This assignment is due at the **start** of the class on Friday, 14 November 2014.

For the questions that require you to write a MatLab program, hand-in the program and its output as well as any written answers requested in the question. Your program and its output, as well as your written answers, will be marked. Your program should conform to the usual CS standards for comments, good programming style, etc. When first learning to program in MatLab, students often produce long, messy output. Try to format the output from your program so that it is easy for your TA to read and to understand your results. To this end, you might find it helpful to read "A short description of fprintf" on the course webpage. Marks will be awarded for well-formatted, easy-to-read output.

1. [15 marks; 5 marks for each part]

Consider the linear system Ax = b where

$$A = \begin{pmatrix} \gamma & 1 \\ 1 & 1 \end{pmatrix} \qquad b = \begin{pmatrix} 2 - \gamma \\ 1 \end{pmatrix}$$

The solution of this system is

$$x = \begin{pmatrix} -1 \\ 2 \end{pmatrix}$$
.

This question shows that, if $|\gamma|$ is small, you need to pivot when solving such systems. It also shows that, even if the LU factorization is inaccurate, you can use this inaccurate LU factorization together with *iterative refinement* (see part (c) below) to compute an accurate solution to the linear system Ax = b.

(a) If you don't pivot, the LU factorization of A is

$$L_1 = \begin{pmatrix} 1 & 0 \\ 1/\gamma & 1 \end{pmatrix} \qquad U_1 = \begin{pmatrix} \gamma & 1 \\ 0 & 1 - 1/\gamma \end{pmatrix}$$

That is, $A = L_1U_1$.

For $\gamma = 10^{-2k}$, k = 1, 2, ..., 10, use MatLab and this LU factorization to compute the solution of Ax = b. That is, use the MatLab backslash operator \ first to solve $L_1y = b$ for y in MatLab by $y = L_1 \setminus b$ and then to solve $U_1x = y$ for x in MatLab by $x = U_1 \setminus y$.

How does the accuracy of the computed solution behave as the value of γ decreases?

(b) If you do pivot, the LU factorization of A is

$$P_2 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \qquad L_2 = \begin{pmatrix} 1 & 0 \\ \gamma & 1 \end{pmatrix} \qquad U_2 = \begin{pmatrix} 1 & 1 \\ 0 & 1 - \gamma \end{pmatrix}$$

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That is, $P_2A = L_2U_2$.

For $\gamma = 10^{-2k}$, k = 1, 2, ..., 10, use MatLab and this LU factorization to compute the solution of Ax = b. That is, first compute $\tilde{b} = P_2 b$ in MatLab, next solve $L_2 y = \tilde{b}$ for y in MatLab by $y = L_2 \setminus \tilde{b}$ and then solve $U_2 x = y$ for x in MatLab by $x = U_2 \setminus y$.

How does the accuracy of the computed solution behave as the value of γ decreases?

What do the solutions of parts (a) and (b) tell you about the importance of pivoting in solving linear systems?

(c) Read §2.4.10 of your textbook on "Improving Accuracy" using iterative refinement. Repeat part (a) using the LU factorization $A = L_1U_1$ computed without pivoting, but this time use one iteration of iterative refinement to improve the solution. Compute the residual in MatLab as $r = b - A\hat{x}$, where \hat{x} is the computed solution from part (a).

In your implementation of iterative refinement, you must solve Ae = r for an approximation e to the error in your computed solution. Use MatLab and the inaccurate LU factorization $A = L_1U_1$ to solve this system. That is, first solve $L_1z = r$ for z in MatLab by $z = L_1 \setminus r$ and then solve $U_1e = z$ for e in MatLab by $e = U_1 \setminus z$. Then compute in MatLab the "better" approximate solution $\tilde{x} = \hat{x} + e$, where \hat{x} is the computed solution from part (a).

How does the accuracy of the "better" approximate solution \tilde{x} behave as the value of γ decreases?

What do the solutions of parts (a) and (c) tell you about the effectiveness of iterative refinement in this context?

2. [15 marks; 5 marks for each part]

Consider the matrix

This is a famous example that shows that, in some cases, complete pivoting can be much more effective than row partial-pivoting in reducing the growth of elements during LU factorization.

(a) Calculate by hand the matrices P, L and U that you obtain if you compute the LU factorization of A with row partial-pivoting. (This is the factorization PA = LU that we've talked about extensively over the last few weeks.) In doing

this factorization, you should never have to pivot. Hence, you should find that P = I in this case. So, the L and U that you calculate should satisfy A = LU. Show all your calculations.

(b) Calculate by hand the matrices P, Q, L and U that you obtain if you apply LU factorization with complete pivoting to the matrix A above. (This is the factorization PAQ = LU discussed on page 75 of your textbook.) In doing this factorization, at each stage k, just before you zero the elements below the main diagonal in column k, you should interchange columns k and 5. (Do this interchange for column 1 also, even though it is not really required there.) You should never interchange any rows. Therefore, the P, Q, L and U that you calculate should satisfy P = I and AQ = LU.

Show all your calculations.

(Note: the largest element in U should be smaller in this case than in part (a) above.)

(c) To see the ill effects of the element growth that can occur when you perform an LU factorization with row partial-pivoting, we need to consider a larger example than the one above to allow the elements to grow more.

To this end, let n=60 and construct an $n \times n$ matrix similar to A above with the MatLab commands

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\begin{split} A &= ones(n,n); \\ A &= A - triu(A); \\ A &= eye(n) - A; \\ A &= A + [ones(n-1,1); \ 0] * [zeros(1,n-1),1]; \end{split}
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and an $n \times n$ matrix similar to Q from part (b) with the MatLab commands

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Q = diag(ones(n-1,1),1);

Q(n,1) = 1;
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You can compute the LU factorization with row partial-pivoting of this $n \times n$ matrix A with the MatLab command

$$[L1, U1, P1] = lu(A)$$

(Read "help lu" in MatLab.) Print U1(n,n) and verify that U1(n,n)= 2^{n-1} . Thus, we see an exponential growth in the elements of U1 with respect to n, the size of the matrix, even though all the multipliers used in the LU factorization process are of magnitude 1 or less.

You can compute the LU factorization with complete pivoting for the same $n \times n$ matrix A with the MatLab command

$$[L2, U2] = lu(A*Q)$$

(Read "help lu" in MatLab.) You can compute the largest element of U2 with the MatLab command $\max(\max(abs(U2)))$. Verify that this value is 2, just as it was for the smaller version of the matrix A in part (b) above. Thus, the LU

factorization with complete pivoting does not suffer from the exponential growth of elements that we saw above in the LU factorization with row partial-pivoting. To see the ill effect of this exponential growth in the elements of U1, let x = ones(n,1) and b = Ax. Solve the system Ax = b using the matrices computed by the lu factorization with row partial-pivoting by executing the MatLab commands

$$y = L1 \setminus b$$

 $x1 = U1 \setminus y$

(You don't have to use P above because P = I.) Compute and print norm(x - x1, inf), where x is the exact solution of Ax = b.

Note that x1 is a very poor approximation to x.

Also, solve the system Ax = b using the matrices computed by the lu factorization with complete pivoting by executing the MatLab commands

$$y = L2 \setminus b$$

 $z = U2 \setminus y$
 $x2 = Q * z$

(You don't need a P matrix in this case because P = I.) Compute and print norm(x - x2, inf), where x is the exact solution of Ax = b.

Note that x2 is a good approximation to x.

3. [20 marks: 5 marks for each part]

Consider the matrix

$$A = \left(\begin{array}{ccc} 1 & 1 & -1 \\ 4 & 0 & -4 \\ 2 & -2 & 0 \end{array}\right)$$

- (a) Use partial pivoting to compute the LU factorization of A. That is, compute the 3×3 permutation matrix P, the 3×3 unit-lower-triangular matrix L with $|L_{ij}| \leq 1$ for i > j, and the 3×3 upper-triangular matrix U such that PA = LU. Show all your calculations.
- (b) Use the LU factorization of A computed in part (a) to solve the linear system Ax = b, where

$$b = \left(\begin{array}{c} 0\\0\\2 \end{array}\right)$$

Show all your calculations.

(c) Suppose we change the (3,1) element of A from 2 to 1 to yield a new matrix

$$\hat{A} = \begin{pmatrix} 1 & 1 & -1 \\ 4 & 0 & -4 \\ 1 & -2 & 0 \end{pmatrix}$$

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Note that all the elements of A and \hat{A} are equal except for the (3,1) element. Find two vectors u and v such the $\hat{A} = A - uv^T$. Thus, A and \hat{A} differ by a rank 1 update.

(Note: u and v are not unique. If you find one pair of vectors u and v such that $\hat{A} = A - uv^T$, then, for any $\alpha \neq 0$, if you let $\hat{u} = \alpha u$ and $\hat{v} = v/\alpha$, you also have that $\hat{A} = A - \hat{u}\hat{v}^T$.)

(d) Read §2.4.9 of your textbook and then use the Sherman-Morrison formula

$$(A - uv^{T})^{-1} = A^{-1} + \frac{A^{-1}uv^{T}A^{-1}}{1 - v^{T}A^{-1}u}$$
(1)

to solve $\hat{A}\hat{x} = b$, where \hat{A} is the matrix in part (c) and b is the vector in part (b). Do not compute any matrix inverses explicitly in the Sherman-Morrison formula (1). Instead, use the LU factorization from part (a) whenever you need to solve a linear system with the matrix A.

In addition, organize your computation so that there are no matrix-matrix multiplies or solves. That is, if the vectors were n-vectors and the matrices were $n \times n$ matrices, you should be able to solve the system $\hat{A}\hat{x} = b$ in time proportional to n^2 , not time proportional to n^3 .

Show all your calculations.

4. [15 marks: 5 marks for each part]

We talked in class about using a vector $p = [p_1, p_2, \ldots, p_{n-1}]$ to represent the $n \times n$ elementary permutation matrices $P_1, P_2, \ldots, P_{n-1}$ that we use in Gaussian Elimination with row-partial-pivoting (i.e., the type of pivoting that we discussed in class and is described in §2.4.5 of your textbook). Recall that, in this notation, if $y = P_k x$, then y is the same as x, except that the elements x_k and x_j are interchanged, for some $j \geq k$. That is,

$$y_i = x_i$$
 if $i \in \{1, 2, ..., n\}$ and $i \notin \{k, j\}$
 $y_k = x_j$
 $y_j = x_k$

If j = k, then this interchange effectively does nothing and so $P_k = I$ and y = x. However, if j > k, then $y \neq x$, unless (by chance) $x_k = x_j$.)

We represent the elementary permutation matrix P_k in the vector p by setting $p_k = j$, since all you really need to know about P_k is that it is a permutation matrix that does nothing except interchange elements k and $p_k = j$ when you perform the multiply $P_k x$.

For example, the vector p = [3, 2, 4] represents the three 4×4 elementary permutation matrices

$$P_1 = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \qquad P_2 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \qquad P_3 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

When we compute the LU factorization of a matrix using row-partial-pivoting, we also need to represent the $n \times n$ permutation matrix P, where

$$P = P_{n-1}P_{n-2}\cdots P_2P_1$$

One way to represent an $n \times n$ permutation matrix P is with a n-vector q for which $q_i = j$ if and only if $P_{ij} = 1$ (i.e., row i of P has a 1 in position j). Since a permutation matrix has exactly one 1 in each row (and all other elements are zero), this representation is very effective. For example, the 5×5 permutation matrix

$$P = \left(\begin{array}{ccccc} 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{array}\right)$$

can be represented by the vector q = [3, 4, 5, 1, 2].

(a) Write a MatLab function

function
$$y = perm_a(p,x)$$

that takes as arguments

- an (n-1)-vector p that represents the $n \times n$ elementary permutation matrices $P_1, P_2, \ldots, P_{n-1}$ as described above, and
- an n-vector x

and computes the n-vector y, where

$$y = P_{n-1}P_{n-2}\cdots P_2P_1x$$

Your function should not compute the matrices $P_1, P_2, \ldots, P_{n-1}$; it should use p only to compute y from x. In particular, it should compute y in time proportional to n.

(b) Write a MatLab function

that takes as its argument

• an (n-1)-vector p that represents the $n \times n$ elementary permutation matrices $P_1, P_2, \ldots, P_{n-1}$ as described above, and

and computes the n-vector q that represents the permutation matrix P, where

$$P = P_{n-1}P_{n-2}\cdots P_2P_1$$

Your function should not compute the matrices $P_1, P_2, \ldots, P_{n-1}$ or P; it should use p only to compute q. In particular, it should compute q in time proportional to n.

(c) Write a MatLab function

function
$$y = perm_c(q,x)$$

that takes as arguments

- an *n*-vector q that represents the $n \times n$ permutation matrix P as described above, and
- an n-vector x

and computes the n-vector y, where

$$y = Px$$

Your function should not compute the matrix P; it should use q only to compute y from x. In particular, it should compute y in time proportional to n.

To test your functions perm_a, perm_b and perm_c, let

$$p = [3, 5, 9, 4, 10, 8, 7, 9, 10]$$

and

$$x = [1:10]'$$

(I.e., p is row vector with 9 elements and x is a column vector with 10 elements.) Compute

Hand in your MatLab program, the functions perm_a, perm_b and perm_c and their output for the test case above.