temp, tail) // 2nd q.
        hm[x] = temp.
```

}

class Node:

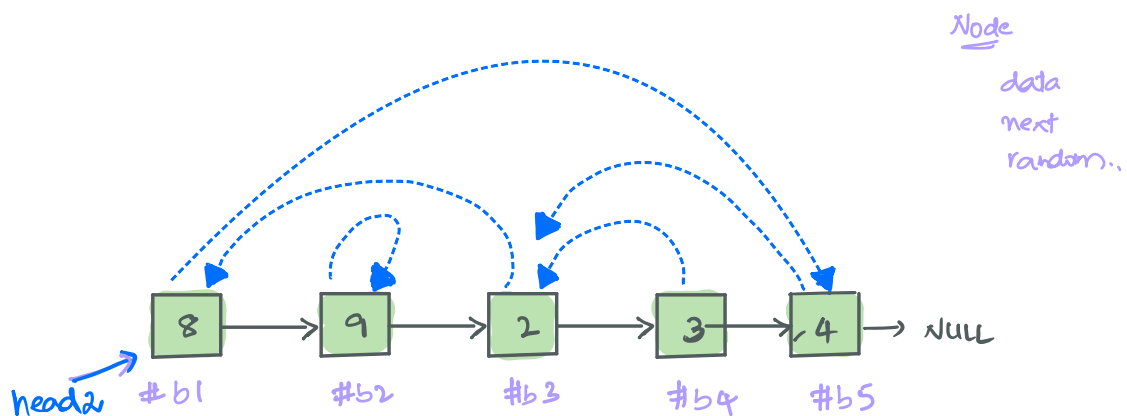
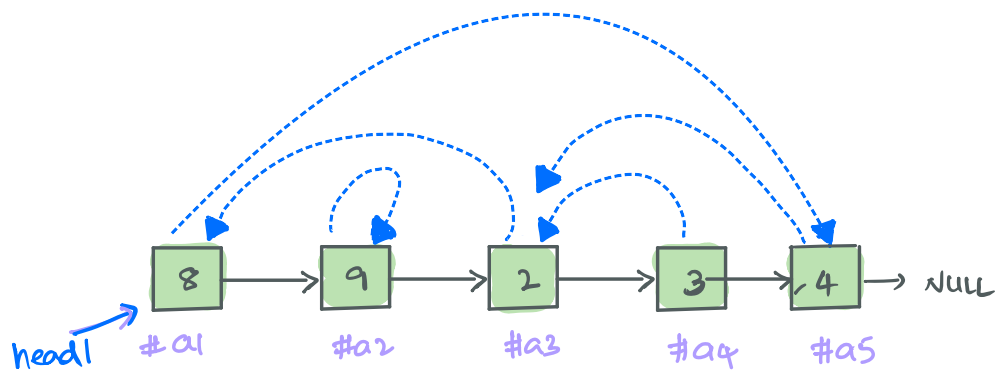
```
def __init__(self, data):
    self.data = data
    self.next = None
    self.prev = None
```



38. Given a linked list, where the structure of each node is given below:  
Create and return a clone of it, **SC: (1)**.

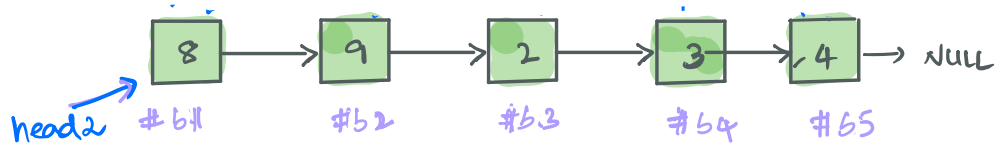
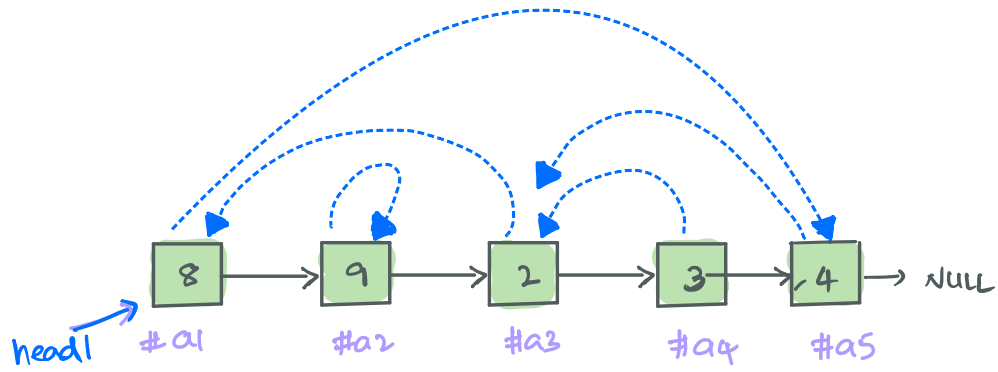
```
class Node:
    def __init__(self, data):
        self.data = data
        next = None // pointing to next node
        rand = None // pointing to any node in LL.
```

Ex:





Idea:



Try to implement.