RAMATOULAYE BAH

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Education

Macalester College

Saint Paul, MN

Bachelor of Arts, Computer Science & Linguistics. 3.87 GPA

Expected May 2027

Relevant Coursework: Object-Oriented Programming, Core Concepts in Computer Science, Multivariable Calculus I,

Harvard CS50x's Introduction to Computer Science, Code Institude 5-Day HTML, CSS, JavaScript Challenge

United World College Maastricht

Maastricht, Netherlands Awarded May 2023

IB Bilingual Diploma Program

Experience

DeWitt Wallace Library Library Access & Research Aide

Saint Paul, MN Sept 2023 – Current

- Aided patrons with resource acquisition by processing materials, which included checking items out and checking them in when returned.
- Improved user satisfaction through courteous and prompt customer service and by assisting patrons in finding materials, using computers, printing and answering inquiries.
- Conducted research assistance for students, helping them navigate databases and online resources effectively.

826 MSP After-School Creative Lab Tutor - Volunteer

Minneapolis, MN Oct 2023 - May 2024

826 MSP empowers BIPOC K-12 students to think creatively, write effectively, and succeed academically.

- Developed strong relationships with children through clear communication and active listening skills, fostering a positive learning environment.
- Assisted children with reading, literacy activities, homework, and creative writing.

Leadership & Activities

Mathematics, Statistics, Computer Science Student Advisory Board - Member

- Organized and participated in workshops (e.g. creating a DS Portfolio Website using RStudio, Introduction to LeetCode).
- Led monthly BIPOC in MSCS nights which included taking care of the logistics, getting snacks and pizza, setting up the space and promoting the event.
- Planned career-related events such as Summer Opportunities Mentorship Panels and Seminars.
- Coordinated Student Feedback Sessions to close the gap between faculty and students and improve overall satisfaction.

Coding Projects

Personal Portfolio Website (RStudio)

• Built a responsive portfolio using Quarto on RStudio, deployed using GitHub Pages

Core Concepts in Computer Science (Python) | Hangman Game

• Created a Hangman game as part of my final project for COMP 123 using Tkinter in Python

Game Devs at Mac Game Jam (Python) | Cupid's Jam, A Squirrel's-Tail

• Valentine's Day-themed platform game made under 48 hours as part of a Game Jam implemented using PyGame

Object-Oriented Programming and Abstraction (Java) | Fashion Famous

• Interactive dress-up game, inspired by the Roblox Dress to Impress game, using Java and the Kilt graphic library

Skills & Interests

Soft Skills: Customer Service, Critical Thinking, Teamwork **Technical:** Python, Java, C, RStudio, Algorithm, Data Structures, HTML, CSS, JavaScript

Interests: Soccer, Social Justice, Travel, Reading Languages: French (Native), English (Fluent), Spanish (Advanced)