

National Textile University, Faisalabad

Department of Computer Science



Assignment # 1

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Section	BSCS-B
Semester	5 th
Registration no.	23-NTU-CS-1086
Course title	Embedded IOT systems
Submitted to	Sir Nasir
Submission date	23-10-2025

Documentation of Task A

Question 3

Implementation

ESP32 LED Mode Cycling with OLED Display

Circuit & Working Explanation

1. Introduction

This project demonstrates how an ESP32 microcontroller can control three LEDs using two push buttons, with real-time feedback displayed on an OLED screen.

The system implements PWM (Pulse Width Modulation) to control LED brightness and supports multiple operation modes that are selected using the buttons.

2. Circuit Overview

- The ESP32 controls three LEDs connected to GPIO 25, 26, and 33.
 - Two push buttons are connected as:
 - **GPIO 14** → Mode Button (to switch between LED modes)
 - **GPIO 27** → Reset Button (to return to initial mode)
 - One **OLED Display** (0.96", 128×64, I2C) is connected as:
 - **SDA** → **GPIO 21**
 - **SCL** → **GPIO 22**
 - Each LED is connected in series with a 220Ω resistor for current limiting.
 - All components share a common ground (GND) connection with the ESP32.
-

Pin Diagram		
Component	ESP32 Pin	Description
LED 1	25	First LED (PWM CH 0)
LED 2	26	Second LED (PWM CH 1)
LED 3	33	Third LED (PWM CH 2)
Mode Button	14	Switches between modes
Reset Button	27	Resets to Mode 0 (OFF)
OLED SDA	21	I²C Data Line
OLED SCL	22	I²C Clock Line
OLED VCC	3.3V	Power Supply
OLED GND	GND	Common Ground

4. Working Principle

Step 1: Initialization

- ESP32 initializes I/O pins for LEDs, buttons, and OLED.
- Configures PWM channels for LED brightness control.
- Displays “System Ready” message on OLED at startup.

Step 2: Button Input Handling

- **Mode Button (GPIO 14):** Cycles through the 4 LED modes.
- **Reset Button (GPIO 27):** Returns to the default OFF state.
- Buttons use internal pull-up resistors and software debouncing for stable input.

Step 3: Operating Modes

1. **Mode 0 – All LEDs OFF**
Turns off all LEDs and shows “ALL OFF” on OLED.
2. **Mode 1 – Alternate Blinking**
LEDs blink one after another in sequence (LED1 → LED2 → LED3).

3. **Mode 2 – All LEDs ON**

All LEDs glow continuously.

4. **Mode 3 – PWM Fading Mode**

LED brightness gradually increases and decreases using PWM.

Step 4: PWM Control

- PWM allows analog-like brightness control using digital signals.
- **Channels:** 0, 1, 2
- **Frequency:** 5 kHz
- **Resolution:** 8-bit (0–255 duty cycle)

Step 5: OLED Display Feedback

- OLED shows the active mode (e.g., “Mode 1: Alternate Blink”).
- In fade mode, a progress bar represents LED brightness.
- Updates dynamically with each button press.

5. Key Concepts Demonstrated

- **PWM (Pulse Width Modulation):** For LED brightness control.
 - **Debouncing:** To avoid multiple false button presses.
 - **I²C Communication:** Between ESP32 and OLED display.
 - **State Machine Logic:** For smooth mode switching.
 - **Real-Time Feedback:** User sees active mode on OLED.
-

CODE:

```
/*
-----
Title       : ESP32 LED Control with OLED Display (3 LEDs)
Author      : Rameen Fatima
Reg. no.    : 23-NTU-CS-1086 (BSCS-5TH B)
Description :
    This program uses two push buttons to control LED operation modes
    and display the current mode on an OLED screen.
    The circuit includes:
    • 3 LEDs (Pin 25, 26, 33)
    • 2 Push Buttons (Mode=14, Reset=27)
    • 1 OLED Display (I2C: SDA=21, SCL=22)
    • PWM-controlled LED brightness fade mode
-----
*/

#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>

#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64
#define OLED_ADDR 0x3C
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, -1);
```

```
// --- Pin Configuration ---
#define LED1 25           // First LED pin
#define LED2 26           // Second LED pin
#define LED3 33           // Third LED pin
#define BTN_MODE 14       // Button to change LED mode
#define BTN_RESET 27      // Button to reset to OFF mode

// --- PWM Configuration ---
#define PWM_CH1 0          // PWM Channel for LED1
#define PWM_CH2 1          // PWM Channel for LED2
#define PWM_CH3 2          // PWM Channel for LED3
#define PWM_FREQ 5000      // PWM frequency in Hz
#define PWM_RES 8          // PWM resolution (8-bit = 0-255)

int mode = 0;              // Current LED mode
unsigned long lastPress = 0; // For button debounce
int brightness = 0;        // Current LED brightness (for fade)
int fadeAmount = 10;       // Brightness change per loop in fade mode

void setup() {
    Serial.begin(115200);

    // --- Configure buttons as input with internal pull-up ---
    pinMode(BTN_MODE, INPUT_PULLUP);
    pinMode(BTN_RESET, INPUT_PULLUP);
```

```

// --- Setup PWM for LEDs ---
ledcSetup(PWM_CH1, PWM_FREQ, PWM_RES);
ledcSetup(PWM_CH2, PWM_FREQ, PWM_RES);
ledcSetup(PWM_CH3, PWM_FREQ, PWM_RES);
ledcAttachPin(LED1, PWM_CH1);
ledcAttachPin(LED2, PWM_CH2);
ledcAttachPin(LED3, PWM_CH3);

// --- Initialize OLED Display ---
Wire.begin(21, 22); // Set custom I2C pins
if (!display.begin(SSD1306_SWITCHCAPVCC, OLED_ADDR)) {
    Serial.println("OLED not found!");
    while (true); // Halt program if OLED fails
}

// --- Startup message ---
display.clearDisplay();
display.setTextSize(1);
display.setTextColor(SSD1306_WHITE);
display.setCursor(15, 25);
display.println("System Ready...");
display.display();
delay(1000);
display.clearDisplay();
}

```

```

/*
drawUIFrame():
Draws the OLED layout including header, border,
and footer with pin information. Displays current mode text.
*/
void drawUIFrame(String modeText) {
    display.clearDisplay();

    // --- Header Bar ---
    display.fillRect(0, 0, 128, 12, SSD1306_WHITE); // top header bar
    display.setTextColor(SSD1306_BLACK);
    display.setCursor(3, 2);
    display.print("ESP32 LED Controller");

    // --- Outer Border ---
    display.drawRect(0, 0, SCREEN_WIDTH, SCREEN_HEIGHT, SSD1306_WHITE);

    // --- Mode Title ---
    display.setTextColor(SSD1306_WHITE);
    display.setTextSize(1);
    display.setCursor(5, 18);
    display.print("Mode: ");
    display.println(modeText);

    // --- Footer Bar (Instructions) ---
    display.drawLine(0, 54, 128, 54, SSD1306_WHITE);
    display.setCursor(5, 56);
    display.print("MODE=14 RESET=27");
}

```

```

void loop() {
  // --- Button Handling (with debounce delay) ---
  if (!digitalRead(BTN_MODE) && millis() - lastPress > 250) {
    mode = (mode + 1) % 4; // Cycle through 4 modes
    lastPress = millis();
  }
  if (!digitalRead(BTN_RESET) && millis() - lastPress > 250) {
    mode = 0; // Reset to OFF mode
    lastPress = millis();
  }

  // --- Mode Logic + OLED Display ---
  switch (mode) {

    // MODE 0: All LEDs OFF
    case 0: {
      drawUIFrame("0: ALL OFF");
      ledcWrite(PWM_CH1, 0);
      ledcWrite(PWM_CH2, 0);
      ledcWrite(PWM_CH3, 0);
      display.setCursor(20, 35);
      display.println("All LEDs OFF");
      break;
    }

```

```

    // MODE 1: Alternate Blinking LEDs
    case 1: {
      drawUIFrame("1: Alternate Blink");
      display.setCursor(20, 35);
      display.println("Blinking in Sequence");
      // --- LED1 ON ---
      ledcWrite(PWM_CH1, 255);
      ledcWrite(PWM_CH2, 0);
      ledcWrite(PWM_CH3, 0);
      display.fillCircle(95, 38, 3, SSD1306_WHITE);
      display.display();
      delay(300);
      // --- LED2 ON ---
      ledcWrite(PWM_CH1, 0);
      ledcWrite(PWM_CH2, 255);
      ledcWrite(PWM_CH3, 0);
      display.fillCircle(105, 38, 3, SSD1306_WHITE);
      display.display();
      delay(300);
      // --- LED3 ON ---
      ledcWrite(PWM_CH1, 0);
      ledcWrite(PWM_CH2, 0);
      ledcWrite(PWM_CH3, 255);
      display.fillCircle(115, 38, 3, SSD1306_WHITE);
      display.display();
      delay(300);
      break;
    }

```

```
// MODE 2: All LEDs ON
case 2: {
    drawUIFrame("2: All ON");
    ledcWrite(PWM_CH1, 255);
    ledcWrite(PWM_CH2, 255);
    ledcWrite(PWM_CH3, 255);
    display.setCursor(20, 35);
    display.println("All LEDs ON");
    break;
}

// MODE 3: PWM Fade Mode (LEDs cross-fade)
case 3: {
    drawUIFrame("3: PWM Fade");
    ledcWrite(PWM_CH1, brightness);
    ledcWrite(PWM_CH2, 255 - brightness);
    ledcWrite(PWM_CH3, brightness / 2); // third LED half intensity pattern

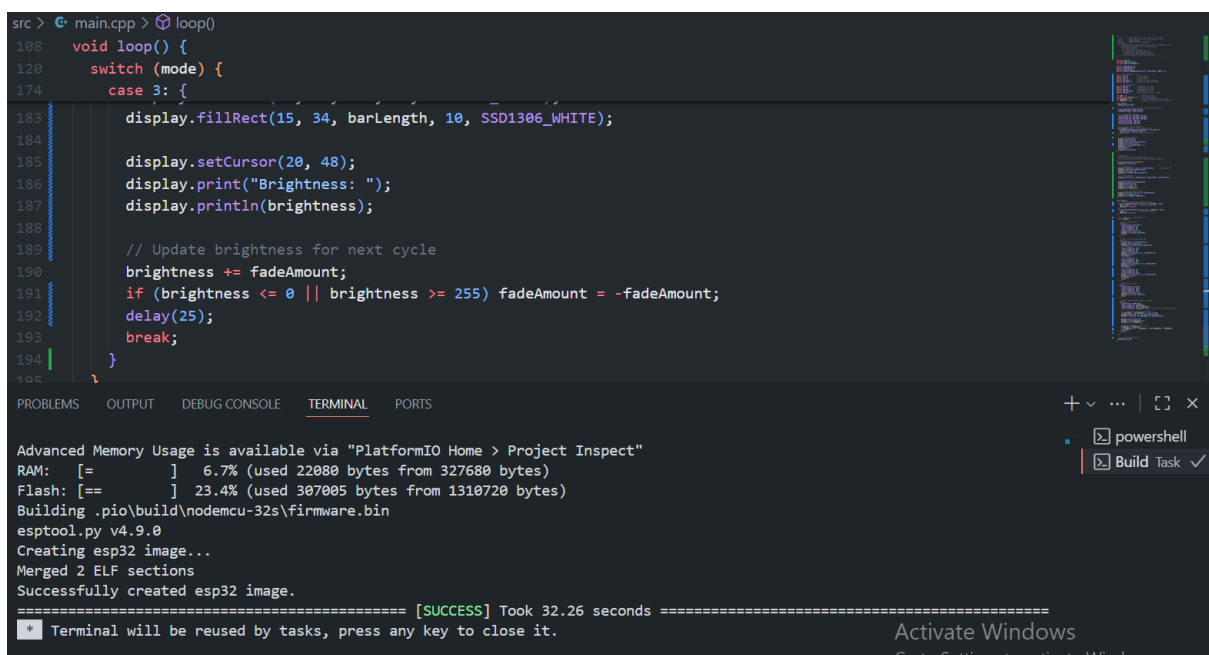
    // --- Fade Bar Visualization on OLED ---
    int barLength = map(brightness, 0, 255, 0, 100);
    display.drawRect(15, 34, 100, 10, SSD1306_WHITE);
    display.fillRect(15, 34, barLength, 10, SSD1306_WHITE);

    display.setCursor(20, 48);
    display.print("Brightness: ");
    display.println(brightness);
}
```

```
// Update brightness for next cycle
brightness += fadeAmount;
if (brightness <= 0 || brightness >= 255) fadeAmount = -fadeAmount;
delay(25);
break;
}
}

// --- Update OLED Display ---
display.display();
}
```

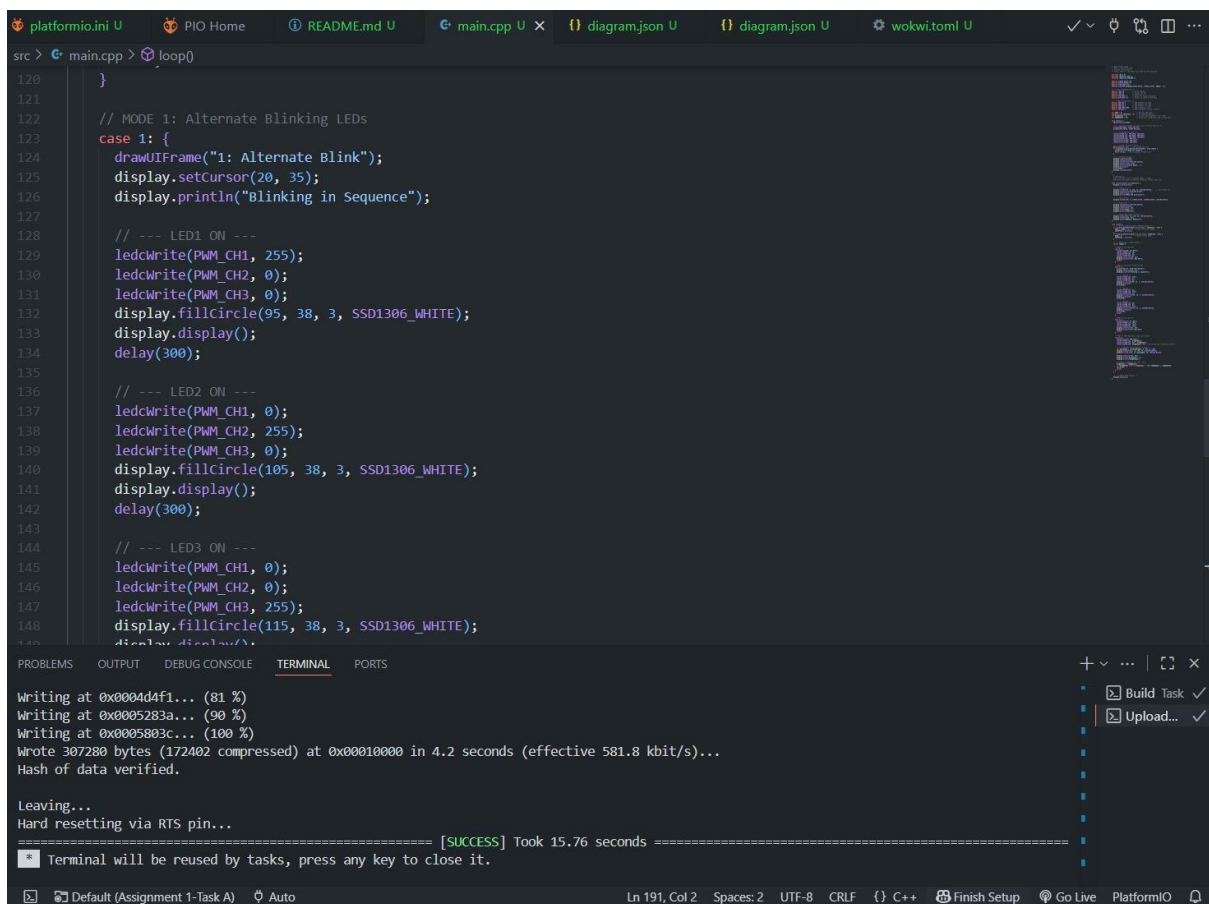
Build success:



```
src > main.cpp > loop()
108 void loop() {
120     switch (mode) {
174         case 3: {
183             display.fillRect(15, 34, barLength, 10, SSD1306_WHITE);
184
185             display.setCursor(20, 48);
186             display.print("Brightness: ");
187             display.println(brightness);
188
189             // Update brightness for next cycle
190             brightness += fadeAmount;
191             if (brightness <= 0 || brightness >= 255) fadeAmount = -fadeAmount;
192             delay(25);
193             break;
194         }
195     }
196 }

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
Advanced Memory Usage is available via "PlatformIO Home > Project Inspect"
RAM: [ = ] 6.7% (used 22080 bytes from 327680 bytes)
Flash: [ == ] 23.4% (used 307005 bytes from 1310720 bytes)
Building .pio\build\nodemcu-32s\firmware.bin
esptool.py v4.9.0
Creating esp32 image...
Merged 2 ELF sections
Successfully created esp32 image.
===== [SUCCESS] Took 32.26 seconds =====
* Terminal will be reused by tasks, press any key to close it.
```


Upload success:



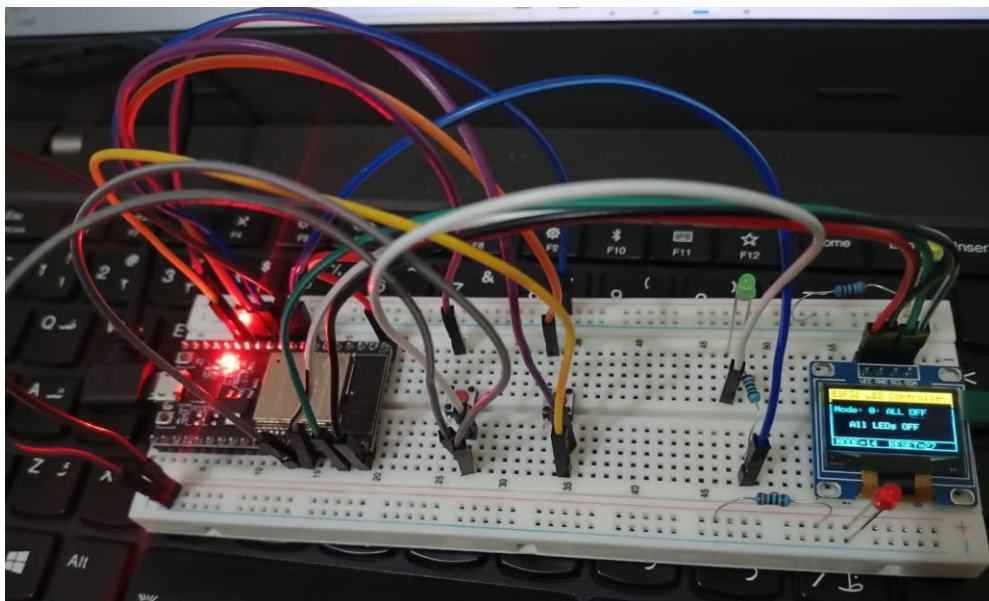
```
platformio.ini U  PIO Home  README.md U  main.cpp U x  diagram.json U  diagram.json U  wokwi.toml U
src > main.cpp > loop()
120     }
121
122     // MODE 1: Alternate Blinking LEDs
123     case 1: {
124         drawUIFrame("1: Alternate Blink");
125         display.setCursor(20, 35);
126         display.println("Blinking in Sequence");
127
128         // --- LED1 ON ---
129         ledcWrite(PWM_CH1, 255);
130         ledcWrite(PWM_CH2, 0);
131         ledcWrite(PWM_CH3, 0);
132         display.fillCircle(95, 38, 3, SSD1306_WHITE);
133         display.display();
134         delay(300);
135
136         // --- LED2 ON ---
137         ledcWrite(PWM_CH1, 0);
138         ledcWrite(PWM_CH2, 255);
139         ledcWrite(PWM_CH3, 0);
140         display.fillCircle(105, 38, 3, SSD1306_WHITE);
141         display.display();
142         delay(300);
143
144         // --- LED3 ON ---
145         ledcWrite(PWM_CH1, 0);
146         ledcWrite(PWM_CH2, 0);
147         ledcWrite(PWM_CH3, 255);
148         display.fillCircle(115, 38, 3, SSD1306_WHITE);
149         display.display();
150     }
151 }

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS
Writing at 0x0004d4f1... (81 %)
Writing at 0x0005283a... (90 %)
Writing at 0x0005803c... (100 %)
Wrote 307280 bytes (172402 compressed) at 0x00010000 in 4.2 seconds (effective 581.8 kbit/s)...
Hash of data verified.

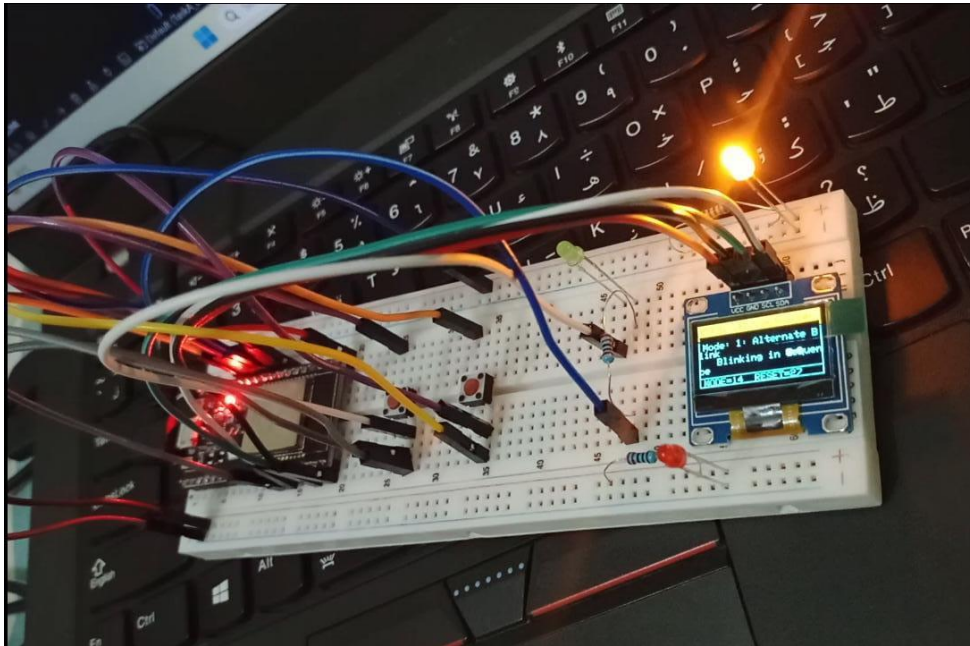
Leaving...
Hard resetting via RTS pin...
===== [SUCCESS] Took 15.76 seconds =====
Terminal will be reused by tasks, press any key to close it.
```

Hardware output:

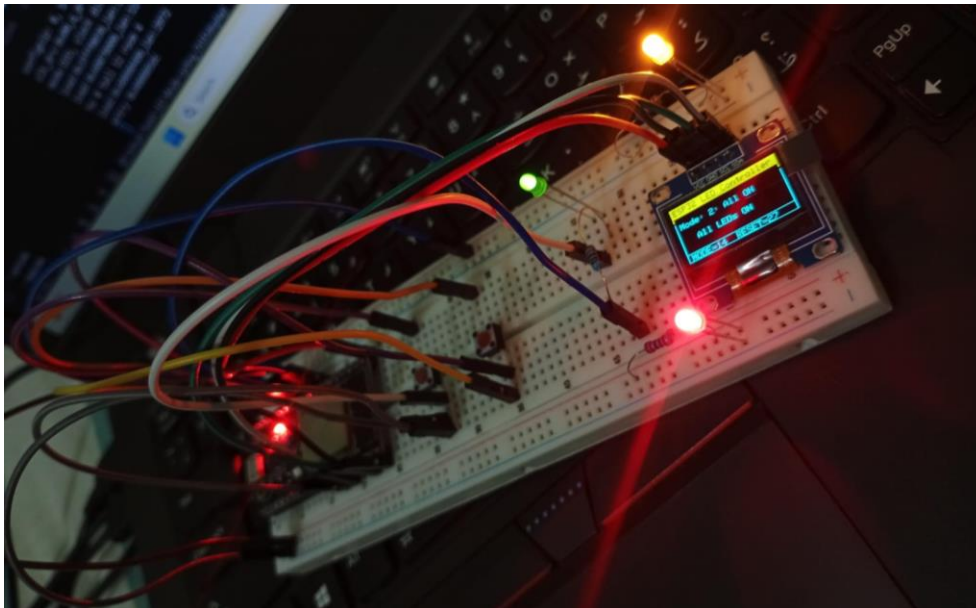
Mode 0 (ALL OFF):



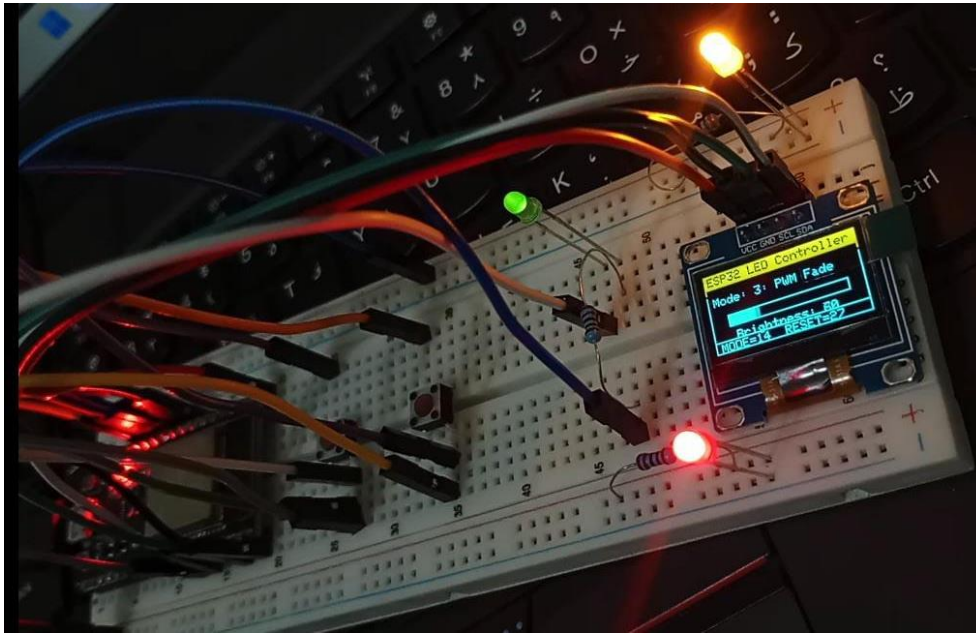
Mode 1 (Alternate blink):



Mode 2 (ALL ON):



Mode 3 (PWM fade):



Handwritten code images:

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BSCS-5thB

ASSIGNMENT 1

Task (a)

LED mode cycling with OLED display:

Code :-

```
# include <Wire.h>
# include <Adafruit_GFX.h>
# include <Adafruit_SSD1306.h>
```

```
# define SCREEN_WIDTH 128
# define SCREEN_HEIGHT 64
# define OLED_ADDR 0x3C
```

```
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT,
, &Wire, -1);
```

// --- Pin Configuration ---

```
# define LED1 25
# define LED2 26
# define LED3 33
# define BTN_Mode 14
# define BTN_RESET 27
```

// --- PWM Configuration ---

```
# define PWM_CH1 0
# define PWM_CH2 1
# define PWM_CH3 2
# define PWM_FREQ 5000
```



```
# define PWM_RES 8
```

```
int mode = 0;  
unsigned long lastPress = 0;  
int brightness = 0;  
int fadeAmount = 10;
```

```
void setup() {  
  serial.begin(115200);
```

```
  pinMode(BTN_Mode, INPUT_PULLUP);  
  pinMode(BTN_RESET, INPUT_PULLUP);
```

```
  ledcSetup(PWM_CH1, PWM_FREQ, PWM_RES);  
  ledcSetup(PWM_CH2, PWM_FREQ, PWM_RES);  
  ledcSetup(PWM_CH3, PWM_FREQ, PWM_RES);  
  ledcAttachPin(LED1, PWM_CH1);  
  ledcAttachPin(LED2, PWM_CH2);  
  ledcAttachPin(LED3, PWM_CH3);
```

```
  Wire.begin(21, 22);
```

```
  if (!display.begin(SSD1306_SWITCHCAPVCC,  
                    OLED_ADDR)) {  
    Serial.println("OLED not found!");  
    while (true);
```

```
  }
```

```
// --- Startup Message ---
```

```
  display.clearDisplay();  
  display.setTextSize(1);  
  display.setTextColor(SSD1306_WHITE);  
  display.setCursor(15, 25);
```



```
display.println("System Ready...");  
display.display();  
delay(1000);  
display.clearDisplay();  
}
```

```
void drawUIFrame(String modeText) {  
    display.clearDisplay();
```

```
    display.fillRect(0, 0, 128, 12, SSD1306_WHITE);  
    display.setTextColor(SSD1306_BLACK);  
    display.setCursor(3, 2);  
    display.print("ESP32 LED Controller");
```

```
    display.drawRect(0, 0, SCREEN_WIDTH,  
        SCREEN_HEIGHT, SSD1306_WHITE);
```

```
    display.setTextColor(SSD1306_WHITE);  
    display.setTextSize(1);  
    display.setCursor(5, 18);  
    display.print("Mode: ");  
    display.println(modeText);
```

```
    display.drawLine(0, 54, 128, 54, SSD1306_WHITE);  
    display.setCursor(5, 56);  
    display.print("Mode = 14      RESET = 27");
```

```
void loop() {
```

```
    if (!digitalRead(BTN_Mode) && millis() -  
        lastPress > 250) {  
        mode = (mode + 1) % 4;  
        lastPress = millis();  
    }
```



```
if (!digitalRead(BTN_RESET) && millis() -  
    lastPress > 250) {
```

```
    mode = 0;  
    lastPress = millis();  
}
```

// --- Mode logic + OLED display ---

```
switch (mode) {
```

// MODE 0 : ALL LEDs OFF

```
case 0: {  
    drawUIFrame ("0: ALL OFF");  
    ledcWrite (PWM_CH1, 0);  
    ledcWrite (PWM_CH2, 0);  
    ledcWrite (PWM_CH3, 0);  
    display.setCursor (20, 35);  
    display.println ("ALL LEDs OFF");  
    break;  
}
```

// MODE 1: Alternate Blinking LEDs

```
case 1: {  
    drawUIFrame ("1: Alternate Blink");  
    display.setCursor (20, 35);  
    display.println ("Blinking in sequence");
```

```
    ledcWrite (PWM_CH1, 255);  
    ledcWrite (PWM_CH2, 0);  
    ledcWrite (PWM_CH3, 0);  
    display.fillCircle (95, 38, 3, SSD1306_WHITE);  
    display.display();
```



```
delay(300);
```

```
LedcWrite (PWM-CH1, 0);  
LedcWrite (PWM-CH2, 255);  
LedcWrite (PWM-CH3, 0);  
display.fillCircle(105, 38, 3, SSD1306-WHITE);  
display.display();  
delay(300);
```

```
LedcWrite (PWM-CH1, 0);  
LedcWrite (PWM-CH2, 0);  
LedcWrite (PWM-CH3, 255);  
display.fillCircle(115, 38, 3, SSD1306-WHITE);  
display.display();  
delay(300);  
break;
```

```
}
```

```
// MODE 2 : All LEDs ON
```

```
case 2: {  
drawUIFrame("2: ALL ON");  
LedcWrite(PWM-CH1, 255);  
LedcWrite(PWM-CH2, 255);  
LedcWrite(PWM-CH3, 255);  
display.setCursor(20, 35);  
display.println("ALL LEDs ON");  
break;  
}
```

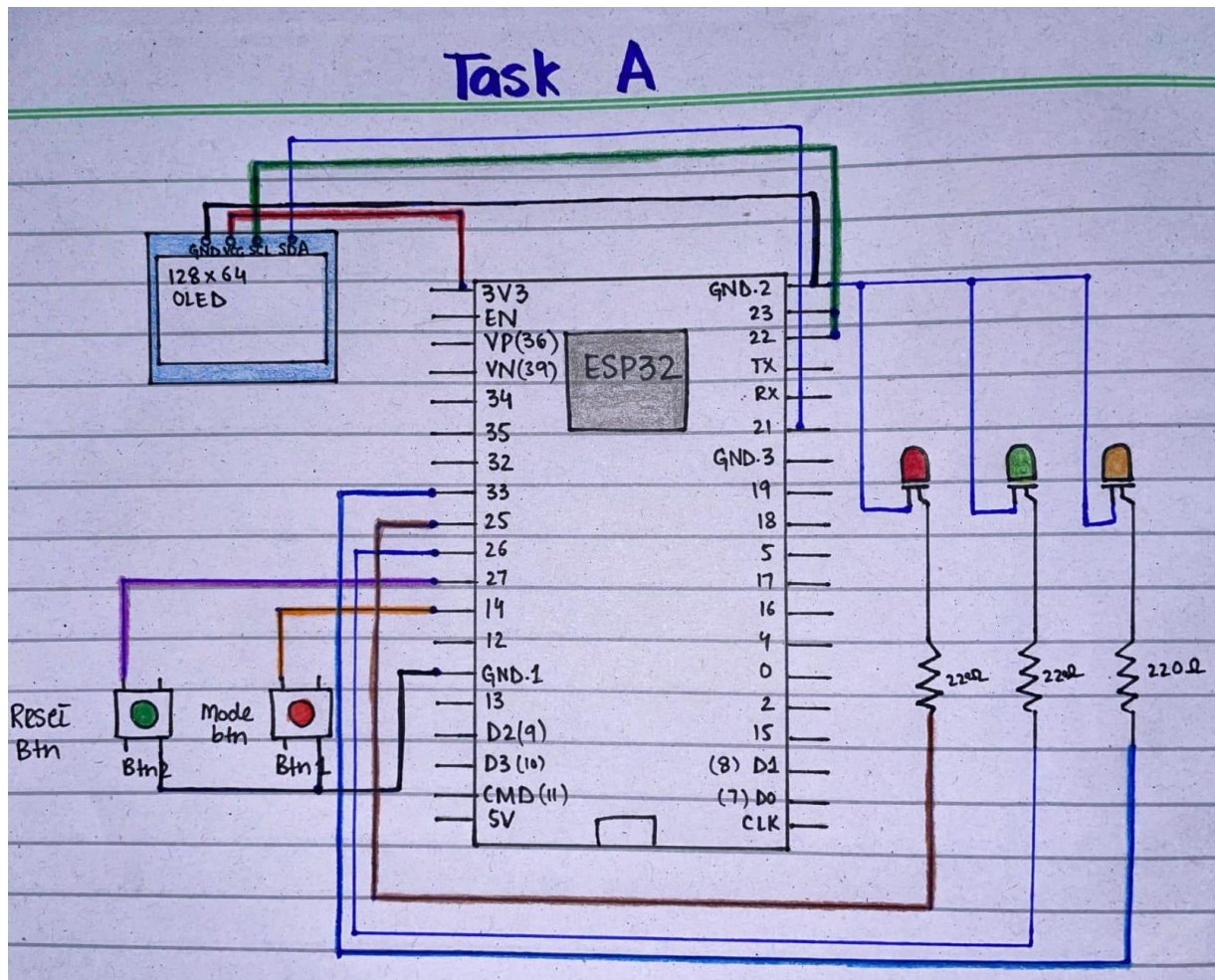
```
// MODE 3 : PWM Fade Mode
```

```
case 3: {  
drawUIFrame("3: PWM Fade");  
LedcWrite(PWM-CH1, brightness);
```



```
ledcWrite (PWM_CH2, 255-brightness);  
ledcWrite (PWM_CH3, brightness / 2);  
  
int barlength = map (brightness, 0, 255,  
                     0, 100);  
display.drawRect (15, 34, 100, 10, SSD1306_WHITE);  
display.fillRect (15, 34, barlength, 10, SSD1306_WHITE);  
  
display.setCursor (20, 48);  
display.print ("Brightness : ");  
display.println (brightness);  
  
brightness += fadeAmount;  
if (brightness <= 0 || brightness >= 255)  
    fadeAmount = -fadeAmount;  
delay (25);  
break;  
}  
}  
  
display.display ();  
}
```

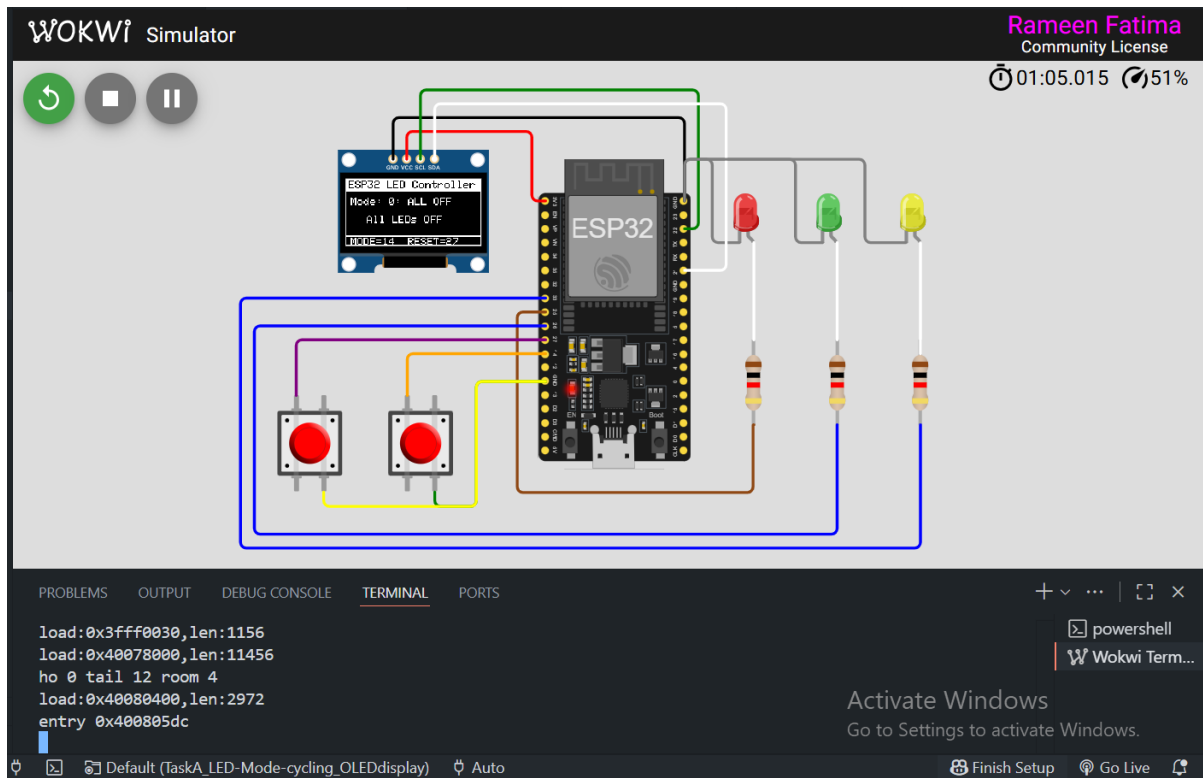
Hand sketch Diagram:



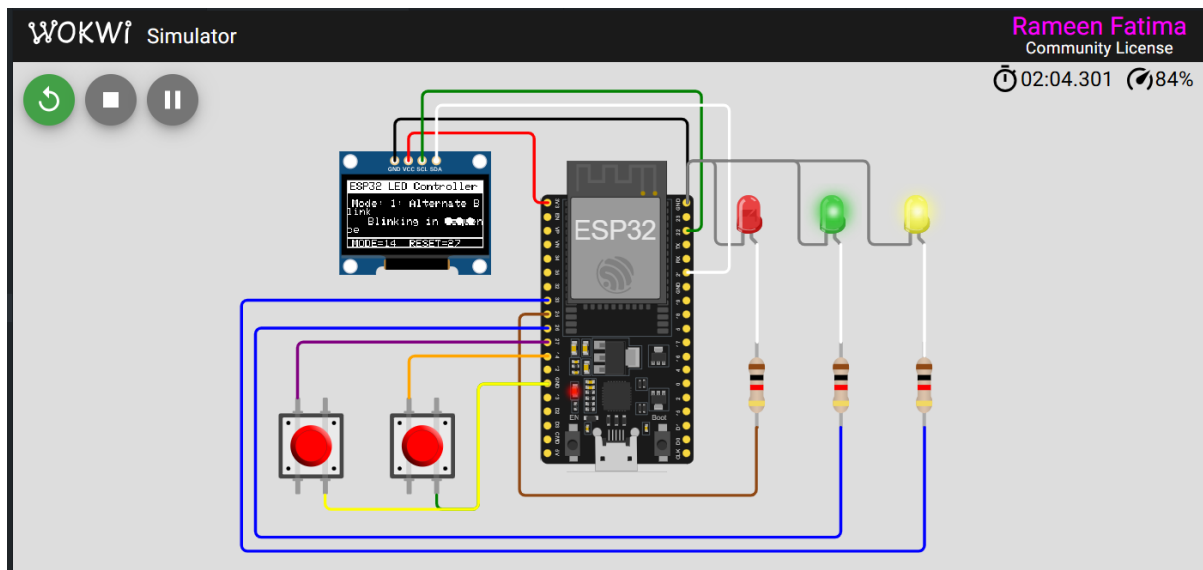
Wokwi circuit diagrams:

Button1:

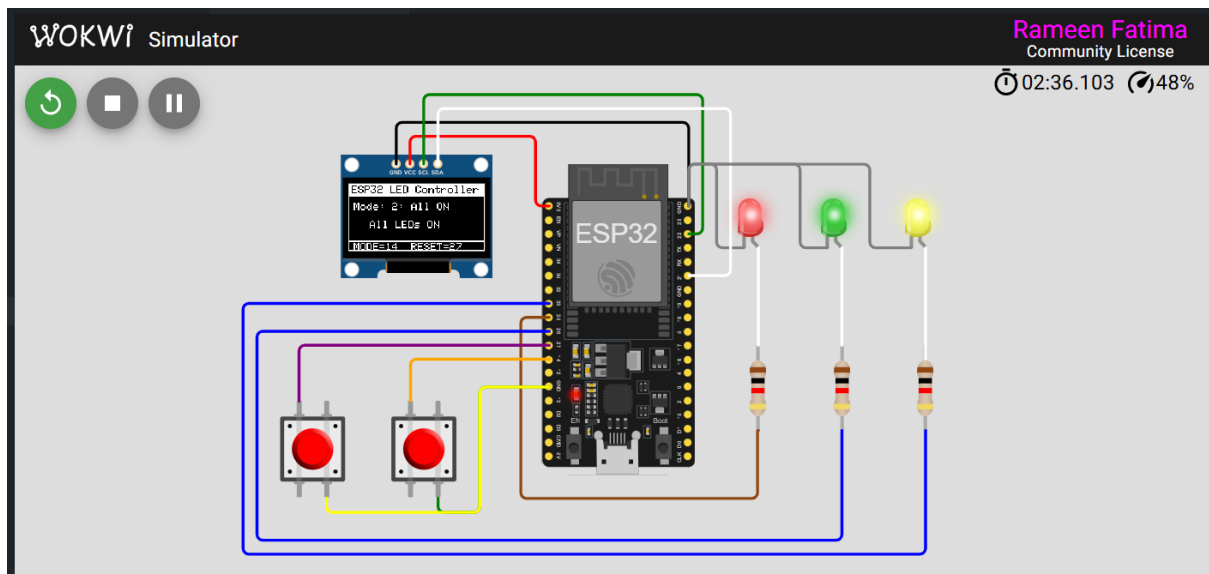
Mode 0 (ALL OFF):



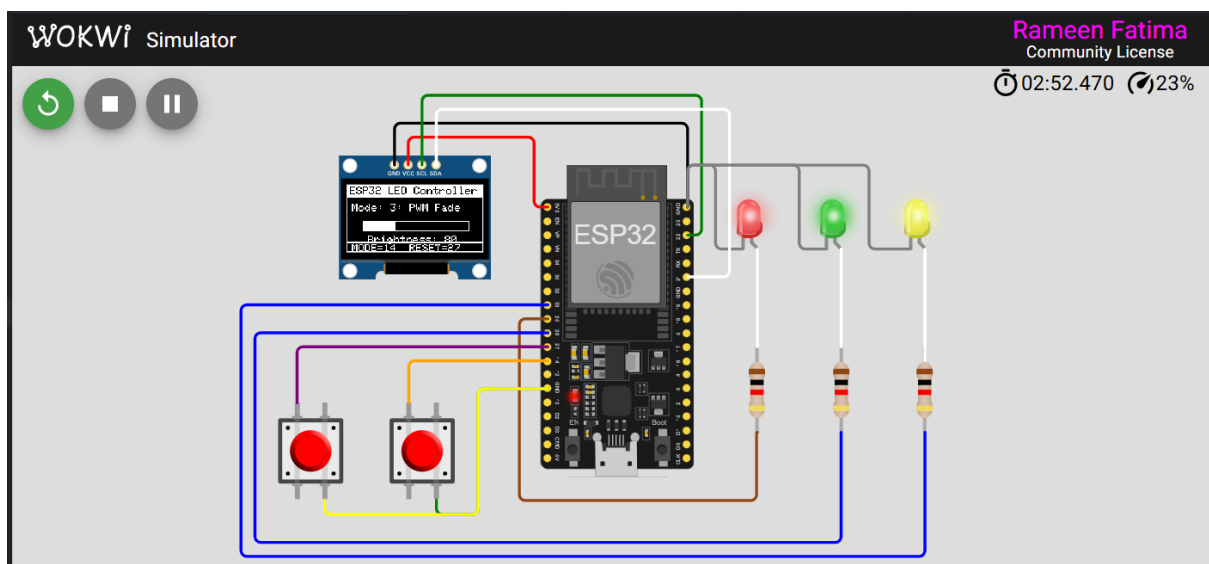
Mode 1 (Alternate Blink):



Mode 2 (ALL ON):

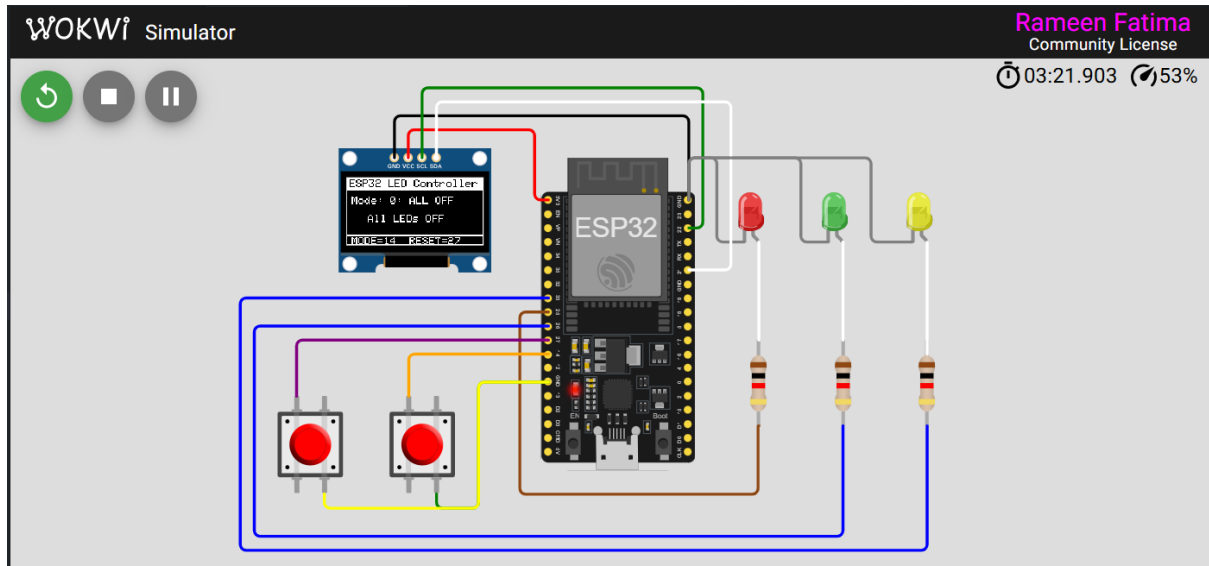


Mode 3 (PWM fade):



Button 2:

Reset to Mode 0:



Wokwi Project Link:

<https://wokwi.com/projects/445351775582333953>