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It was slightly confusing getting used to IBCM. Most of the commands were not difficult to understand. The add and sub commands were a little confusing. They could be used to add /subtract to values together, but they could also somehow be used to iterate to the next line of code? They were critical to the operation of lists and arrays, but were difficult for me to comprehend outside of a black box sort of understanding. Basic programs, including maybe recursion (depends on how I can iterate memory) seem possible here. In terms of modifications, I would be happy with another command for an if statement asking if the memory address is larger than the other memory address. That could take 2 lines into 1. Given that all the other commands have a number, I would probably replace F with that if statement, since I never actually used that command. Either that, or command B which seems absolutely useless could be replaced with an if statement. I would like an easier of understanding iterating between lines in IBCM, but I cannot conceptualize a method of modification inside the reasoning behind the language.