Awesome! Here's the **full solution** for the **CS–22 Java Prelims Paper** based on the uploaded PDF.

✅ **Q.1 (A) One Sentence Answers**

Set 1:

1. **IIB** stands for *Instance Initialization Block*

2. **JVM** stands for *Java Virtual Machine*

3. **JRE** stands for *Java Runtime Environment*

Set 2:

1. **OOP** stands for *Object-Oriented Programming*

2. **IDE** stands for *Integrated Development Environment*

3. **NetBeans** is an IDE used for developing Java applications.

✅ **Q.1 (B) Short Answers**

Option 1: JDK Tools

- **JDK Tools** include: javac (compiler), java (launcher), javadoc (documentation), jdb (debugger), and javap (disassembler).

- **Example**: javac Hello.java compiles Java code into bytecode.

Option 2: Java Operators

- Java has: *Arithmetic*, *Relational*, *Logical*, *Assignment*, *Bitwise*, and *Unary* operators.

- **Example – Arithmetic**: int sum = a + b;

✅ **Q.1 (C) Long Answers**

Option 1: Constructor

- A **constructor** is a special method called when an object is instantiated.

- **Types**: Default, Parameterized, Copy constructor.

- **Example**:

```
class Example {

  Example() {

    System.out.println("Default Constructor Called");

  }

}
```

Option 2: Inheritance

- **Inheritance** allows a class to inherit properties from another.

- **Types**: Single, Multilevel, Hierarchical, Hybrid.

- **Example**:

```
class A {

  void show() { System.out.println("Class A"); }

}

class B extends A {

  void display() { System.out.println("Class B"); }

}
```

Alternative Option: Command Line Argument

```
class Test {

  public static void main(String[] args) {

    for(String arg : args) {

      System.out.println(arg);

    }

  }

}
```

Static vs Non-static:

- **Static**: belongs to class, shared across all objects.

- **Non-static**: belongs to object.

class Example {

  static int x = 10;

  int y = 20;

}

✅ **Q.2 (A) One Sentence Answers**

Set 1:

1. java.lang is the default package imported.

2. Object is the superclass of all classes.

3. False – private members are not inherited.

Set 2:

1. length(), charAt(), toUpperCase()

2. default is the access specifier.

3. True – interface helps achieve multiple inheritance.

✅ **Q.2 (B) Short Answers**

Option 1: Method Overriding

- When a subclass provides a specific implementation of a method already defined in its superclass.

Option 2: Import Types

- **Normal Import**: import java.util.Scanner;

- **Static Import**: import static java.lang.Math.*;

✅ **Q.2 (C) Long Answers**

Option 1: Packages

- A **package** is a namespace that organizes classes and interfaces.

- **Built-in**: java.util, java.io, java.lang

- **Example**: import java.util.Scanner;

Option 2: Access Specifiers

- **Public** – accessible everywhere

- **Private** – within class only

- **Protected** – within package and subclass

- **Default** – within package

Alternative Option: Collections

- Java **Collections Framework** is a set of classes like ArrayList, HashSet, etc.

ArrayList<String> list = new ArrayList<>();

list.add("Hello");

Wrapper Classes – convert primitives to objects (Integer, Double, etc.)

int a = 5;

Integer obj = Integer.valueOf(a);

✅ Q.3 (A) One Sentence Answers

Set 1:

1. An **exception** is a problem that arises during execution.

2. A **thread** is a lightweight subprocess.

3. **Character Stream** handles character-based I/O (Reader/Writer classes).

Set 2:

1. **Byte Stream** handles byte-based I/O (InputStream/OutputStream).

2. start(), run(), sleep(), join()

3. Examples: NullPointerException, ArithmeticException

✅ Q.3 (B) Short Answers

Thread Synchronization – prevents thread interference using synchronized keyword.

File Class – used to represent file and directory pathnames.

File f = new File("test.txt");

Daemon vs Non-Daemon

- **Daemon**: runs in background (setDaemon(true)).

- **Non-Daemon**: foreground thread (main thread).

✅ Q.3 (C) Long Answers

FileWriter Example:

FileWriter fw = new FileWriter("file.txt");

fw.write("Hello Java");

fw.close();

InputStream Example:

FileInputStream fis = new FileInputStream("file.txt");

int i = fis.read();

System.out.print((char)i);

fis.close();

FileReader Example:

FileReader fr = new FileReader("file.txt");

int i;

while((i=fr.read())!=-1)

  System.out.print((char)i);

fr.close();

OutputStream Example:

```
FileOutputStream fos = new FileOutputStream("output.txt");

String str = "Data";

fos.write(str.getBytes());

fos.close();
```

✅ Q.4 (A) One Sentence Answers

Set 1:

1. Oracle

2. Application class

3. RIA = *Rich Internet Application*

Set 2:

1. init(), start(), stop()

2. JavaFX is a platform for creating GUIs

3. UI = *User Interface*

✅ Q.4 (B) Short Answers

Color Class – used to set color: Color.RED, Color.rgb(255,0,0)

Font Class – used to style text:

Font font = Font.font("Verdana", FontWeight.BOLD, 20);

JavaFX Shapes – like Rectangle, Circle, Line, etc.

Effects – visual effects like DropShadow, Glow, Reflection.

✅ Q.4 (C) Long Answers

JavaFX Architecture:

- Uses **Scene Graph**.

- Consists of: Stage, Scene, Nodes, Media, Controls.

Features of JavaFX:

- Rich GUI

- Hardware acceleration

- CSS & FXML support

- Multi-platform

JavaFX Layouts: HBox, VBox, BorderPane, GridPane

Application Structure:

```
public class MyApp extends Application {

 public void start(Stage stage) {

   stage.setTitle("Hello");

   stage.show();

 }

 public static void main(String[] args) {

   launch(args);

 }
}
```

✅ Q.5 (A) One Sentence Answers

Set 1:

1. javafx.scene.control

2. launch()

3. setScene()

Set 2:

1. javafx.scene.layout

2. ActionEvent

3. Label() and Label(String text)

✅ Q.5 (B) Short Answers

Types of Events – ActionEvent, KeyEvent, MouseEvent, etc.

Slider – used to select value by sliding a knob.

TextField – for single-line input.
TextArea – for multi-line input.

✅ Q.5 (C) Long Answers

ListView vs ComboBox:

Feature	ListView	ComboBox
Multi-select	Yes	No
Drop-down	No	Yes

JavaFX Video Code:

Media media = new Media(new File("video.mp4").toURI().toString());

MediaPlayer player = new MediaPlayer(media);

MediaView view = new MediaView(player);

Audio Code:

Media media = new Media(new File("audio.mp3").toURI().toString());

MediaPlayer player = new MediaPlayer(media);

player.play();

Checkbox vs RadioButton:

Feature	Checkbox	RadioButton
Multi-select	Yes	No (in group)
Use case	Multiple choices	Single selection

Let me know if you'd like a printable version, mock test, or MCQ practice!