

Informed Search:

Q Give the general principle for informed search.

Ans:

An informed search strategy -

- uses problem-specific knowledge beyond the definition of the problem itself
- can find solutions more efficiently than an uninformed strategy

*General approach: Best-first search

→ uses two functions

(i) evaluation function: $f(n)$

- estimate of 'desirability'

- expand most desirable unexpanded node

(ii) heuristic function: $h(n)$

$h(n)$ = estimated cost of the cheapest path from node n to a goal node

Q When does a heuristic become consistent? Explain.

Ans. A heuristic becomes consistent when the following condition is satisfied—

$$h(n) \leq c(n, a, n') + h(n')$$

where

$h(n)$ = a heuristic function

n = each node

n' = every successor of n

a = any action

$c(n, a, n')$ = ^{step} cost for n to n'
for any action a

Explanation:

A heuristic $h(n)$ is consistent if, for every node n & every successor n' of n generated by any action a , the estimated cost of reaching the goal from n is no greater than the step cost of getting to n' plus the estimated cost of reaching the goal from n' .

~~Prove~~ Prove that, with admissible heuristic, A^* algorithm is optimal.

Ans: We can prove that for TREE-SEARCH A^* is optimal if $h(n)$ is an admissible heuristic - that is, provided that $h(n)$ never overestimates the cost to reach the goal.

Proof:

Let us suppose that G_c is the optimal goal node & G_{sub} is the sub-optimal goal node.

Let the cost of the optimal solution be C^* where

$$C^* = f(G_c) = g(G_c) + h(G_c)$$

here $\Rightarrow \boxed{C^* = g(G_c)} \quad [h(G_c) = 0]$
 $g(G_c) = \text{exact cost to reach } G_c \text{ from source}$

$h(n) = \text{heuristic function}$

Then, because G_2 is suboptimal & because $E(G_2) = 0$ (true for any goal node), we know

$$f(G_2) = g(G_2) + E(G_2) > C^*$$

$$\Rightarrow \boxed{f(G_2) = g(G_2) > C^*}$$

since we considered that G_2 is the optimal goal node.

Now let's consider a fringe node n that is on an optimal solution path. If $E(n)$ is admissible i.e. doesn't overestimate the cost of completing the solution path, then

$$\boxed{f(n) = g(n) + E(n) \leq C^*}$$

Now we have shown that

$$\boxed{f(n) \leq C^* < f(G_2)}$$

so G_2 will not be expanded & A^* must return an optimal solution.

(Freed)

a from ~~to~~ to the goal node & $h(n)$ is admissible it: $0 \leq h(n) \leq \text{cost}(n)$

~~Show~~ Show that if a heuristic is consistent it must be admissible.

Ans: A heuristic is consistent iff, for every node n & every successor n' of n generated by any action a ,

$$h(n) \leq c(n, a, n') + h(n')$$

One simple proof is by induction on the number k of nodes on the shortest path to any goal from n . For $k=1$, let n' be the goal node, then

$$h(n) \leq c(n, a, n')$$

For the inductive case assume n' is on the shortest path, k steps from the goal & that $h(n')$ is admissible by hypothesis, then

$$h(n) \leq c(n, a, n') + h(n') \leq c(n, a, n') + h^*(n') = h^*(n)$$

so $h(n)$ at $k+1$ steps from the goal is also admissible.

(shown)

⑦ Give reason for the need & function of admissible heuristics & consistent heuristics & comment on their inter-relationship.

Ans:

□ Admissible heuristics:

Let $e^*(N)$ be the true cost of the optimal path from N to a goal node.

• Heuristic $e(N)$ is admissible if:

$$0 \leq e(N) \leq e^*(N)$$

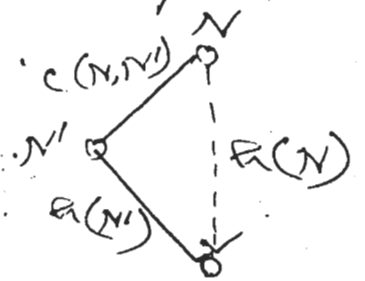
• An admissible heuristic is always optimal.

* Consistent Heuristics:

The admissible heuristic h is consistent if for every node N & every successor N' of N :

$$h(N) \leq c(N, N') + h(N')$$

[Triangle inequality]



* Comment:

If a heuristic is consistent, it must be admissible.

Q. Prove that uniform cost search is a special case of A* search.

Ans: Let us assume that

$f(n)$ = evaluation function

$g(n)$ = cost to reach n

$h(n)$ = heuristic function

We know, for A* search,

$$f(n) = g(n) + h(n) \quad \text{--- (1)}$$

& for uniform cost search

$$f(n) = g(n) \quad \text{--- (2)}$$

If we consider $h(n) = 0$ then

$$\text{--- (1)} = \text{(2)}$$

i.e., uniform cost search becomes a special case of A* search

if $h(n) = 0$.

(Proved)