

### Assignment #3

#### Deliverables for assignment three:

In this assignment, you are requested to implement the following components for the project you created in assignment one and two:

- Controllers
- Models
- Modify the views in order to take care of session variables (log in, maintaining session and log out).

#### To submit:

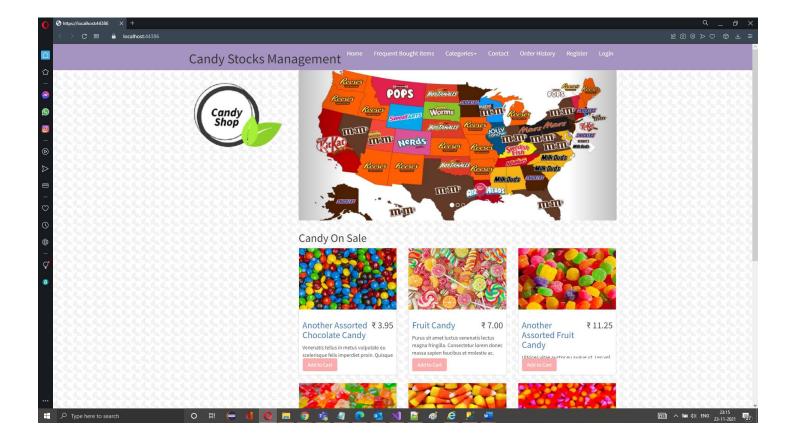
Create a document with the screen shot of all the view pages output in browser; for each view describe how the view is generated based on the action and model. (if your files size is too big convert it to pdf that will shrink it down)

Copy your Model, View and Controller folders into one single folder. Copy the documentation in the same folder. Zip the folder and submit through Moodle.

#### 1. Homepage:

#### 1.1. Details

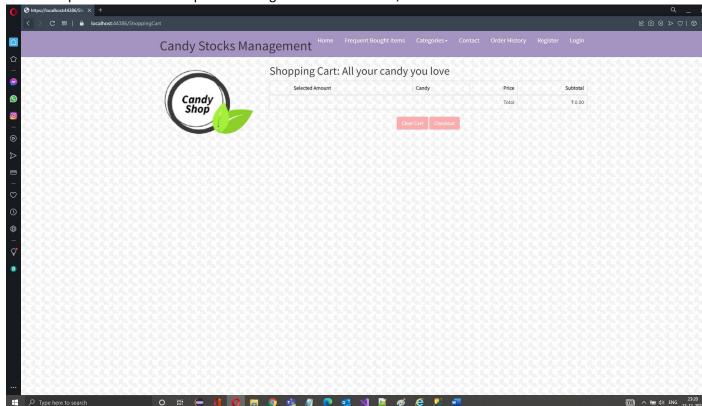
- This is the view before logging in.
- The index action in the HomeController is called.
- The method gets data from viewmodel that combines data of candies and categories.
- \_CandiRepository (readonly) variable is used to fetch data from database, the fetched data is then passed on to the view to display it.
- Separate Carosals and partial views (in view/shared folder) are used to achieve code reusability

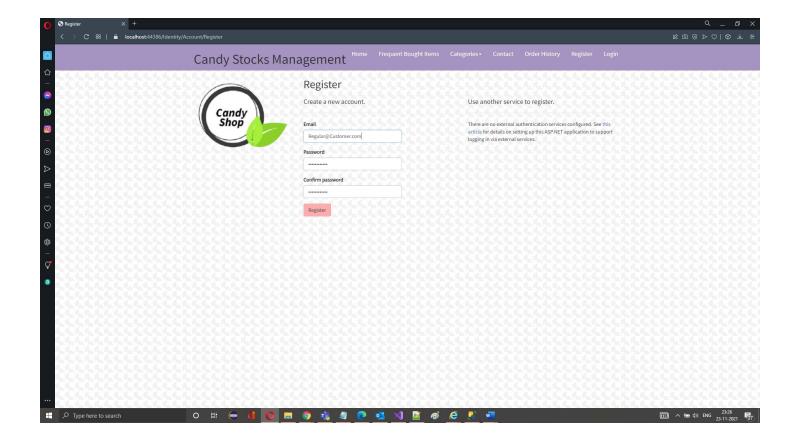


# 2. Loginpage/Register

#### Details:

• The login and register pages are managed by Scaffold Identity into a razor project with authentication which created separate tables and helped to manage user authorization, authentication and their sessions.



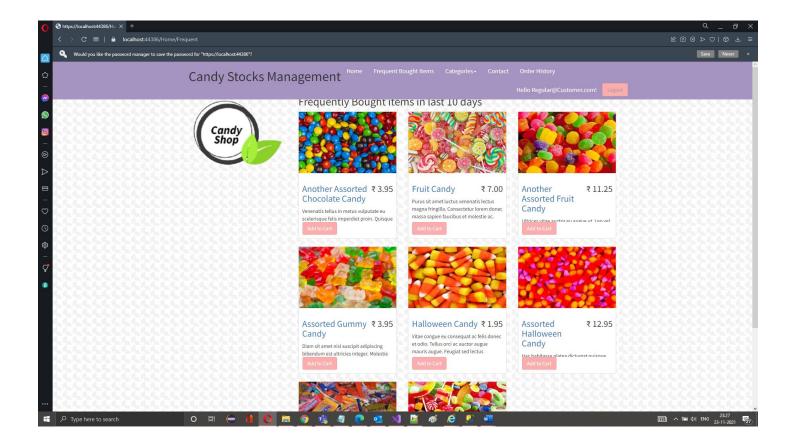


### Frequently Bought Items

• Controller: HomeController

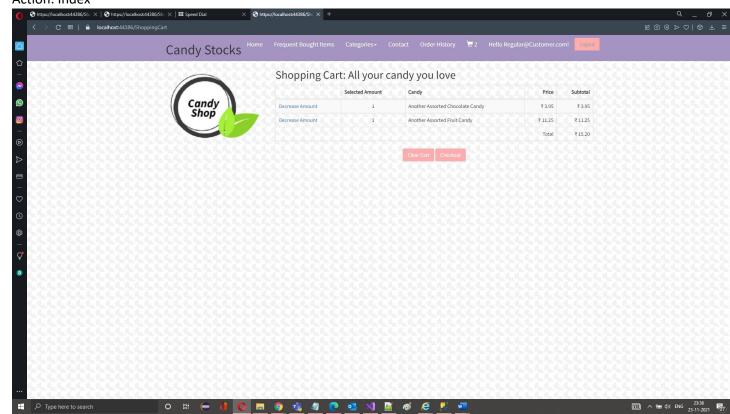
Action: Frequent

- This page displays 10 frequently bought items in the last 10 days.
- This view is generated when user requests to frequent method in home controller, it then fetches the list
  from candyRepository which is stored in a viewmodel and sent to the Frequent.cshtml. It is embedded into
  layout.cshtml which has nav and other base layouts, this was achieved by mentioning these in viewStart
  page that layout should be executed first.



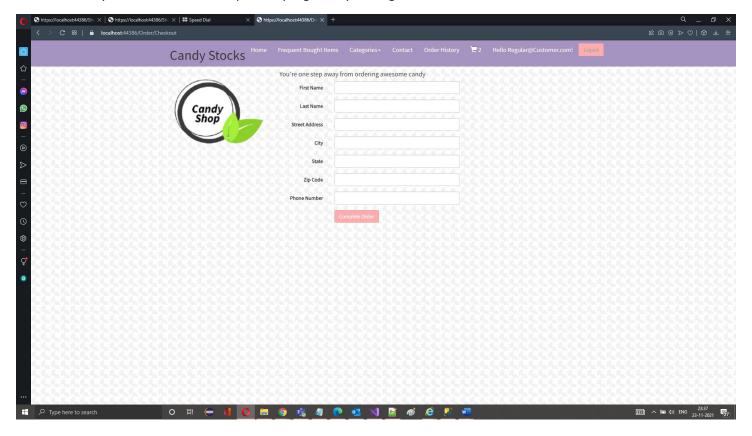
#### Add to Cart

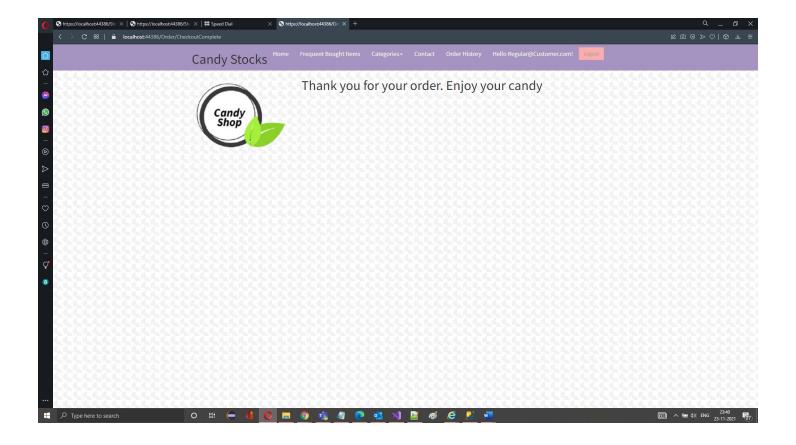
- When an item is added to cart, it is sent to cart page
- Controller: ShoppingCartController
- Action: Index



### Place Order

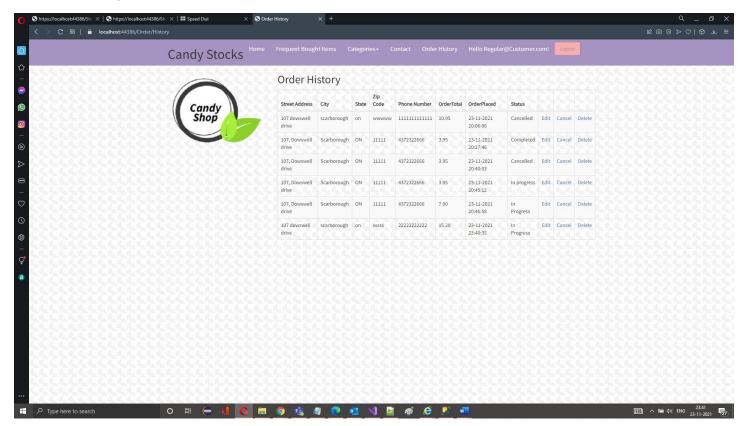
- Once the user clicks checkout button, the request is made to order controller to get order info from the user
- Controller: OrderController
- Action:Checkout
- Initially the order status is kept as in progress by setting a hidden variable.





#### View Previous orders

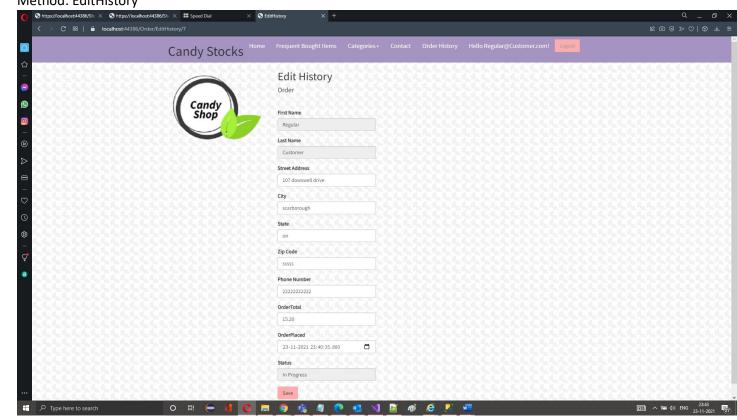
- Users can View their Previous orders by clicking the order history
- Controller: OrderController
- Action:History



# **Modify Order**

• Users Can modify the order by clicking edit button from the previous order history

Controller: OrderMethod: EditHistory



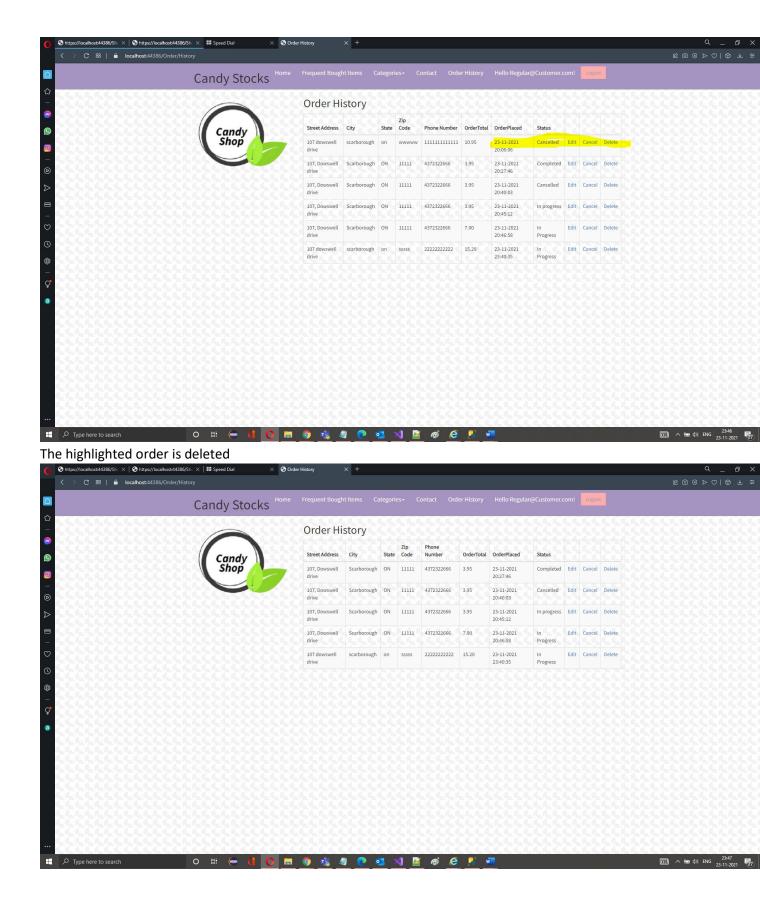
### Remove An item

User Can Remove an Item by clicking on the delete button in Order history

Controller: Order

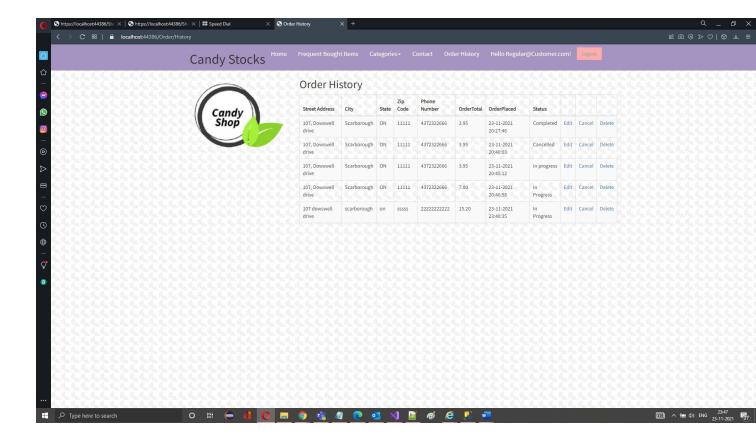
• Method: DeleteHistory

Before delete



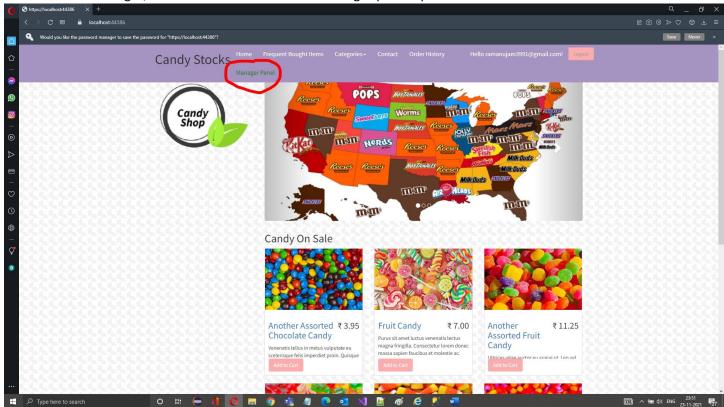
#### Cancel An order

- Users Can cancel an order by clicking the cancel button in the order history
- Controller: Order
- Action CancelHistory



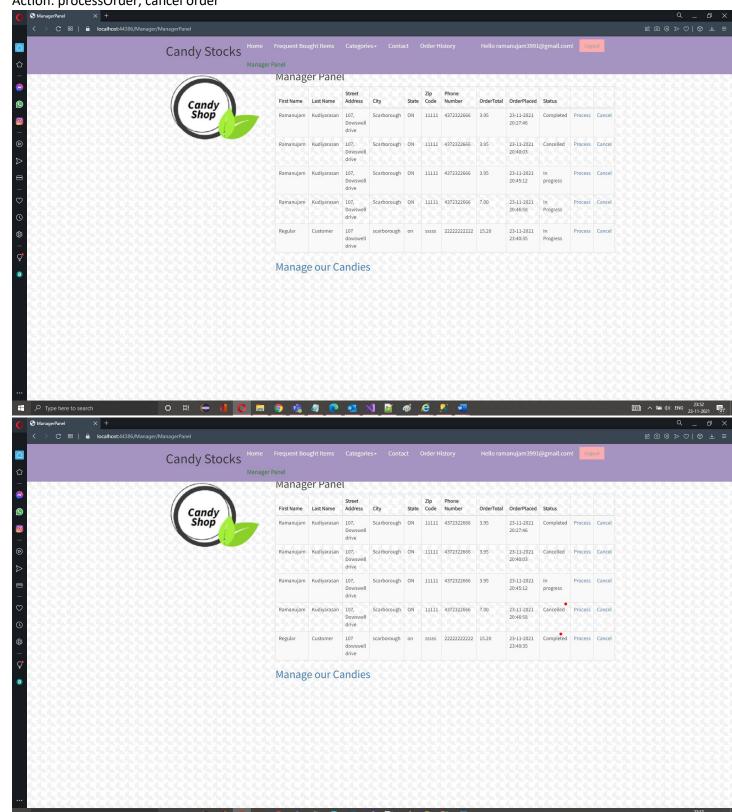
### Manager Panel

• If the user is a manager, user shall be able to see the manager panel option in the nav



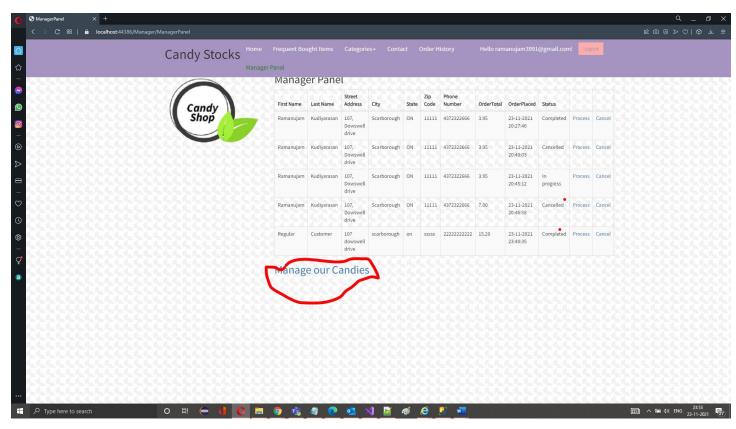
# Manager: cancel/process order

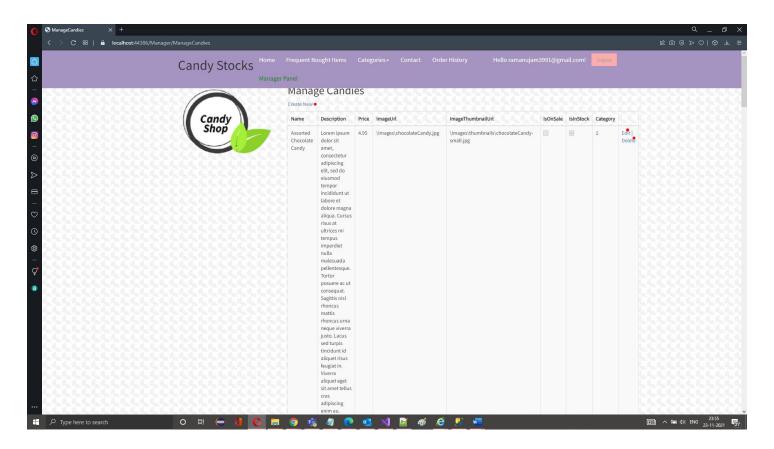
- User shall be able to cancel/Process orders
- Controller: manager
- Action: processOrder, cancel order

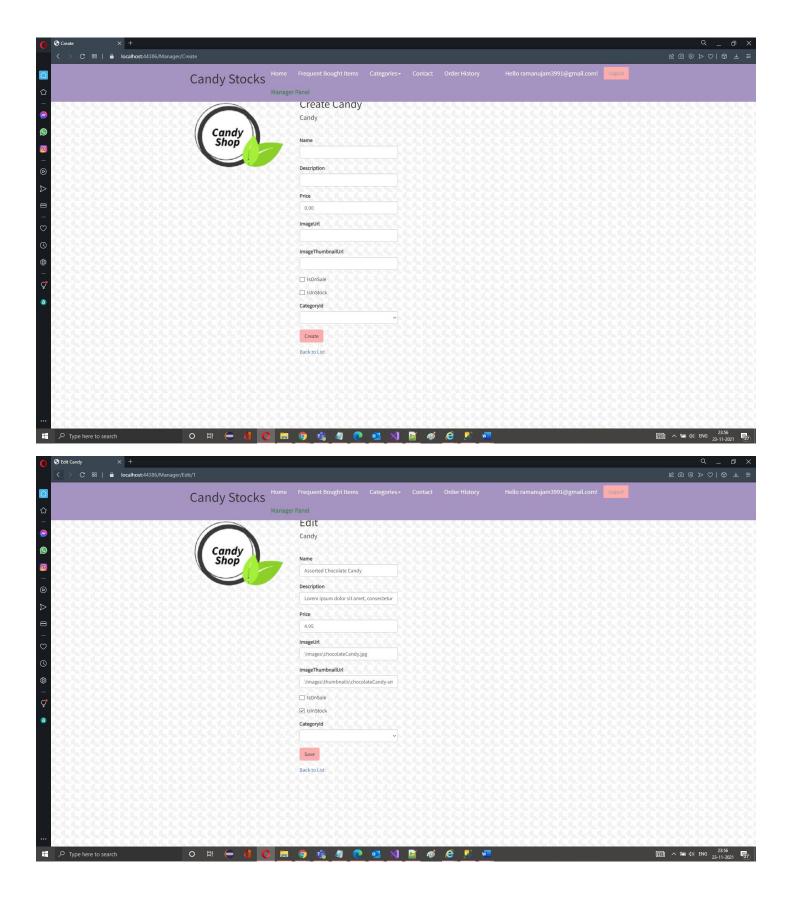


# Manager can add/Delete/Edit Candies

Manager can add, delete Edit Candies by choosing the manage candies option in the bottom







Controller: ManagerController

Action: Edit, Create, Delete