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CSC336 Assignment 3.

QUESTION 1:

a)

code:

```
////////////////////////////////////////////////////////////////
```

```
format long;  
warning('off', 'all');
```

```
b = zeros(2,1);  
b(2,1) = 1;
```

```
L = zeros(2,2);  
L(1,1) = 1;  
L(2,2) = 1;
```

```
U = zeros(2,2);  
U(1,2) = 1;
```

```
k = 1;  
while (k <= 10)  
    gamma = 10^(-2*k);  
    b(1,1) = 2-gamma;  
    L(2,1) = 1/gamma;  
    U(1,1) = gamma;  
    U(2,2) = 1 - (1/gamma);  
  
    y = L\b;  
    x = U\y;  
  
    disp(['k is ', num2str(k), ' x is ']);  
    disp(x);  
  
    k = k + 1;  
end
```

```
////////////////////////////////////////////////////////////////
```

OUTPUT:

```
k is 1 x is  
-1.000000000000000  
2.000000000000000
```

```
k is 2 x is
```

-0.99999999999989
2.00000000000000

k is 3 x is
-0.9999999991773
2.00000000000000

k is 4 x is
-0.9999999392253
2.00000000000000

k is 5 x is
-1.00000008274037
2.00000000000000

k is 6 x is
-1.00008890058234
2.00000000000000

k is 7 x is
-0.99920072216264
2.00000000000000

k is 8 x is
0
2

k is 9 x is
0
2

k is 10 x is
0
2

As the value of gamma reduces it seems as if we are running into greater rounding errors. This becomes highly evident when k's value is greater than or equal to 8 since the answer is completely wrong which results in a very high absolute and relative error.

b)

code:

//

format long;

warning('off', 'all');

b = zeros(2,1);

```

b(2,1) = 1;

p = zeros(2,2);
p(1,2) = 1;
p(2,1) = 1;

L = zeros(2,2);
L(1,1) = 1;
L(2,2) = 1;

U = zeros(2,2);
U(1,1) = 1;
U(1,2) = 1;

k = 1;
while (k <= 10)
    gamma = 10^(-2*k);
    b(1,1) = 2-gamma;
    L(2,1) = gamma;
    U(2,2) = 1-gamma;

    b_hat = p*b;

    y = L\b_hat;
    x = U\y;

    disp(['k is ', num2str(k), ' x is ']);
    disp(x);

    k = k + 1;
end
/////////////////////////////////////////////////////////////////

```

OUTPUT:

k is 1 x is

```

-1
 2

```

k is 2 x is

```

-1
 2

```

k is 3 x is

```

-1.0000000000000000
 2.0000000000000000

```

k is 4 x is

```

-1.0000000000000000

```

2.0000000000000000

k is 5 x is

-1

2

k is 6 x is

-1.0000000000000000

2.0000000000000000

k is 7 x is

-1

2

k is 8 x is

-1.0000000000000000

2.0000000000000000

k is 9 x is

-1

2

k is 10 x is

-1

2

Unlike the algorithm in part a if we include a permutation matrix in our calculations then we can avoid rounding errors and catastrophic cancellation altogether and have a consistent solution throughout each iteration.

c)

code:

//

format long;

warning('off', 'all');

b = zeros(2,1);

b(2,1) = 1;

L = zeros(2,2);

L(1,1) = 1;

L(2,2) = 1;

U = zeros(2,2);

U(1,2) = 1;

k = 1;

```

while (k <= 10)
    gamma = 10^(-2*k);
    b(1,1) = 2-gamma;
    L(2,1) = 1/gamma;
    U(1,1) = gamma;
    U(2,2) = 1 - (1/gamma);

    y = L\b;
    x_hat = U\y;

    A = L*U;
    r = b-A*x_hat;

    z = L\r;
    e = U\z;

    x_tilda = x_hat + e;

    disp(['k is ', num2str(k), ' x_tilda is ']);
    disp(x_tilda);

    k = k + 1;
end
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

```

OUTPUT:

k is 1 x_tilda is

```

-1
 2

```

k is 2 x_tilda is

```

-1
 2

```

k is 3 x_tilda is

```

-1
 2

```

k is 4 x_tilda is

```

-1
 2

```

k is 5 x_tilda is

```

-1
 2

```

k is 6 x_tilda is

```

-1.000000000000000

```

2.0000000000000000

k is 7 x_tilda is

-1
2

k is 8 x_tilda is

1
2

k is 9 x_tilda is

1
2

k is 10 x_tilda is

1
2

This algorithm's output is almost the exact same as A, a key distinction here is that through our first 7 operations part c is more accurate than part a. Afterwards they both produce a huge error relative to the input because of rounding errors/catastrophic cancellation.

QUESTION 2:

code:

////////////////////////////////////

n = 60;

A = ones(n,n);

A = A - triu(A);

A = eye(n) - A;

A = A + [ones(n-1, 1); 0] * [zeros(1,n-1),1];

Q = diag(ones(n-1,1),1);

Q(n-1) = 1;

[L1, U1, P1] = lu(A);

U1(n,n) %for verifying it is == 2^(n-1)

[L2, U2] = lu(A*Q);

max(max(abs(U2))) %for verifying == 2

x = ones(n,1);

b = A*x;

y = L1\b;

x1 = U1\y;

norm(x-x1, inf)

y2 = L2\b;

z = U2\y2;

```
x2 = Q * z;  
norm(x-x2, inf)  
////////////////////////////////////
```

OUTPUT:

```
ans =  
  
5.764607523034235e+17
```

```
ans =  
  
2
```

```
ans =  
  
1
```

```
ans =  
  
NaN
```

QUESTION 4:

```
code:  
////////////////////////////////////
```

```
function y = perm_a(p, x)  
    p_length = size(p);  
    p_length = max(p_length(1), p_length(2));  
    i = 1;  
    y=x;  
  
    while (i <= p_length)  
        y([i p(i)],:) = y([p(i) i],:);  
        i = i + 1;  
    end
```

```
end
```

```
////////////////////////////////////
```

```
function q = perm_b(p)
```

```

p_length = size(p);
p_length = max(p_length(1), p_length(2));

x = eye(p_length + 1);
q = zeros(1, p_length + 1);
i = 1;

while (i <= p_length)
    x([i p(i)], :) = x([p(i) i], :);
    i = i + 1;
end

i = 1;
x_size = size(x);

while(i <= x_size(1))
    j = 1;
    while(j <= x_size(2))
        if(x(i,j) == 1)
            q(i) = j;
        end
        j = j + 1;
    end
    i = i + 1;
end

end

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

function y = perm_c(q,x)
    q_size = size(q);
    q_size = max(q_size(1), q_size(2));
    p = zeros(size(q));
    i = 1;
    while(i <= q_size)
        j = 1;
        while(j <= q_size)
            if(j == q(i))
                p(i,j) = 1;
            end
            j = j + 1;
        end
        i = i + 1;
    end
    y = p*x;

end

```


//

OUTPUT:

```
>> p
```

```
p =
```

```
    3    5    9    4   10    8    7    9   10
```

```
>> x
```

```
x =
```

```
    1
```

```
    2
```

```
    3
```

```
    4
```

```
    5
```

```
    6
```

```
    7
```

```
    8
```

```
    9
```

```
   10
```

```
>> y1 = perm_a(p,x)
```

```
y1 =
```

```
    3
```

```
    5
```

```
    9
```

```
    4
```

```
   10
```

```
    8
```

```
    7
```

```
    1
```

```
    2
```

```
    6
```

```
>> q = perm_b(p)
```

```
q =
```

```
    3    5    9    4   10    8    7    1    2    6
```

```
>> y2 = perm_c(q, x)
```

```
y2 =
```

```
    3
```

```
    5
```

```
    9
```

```
    4
```

```
   10
```

```
    8
```

```
    7
```

```
    1
```

