

IT2417 - Mobile Applications Development

Lab Session 09



Lab1. Launching a new activity

1. Start a new project with blank activity
2. Add second activity and rename as activity_second.xml
3. Go to activity_main.xml , add Button and name it as buttonOK

```
    android:id="@+id/buttonOk"
```

4. Go to MainActivity.java and do following change in code

```
import android.app.Activity;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.Button;
import android.view.View;
public class MainActivity extends Activity {
    Button ButtonOk;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        ButtonOk=(Button)findViewById(R.id.buttonOk);

        ButtonOk.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                startActivity(new Intent(MainActivity.this,SecondActivity.class));
            }
        });
    }
}
```

5. Build and run app