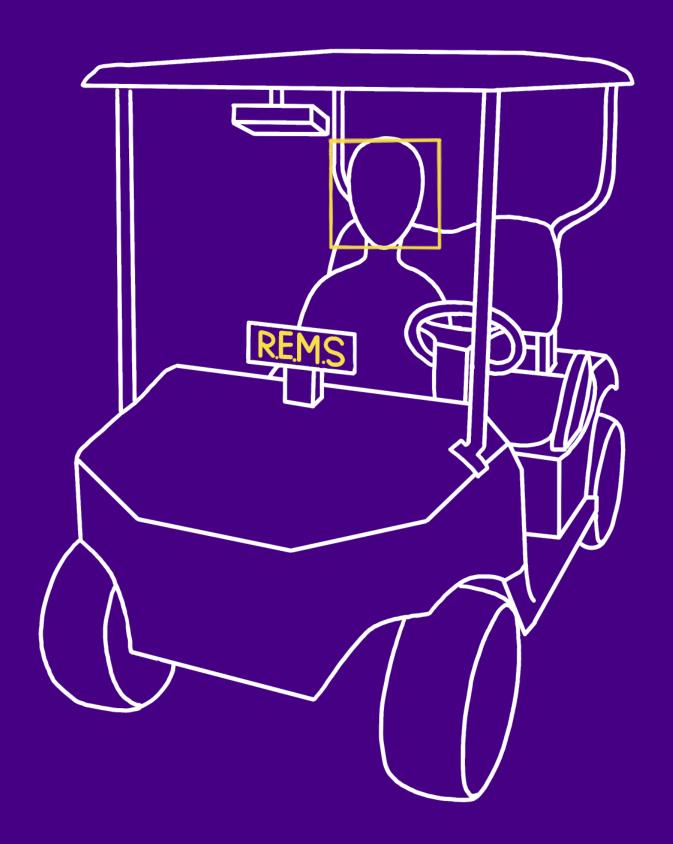


# Real-Time Emotion Monitoring System (REMS) for Autonomous Vehicles

**Enhancing Safety and Passenger Experience** 





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- Conclusion



### Introduction

What is R.E.M.S?

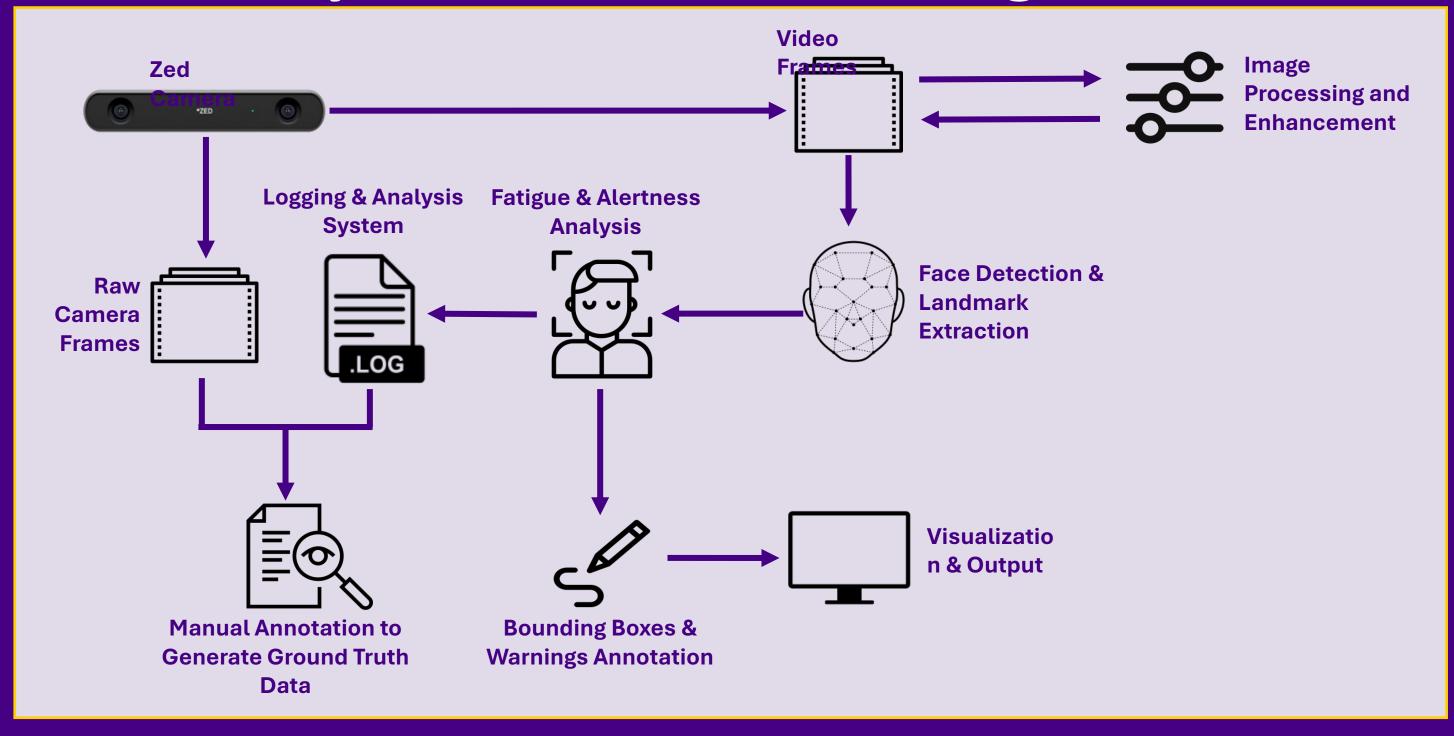


### Introduction: What is R.E.M.S?

- Real-Time Emotion Monitoring System for Autonomous Vehicles.
- Enhances safety and passenger experience in autonomous carts,
   specifically for elderly individuals in retirement homes.
- Leverages computer vision and deep learning to analyze camera feeds for drowsiness, yawning, and emotional states.
- Provides immediate visual feedback and warnings.
- Designed for modularity and robustness.



### Introduction: System Architecture Diagram

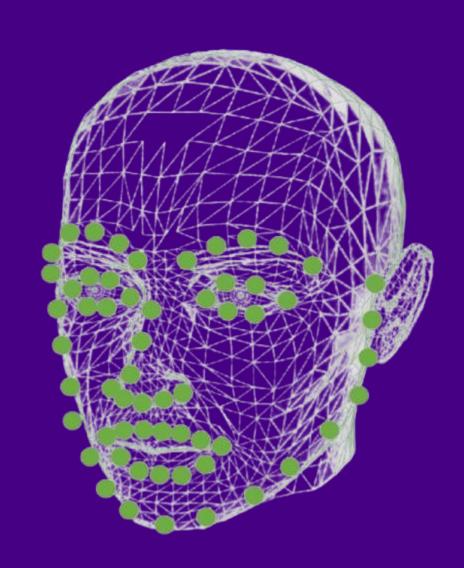




### Section 1: Old Model (DeepFace + dlib68)

### Pipeline:

- •Face detection: dlib68 (68-point landmark detector)
- Emotion classification: DeepFace (pretrained)





### **Section 1.1:** Problems Identified

- Inconsistent detection with glasses or head turns.
- Weak performance in low lighting.
- No temporal smoothing → unstable predictions.
- Only single-face detection.



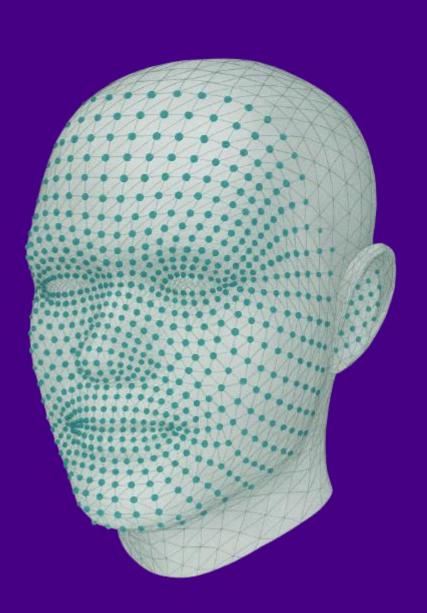
### Section 2: New Model (DeepFace + MediPipe)

- Accurate tracking of eyes, mouth, nose
- Robust to partial face coverage (e.g., glasses)
- Multi-face support and stable tracking
- MediaPipe's Face Mesh solution estimates 468 3D face

landmarks in real-time.



Much more reliable system for in-motion carts with variable lighting and multiple passengers.





### **Section 2.1:** New Model's Core Functionality

### **Tiredness Detection:**

- Eye Aspect Ratio (EAR) for blinking/eye closure.
- Mouth Aspect Ratio (MAR) for yawning.
- Head Nod Detection:
   Compares the vertical displacement of the nose tip.

### **Emotion Correction & Smoothing:**

- Applies smoothing to avoid flickering/unstable predictions.
- Logic to override fear or sad when facial context contradicts (e.g., fear downgraded to neutral if calm, sadness reclassified if mouth corners raised or EAR high).
- Uses rolling emotion history for stability.

### **Visual Output:**

Real-time bounding box, emotion label, drowsiness/yawning/ head nodding warnings, facial landmarks.



### **Section 3:** The Bad Lighting Problem & Solution

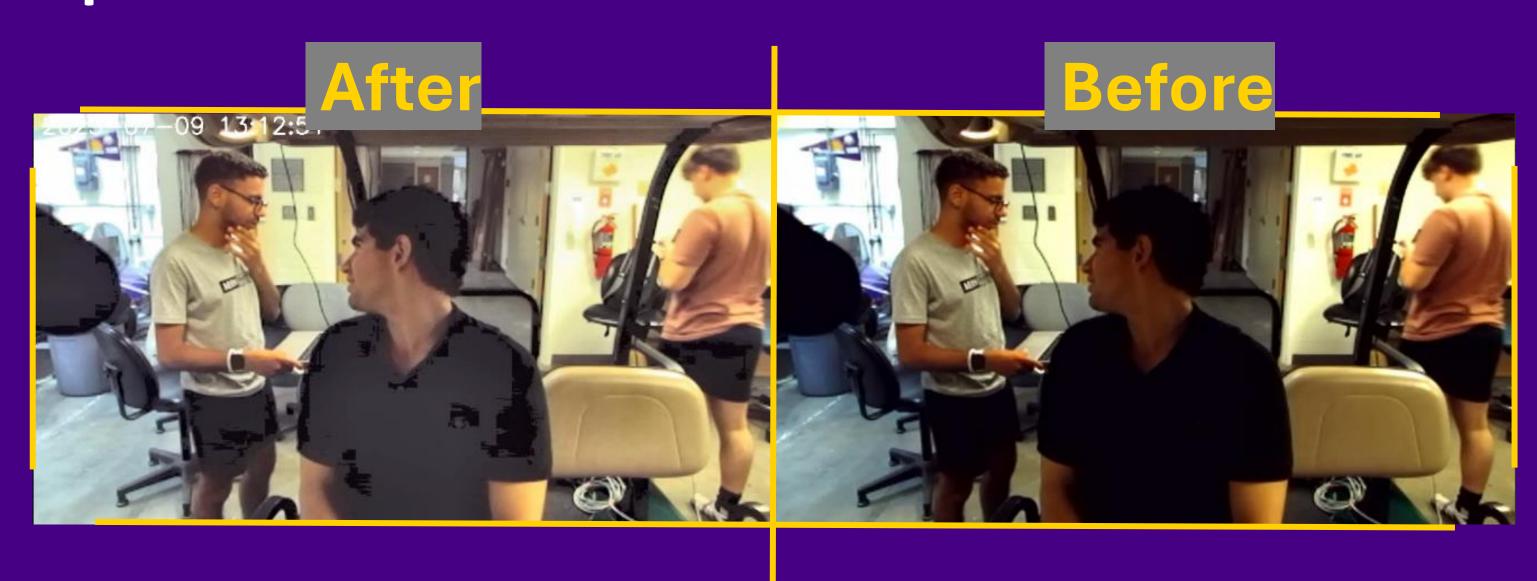
Challenge: Emotion misclassification in low lighting or poor face angles.

### Solution: Advanced Image Processing & Cropping:-

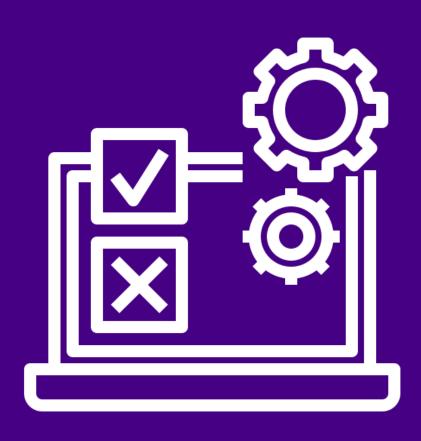
- •A new, tunable **image processing function** has been developed and integrated.
- •Enables **enhancement of video frames** for improved detection accuracy in all lighting conditions.
- •Can be adjusted as needed for different environments.
- •crop\_and\_enhance\_passenger.py script specifically processes passenger camera images, cropping and enhancing them.
- •More reliable detection and analysis when lighting conditions change.



# **Section 3.1:** The Bad Lighting Problem & Solution Example







Section 4
Testing Methodologies



### **Section 4.1:** Testing Methodology - Overview

### **Comprehensive Analysis**

Performed a comprehensive analysis of the model's performance using all available log files.

### **Automated Logging & Manual Annotation**

- Detected emotions and states are automatically logged at regular intervals during live tests.
- After each test, raw video footage is manually reviewed and annotated to provide ground truth labels for each person at each timestamp.
- This enables direct comparison between predicted and true emotions for quantitative analysis.





# Section 4.2 Testing With Cameras



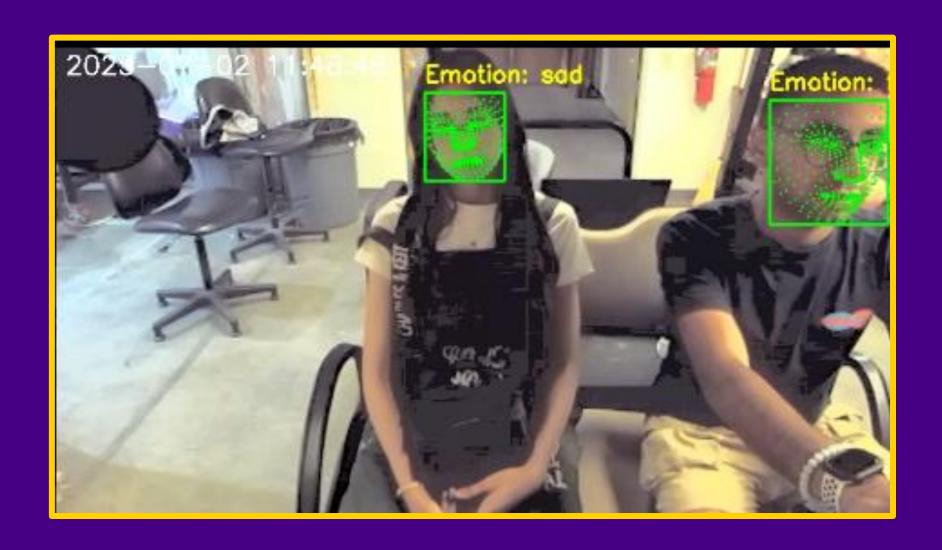
### Section 4.2.1: Testing With Both Front And Back Cameras



Was done to assess the system's ability to detect passenger emotions and understand potential environmental influences from different camera perspectives.



### **Section 4.2.2:** Testing With Only The Back Camera



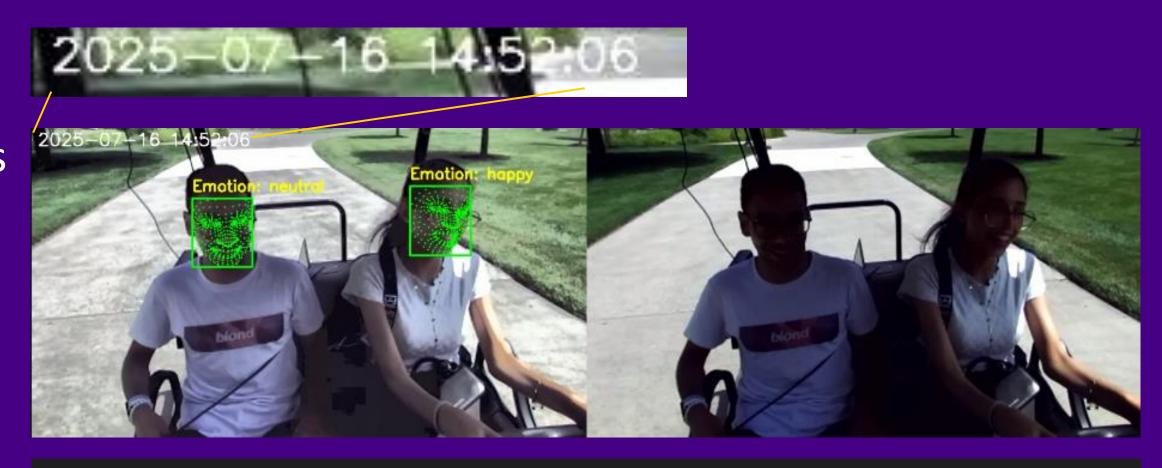
Helped with focusing on the model's performance, this is implied by the focus on the passenger monitoring system, where the "back camera" would be the primary one observing the passenger. The overall performance metrics are derived from this.



# **Section 4.3:** Testing With Original Footage Next To The Detected Footage

### **Dual-Frame Video Recording**with Logging:

- The system outputs videos with both raw and processed frames side by side.
- This makes it easier to compare detection results with the original footage and validate detections



timestamp,emotion\_1,emotion\_2,true\_emotion1,true\_emotion2
2025-07-16 14:52:06,happy,neutral



## **Section 4.4:** Manually Logging The Actual Passenger's Emotion Per Frame

This is a core part of the testing methodology for ground truth validation.

timestamp,emotion\_1,emotion\_2,true\_emotion1,true\_emotion2
2025-07-16 14:52:06,happy,neutral

2025-07-16 14:52:06, happy, neutral, happy, neutral



Section 5

Current Model's

Performance



### **Section 5.1:** Current Model's Accuracy

Overall Accuracy: 85% (Person 1), 84% (Person 2), 85% (combined). This demonstrates strong and consistent performance across different individuals.

Per-	Emot	tion <i>F</i>	Accu	racv

Нарру	Sad	Angry	Neutral	Fear
91%	96%	95%	<b>76%</b>	96%



### Section 5.2: Current Model's Metrics & Visualizations

### Precision, Recall, F1-score (Examples):

Our model exhibits particularly high performance for 'Happy', 'Sad', and 'Angry' emotions, indicating robust detection in these categories.

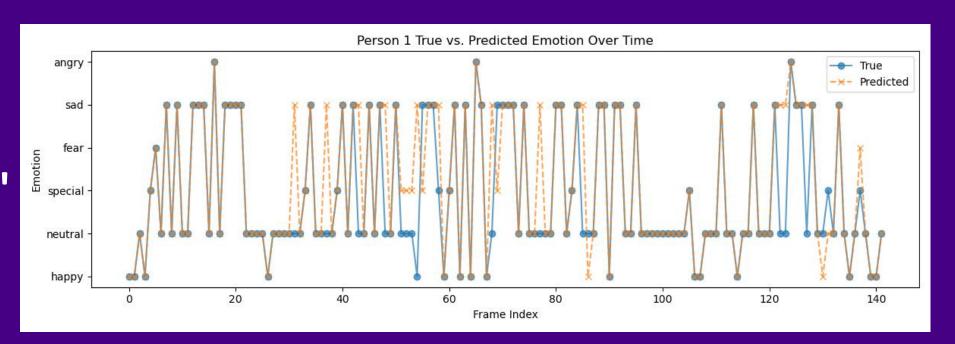
Happy: Precision 0.88, Recall 0.91, F1 0.90

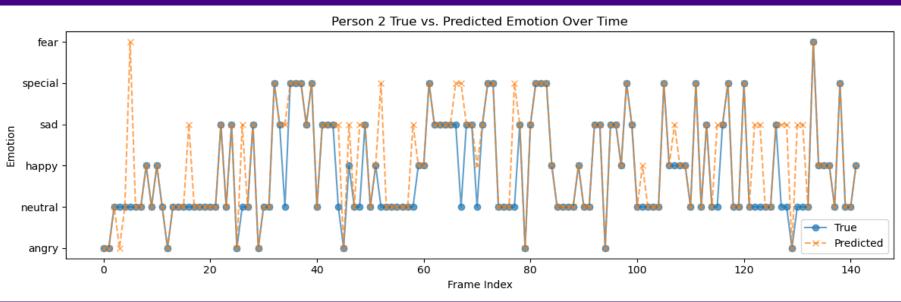
Sad: Precision 0.71, Recall 0.96, F1 0.81

Angry: Precision 0.92, Recall 1.00, F1 0.96

Neutral: Precision 0.99, Recall 0.76, F1 0.86

Fear: Precision 0.50, Recall 1.00, F1 0.67







# Section 6 Our Custom Model



### Section 6.1: Model's Architecture

- Base: ResNet-18
  - A lightweight and efficient CNN backbone for feature extraction.
- Enhancement: CBAM (Convolutional Block Attention Module)

  Adds attention mechanisms to focus on the most relevant or important features
- Dataset: FER2013 (7 emotions) (35,887 Images)
- Preprocessing: Convert grayscale → RGB, resize to 224x224 and normalize pixel values using ImageNet mean & std
- Augmentation: Albumentations library, random transforms like flip, blur, contrast, dropout to improve generalization.



### **Section 6.2:** Model's Training Multi-stage Training

### Stage 1:

Classifier head
Train only the last
layers first to help
the model adapt
gradually

### Stage 2:

End-to-end finetuning Unfreeze the full model and finetune all layers for better accuracy



### Section 6.3: Model's Techniques

Label smoothing: Helps prevent the model from becoming overconfident, so it leads to better generalization on unseen data.

Class weights: Handles class imbalance by giving more importance to rare classes.

Data augmentation: Applies random changes like flipping, cropping, and brightness adjustment to generate diverse training samples helping the model perform better on new, unseen images



### **Section 6.4: Model's Challenges**

#### **Emotion Similarity**

Similar expressions (e.g., sad vs. neutral) caused confusion. *Solution:* Used CBAM and smoothing to improve distinction.

#### **Overfitting Risk**

Small dataset size made the model likely to memorize training data.

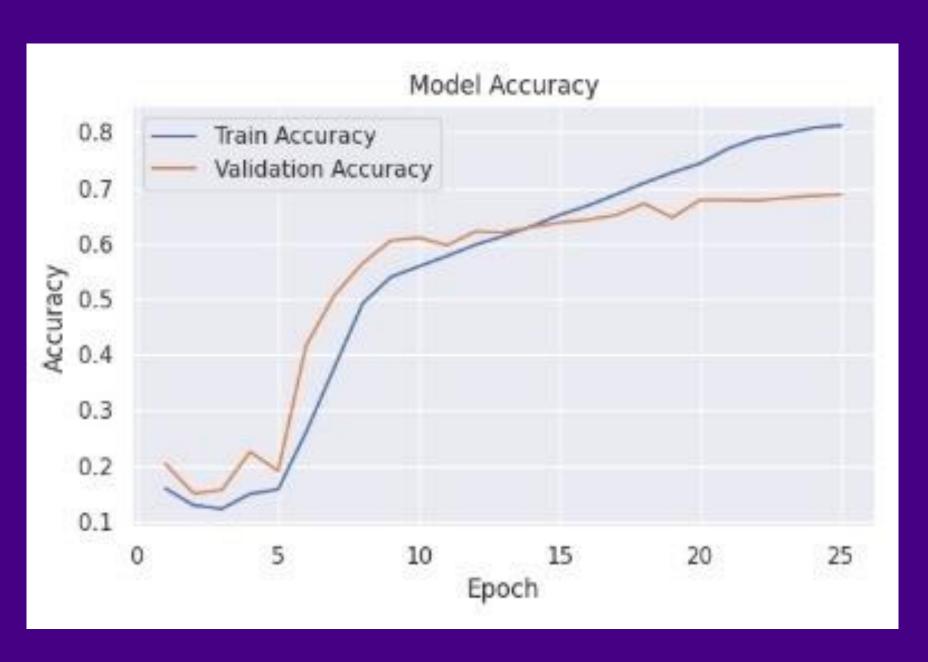
Solution: Used data augmentation, dropout, and early stopping.



### Section 6.5: Results

**Total Accuracy is 70.0%** 

- Accuracy improved steadily (Train & Val)
- Validation accuracy peaked at 70%

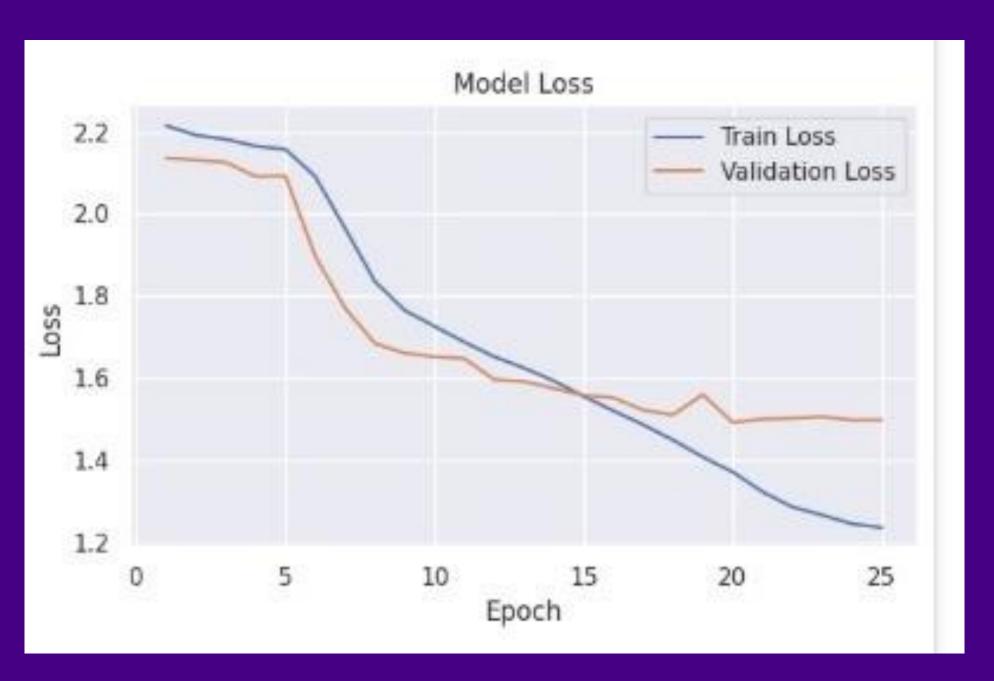


Model Accuracy over Epochs



### **Section 6.5: Results**

- Loss decreased consistently
- No signs of overfitting



Model Loss over Epochs



### **Section 6.5: Results**

- Best F1 (happy): 0.89
- Macro F1 (7 classes): 0.68

Confusion Matrix: Shows how well the model predicted each emotion



Confusion Matrix - Predicted vs. Actual Emotions



### **Section 7: Future Work and Next Steps**

- Test the new pre-built (custom) model on live webcam/video data and evaluate its real-time performance.
- Run both models (current and custom) side by side in real-time and directly compare their accuracy, stability, and robustness in practical scenarios.
- Integrate additional sensors (e.g., heart rate, steering input) for multi-modal monitoring.
- Expand emotion and fatigue detection to include more subtle cues and longerterm trends.
- Deploy the system in real vehicles and collect more data for validation and improvement.



### Conclusion

- The REMS project has achieved significant advancements in image processing, emotion detection (with 85% accuracy for the current model), and overall system robustness.
- It significantly enhances safety and passenger experience in autonomous carts, particularly for elderly individuals, by providing real-time monitoring of emotional and physical states.
- The system ensures a secure and comfortable journey through immediate visual feedback and proactive warnings.



### Thank you!



QA Time!