

Source Code:

```
/*This program is written in Code::Blocks IDE*/  
#include <iostream>  
#include <graphics.h>  
  
int main(){  
    initwindow(600,500);  
    line(200,250,400,450);  
    for(int i = 0; i<40 ; i++){  
        for(int j = 0;j<40; j++){  
            putpixel(280+i,130+j, GREEN);  
        }  
    }  
    circle(300,350,100);  
    rectangle(200,250,400,450);  
    rectangle(300,250,400,350);  
    ellipse(300,150,0,360,200,100);  
    getch();  
    closegraph();  
}
```

Output:

