Interview Questions Answers - Advanced Database topics

1. What are the key differences between SQL and NoSQL databases?

Feature	SQL (Relational)	NoSQL (Non-Relational)
Schema	Fixed, predefined	Flexible, dynamic
Structure	Tables with rows and columns	Documents, key-value pairs, etc.
Query Language	SQL	Varies (e.g., JSON queries, APIs)
Data Integrity	Strong ACID compliance	Often BASE, eventual consistency
Scalability	Vertical scaling (hard to shard)	Horizontal scaling (built-in)
Best Use Cases	Banking, ERP, inventory	IoT, analytics, real-time apps

2. Explain ACID vs. BASE.

ACID (SQL Databases):

- **Atomicity** All operations in a transaction complete, or none do.
- Consistency Data stays valid and follows rules.
- **Isolation** Simultaneous transactions don't interfere.
- **Durability** Committed data survives crashes.

BASE (NoSQL Databases):

- **Basically Available** System always responds.
- **Soft state** Data may not be immediately consistent.
- Eventually consistent Data consistency achieved over time.

3. What are the different types of NoSQL databases, and when would you use each?

• Document (e.g., MongoDB):

- JSON-like documents
- Use for content management, user profiles

• Key-Value (e.g., Redis, DynamoDB):

- Keyed access, extremely fast
- Use for caching, session storage, config stores

• Columnar (e.g., Cassandra, HBase):

- Stores by columns
- Use for time-series data, analytics, logs

• Graph (e.g., Neo4j):

- Nodes and relationships
- Use for social graphs, fraud detection, recommendation systems

4. When would you prefer MongoDB over PostgreSQL?

You'd prefer **MongoDB** when:

- The data structure is flexible or evolving (e.g., user profiles).
- You're storing nested JSON documents.
- You need fast development cycles and dynamic schemas.
- You're okay with eventual consistency or tuning consistency per use case.

5. What are the trade-offs in the CAP theorem?

The **CAP Theorem** states you can only fully achieve two of three guarantees in a distributed system:

• Consistency – Latest, correct data on every read

- Availability System always responds
- Partition Tolerance System tolerates network splits

Trade-offs:

- **CP**: No availability during partitions (e.g., HBase)
- **AP**: Allows stale reads to stay available (e.g., DynamoDB)
- **CA**: Only achievable if partitions never happen (rare in distributed systems)

6. Where do SQL and NoSQL databases fit within the CAP theorem categories?

SQL (e.g., PostgreSQL, MySQL):
Typically CP — prioritize consistency and partition tolerance (if distributed).

NoSQL:

- **DynamoDB, Couchbase**: **AP** prioritize availability and partition tolerance.
- MongoDB: Tunable between CP and AP based on settings.
- o Cassandra: Often leans AP, but tunable consistency.
- Neo4j: CP (graph integrity is vital).

7. What database model would you choose for:

• a. A financial ledger system:

SQL (e.g., PostgreSQL, MySQL)

Why: Requires strong consistency, transactional integrity (ACID compliance).

• b. A product catalog:

NoSQL Document DB (e.g., MongoDB)

Why: Schema flexibility, frequent updates, nested product attributes.

• c. A real-time chat app:

NoSQL Key-Value or Document DB (e.g., Redis or DynamoDB)

Why: Low latency, high throughput, can handle eventual consistency.

8. What are the limitations of relational databases in modern distributed systems?

- Poor horizontal scalability (harder to shard).
- Rigid schemas not ideal for evolving data structures.
- Joins across distributed nodes can be expensive.
- Less performant for high-velocity, high-volume workloads.
- Can become a single point of failure if not clustered.

9. What is polyglot persistence and why is it useful?

Polyglot persistence is the use of multiple types of databases in a single system based on the specific needs of each component.

Why it's useful:

- You can optimize for performance, scalability, and flexibility.
- Use SQL for transactional data and NoSQL for logs or caching.
- Helps decouple systems and use the best tool for each job.

10. How does data modeling differ between SQL and NoSQL systems?

SQL:

- Highly normalized (multiple tables with relationships)
- Predefined schemas
- Focus on reducing data duplication

NoSQL:

- Denormalized or nested structures
- Schema-less or dynamic schema

o Data often modeled for **access patterns** (read/write efficiency)