

Flip Flop Conversion

Steps:

- Write the characteristic table and excitation table.
(required FF- characteristic table and given FF excitation table.)
- Simplify the excitation table using K-Map.
- Draw the desired logic diagram.

Excitation Table

SR Flip-flop			
Q(t)	Q(t+1)	S	R
0	0	0	X
0	1	1	0
1	0	0	1
1	1	X	0

D Flip-flop		
Q(t)	Q(t+1)	DR
0	0	0
0	1	1
1	0	0
1	1	1

JK flip-flop			
Q(t)	Q(t+1)	J	K
0	0	0	x
0	1	1	x
1	0	x	1
1	1	x	0

T flip-flop		
Q(t)	Q(t+1)	DR
0	0	0
0	1	1
1	0	1
1	1	0

MCQ

For realisation of JK flip-flop from SR flip-flop, if $J=1$, $K=0$ & present state is 0(i.e. $Q(n)=0$) then excitation input will be _____.

- a) $S=0$, $R=1$
- b) $S=X$, $R=0$
- c) $S=1$, $R=0$
- d) $S=1$, $R=1$

MCQ

For realisation of SR flip-flop from JK flip-flop, if $S=1$, $R=0$ & present state is 0 then the excitation input will be _____.

- a) $J=1$, $K=1$
- b) $J=X$, $K=1$
- c) $J=1$, $K=X$
- d) $J=0$, $K=0$

MCQ

- **A master-slave flip-flop has the characteristic that:**
 - A. Change in the input immediately reflected in the output.
 - B. Change in the output occurs when the state of the master is affected.
 - C. Change in the output occurs when the state of the slave is affected.
 - D. Both the master and the slave states are affected at the same time.

MCQ

The characteristic of J-K flip-flop is similar to _____

- a) S-R flip-flop
- b) D flip-flop
- c) T flip-flop
- d) Gated T flip-flop

MCQ

- **A feature that distinguishes the J-K flip-flop from the S-R flip-flop is the**

- (A) Toggle condition
- (B) Preset input
- (C) Type of clock
- (D) Clear input