**This is your assignment. You need to do it as a group. And you will upload ONE SINGLE FILE PER GROUP.**

**During our previous assignment, you made a game based on dictionary.**

**Modify the program to use shelves instead of dictionaries.**

**Do this by creating two programs. cave\_initialise.py should create the two**

**shelves (locations and vocabulary) with the appropriate keys and values.**

**cave\_game.py will then use the two shelves instead of dictionaries.**

**Apart from opening and closing the shelves, cave\_game will need only**

**two changes to the actual code - remember that shelf keys MUST be strings!**

**Just to be clear, you free (except using shelve) to design your application.**