



Worksheet 5

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1. Aim/Overview of the practical:

To determine the **transitive closure** of a directed graph by applying **Warshall's algorithm**.

2. Task to be done:

- Start the program.
- Input the number of vertices n .
- Read the adjacency matrix of the graph, where each element (i, j) represents the weight of the edge from vertex i to vertex j .
- Use 'inf' if there is no direct edge between two vertices.
- Initialize a distance matrix $dist$ with the same values as the adjacency matrix.
- Repeat for each vertex k (as an intermediate node):
 - For each vertex i (source):
 - For each vertex j (destination):
 - Update $dist[i][j] = \min(dist[i][j], dist[i][k] + dist[k][j])$.
- Continue this process until all vertices have been used as intermediate nodes.
- Display the final Shortest Path Matrix, showing the minimum distance between every pair of vertices.
- Print 'inf' where no path exists.
- Verify the output with a sample input.
- Stop the program.

3. Algorithm/Flowchart:

Step 1: Start

Step 2: Input the number of vertices n in the graph.

Step 3: Read the adjacency matrix $graph[n]$ where:

- $graph[i][j]$ represents the weight of the edge from vertex i to vertex j .
- if there is no directed edge between i and j , set $graph[i][j] = \text{infinity}$

Step 4: Initialize a distance matrix $dist$ as a copy of the adjacency

matrix:

$$dist[i][j] = graph[i][j]$$

Step 5: Repeat for each intermediate vertex k from 0 to $n-1$: For each vertex i from 0 to $n-1$:

- For each vertex j from 0 to $n-1$:
- If both $dist[i][k]$ and $dist[k][j]$ are not infinity: $dist[i][j] = \min(dist[i][j], dist[i][k] + dist[k][j])$

Step 6: End of loops

- \rightarrow Now, $dist[i][j]$ contains the shortest distance from vertex i to vertex j .

Step 7: Display the final shortest path matrix.

Step 8: Stop

4.Code for experiment/practical:

exp5.py > floyd_warshall_algo

```
1  inf = float('inf')
2
3  def floyd_warshall_algo(matrix):
4      n = len(matrix)
5      dist = [row[:] for row in matrix]
6      for k in range(n):
7          for i in range(n):
8              for j in range(n):
9                  if dist[i][k] + dist[k][j] < dist[i][j]:
10                     dist[i][j] = dist[i][k] + dist[k][j]
11
12     print("\nFinal Shortest Path Matrix:")
13     for i in range(n):
14         for j in range(n):
15             print(0 if dist[i][j] == inf else dist[i][j], end="\t")
16         print()
17
18     v = int(input("Enter total number of vertices: "))
19     print("Enter adjacency matrix (use 'inf' for no direct connection):")
20
21     graph = []
22     for i in range(v):
23         row_input = input().split()
24         if len(row_input) != v:
25             exit()
26         row = [inf if val.lower() == 'inf' else int(val) for val in row_input]
27         graph.append(row)
28
29     floyd_warshall_algo(graph)
30
```

5.Output:

▼ TERMINAL

```
PS R:\Desktop\DAA> & C:/Python313/python.exe r:/Desktop/DAA/exp5.py
```

```
● Enter total number of vertices: 4
```

```
Enter adjacency matrix (use 'inf' for no direct connection):
```

```
0 5 inf 10
```

```
inf 0 3 inf
```

```
inf inf 0 1
```

```
inf inf inf 0
```

```
Final Shortest Path Matrix:
```

```
0      5      8      9
```

```
0      0      3      4
```

```
0      0      0      1
```

```
0      0      0      0
```

```
○ PS R:\Desktop\DAA> █
```



6. Learning outcomes:

- Understand the **concept and working principle** of the **Floyd–Warshall algorithm** used to find the **shortest paths between all pairs of vertices** in a weighted graph.
- **Represent graphs** using an **adjacency matrix** and correctly handle **infinite or no-edge conditions** during implementation.
- Apply the **dynamic programming approach** to efficiently solve **all-pairs shortest path problems**.
- Evaluate the **time complexity ($O(V^3)$)** and **space complexity ($O(V^2)$)** of the Floyd–Warshall algorithm.
- Design and **implement a Python program** to compute and display the **shortest path matrix**.
- **Interpret and analyze** the resulting shortest path matrix to understand how **intermediate vertices** contribute to optimal path selection.

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