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### Posttest 3

```
src > kopi_project > J Main.java > Main > lihat_data()
30 System.out.println(x1 = 1. Iamban Kopi = );
31 System.out.println(x2 = 2. Lihat Kopi =);
32 System.out.println(x3 = 3. Update Kopi =);
33 System.out.println(x4 = 4. Hapus Kopi =);
34 System.out.println(x5 = 5. Keluar Program =);
35 System.out.println(x6 = "=====");
36 System.out.print($2"Masukkan pilihan Anda >> ");
37 int pilihan = Integer.parseInt(pilih.readLine());
38 switch(pilihan){
39     case 1:
40         clear();
41         System.out.println(x1:"Tambah data");
42         nambah_kopi();
43         break;
```

Terminal Output:

```
Tambah data
=====
1. TAMBAH KOPI BIASA
2. Tambah KOPI SUSU
3. Tambah KOPI CAPPUCINO
=====
Masukkan pilihan >> 1
Masukkan nama kopi >> p
Masukkan harga kopi >> 1
Masukkan berat kopi >> 2

=====
= DATA BERHASIL DITAMBAH =
=====

Tekan enter untuk melanjutkan. . .
```

```
src > kopi_project > J Main.java > Main > lihat_data()
30 System.out.println(x1 = 1. Iamban Kopi = );
31 System.out.println(x2 = 2. Lihat Kopi =);
32 System.out.println(x3 = 3. Update Kopi =);
33 System.out.println(x4 = 4. Hapus Kopi =);
34 System.out.println(x5 = 5. Keluar Program =);
35 System.out.println(x6 = "=====");
36 System.out.print($2"Masukkan pilihan Anda >> ");
37 int pilihan = Integer.parseInt(pilih.readLine());
38 switch(pilihan){
39     case 1:
40         clear();
41         System.out.println(x1:"Tambah data");
42         nambah_kopi();
43         break;
```

Terminal Output:

```
Tambah data
=====
1. TAMBAH KOPI BIASA
2. Tambah KOPI SUSU
3. Tambah KOPI CAPPUCINO
=====
Masukkan pilihan >> 2
Masukkan nama kopi >> a
Masukkan harga kopi >> 1
Masukkan berat kopi >> 2

=====
= DATA BERHASIL DITAMBAH =
=====

Tekan enter untuk melanjutkan. . .
```

This screenshot shows the Visual Studio Code interface with the 'Main.java' file open. The code defines a menu with five options: 1. Tambah Kopi, 2. Lihat Kopi, 3. Update Kopi, 4. Hapus Kopi, and 5. Keluar Program. The 'Tambah data' method is implemented, which clears the screen and prompts the user to enter the name, price, and weight of a coffee. The terminal output shows the program running and the user successfully adding a new coffee entry.

```
src > kopi_project > J Main.java > Main > lihat_data()
30      System.out.println(x: 1. Iamoa kopi  =");
31      System.out.println(x: 2. Lihat Kopi  =");
32      System.out.println(x: 3. Update Kopi  =");
33      System.out.println(x: 4. Hapus Kopi   =");
34      System.out.println(x: 5. Keluar Program =");
35      System.out.println(x: "=====");
36      System.out.print(s: "Masukkan pilihan Anda >> ");
37      int pilihan = Integer.parseInt(pilih.readLine());
38      switch(pilihan){
39          case 1:
40              clear();
41              System.out.println(x: "Tambah data");
42              nambah_kopi();
43              break;
```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

Tambah data  
=====

1. Tambah KOPI BIASA  
2. Tambah KOPI SUSU  
3. Tambah KOPI CAPPUCCINO  
=====

Masukkan pilihan >> 3  
Masukkan nama kopi >> c  
Masukkan harga kopi >> 1  
Masukkan berat kopi >> 2  
=====

= DATA BERHASIL DITAMBAH =  
=====

Tekan enter untuk melanjutkan. . .

Ln 259, Col 49 Spaces: 4 UTF-8 CRLF {} Java Go Live

This screenshot shows the Visual Studio Code interface with the 'Main.java' file open. The code defines a menu with five options: 1. Tambah Kopi, 2. Lihat Kopi, 3. Update Kopi, 4. Hapus Kopi, and 5. Keluar Program. The 'Lihat data' method is implemented, which clears the screen and prompts the user to enter the name, price, and weight of a coffee. The terminal output shows the program running and the user successfully viewing the list of coffee entries.

```
src > kopi_project > J Main.java > Main > main(String[])
26      clear();
27      System.out.println(x: "=====");
28      System.out.println(x: "Data kopi  =");
29      System.out.println(x: "=====");
30      System.out.println(x: 1. Tambah Kopi  =");
31      System.out.println(x: 2. Lihat Kopi   =");
32      System.out.println(x: 3. Update Kopi   =");
33      System.out.println(x: 4. Hapus Kopi    =");
34      System.out.println(x: 5. Keluar Program =");
35      System.out.println(x: "=====");
36      System.out.print(s: "Masukkan pilihan Anda >> ");
37      int pilihan = Integer.parseInt(pilih.readLine());
38      switch(pilihan){
```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

Lihat data  
=====

1. LIHAT KOPI BIASA  
2. Lihat KOPI SUSU  
3. LIHAT KOPI CAPPUCCINO  
=====

Masukkan pilihan >> 1  
=====

1. NAMA KOPI >>> a  
2. HARGA KOPI >>> 1  
4. BERAT KOPI >>> 2.0  
=====

Tekan enter untuk melanjutkan. . .

Ln 46, Col 34 Spaces: 4 UTF-8 CRLF {} Java Go Live

```
src > kopi_project > J Main.java > Main > lihat_data()
30 System.out.println(x; = 1.  Iamban Kopi  = );
31 System.out.println(x; = 2.  Lihat Kopi  = );
32 System.out.println(x; = 3.  Update Kopi  = );
33 System.out.println(x; = 4.  Hapus Kopi  = );
34 System.out.println(x; = 5.  Keluar Program = );
35 System.out.println(x; = );
36 System.out.print($; "Masukkan pilihan Anda >> ");
37 int pilihan = Integer.parseInt(pilih.readLine());
38 switch(pilihan){
39     case 1:
40         clear();
41         System.out.println(x; "Tambah data");
42         nambah_kopi();
43         break;
```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

Tambah data

```
=====
1. TAMBAH KOPI      BIASA
2. Tambah KOPI     SUSU
3. Tambah KOPI     CAPPUCINO
=====
Masukkan pilihan >> |
```

Ln 259, Col 49 Spaces: 4 UTF-8 CRLF {} Java Go Live

```
src > kopi_project > J Main.java > Main > main(String[])
26 clear();
27 System.out.println(x; "=====");
28 System.out.println(x; "      Data kopi  = ");
29 System.out.println(x; "=====");
30 System.out.println(x; = 1.  Tambah Kopi  = );
31 System.out.println(x; = 2.  Lihat Kopi  = );
32 System.out.println(x; = 3.  Update Kopi  = );
33 System.out.println(x; = 4.  Hapus Kopi  = );
34 System.out.println(x; = 5.  Keluar Program = );
35 System.out.println(x; = );
36 System.out.print($; "Masukkan pilihan Anda >> ");
37 int pilihan = Integer.parseInt(pilih.readLine());
38 switch(pilihan){
```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

Lihat data

```
=====
1. LIHAT KOPI      BIASA
2. Lihat KOPI     SUSU
3. LIHAT KOPI     CAPPUCINO
=====
Masukkan pilihan >> 2
=====
1. NAMA KOPI >>> c
2. HARGA KOPI >>> 4
4. BERAT KOPI >>> 5.0
5. JENIS KOPI >>> Kopi susu
=====

Tekan enter untuk melanjutkan. . .
```

Ln 46, Col 34 Spaces: 4 UTF-8 CRLF {} Java Go Live