



A technical introduction to Enarx

Rust + WebAssembly + TEEs = Confidential Computing

Mike Bursell
Office of the CTO

Nathaniel McCallum
Sr. Principal Engineer

<https://enarx.dev>

State of the project

(skip to the interesting part)

State of the project

- End-to-end demo available
 - SEV (AMD) - working!
 - SGX (Intel) - imminent!

State of the project

- End-to-end demo available
 - SEV (AMD) - working!
 - SGX (Intel) - imminent!
- Stand-alone PoC framework soon
 - Early February 2021
 - Ready for WebAssembly workloads
 - Restricted networking/storage

State of the project

- End-to-end demo available
 - SEV (AMD)
 - SGX (Intel) - imminent!
- Stand-alone PoC framework soon
 - Early February 2021
 - Ready for WebAssembly workloads
 - Restricted networking/storage
- Documentation next
 - Initial focus on HOWTOs and design documentation

Enarx overview

The Enarx 5-bullet overview

The Enarx 5-bullet overview

- Uses TEEs (SGX, SEV, TDX, etc.) for confidential workloads

The Enarx 5-bullet overview

- Uses TEEs (SGX, SEV, TDX, etc.) for confidential workloads
- Easy development and deployment

The Enarx 5-bullet overview

- Uses TEEs (SGX, SEV, TDX, etc.) for confidential workloads
- Easy development and deployment
- Strong security design principles

The Enarx 5-bullet overview

- Uses TEEs (SGX, SEV, TDX, etc.) for confidential workloads
- Easy development and deployment
- Strong security design principles
- Cloud-native → Openshift, kubernetes

The Enarx 5-bullet overview

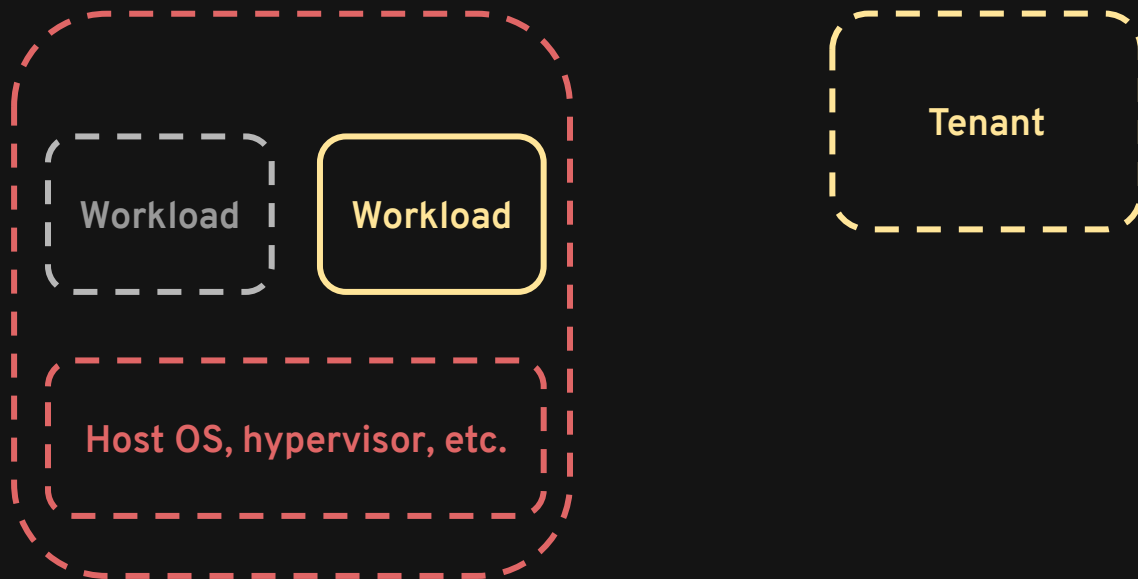
- Uses TEEs (SGX, SEV, TDX, etc.) for confidential workloads
- Easy development and deployment
- Strong security design principles
- Cloud-native → Openshift, kubernetes
- Open source: *project*, not production-ready (yet)



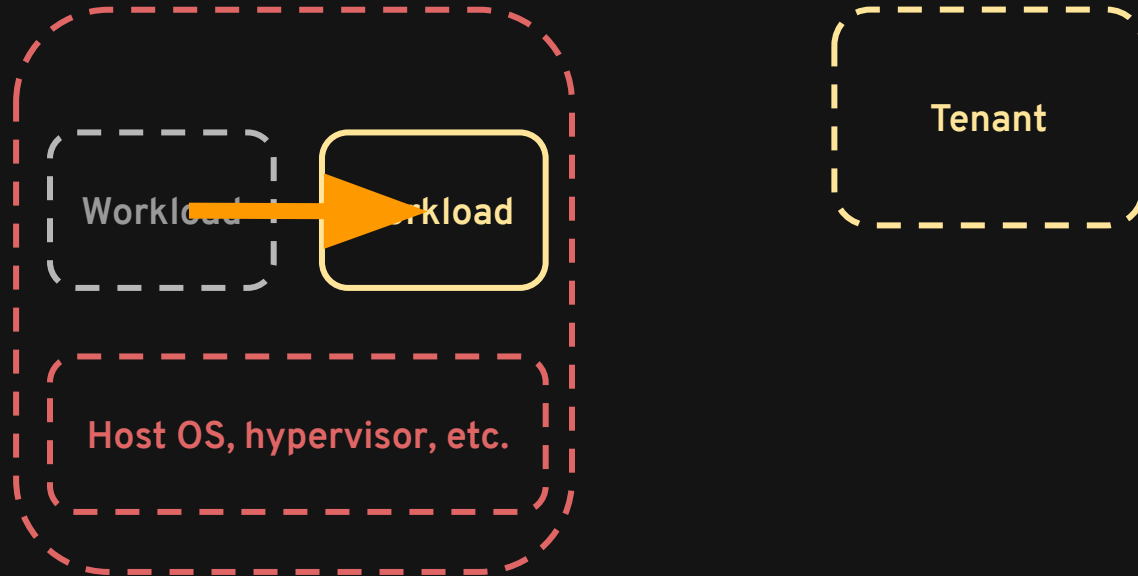
Isolation

Workloads and the host

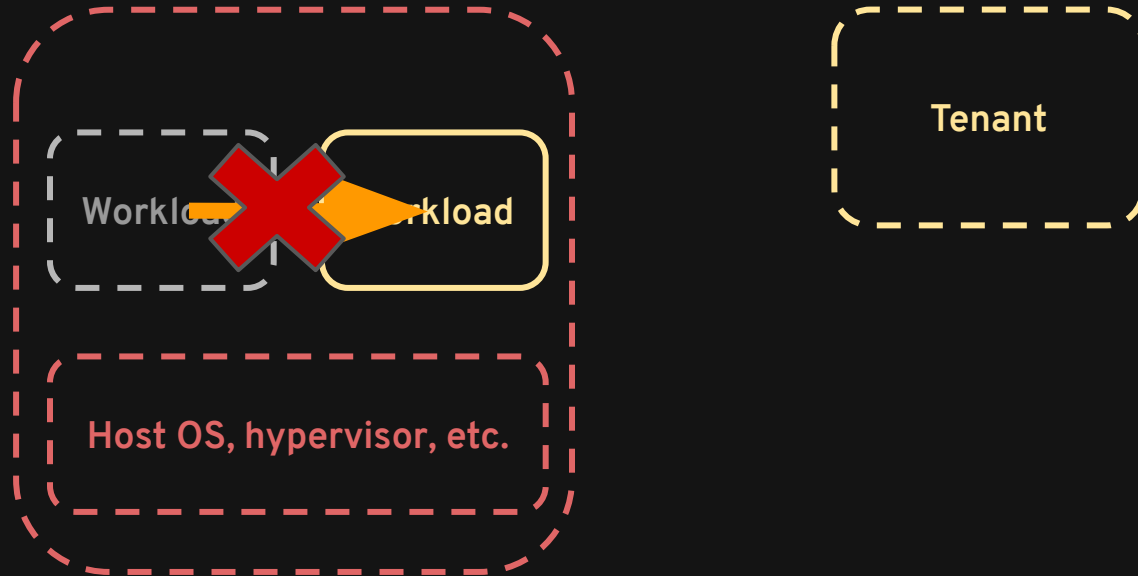
The 3 types of isolation



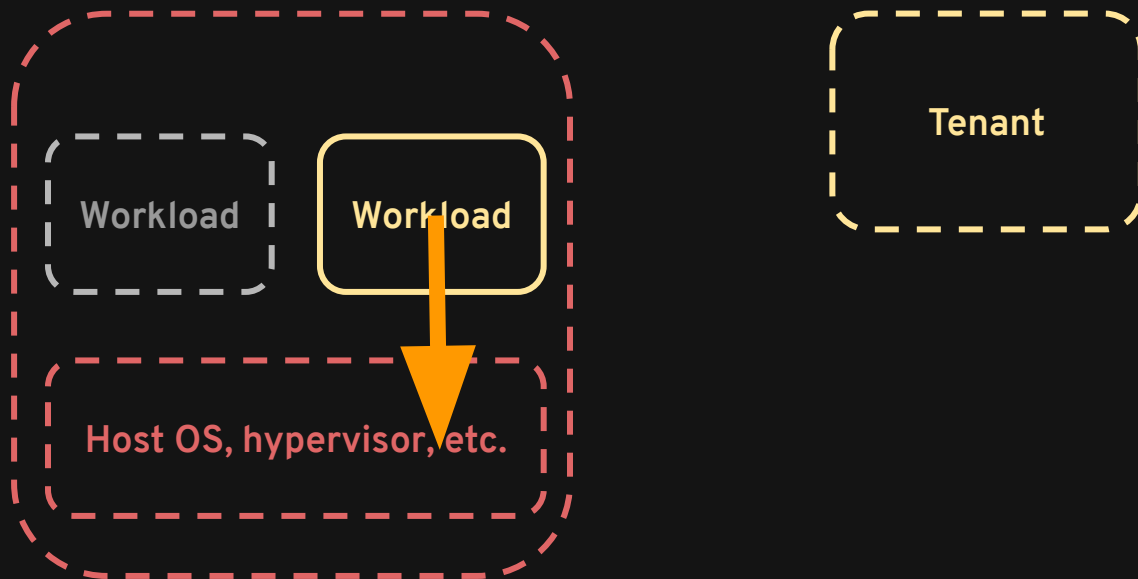
Workload from workload isolation



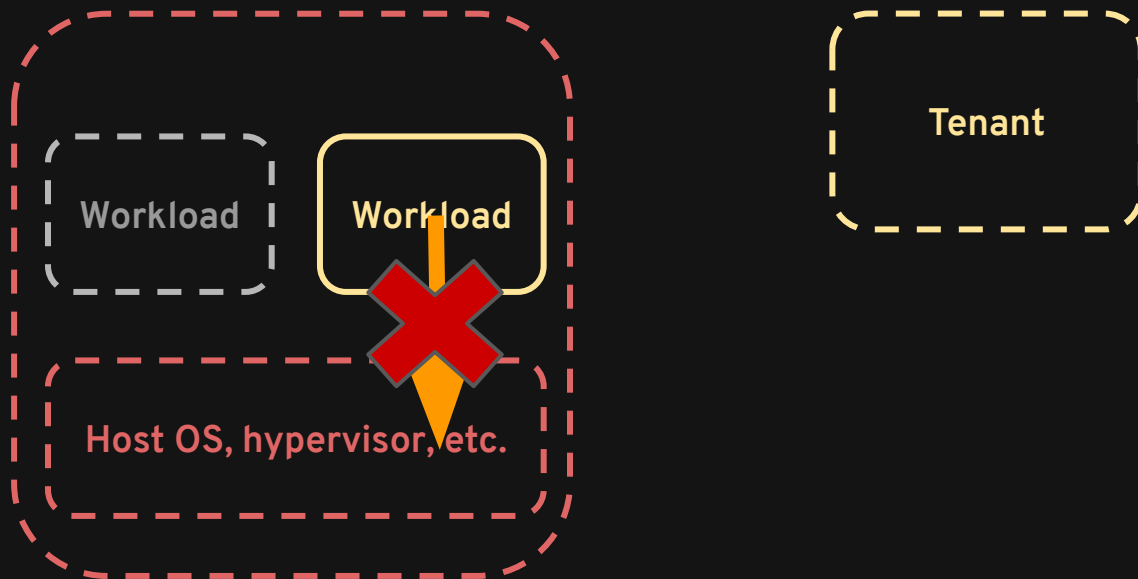
Workload from workload isolation



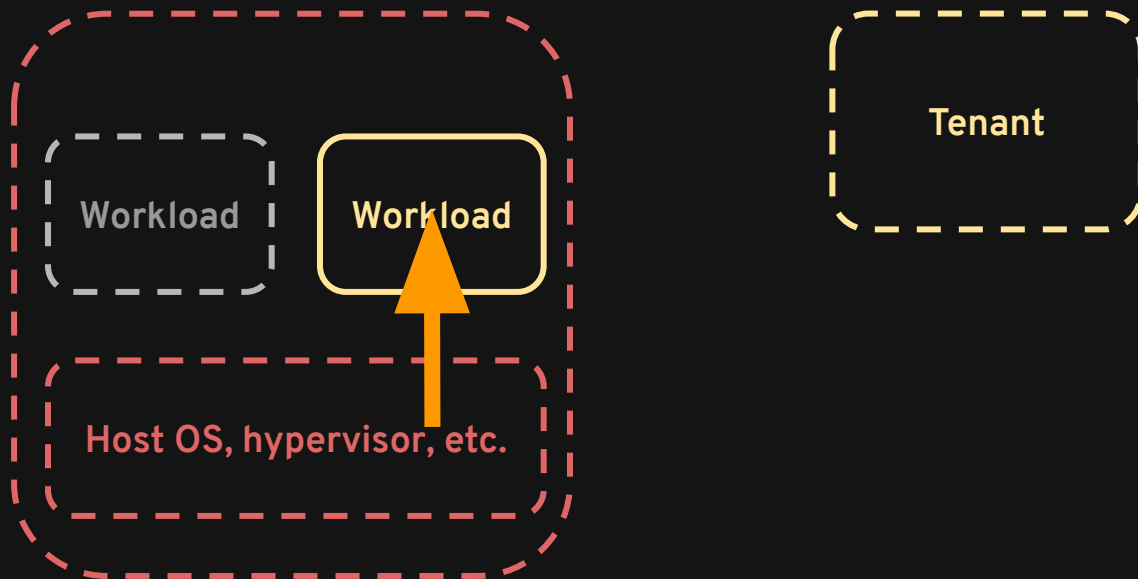
Host from workload isolation



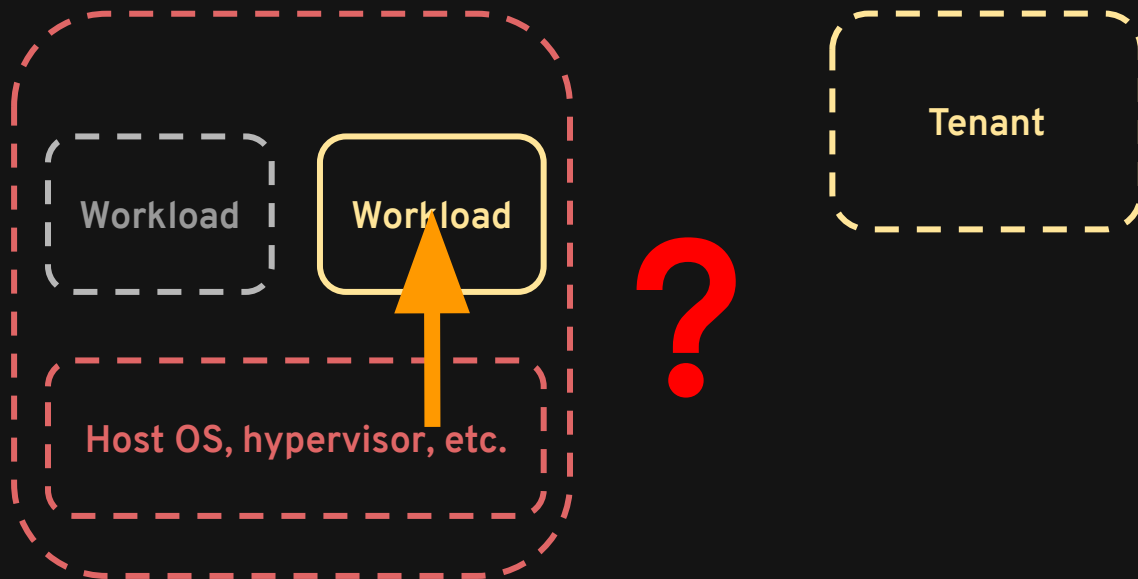
Host from workload isolation



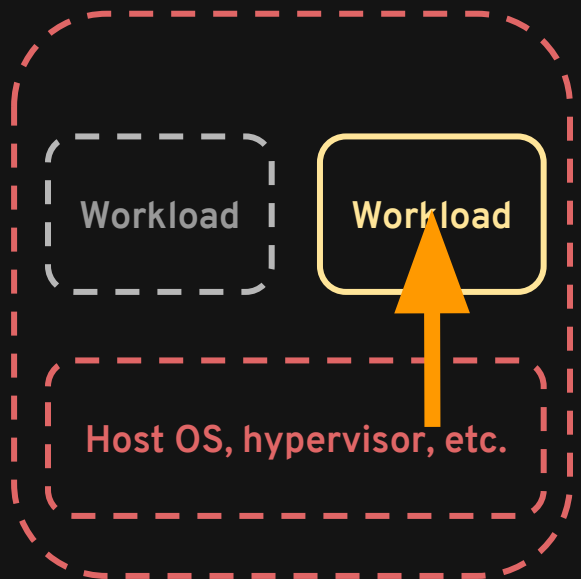
Workload from host isolation



Workload from host isolation



Workload from host isolation



Sensitive workloads

Cloud for regulated sectors

- Healthcare, Finance, Government, Enterprise, ...

Vulnerable hosts

- Edge, IoT, ...

TEEs sound great,
but...

TEEs sound great, but...

TEEs sound great, but...

1. Different platforms → separate development

TEEs sound great, but...

1. Different platforms → separate development
2. Different SDKs → restricted language availability

TEEs sound great, but...

1. **Different platforms** → separate development
2. **Different SDKs** → restricted language availability
3. **Different attestation models** → complex, dynamic trust decisions

TEEs sound great, but...

1. **Different platforms** → separate development
2. **Different SDKs** → restricted language availability
3. **Different attestation models** → complex, dynamic trust decisions
4. **Different vendors** → vulnerability management woes

TEEs sound great, but...

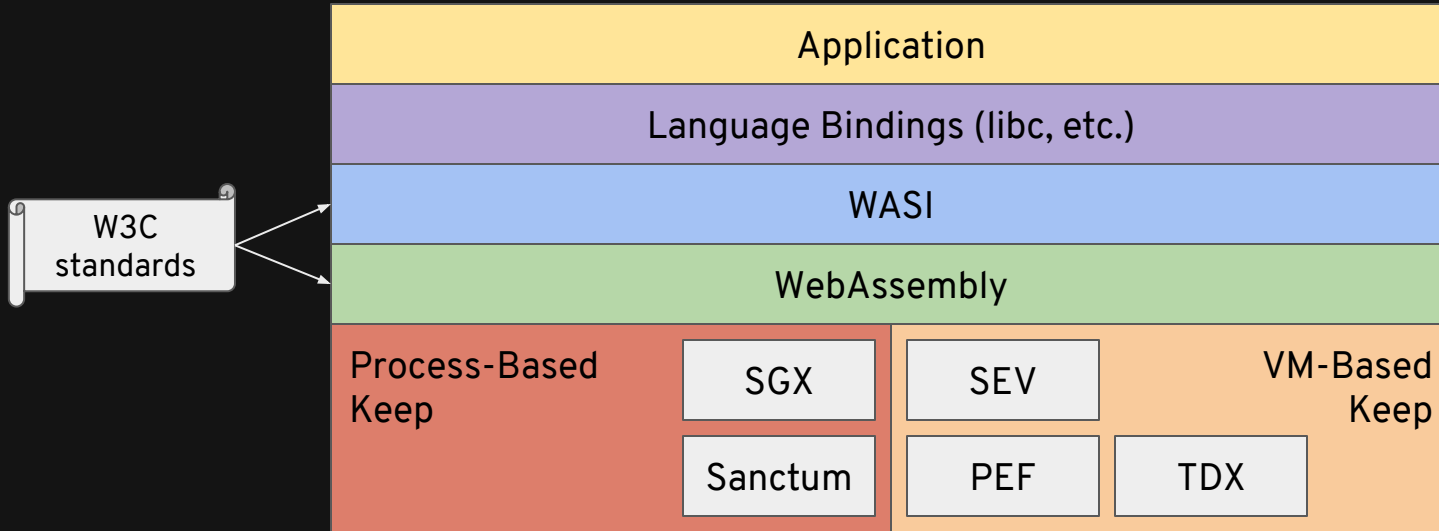
1. **Different platforms** → separate development
2. **Different SDKs** → restricted language availability
3. **Different attestation models** → complex, dynamic trust decisions
4. **Different vendors** → vulnerability management woes

... I just want to deploy workloads!

Introducing Enarx



Enarx Runtime Architecture



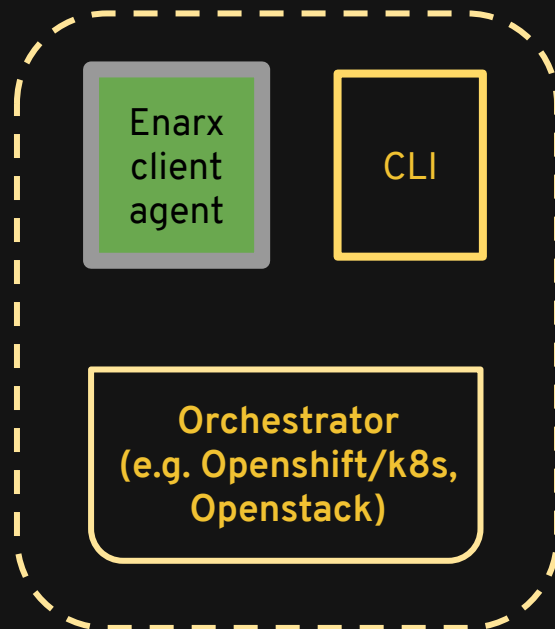
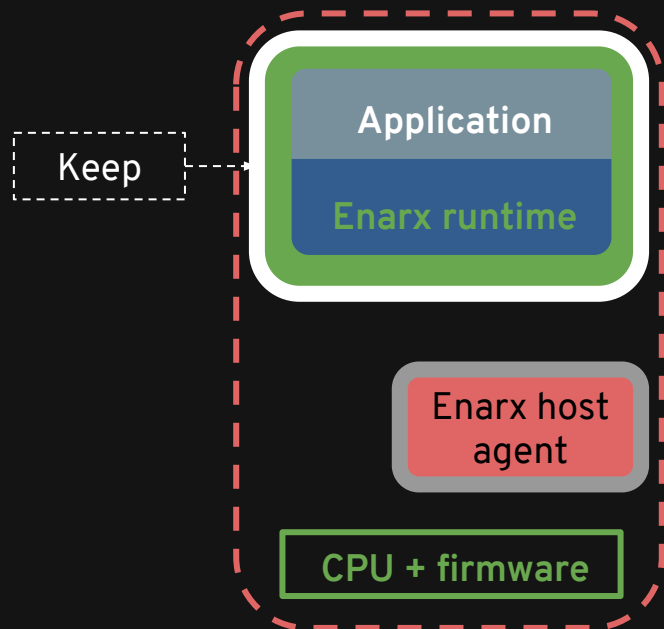
Architectural View

Enarx architectural components & integrations

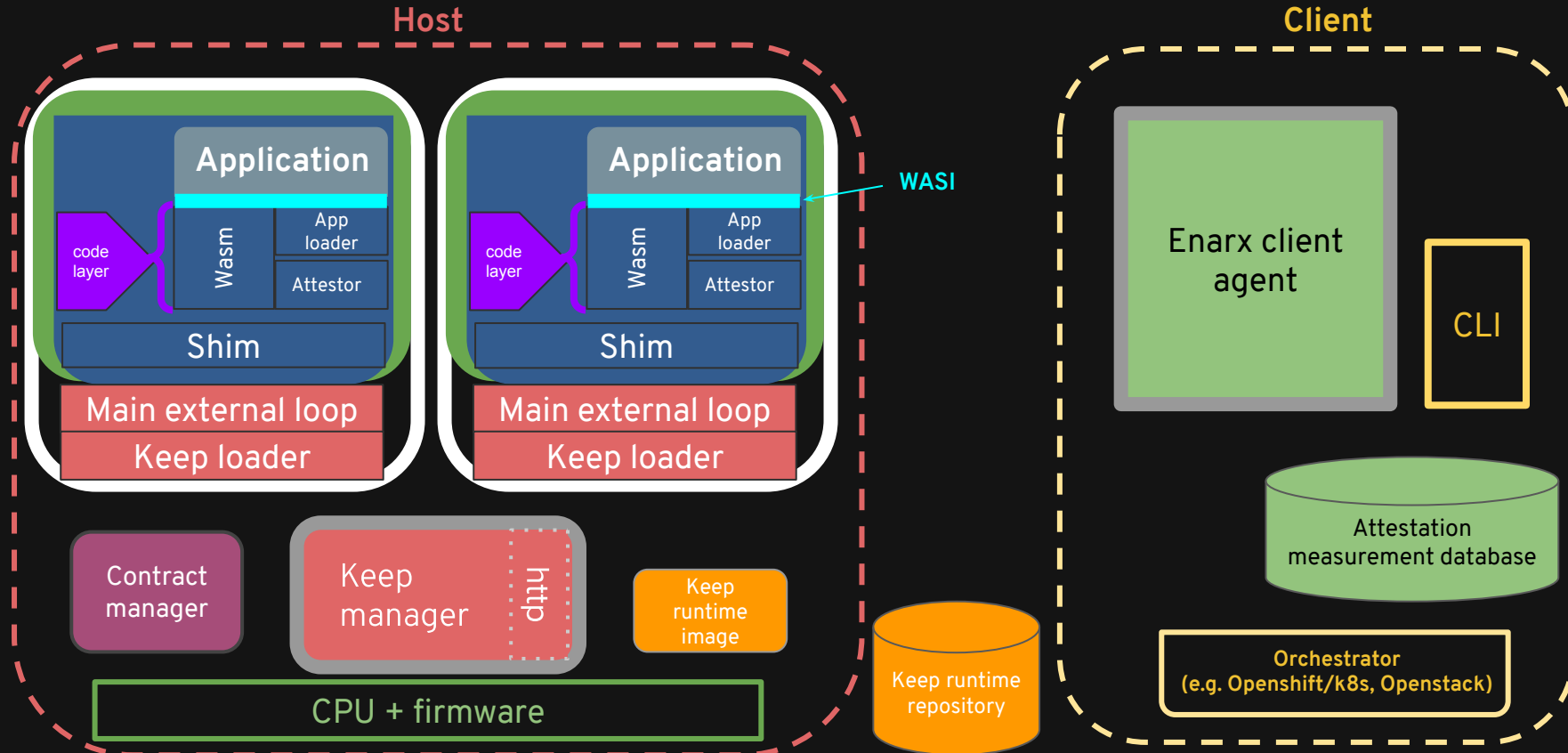
Host

(Simplified)

Client



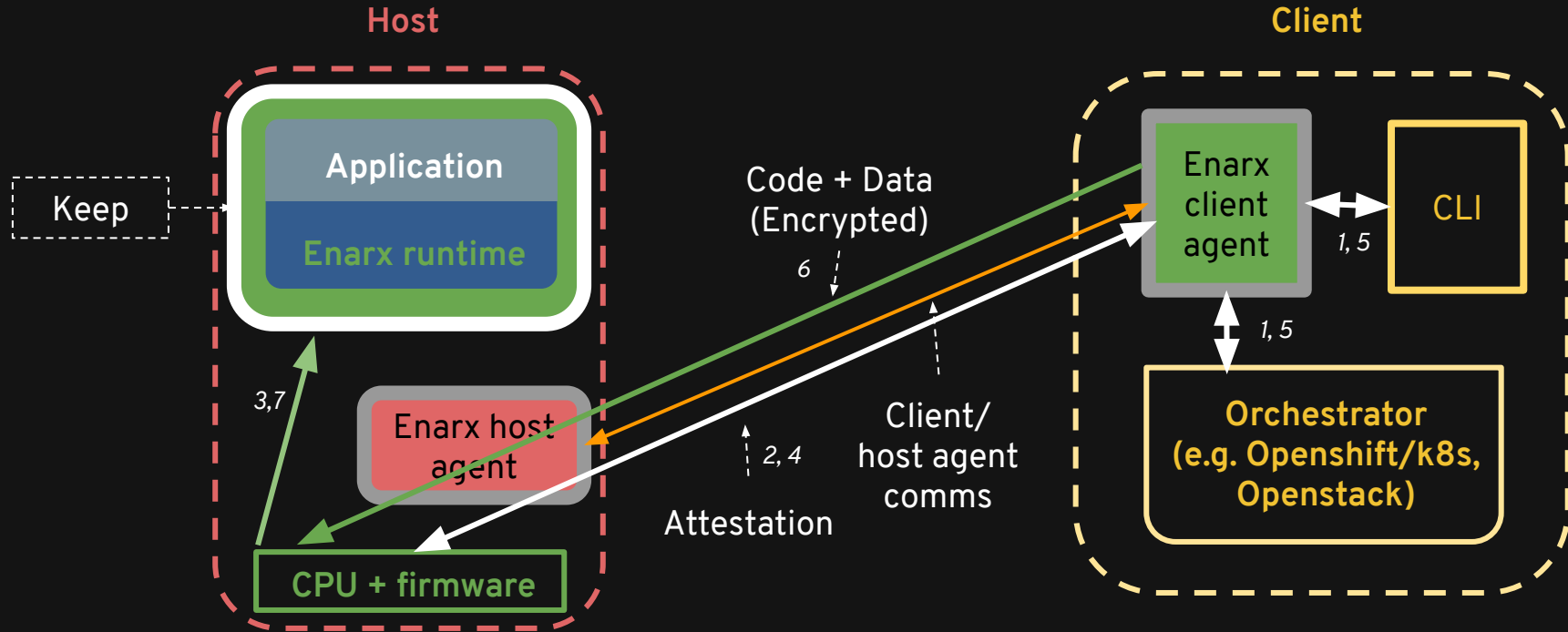
Enarx architectural components



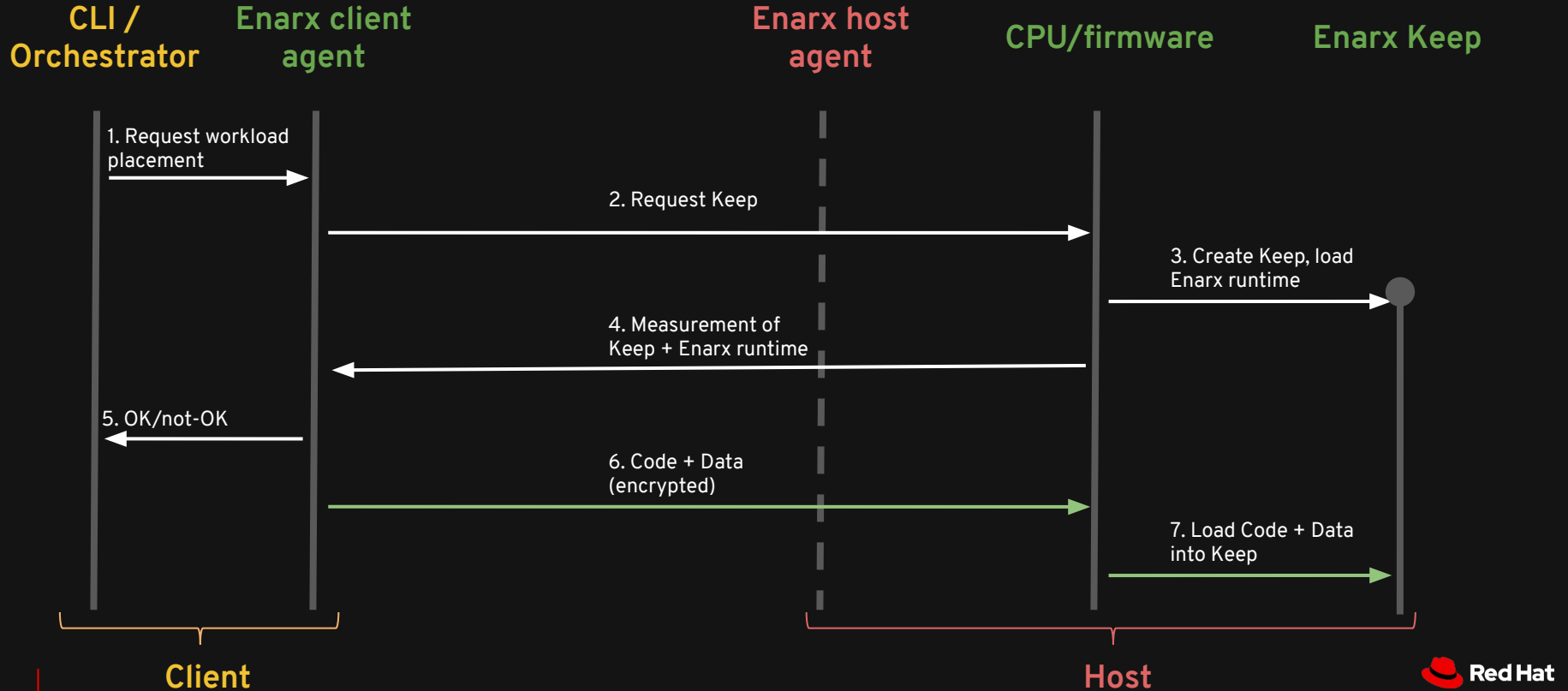
Demo Time!

Process flow

Enarx architectural components



Enarx attestation process diagram



Enarx Design Principles

Enarx Design Principles

1. Minimal Trusted Computing Base
2. Minimum trust relationships
3. Deployment-time portability
4. Network stack outside TCB
5. Security at rest, in transit and in use
6. Auditability
7. Open source
8. Open standards
9. Memory safety
10. No backdoors

The importance of openness

Diversity of thought and experience

The importance of openness

Diversity of thought and experience

- Discover use cases
- Explore architecture
- Challenge designs
- Review implementation
- Increase test coverage
- Clarify documentation

The importance of openness

Diversity of thought and experience

Ease of involvement

The importance of openness

Diversity of thought and experience

Ease of involvement

- More voices
- More expertise
- More welcoming environment

The importance of openness

Diversity of thought and experience

Ease of involvement

Visibility of code and design

The importance of openness

Diversity of thought and experience

Ease of involvement

Visibility of code and design

- Auditability
- But only if combined with ***diversity*** and ***involvement***

We are an open project

- Code ✓ GitHub
- Wiki ✓ GitHub
- Design ✓ GitHub
- Issues & PRs ✓ GitHub
- Chat ✓ Rocket.Chat (Thank you!)
- CI/CD resources ✓ Metal.equinix.com (Thank you!)
- Stand-ups ✓ Open to all
- Diversity ✓ Contributor Covenant CofC

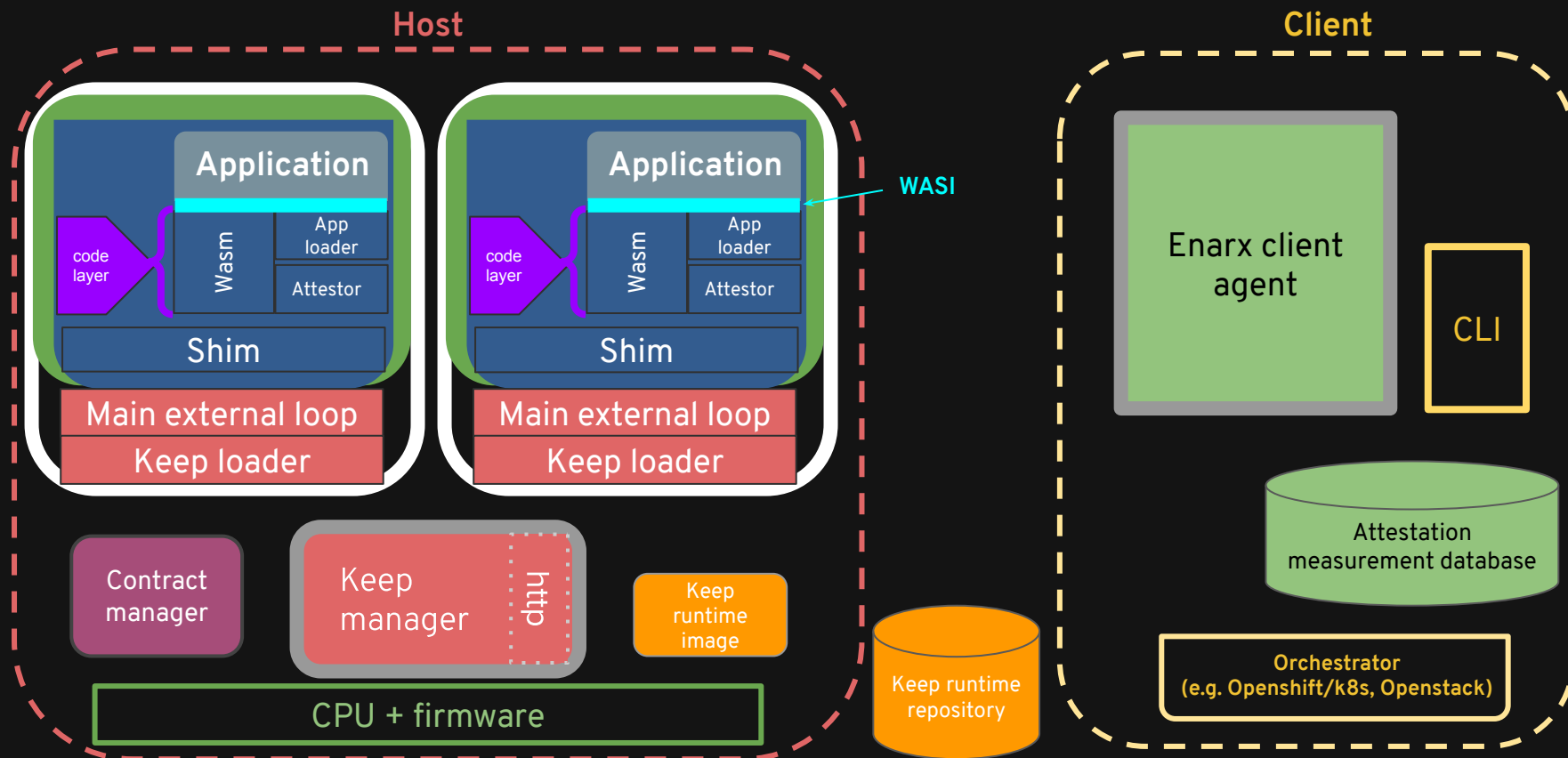


State of the project

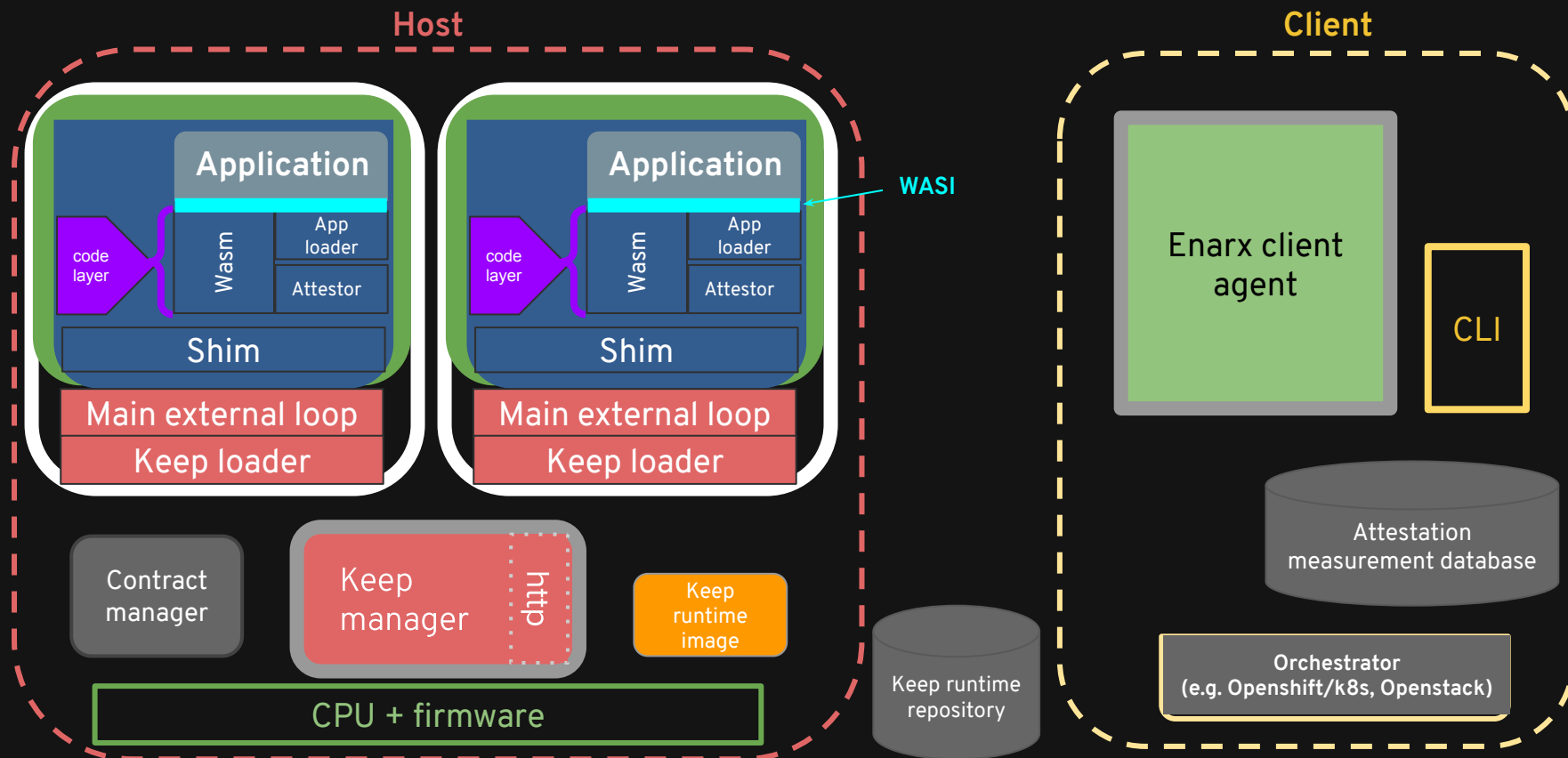
State of the project

- End-to-end demo available
 - SEV (AMD)
 - SGX (Intel) - imminent!
- Stand-alone PoC framework soon
 - Early February 2021
 - Ready for WebAssembly workloads
 - Restricted networking/storage
- Documentation next
 - Initial focus on HOWTOs and design documentation

Enarx architectural components



Enarx architectural components



Key component repositories

- **enarx-keepldr** - Keep loading, execution and management
- **enarx-wasmldr** - loads and executes workloads
- **enarx-keepmgr** - manages multiple Keeps per host
- **client** - requests and attests Keeps, provisions workloads
- Infrastructure/glue
 - Platform-specifics (e.g. **sev**, **sevctl**, **sgx**)
 - **koine** - shared communications pieces
 - **ciborium** - CBOR-encoding/decoding crate

Note: some code awaiting merging as of 2021-01-26!

Getting involved

- Follow us on social media!
- Download, (compile,) run, test, report
 - Users / workload developers
 - Project developers
- Audit designs and implementations
- Document
- Community building and outreach

Useful technical skill-sets

Most important is willingness to learn

- SEV, SGX expertise
- WebAssembly
 - Compiler
 - WASI
- Micro-kernel/syscall
- Linux systems programming
 - Networking, storage
- Kubernetes/OpenShift integration skills
- Security auditing/research
- Rust!



Where to find us

Website: <https://enarx.dev>

Code: <https://github.com/enarx>

Chat: <https://chat.enarx.dev>

Twitter: @enarxproject

LinkedIn: <https://www.linkedin.com/company/enarx>

YouTube: Search “Enarx”

License: Apache 2.0

Language: Rust (with a smattering of x86 Assembly)

Questions?

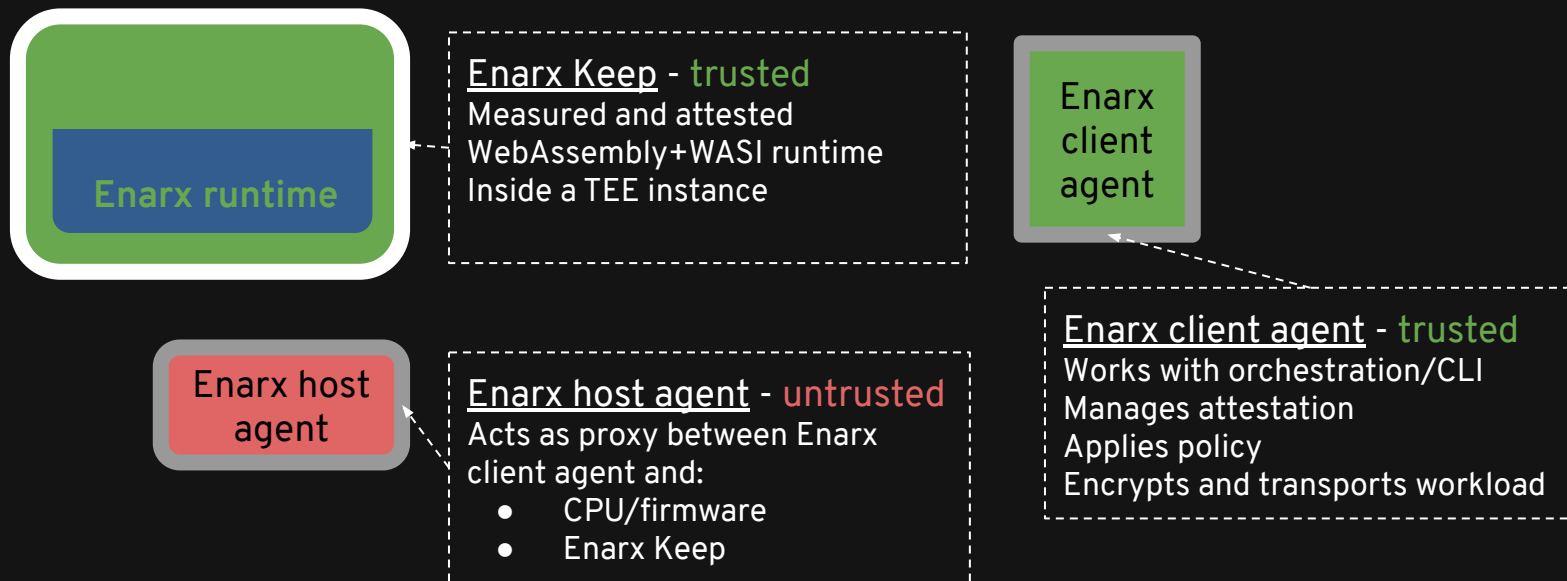


<https://enarx.dev>

Back-up slides

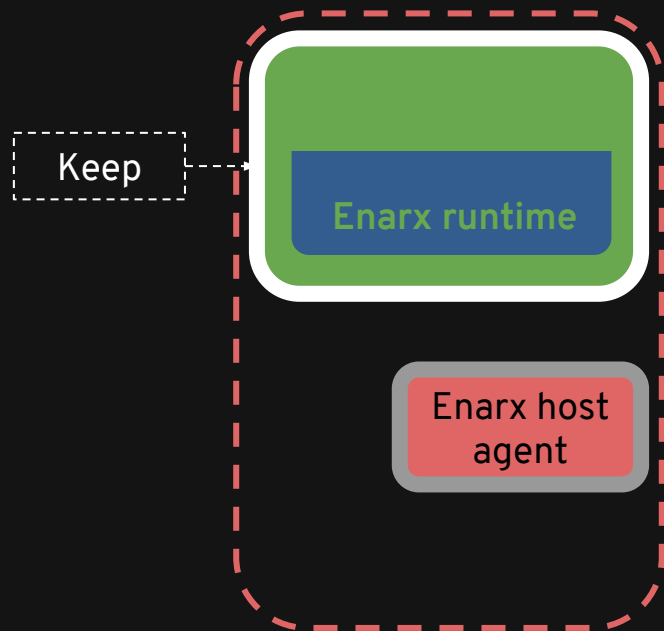
Component level trust

Enarx architectural components

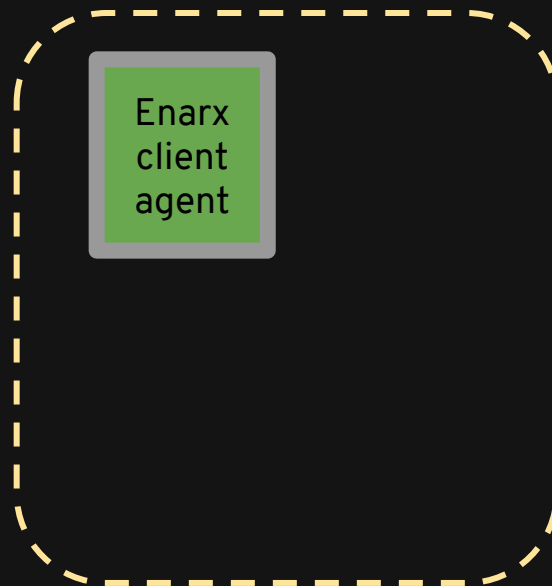


Enarx architectural components

Host

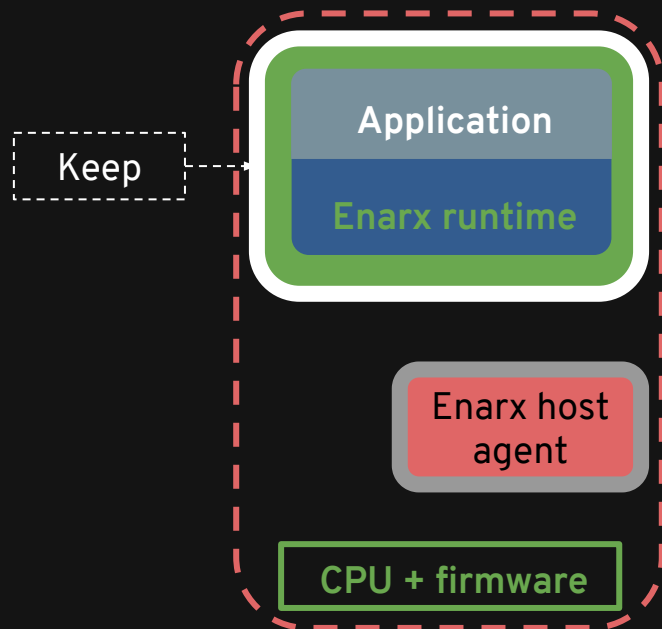


Client

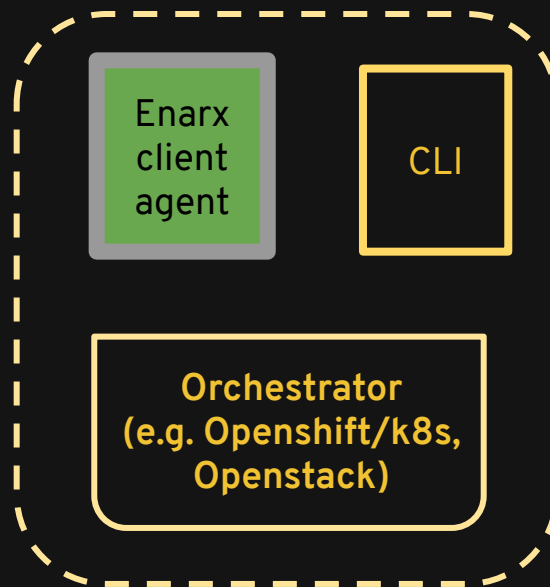


Enarx architectural components

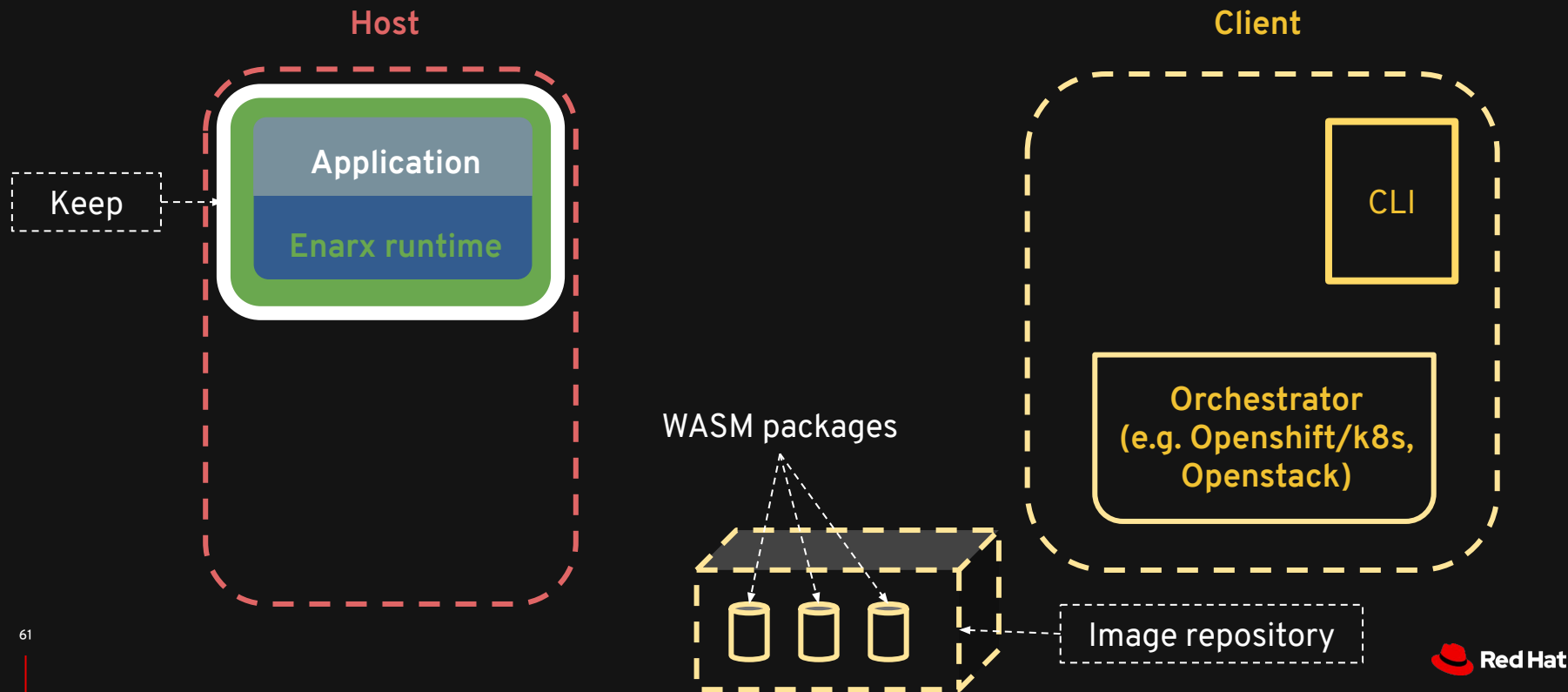
Host



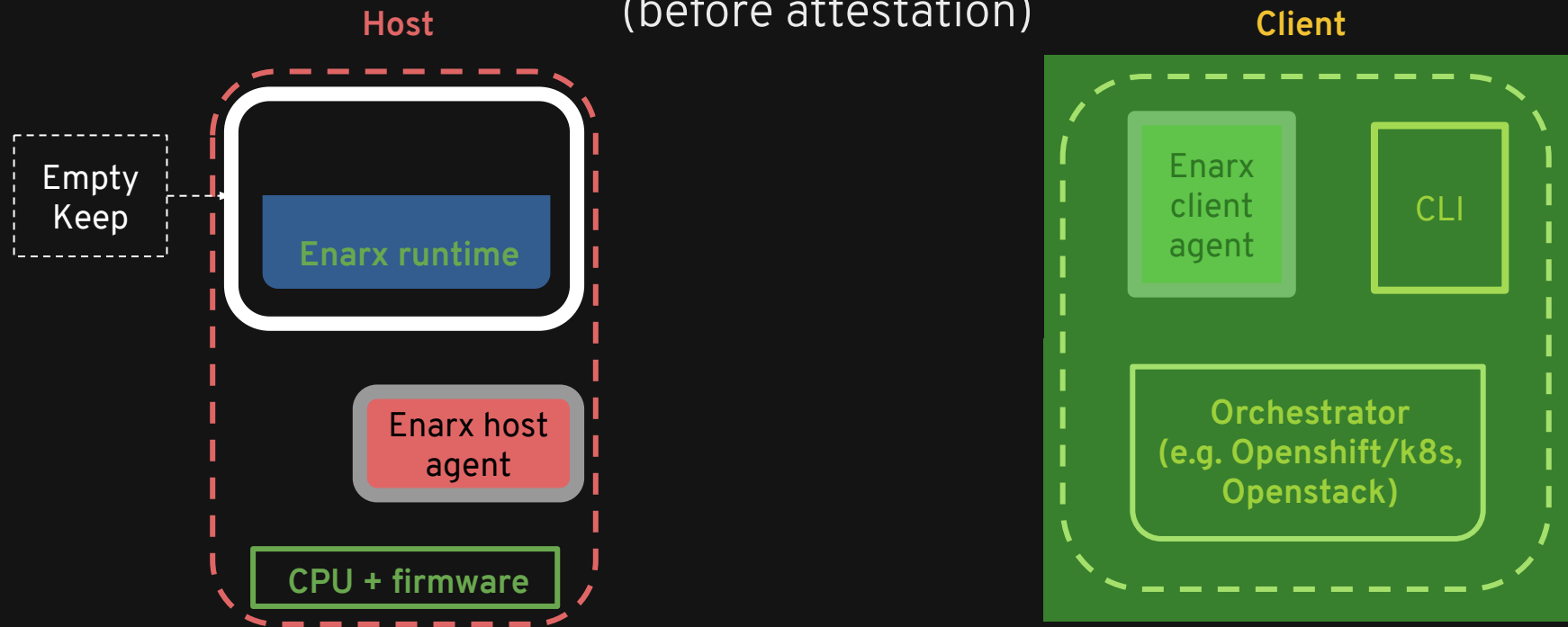
Client



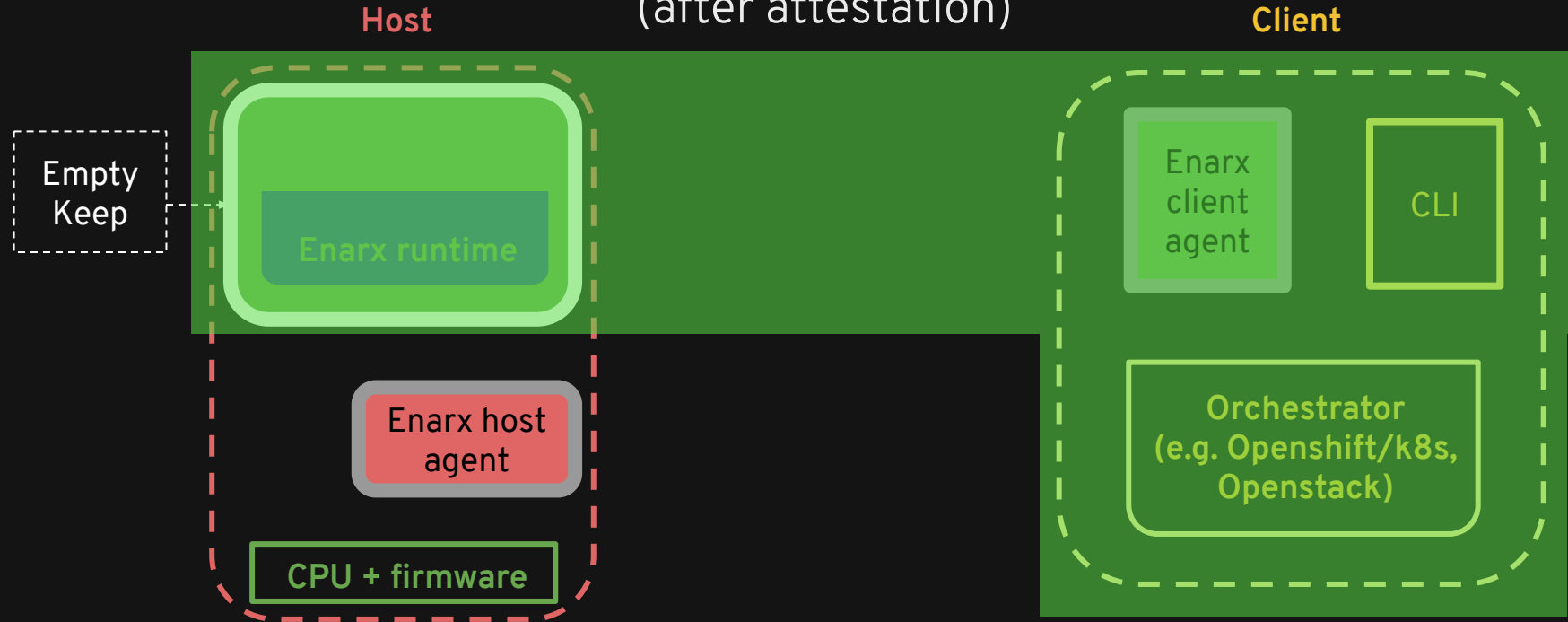
Basic deployment architecture



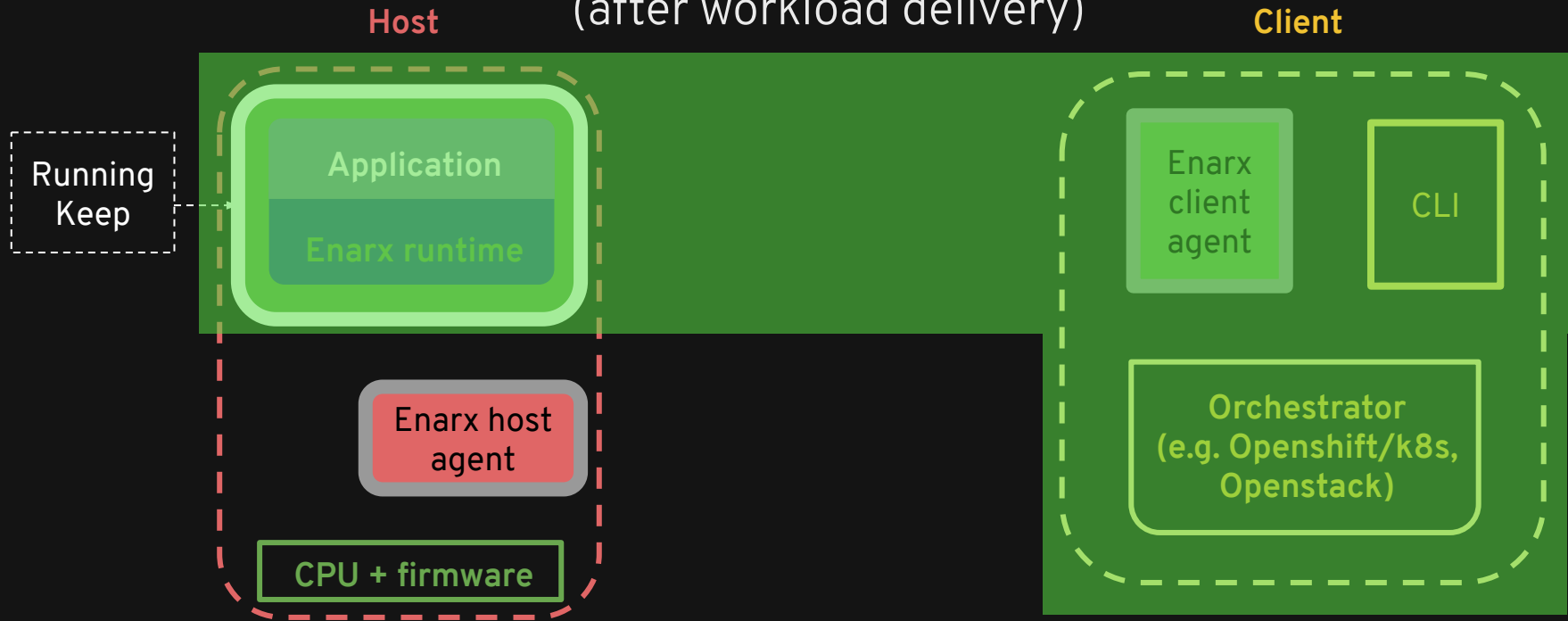
Standard Enarx trust domain (before attestation)



Standard Enarx trust domain (after attestation)



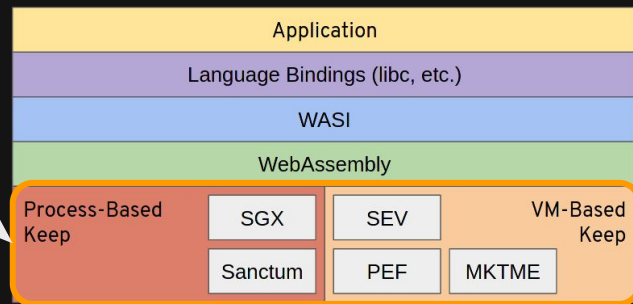
Standard Enarx trust domain (after workload delivery)



Keep layers

Keep - process or VM-based

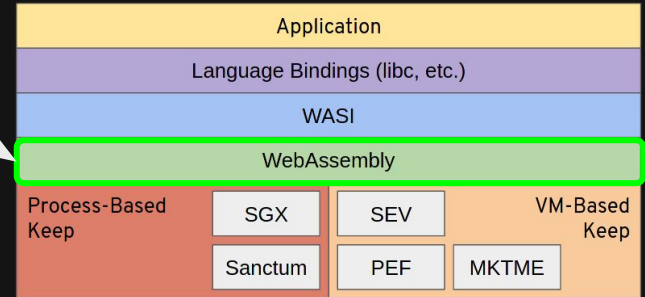
- Core Keep
- Platform-specific
 - Hardware (CPU): silicon vendor
 - Firmware: silicon vendor
 - Software: Enarx



Architecture varies between VM/Process-based platforms

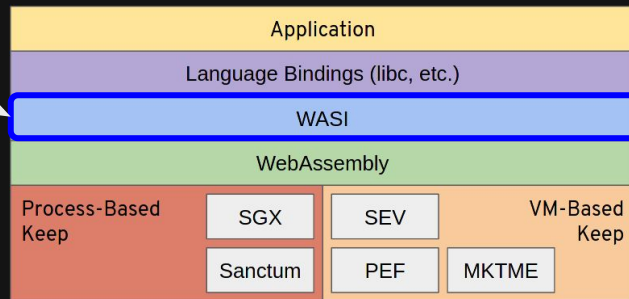
WebAssembly (WASM)

- W3C standard
- Stack Machine ISA
- Sandboxed
- Supported by all browsers
- Exploding in the “serverless” space
- Implementations improving rapidly
 - cranelift and wasmtime



WebAssembly System API ([WASI](#))

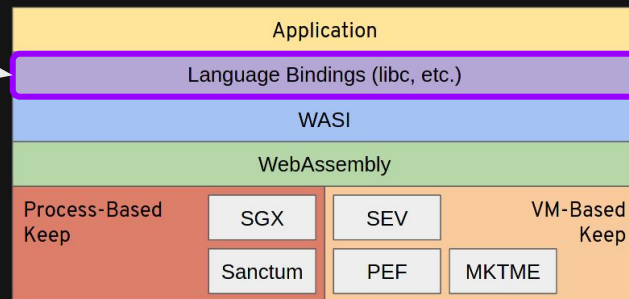
- W3C Standards Track
- Heavily inspired by a subset of POSIX
- Primary goals:
 - Portability
 - Security
- libc implementation on top
- Capability-based security:
 - No absolute resources
 - Think: `openat()` but not `open()`



Language Bindings (libc, etc.)

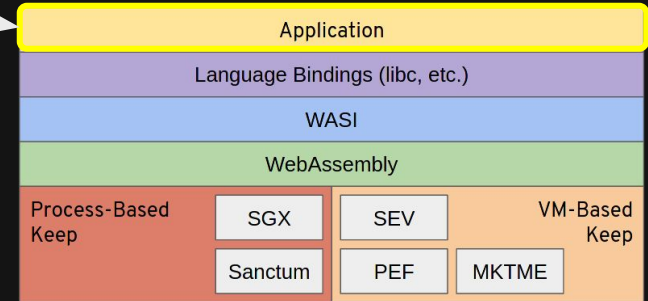
Compilation targets and includes, e.g.

- Rust: `--target wasm32-wasi`

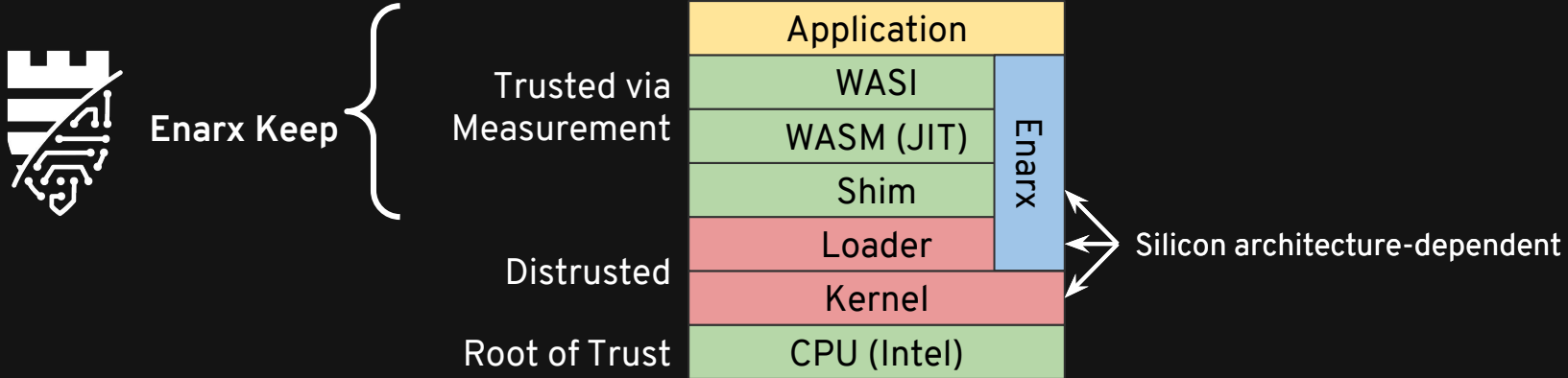


Application

- Written by
 - Tenant (own development)
 - OR
 - 3rd party vendor
- Standard development tools
- Compiled to WebAssembly
- Using WASI interface



Layers - process-based Keep



Layers - VM-based Keep

